

An Error Performance Bound for Block Compressed Sensing

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Abstract

The permutation-based block compressed sensing (CS) scheme is a new CS-based image compression method, in which permutation strategies are used prior to sampling with purpose of balancing the sparsity levels among the blocks. Although it has been shown to be an efficient method to improve sampling efficiency, there remain several fundamental questions on both the theoretical and practical side of this scheme. This paper primarily concerns about one of these theoretical issues revolving around the error performance of block CS (BCS). In this paper, we analyze the error performance bound of BCS and a new error performance bound is established. It is revealed that better recovery quality can be achieved if the permuted 2D signal has smaller maximum block sparsity level.

Keywords

Block compressed sensing; matrix permutation; image compression; performance bound.

1. INTRODUCTION

Compressed sensing (CS) has received a lot of attention recently [1], [2], which is capable of efficiently capturing and recovering a signal through a few of linear measurements. Recently, image coding by using CS has become a hot topic in image processing field [3-10]. In order to use CS to encode 2D images, block CS (BCS) is developed for fast implementation [11-18], where the image is sampled block-by-block. However, the compression performance of traditional BCS scheme is poor.

To solve this problem, permutation-based BCS [11-18] schemes are proposed. In permutation-based BCS schemes, the wavelet coefficient matrix is scrambled by using some permutation strategies and then the permuted wavelet coefficient matrix is sampled by using BCS. A good permutation scheme can balance the nonzero elements among the blocks, thereby improving sampling efficiency. In practice, a lot of permutation strategies have been proposed in existing literatures [11-18].

Although the permutation-based BCS scheme has been shown to be an efficient method to improve sampling efficiency in practice applications, there remain several fundamental questions on both the theoretical and practical side of this scheme. This paper primarily concerns about one of these theoretical issues revolving around the error performance bound of block-based CS. In this paper, we analyze the error performance bound of block-based CS. It is revealed that better reconstruction performance can be achieved if the permuted 2D signal has smaller maximum block sparsity level. As far as we know, a similar theoretical work has been studied in [15]. But the theoretical result of [15] just proves that the CS reconstruction error is bound by the best k -term approximation error. In this paper, our further research shows that the best k -term approximation error can be bounded by an explicit function of k . Then, a new error performance of BCS for 2D signals is established.

2. PRELIMINARIES

2.1. Compressed sensing

The set of all K -sparse vectors can be denoted by

$$\Sigma_K = \{\mathbf{x} \in R^{N \times 1} \mid \|\mathbf{x}\|_0 \leq K\}. \quad (1)$$

ICCEIC2022@3rd International Conference on Computer Engineering and Intelligent Control
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CEUR Workshop Proceedings (CEUR-WS.org)

where $\|\cdot\|_0$ denoted l_0 -norm.

For a K -sparse signal \mathbf{x} , the measurement vector can be obtained by

$$\mathbf{y} = \Phi \mathbf{x}, \quad (2)$$

where $\Phi \in R^{M \times N}$ ($M \ll N$) is a measurement matrix and $\mathbf{y} \in R^{M \times 1}$ is the measurement vector of \mathbf{x} .

According to CS theory, \mathbf{x} can be recovered from \mathbf{y} if $\Phi \in R^{M \times N}$ satisfies restricted isometry property (RIP) [1, 2]. \mathbf{x} can be recovered by solving

$$\hat{\mathbf{x}} = \arg \min \|\mathbf{x}\|_1 \text{ s.t. } \mathbf{y} = \Phi \mathbf{x}. \quad (3)$$

2.2. Block compressed sensing

For an image $\mathbf{D} \in R^{\sqrt{N} \times \sqrt{N}}$, it can be represented by

$$\mathbf{X} = \Psi \mathbf{D} \Psi^T, \quad (4)$$

where $\Psi \in R^{\sqrt{N} \times \sqrt{N}}$ is a wavelet basis and $\mathbf{X} \in R^{\sqrt{N} \times \sqrt{N}}$ is the wavelet coefficient matrix.

