

ICLR 2022

PF-GNN: Differentiable Particle Filtering based Approximation of Universal Graph Representations

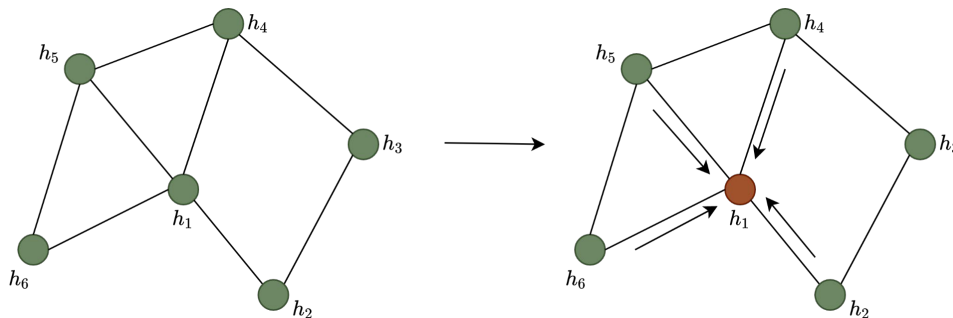
Mohammed Haroon Dupty¹, Yanfei Dong^{1,2}, Wee Sun Lee¹

¹National University of Singapore, ²Paypal Innovation Lab

Graph Neural Networks

Message Passing

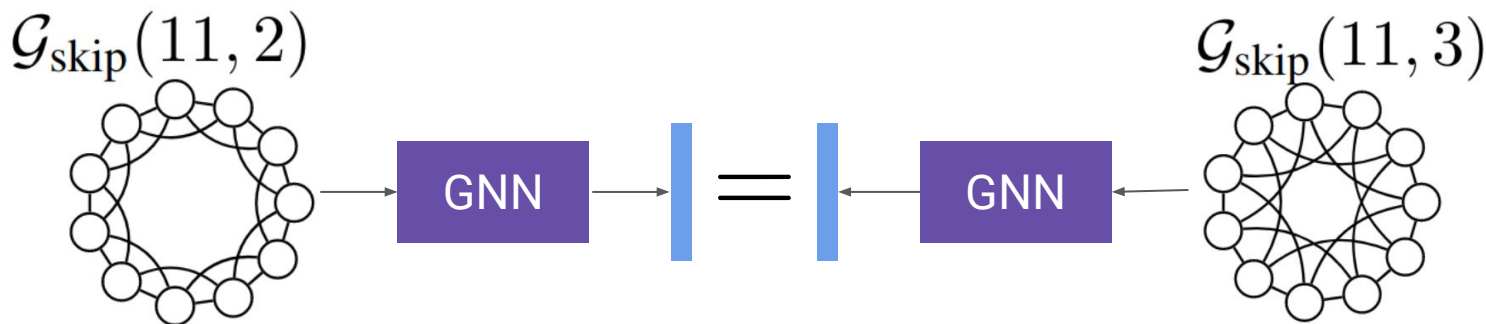
$$m_v^{t+1} = \text{AGGR}_{u \in N(v)} (f_{msg}^t(h_v, h_u, e_{uv} | \theta_m))$$



$$h_v^{t+1} = f_{upd}^t(h_v^t, m_v^t | \theta_u)$$

Representation Capacity of GNNs

GNNs learn functions on graphs



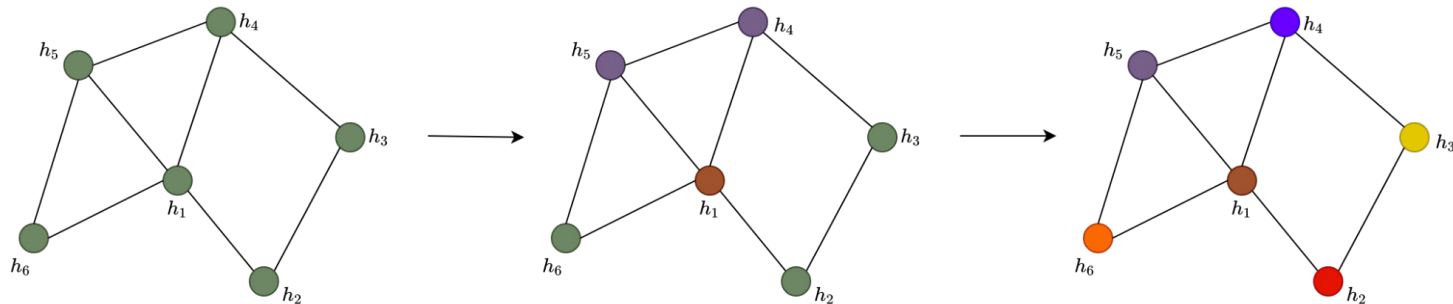
GNNs cannot distinguish many non-isomorphic graphs

Why?

