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(Notices)

COMMISSION

CALL FOR PROPOSALS — eLEARNING PROGRAMME — EACEA/01/06

(2006/C 75/11)

1. **Scope**

This Call for Proposals aims to address three of the four areas of intervention of the *e*Learning Programme: Promoting digital literacy, European virtual campuses, and Transversal Actions.

2. General priorities

The call focuses on the promotion, dissemination and exploitation ('valorisation') of results, best practices and achievements emerging from the use of Information and Communication Technologies (ICT) for education, training and lifelong learning in Europe.

Proposals shall build on other *e*Learning Initiative or Programme projects (completed or ongoing) or other actions funded by the Commission, the Member States, regional and local authorities and public or private organisations.

The aim is to ensure that products, outcomes and findings achieve maximum impact by reaching out to the wider education and training community. Proposals should ensure that the results and outputs will be mainly in the public domain (e.g. open source, shareware, etc.) rather than of a strictly commercial nature or part of normal business development.

Two main types of projects are envisaged:

- Valorisation projects will help to make a critical analysis of results and experiences, to undertake
 comparative analyses, and to disseminate the lessons learnt.
- Network projects will provide the essential services needed to disseminate and exploit results on the widest possible scale.

3. Specific priorities

(a) Promoting digital literacy

Proposals should focus on effective and sustainable dissemination and exploitation of results from existing digital literacy projects, actions or tools. Special emphasis should be put on clear identification of the target groups and their needs, on intermediaries (voluntary sector, academic and teaching communities, municipalities, etc.), on the means to help reach end-users, and on a precise specification for the dissemination of project outcomes, incorporating qualitative and quantitative indicators. Proposals are expected to draw a clear long-term strategy, identifying and analysing potential problems and putting forward objective measures to address them.

- (b) European virtual campuses
 - The first priority relates to a systematic critical review of existing Virtual Campus projects or experiences, including their valorisation in terms of sharing and transfer of know-how, with an eye to supporting deployment strategies at the European level.

- The second priority supports the dissemination of replicable solutions to help set up Virtual Campuses at European level and establish a community of decision-makers.
- (c) Transversal actions

Proposals responding to this part of the call shall provide support for the analysis, dissemination and exploitation of results and experience mainly from the *e*Learning Initiative and Programme. The aim is to ensure that they achieve maximum impact by reaching out to the wider education and training community.

The fourth area of intervention, e-twinning of schools in Europe and promotion of teachers' training, will be the subject of separate restricted calls.

4. Eligibility of applicants

The co-ordinating/promoting institution and the other organisations involved must possess a legal identity. Both the co-ordinating/promoting organisation and the partner organisations must be established in one of the following states: one of the 25 EU Member States, Iceland, Liechtenstein, Norway or Bulgaria.

The conditions and detailed rules for the participation of EEA States and Bulgaria in the programme shall be established in accordance with the relevant provisions of the instruments governing the relations between the Community and these countries.

5. Budget and proposal duration

Title	Available budget for the action	% of funding of the total eligible costs	Maximum Community funding
Digital Literacy	1,2 million EUR		300 000 EUR
European Virtual Campuses	3,5 million EUR	Maximum 80 %	1 000 000 EUR
Transversal Actions	0,88 million EUR		500 000 EUR

Funding will focus on the valorisation of results and experience rather than the development of tools, software or content (funding of the latter will therefore be limited to no more than 20 % of the total budget).

The duration of each proposal will be between 12 and 24 months. Eligibility of costs for the implementation of the projects will only start from 1 December 2006.

6. Closing date for submission: 19 May 2006

7. Submission of the application

For the complete documentation and further details on this call for proposals, please refer to the following Internet address:

http://eacea.cec.eu.int