

Mobile App Development for the Semantic Web of Things with Punya ^{*}

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Abstract. The paper presents a demo based on the Punya framework, described in the Resource Track paper titled “The Punya Platform: Building Mobile Research Apps with Linked Data and Semantic Features.” Punya components have been used to develop a mobile application monitoring different activities of elderly people. Data are consumed and produced according to the LDP-CoAP specification in order to support interactions in Semantic Web of Things scenarios.

Submission Type: Demo | **Link:** <http://punya.appinventor.mit.edu/?repo=LdpCoapTutorial>

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1 Introduction and Motivation

The United Nations estimate the worldwide prevalence of elderly people (≥ 65 years old) will increase from nearly 10% to 18% in the next 40 years, corresponding to over 1.8 billion units in 2060 [8]. Healthy, active aging has been acknowledged as a global healthcare, policy, social and technological challenge. A growing number of research projects focus on *ambient-assisted living* (AAL) to support this goal [5]. As the name suggests, in AAL automated activity recognition and well-being monitoring rely on a coordinated array of information and communication technologies deployed in regular life environments, including home automation networks, camera systems, and mobile and wearable sensors. Multiple data sources must be collected and analyzed continuously to assess the subject’s conditions and detect events as soon as possible, in order to activate

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timely assistance requests to caregivers in case of emergency, as well as to provide biofeedback and context-aware support to facilitate the subject’s empowerment.

In AAL system architectures, smartphones act as cluster heads with respect to wearable sensors –in typical Body Area Network (BAN) configurations [3]– and devices deployed in the room, communicating through short-range low-throughput wireless links, like Bluetooth Low Energy. Processing capabilities, embedded sensors and personal information in the smartphone are exploited to integrate and enrich collected data, as well as to run data pre-processing and lightweight mining. Leveraging the Edge Computing paradigm, the mobile phone doubles as a gateway towards a back-end infrastructure, where larger volumes of information can be stored and analyzed.

Research and development in the AAL sector has significant costs: custom mobile app development integrating heterogeneous Internet of Things (IoT) devices still requires specialized skills and non-negligible effort. *Punya* is a Semantic Web friendly mobile app development framework built on top of the MIT App Inventor [9], aiming to facilitate rapid prototyping and development of mobile apps. The component-based user interface composer and block-based programming approach grant a fully visual workflow, allowing even non-programmers to create Android mobile apps quickly and easily. *Punya* adds advanced capabilities to MIT App Inventor, including Linked Data (LD) reading and writing, reasoning, and Semantic Web of Things (SWoT) [6] protocols like the Linked Data Platform over the Constrained Application Protocol (LDP-CoAP) [4]. Interoperability both in information representation and communication enables developers to leverage LD resources in mobile and ubiquitous Web scenarios. The proposed demo showcases such capabilities in a remote monitoring for healthy aging use case.

2 LDP-CoAP for remote monitoring with *Punya*

Punya includes components to read data from several smartphone sensors, such as accelerometer, gyroscope, orientation, temperature, pressure, and light level sensors, if appropriate hardware is embedded in the phone. The platform also supports LDP-CoAP for lightweight, LD-based resource dissemination and discovery in SWoT dynamic ad-hoc contexts. LDP-CoAP is grounded on the LDP World Web Consortium Recommendation [7] for managing collections of Linked Data resources on the Web. However, LDP only defines resource management primitives for HTTP, leaving out Web of Things (WoT) scenarios where more lightweight application protocols are required. CoAP [1] is an IETF (Internet Engineering Task Force) application-level protocol for machine-to-machine communications, based on a loosely coupled stateless client/server model. LDP-CoAP [4] defines an adaptation of the LDP specification to CoAP, which allows publishing Linked Data on the WoT while preserving all LDP features. Using the *LdpCoapClient* *Punya* component, a mobile app can expose data, collected via embedded sensors or peripheral devices, as RDF resources to other parties through an LDP-CoAP server.

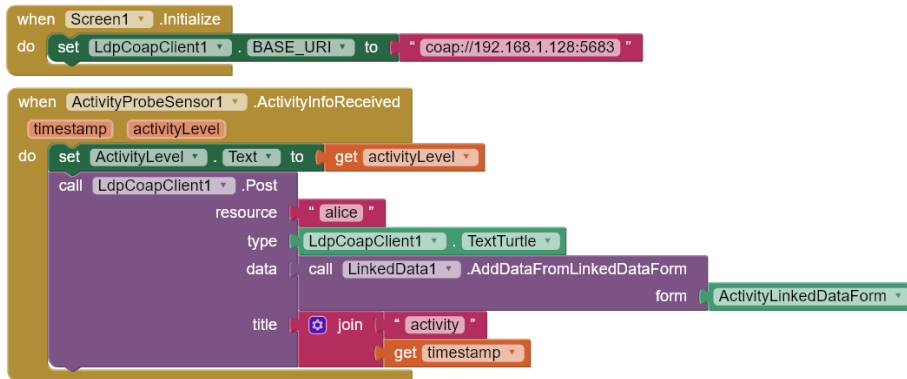


Fig. 2. Remote monitoring app logic with LDP-CoAP resource upload.

POST request to the server to add the new RDF Resource into the `alice` LDP Basic Container. The content type of the body of the request is set to Turtle, and the body itself is taken from the most external *LinkedDataForm* above. Finally, the unique title of the new resource consists in a keyword and a timestamp. The app can check the outcome of the request by means of methods provided by the *LdpCoapClient* component to get the response code, status and other fields.

3 Conclusion

This paper demonstrates how mobile applications for data dissemination in Semantic Web of Things scenarios can be easily implemented in *Punya* exploiting the LDP-CoAP component. Further features in *Punya*, such as the LDP-CoAP resource discovery and the reasoning components, can be used to implement full-fledged applications for AAL, remote monitoring and many other domains.

Punya includes comprehensive documentation, sample apps and built-in tutorials for getting started on rapid app development with LD and Semantic Web technologies. *Punya* apps can be valuable both as research tools for domain experts and for end user assistance, like in the reference healthy aging scenario. While the demo focuses on SWoT features appealing to the former target group, *Punya* supports graphical interface customization and task automation, enabling to improve app acceptability and user experience.

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