1-WL Color Refinement

GNN = 1-dim 1-WL Color Refinement

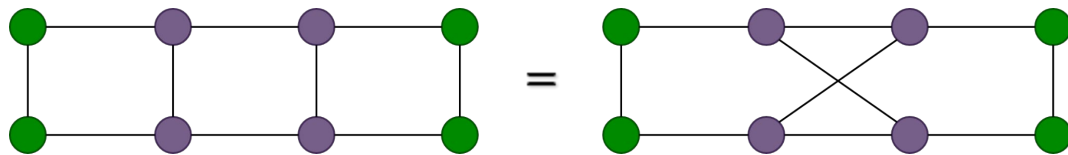
$$\pi^{t+1}(v) = \text{HASH}\left(\pi^t(v), \{\{\pi^t(u), u \in N(v)\}\}\right)$$



1-WL Color Refinement

GNN = 1-dim 1-WL Color Refinement

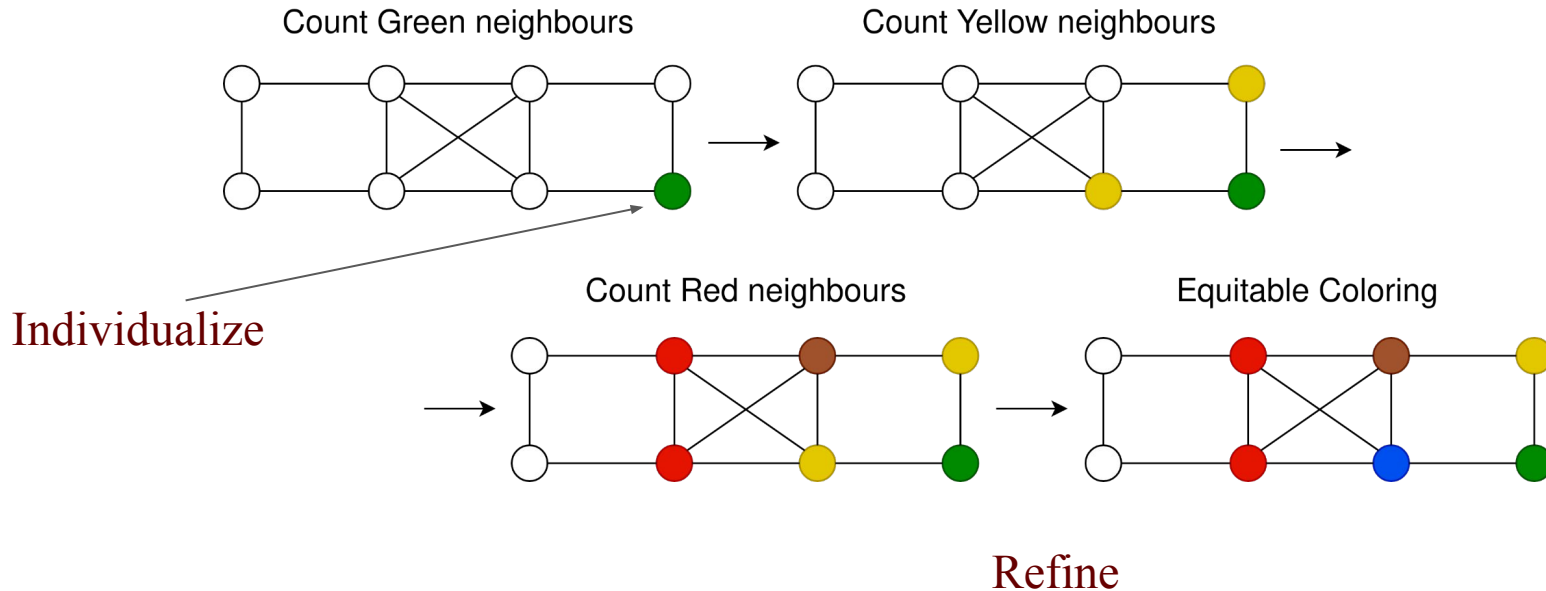
$$\pi^{t+1}(v) = \text{HASH}\left(\pi^t(v), \{\{\pi^t(u), u \in N(v)\}\}\right)$$