In block-based CS scheme, \mathbf{X} is split into a lot of blocks with dimension of $\sqrt{n} \times \sqrt{n}$. It can be represented by

$$\mathbf{X} = \begin{bmatrix} \mathbf{X}_1 & \mathbf{X}_2 & \cdots & \mathbf{X}_{\sqrt{L}} \\ \mathbf{X}_{\sqrt{L}+1} & \mathbf{X}_{\sqrt{L}+2} & \cdots & \mathbf{X}_{2\sqrt{L}} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{X}_{L-\sqrt{L}+1} & \mathbf{X}_{L-\sqrt{L}+2} & \cdots & \mathbf{X}_L \end{bmatrix}, \quad (5)$$

where \mathbf{X}_i is i -th block of \mathbf{X} and $L = N/n$.

Let $\mathbf{x}_i \in R^{n \times n}$ be the vectorized signal of \mathbf{X}_i , then we can be obtain the measurement vector by

$$\mathbf{y}_i = \Phi_B \mathbf{x}_i, \quad (6)$$

where $\Phi_B \in R^{m \times n}$ is a measurement matrix.

Let $K_i = \|\mathbf{x}_i\|_0$, then, the block sparsity level vector of \mathbf{X} can be denoted by $\mathbf{K} = [K_1, K_2, \dots, K_L]$. Let $K_{\max} = \|\mathbf{K}\|_{\infty}$ be the maximum block sparsity level. If Φ_B satisfies RIP with order K_{\max} , we can reconstruct all blocks of \mathbf{X} , and then reconstruct the original image \mathbf{D} .

3. A NEW ERROR PERFORMANCE

3.1. Error performance bound of CS for 1D signals

For a signal $\mathbf{s} \in R^n$, the best k -term approximation is defined by

$$\sigma_k(\mathbf{s})_1 := \min_{\mathbf{z} \in \Sigma_k} \|\mathbf{s} - \mathbf{z}\|_1. \quad (7)$$

For compressible signals, the CS reconstruction via solving (3) is nearly as good as that using the best k -term approximation of \mathbf{s} .

Lemma 1 [19]: Suppose that Φ_B is a measurement matrix obeying RIP with order $2k$, and $\delta_{2k} \leq \sqrt{2} - 1$. Then, for a signal \mathbf{s} , the solution $\hat{\mathbf{s}}$ to (3) obeys

$$\|\mathbf{s} - \hat{\mathbf{s}}\|_2 \leq c_0 \frac{\sigma_k(\mathbf{s})_1}{\sqrt{k}}. \quad (8)$$

for some constant c_0 .

Obviously, the above lemma can also be generalized to 2D signals, a representative result can be found in [15]. Lemma 1 and its generalized result for 2D signals show the fact that the CS reconstruction error via solving (3) is bound by the best k -term approximation error. But, what is the

bound for the best k -term approximation error? Whether the best k -term approximation error can be bound by an explicit function of k ? Since if this kind of boundary exists, the CS reconstruction error for 2D signals can be explicitly bound by a function of the maximum block sparsity level. In next section, this kind of boundary will be established firstly, and then a new error performance of BCS for 2D signals is proposed.

3.2. A new error performance bound for 2D signals

In this section, we carefully research the reconstruction error bound of BCS for 2D signals. Before we give the main theorem of this paper, we provide two lemmas that will be used in the proof.

Lemma 2. Suppose that $\mathbf{s} \in R^n$ is a k -sparse signal, and \bar{k} is a positive integer, then we have

$$\sigma_{\bar{k}}(\mathbf{s}) := \min_{\mathbf{z} \in \Sigma_{\bar{k}}} \|\mathbf{s} - \mathbf{z}\|_1 \leq \frac{1}{k} |k - \bar{k}| \cdot \|\mathbf{s}\|_1. \quad (9)$$

Proof: In order to prove Lemma 2, we will require the following lemma.

