

# The impact of task framing and viewing timing on user behavior

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Citation Report

#	ARTICLE	IF	CITATIONS
1	Investigating the power of imagery in marketing communication: evidence-based techniques. Qualitative Market Research, 2002, 5, 164-171.	1.4	56
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10	Exploring the impact of game framing and task framing on user participation in citizen science projects. Aslib Journal of Information Management, 2019, 71, 260-280.	2.4	12
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