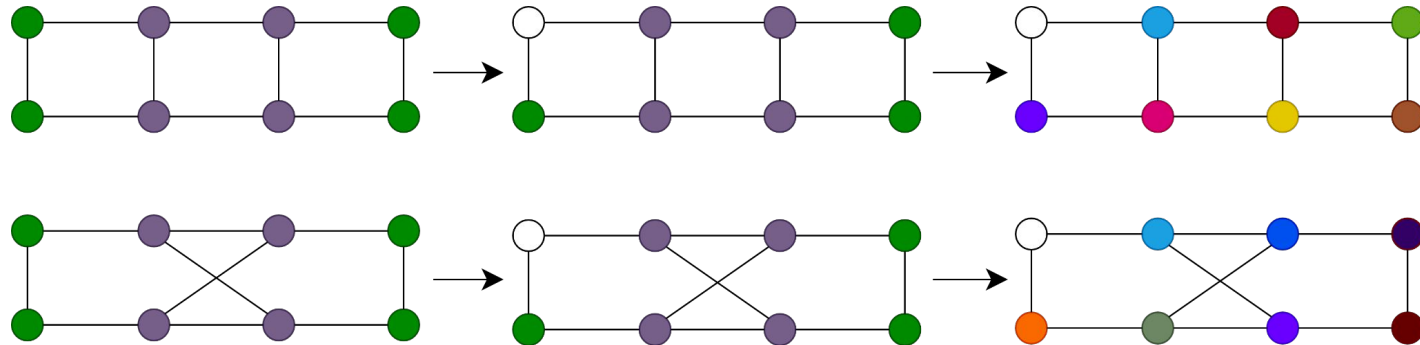
Equitable partition can not be further refined

Many graphs map to same coloring

Individualization and Refinement



Individualization and Refinement



GNN/1-WL cannot distinguish two graphs

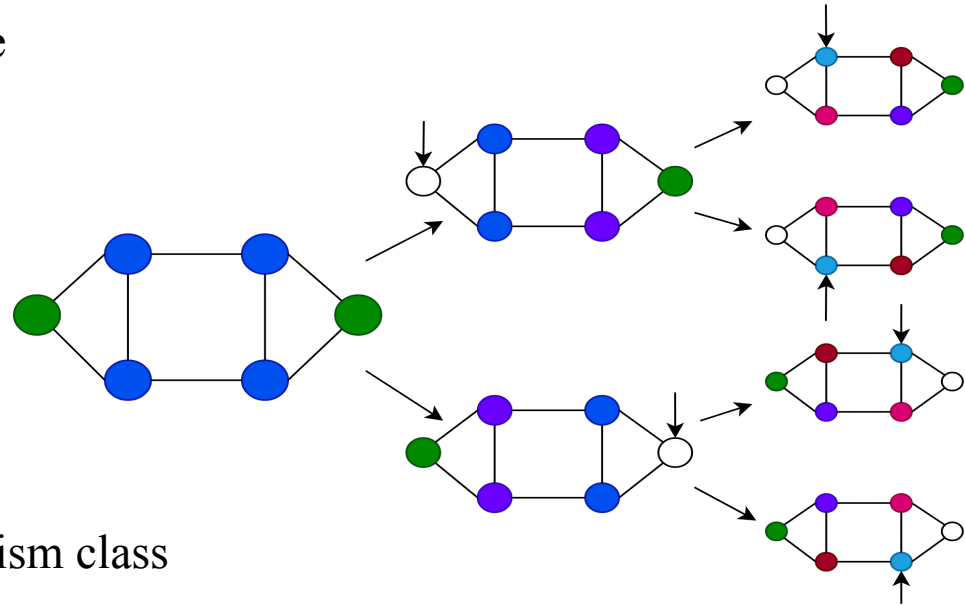
Graphs are **distinguishable** after one step of **IR**