Lemma 2.1. Suppose that $\mathbf{u} \in R^n$ is a signal whose entries are arranged in amplitude descending order, i.e., $|\mathbf{u}(1)| \geq |\mathbf{u}(2)| \geq \dots \geq |\mathbf{u}(n)|$. When $l \geq 2$, we have

$$\|\mathbf{u}\|_1 \geq \frac{n}{n-l+1} \sum_{i=l}^n |\mathbf{u}(i)|. \quad (10)$$

Proof of Lemma 2.1: When $l=2$, the above inequality can be rewritten as

$$\|\mathbf{u}\|_1 \geq \frac{n}{(n-1)} \sum_{i=2}^n |\mathbf{u}(i)|. \quad (11)$$

Obviously, the inequality (11) is equivalent to

$$(n-1)\|\mathbf{u}\|_1 - n \sum_{i=2}^n |\mathbf{u}(i)| \geq 0. \quad (12)$$

Because

$$\begin{aligned} & (n-1)\|\mathbf{u}\|_1 - n \sum_{i=2}^n |\mathbf{u}(i)| \\ &= (n-1) \left(|\mathbf{u}(1)| + \sum_{i=2}^n |\mathbf{u}(i)| \right) - n \sum_{i=2}^n |\mathbf{u}(i)| \\ &= (n-1)|\mathbf{u}(1)| - \sum_{i=2}^n |\mathbf{u}(i)| = \sum_{i=2}^n (|\mathbf{u}(1)| - |\mathbf{u}(i)|) \geq 0, \end{aligned} \quad (13)$$

which gives inequality (10) with $l=2$.

Now, we generalize inequality (10) to $l \geq 2$,

$$\begin{aligned} \|\mathbf{u}\|_1 &\geq \frac{n}{n-1} \sum_{i=2}^n |\mathbf{u}(i)| \geq \frac{n}{n-2} \sum_{i=3}^n |\mathbf{u}(i)| \\ &\geq \dots \geq \frac{n}{n-l+1} \sum_{i=l}^n |\mathbf{u}(i)|, \end{aligned} \quad (14)$$

which complete the proof.

Proof of Lemma 2: Firstly, we prove inequality (9) in the case of $\bar{k} \leq k$.

We define the support set of \mathbf{s} as $F = \text{supp}(\mathbf{s})$, i.e., the set of i for which $s_i \neq 0$. Let $\mathbf{s}_F \in R^k$ be a signal vector which only reserve the entries of \mathbf{s} in the support set. Let $\mathbf{s}'_F \in R^k$ be a signal vector obtained by rearranging \mathbf{s}_F in amplitude descending order, i.e., $|\mathbf{s}'_F(1)| \geq |\mathbf{s}'_F(2)| \geq \dots \geq |\mathbf{s}'_F(k)|$. Then, we have

$$\|\mathbf{s}\|_1 = \|\mathbf{s}_F\|_1 = \|\mathbf{s}'_F\|_1. \quad (15)$$

where the first equality holds because $\|\mathbf{s}\|_1 = \sum_{i \in F} |\mathbf{s}(i)| + \sum_{i \notin F} |\mathbf{s}(i)| = \sum_{i \in F} |\mathbf{s}(i)| + \sum_{i \notin F} 0 = \|\mathbf{s}_F\|_1$ and the second equality uses the fact that \mathbf{s}'_F is just a signal vector obtained by rearranging the entries order of \mathbf{s}_F .

Let \mathbf{s}' be the best \bar{k} -term approximation of \mathbf{s} , then we have

$$\sigma_{\bar{k}}(\mathbf{s})_1 = \|\mathbf{s} - \mathbf{s}'\|_1 = \sum_{i=\bar{k}+1}^k |\mathbf{s}'_F(i)| \leq \frac{k-\bar{k}}{k} \|\mathbf{s}'_F\|_1 = \frac{|k-\bar{k}|}{k} \|\mathbf{s}\|_1, \quad (16)$$

where the inequality uses the result of Lemma 2.1.