Search Tree of Colorings

Preserve Permutation Invariance



Search Tree of Colorings



Search Tree **unique** to Isomorphism class

PF-GNN

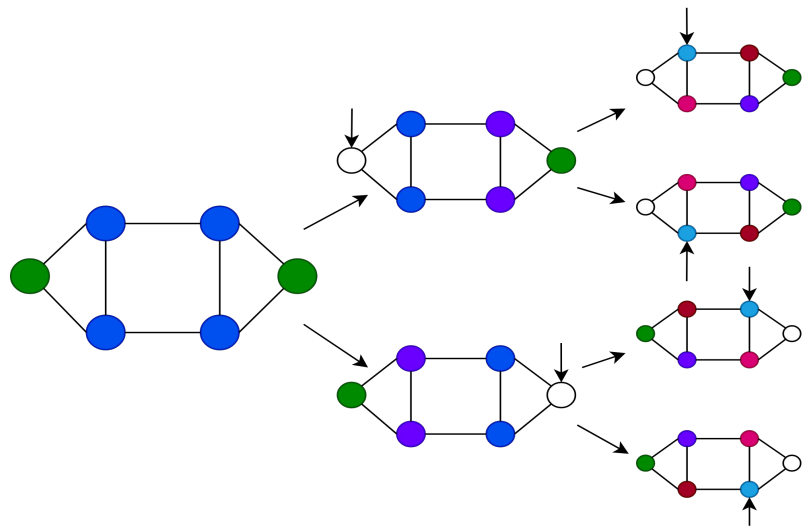
Universal representation on graphs

$$f(\mathcal{G}) = \rho \left(\sum_{\forall \mathcal{I}} \psi(\mathcal{G}, \pi_{\mathcal{I}}^{\mathcal{I}}) \right)$$

Probabilistic representation

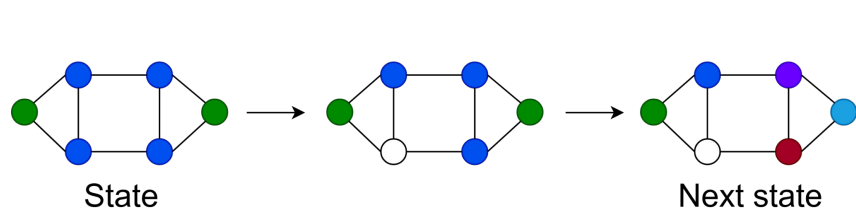
$$\tilde{f}(\mathcal{G}) = \frac{1}{|\Pi^{\mathcal{I}}|} \sum_{\mathcal{I} \in \Pi^{\mathcal{I}}} \psi(\mathcal{G}, \pi_{\mathcal{I}}^{\mathcal{I}}) = \mathbb{E}[\psi(\mathcal{G}, \pi_{\mathcal{I}}^{\mathcal{I}})]$$

(ϵ, δ) approximation with $K \in \mathcal{O}\left(\frac{M^2 \ln(\frac{4D}{\delta})}{\epsilon^2}\right)$ sampled paths