Now we consider the case of $\bar{k} > k$. We have

$$\sigma_{\bar{k}}(\mathbf{s})_1 := \min_{\mathbf{z} \in \Sigma_{\bar{k}}} \|\mathbf{s} - \mathbf{z}\|_1 = 0 \leq \frac{1}{k} |k - \bar{k}| \cdot \|\mathbf{s}\|_1, \quad (17)$$

which gives (9) with $\bar{k} > k$.

Lemma 3. Suppose that $\mathbf{s} \in R^n$ is a k -sparse signal, then we have

$$\|\mathbf{s}\|_1^2 \leq k \|\mathbf{s}\|_2^2. \quad (18)$$

Proof: Firstly, we consider arbitrary signal vector $\mathbf{v} = [v_1, v_2, \dots, v_n] \in R^n$. For any signal \mathbf{v} , we have

$$\begin{aligned} \|\mathbf{v}\|_1^2 &= \sum_{i=1}^n \sum_{j=1}^n |v_i| \cdot |v_j| \\ &\leq \sum_{i=1}^n \sum_{j=1}^n \frac{|v_i|^2 + |v_j|^2}{2} = n \|\mathbf{v}\|_2^2, \end{aligned} \quad (19)$$

where the equality condition holds if and only if $|v_1| = |v_2| = \dots = |v_n|$.

Of course, sparse signal $\mathbf{s} \in R^n$ also satisfies (19). However, we can derive a tighter bound for sparse signal by taking the sparse characteristic of \mathbf{s} into consideration. Let $\mathbf{s}_F \in R^k$ be a signal vector which only reserves the nonzero entries of \mathbf{s} , as used in Lemma 3.

According to (19), we have

$$\|\mathbf{s}_F\|_1^2 \leq k \|\mathbf{s}_F\|_2^2. \quad (20)$$

Combining (15) with (20), we obtain

$$\|\mathbf{s}\|_1^2 \leq k \|\mathbf{s}\|_2^2. \quad (21)$$

which complete the proof.

Leveraging the above lemmas, we can establish the main result of this paper.

Theorem 1. Suppose that Φ_B is a measurement matrix obeying RIP with order $2\bar{K}$, $\delta_{2\bar{K}} \leq \sqrt{2} - 1$ and $\bar{K} \leq 2K_{\max} K_{\min} / (K_{\max} + K_{\min})$, where K_{\min} is the minimum block sparsity level. Assume that each block of $\mathbf{x} = [\mathbf{x}_1^T, \mathbf{x}_2^T, \dots, \mathbf{x}_L^T]^T \in R^{N \times 1}$ is sampled by Φ_B via (6), where $\mathbf{x}_i \in R^{n \times 1}$ is i -th block of \mathbf{x} . Let $\hat{\mathbf{x}}_i$ be the reconstruction signal of \mathbf{x}_i via solving (3), then for \mathbf{x} , the CS recovery error $\mu = \|\mathbf{x} - \hat{\mathbf{x}}\|_2 / \|\mathbf{x}\|_2$ obeys

$$\mu \leq c \frac{K_{\max} - \bar{K}}{\bar{K}}, \quad (22)$$

where $\hat{\mathbf{x}} = [\hat{\mathbf{x}}_1^T, \hat{\mathbf{x}}_2^T, \dots, \hat{\mathbf{x}}_L^T]^T \in R^{N \times 1}$ is the reconstruction signal of \mathbf{x} and c is a finite constant.