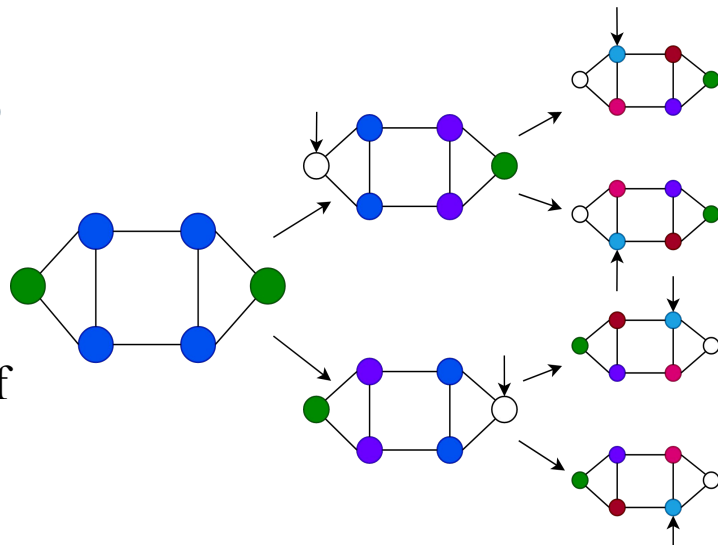
PF-GNN

Observation: IR resembles **State Transition**

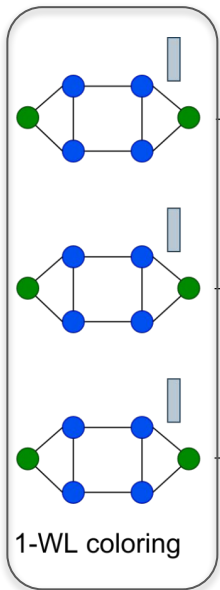


Particle Filters provide principled method of approximating the **belief** on embeddings.

$$b_t(\mathcal{G}) \approx \langle (\mathcal{G}, \mathbf{H}_t^k), w_t^k \rangle_{k=1:K}$$



PF-GNN



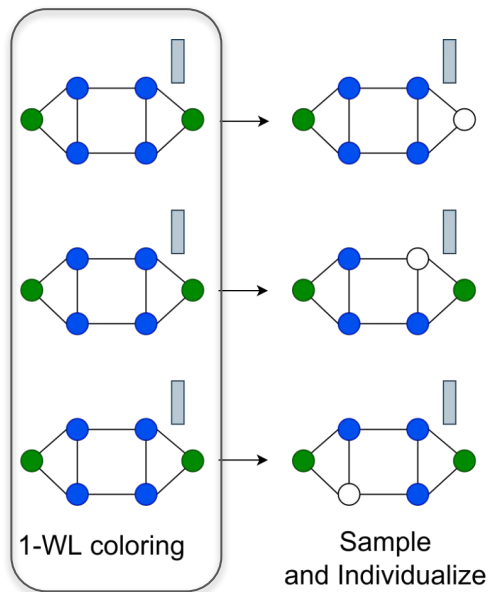
Initial Belief

Start with **K** GNN equitable refinements

$$b_1(\mathcal{G}) = \langle (\mathcal{G}, \mathbf{H}_1^k), w_1^k \rangle_{k=1:K}$$

$$\forall k, w_1^k = 1/K$$

PF-GNN



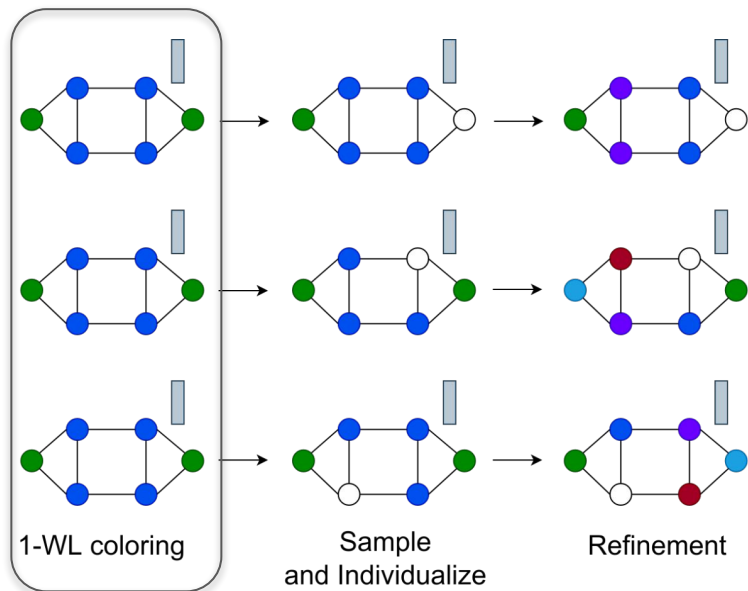
Transition to next state of colorings

- Sample a node and **individualize**

$$v \sim P(\mathcal{V} | \mathbf{H}_t^k; \theta)$$

$$\mathbf{M}_t^k = \mathbf{1}\mathbf{1}^\top; \quad \mathbf{M}_{t v, :}^k = MLP_{trans}(h_{v_t}^k); \quad \mathbf{H}_t^k = \mathbf{H}_t^k \odot \mathbf{M}_t^k;$$

PF-GNN



Transition to next state of colorings

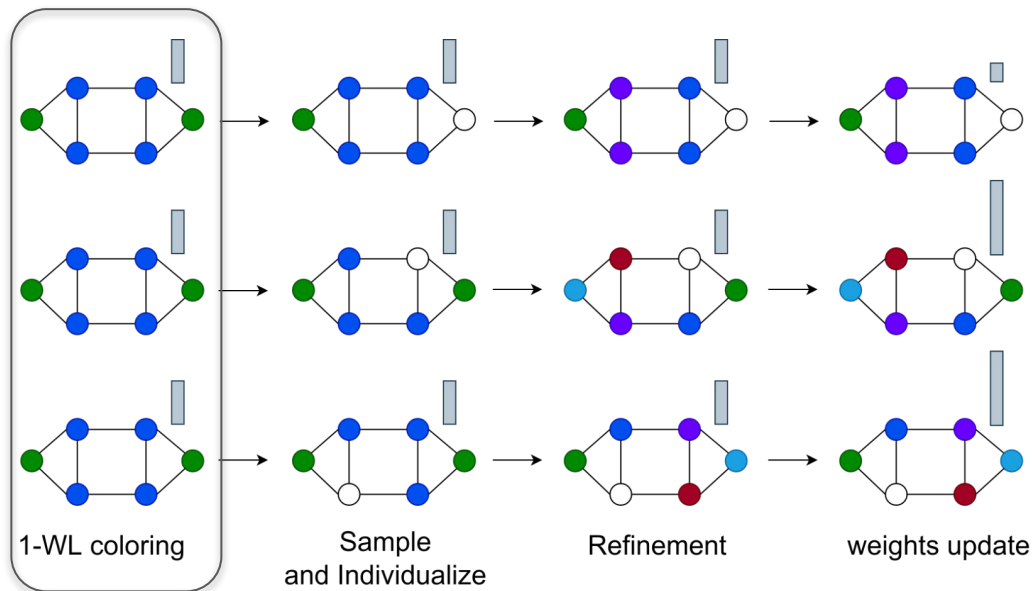
- Sample a node and **individualize**
- **Refine** the colorings

$$v \sim P(\mathcal{V} | \mathbf{H}_t^k; \theta)$$

$$\mathbf{M}_t^k = \mathbf{1}\mathbf{1}^\top; \quad \mathbf{M}_{t, v, :}^k = \text{MLP}_{\text{trans}}(h_{v_t}^k); \quad \mathbf{H}_t^k = \mathbf{H}_t^k \odot \mathbf{M}_t^k;$$