Proof: According Lemma 1 and Lemma 2, we have

$$\|\mathbf{x}_i - \hat{\mathbf{x}}_i\|_2 \leq c_i \frac{\sigma_{\bar{K}}(\mathbf{x}_i)_1}{\sqrt{\bar{K}}} \leq c \frac{|K_i - \bar{K}|}{K_i \sqrt{\bar{K}}} \|\mathbf{x}_i\|_1, \quad (23)$$

where c_i is a finite constant and $c = \max_i c_i$.

We bound the square of reconstruction error term by

$$\begin{aligned} \mu^2 &= \frac{\|\mathbf{x}_1 - \hat{\mathbf{x}}_1\|_2^2 + \|\mathbf{x}_2 - \hat{\mathbf{x}}_2\|_2^2 + \dots + \|\mathbf{x}_L - \hat{\mathbf{x}}_L\|_2^2}{\|\mathbf{x}\|_2^2} \\ &\leq \frac{1}{\|\mathbf{x}\|_2^2} \sum_{i=1}^L \left(c^2 \frac{(1 - \bar{K}/K_i)^2}{\bar{K}} \|\mathbf{x}_i\|_1^2 \right) \\ &\leq c^2 \frac{(1 - \bar{K}/K_{\max})^2}{\bar{K}} \frac{1}{\|\mathbf{x}\|_2^2} \sum_{i=1}^L \|\mathbf{x}_i\|_1^2 \\ &\leq c^2 \frac{(1 - \bar{K}/K_{\max})^2}{\bar{K}} \frac{1}{\|\mathbf{x}\|_2^2} \sum_{i=1}^L K_i \|\mathbf{x}_i\|_2^2 \\ &\leq c^2 \frac{(1 - \bar{K}/K_{\max})^2 K_{\max}}{\bar{K}} \frac{1}{\|\mathbf{x}\|_2^2} \sum_{i=1}^L \|\mathbf{x}_i\|_2^2 \\ &= c^2 \left(\frac{K_{\max} - \bar{K}}{\sqrt{\bar{K}K_{\max}}} \right)^2 \\ &\leq c^2 \frac{K_{\max} - \bar{K}}{\bar{K}}. \end{aligned} \quad (24)$$

where the first inequality uses the result of (23), the second inequality uses the inequality $\bar{K} \leq 2K_{\max}K_{\min}/(K_{\max} + K_{\min})$, the third inequality uses the result of Lemma 3, the fourth inequality uses the inequality $K_i \leq K_{\max}$ and the last inequality use the fact $\bar{K} \leq K_{\max}$.

Taking the square-root on both sides of (24) gives the inequality (22).

In conclusion, Theorem 1 shows that the reconstruction error bound of BCS depends on the maximum block sparsity level of the sparse signal. In the best case, when $K_{\max} = \bar{K}$, which means that the nonzero elements of the 2D signal is distributed among the blocks evenly, the 2D sparse signal can be recovered perfectly by solving (3).

The main application of Theorem 1 is the permutation-based BCS scheme for CS-based image compression applications. According to Theorem 1, better recovery quality can be achieved if the signal has smaller maximum block sparsity level. Therefore, we can improve sampling efficiency by using permutation strategies prior to sampling. In practice, a lot of permutation strategies [11-18] have been proposed. The simulation results of [11-18] have shown that the reconstructed-images quality can be improved significantly if we can reduce the maximum block sparsity level by using permutation strategies prior to sampling. The successful application of permutation-based BCS scheme in CS-based image compression field can be regarded as a favorable evidence for Theorem 1.

4. CONCLUSIONS

In this paper, we analyze the error performance bound of BCS. It is revealed that better reconstruction performance can be achieved if the 2D signal has smaller maximum block sparsity level. We also show its potential applications in image compression field.

5.ACKNOWLEDGMENT

This work was supported by the Scientific and Technological Research Program of Chongqing Municipal Education Commission under Grant KJZD-K201801901. Lin Jiang (Jianglin4901@qq.com) is the corresponding author of this paper.

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