$$\mathbf{H}_{t+1}^k = \text{GNN}_t(\mathbf{H}_t^k)$$

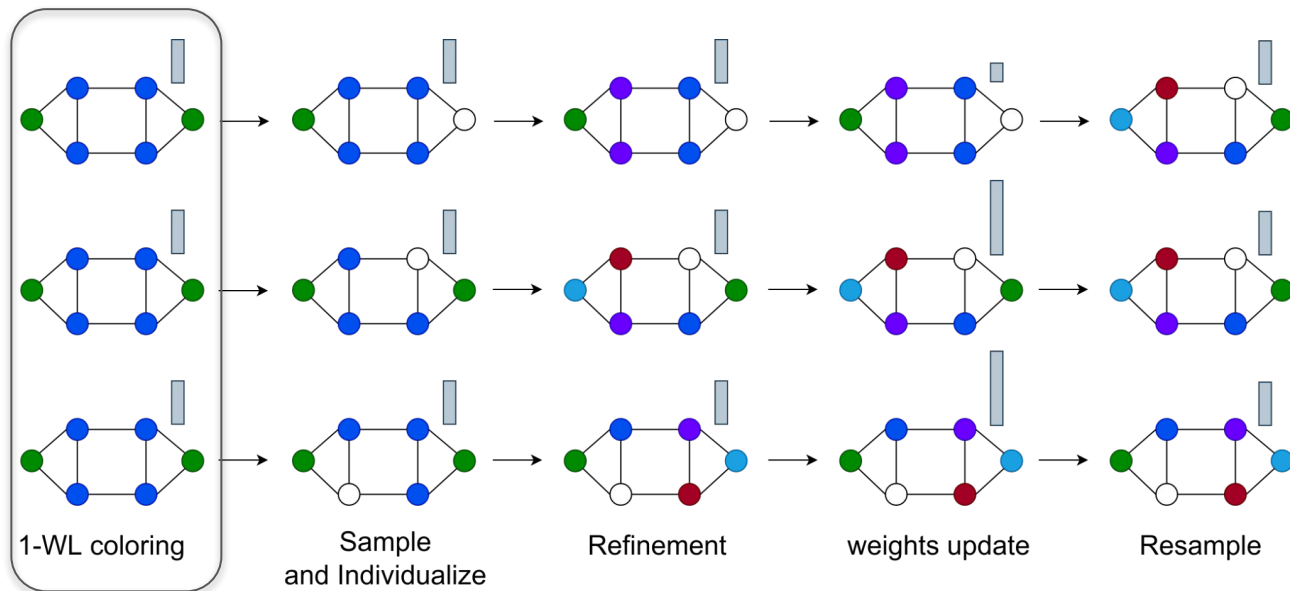
PF-GNN



Weights update with
discriminative observation
function

$$w_{t+1}^k = \frac{f_{obs}(\mathbf{H}_{t+1}^k; \theta_o) \cdot w_t^k}{\sum_k f_{obs}(\mathbf{H}_{t+1}^k; \theta_o) \cdot w_t^k}$$

PF-GNN

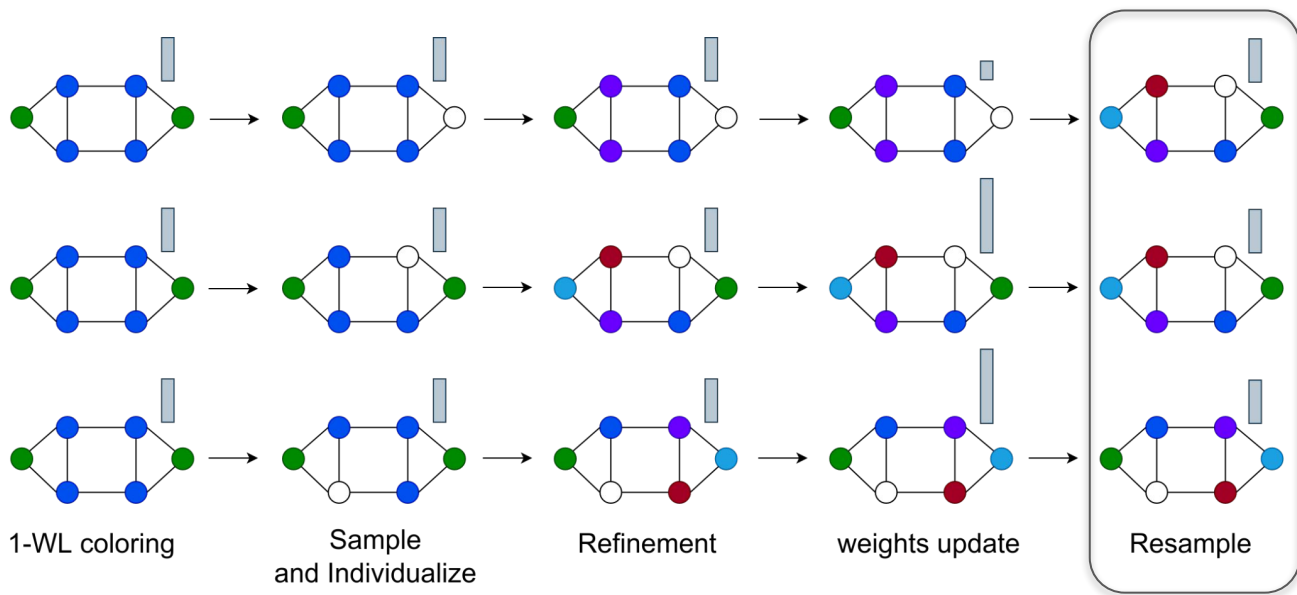


Particle Resampling

$$q_t(k) = \alpha w_t^k + (1 - \alpha)1/K.$$

$$w_t^k = \frac{p_t(k)}{q_t(k)} = \frac{w_t^k}{\alpha w_t^k + (1 - \alpha)1/K}$$

PF-GNN



Updated belief

$$b_{t+1}(\mathcal{G}) \approx \langle (\mathcal{G}, \mathbf{H}_{t+1}^k), w_{t+1}^k \rangle_{k=1:K}$$

PF-GNN

Minimize **expected loss** on sampled paths

$$Loss(\mathcal{G}, y) = \sum_{\mathcal{I}} P(\mathcal{I}|\mathcal{G}, \pi_{t=1:T}^{\mathcal{I}}; \theta) L(\tilde{y}(\pi_{t=1:T}^{\mathcal{I}}), y; \theta)$$

Train with **policy gradient loss**

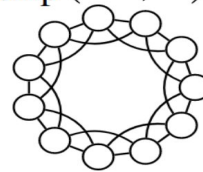
$$\nabla Loss(\mathcal{G}, y) = \sum_{\mathcal{I}} \nabla L(\tilde{y}(\pi_{i=1:T}^{\mathcal{I}}), y; \theta) + \sum_{\mathcal{I}} \left(\nabla \log P(\mathcal{I}|\mathcal{G}, \pi_{i=1:T}^{\mathcal{I}}; \theta) \right) L(\tilde{y}(\pi_{i=1:T}^{\mathcal{I}}), y; \theta)$$

Experiments

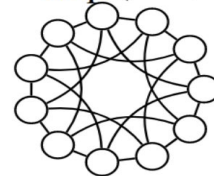
Graph Classification on Circulant Skip Link Graphs

	GCN	GAT	GIN*	RING-GNN	RP-GIN	3-WL GNN	PF-GNN
MEAN	10	10	10	10	37.6	97.8	100.0
MEDIAN	10	10	10	10	43.3	-	100.0
MAX	10	10	10	10	53.3	100.0	100.0
MIN	10	10	10	10	10	30	100.0
STD	0	0	0	0	12.9	10.9	0

$\mathcal{G}_{\text{skip}}(11, 2)$



$\mathcal{G}_{\text{skip}}(11, 3)$



Graph Isomorphism detection

DATASET	MODEL	CHEBNET	PPGN (3-WL)	GNNML3	GCN	GAT	GIN	GNNML1
SR25	BACKBONE	0.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0
	+PF-GNN	-	-	-	100.0±0.0	100.0±0.0	100.0±0.0	100.0±0.0
EXP	BACKBONE	0.0±0.0	0.0±0.0	100.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0	0.0±0.0
	+PF-GNN	-	-	-	100.0±0.0	100.0±0.0	100.0±0.0	100.0±0.0

Experiments

Graph prediction on Real-world datasets

Predicting molecular properties

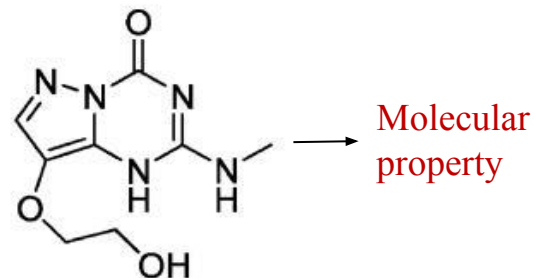
Molecular graphs

QM9

Method	MAE
GINE- ϵ	0.081 \pm 0.003
MPNN	0.034 \pm 0.001
1-2-GNN	0.068 \pm 0.001
1-3-GNN	0.088 \pm 0.007
1-2-3-GNN	0.062 \pm 0.001
3-IGN	0.046 \pm 0.001
δ -2-LGNN	0.029 \pm 0.001
Dimenet	0.019 \pm 0.001
PF-GNN	0.017 \pm 0.001

OGB-molhiv

Method	ROC-AUC
GIN	75.58 \pm 1.40
GCN	76.06 \pm 0.97
DeeperGCN	78.58 \pm 1.17
PNA	79.05 \pm 1.32
DGN	79.70 \pm 0.97
GSN	77.99 \pm 1.00
Directional GSN	80.39 \pm 0.90
Graphormer	80.51 \pm 0.50
PF-GNN	80.15 \pm 0.68



Takeaway

We use **Particle filters** to approximate the search-tree of IR based solvers.

With **PF-GNN**, we get

- Principled **approximation of universal representations** on graphs
- No exponential runtime
- No preprocessing required

Thank you!