







ZeroFL: Efficient On-Device Training for Federated Learning with Local Sparsity













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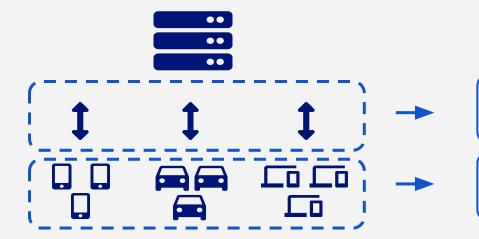
Federated Learning







- FL is a form of distributed ML
- FL clients (i.e. compute nodes) are embedded devices
- FL clients collaboratively learn a single *global model*
- Data stays in the client



Model exchange every round, large communication cost

Training on resource constrained device



Reducing on-device training costs







- FL training is costly in terms of compute and communication
- The energy footprint of FL can be higher than centralised training (Qiu et al. 2021)*
- Multiple ways to address challenges: quantization, pruning, distillation, ...
- ZeroFL:
 - reduces on-device compute costs thanks to highly sparse OPs
 - reduces uplink communication with client-specific masking



Reducing on-device training costs







- FL training is costly in terms of compute and communication
- The energy footprint of FL can be higher than centralised training (Qiu et al. 2021)*
- Multiple ways to address challenges:
 - Having smaller models limits learning
 - Compressing model updates (Konečný et al. 2017)
 - Learning by distilling (FedGKT He et al. 2020)
 - Pruning model based on compute capabilities of client (FederatedDropout Caldas et al. 2018, FjORD - Horvath et al. 2021)

• ZeroFL:

- reduces on-device compute costs thanks to highly sparse OPs
- reduces uplink communication with client-specific masking



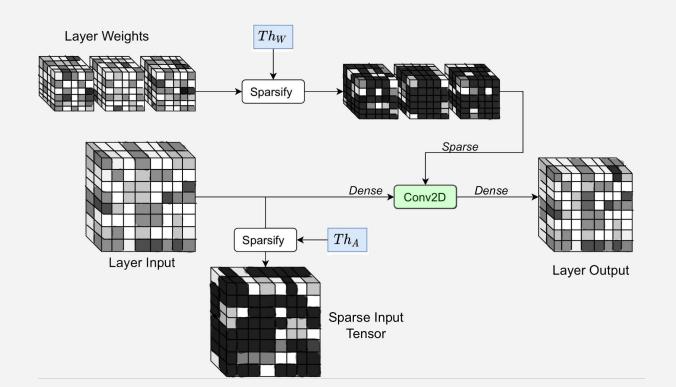
Sparse on-device training for FL







We borrow inspiration from SWAT (Raihan & Aamodt, 2020)





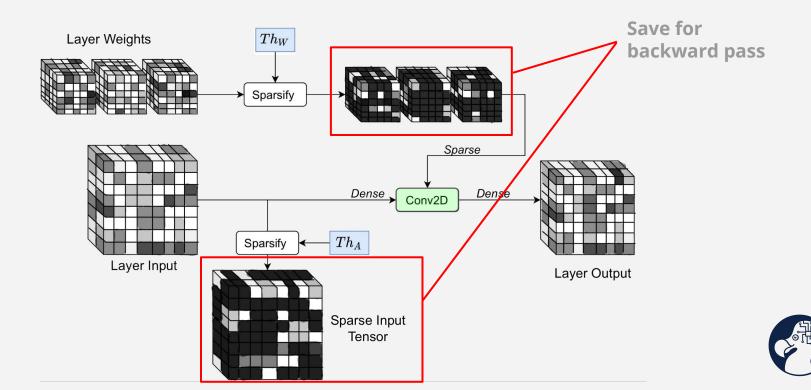
Sparse on-device training for FL







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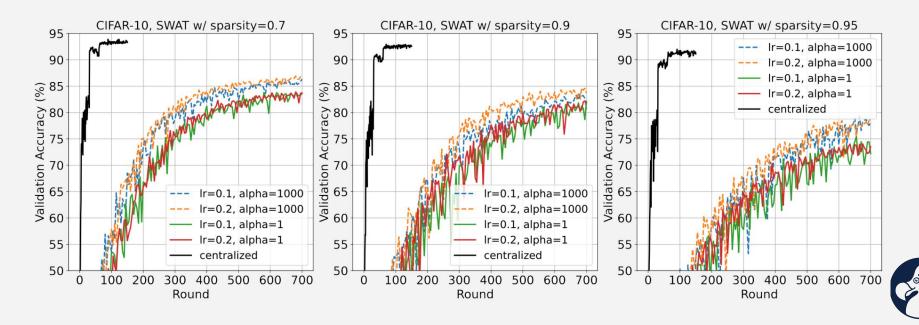
Sparse on-device training for FL







- Adapt SWAT to FL by to treat each local training as 1 centralised training
- Unlike centralised training, FL with sparse on-device training degrades rapidly



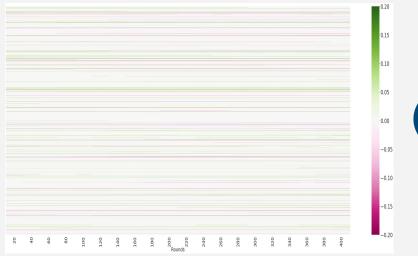
Improving sparse FL on-device training







- What needs to be investigated to make sparse training work better in FL?
 - Only top-k weights are used in forward propagation in evaluation
 - Non-zero weights remain at constant locations throughout the training process;
 sparsified weights tend to be the same
 - We not only save in compute but also communication





Only communicate top-k weights for aggregation; k=(1-sp)+ mask ratio



Results







- Datasets we use: CIFAR10, Speech Commands, FEMNIST
- Summary of results:
 - Generally mask ratio 0.1 or 0.2 perform better than 0
 - Trade-off between communication and performance
- Potential expansion directions
 - Structure sparsity: block masking etc.
 - Different masking method

	Sparsity Level	SWAT Full Model	ZeroFL (m=0.2)	File Size (MB)	Comms Save
CIFAR-10	90%	80.62%	81.04%	27.3	1.6x
	95%	74.00%	75.54%	23.0	1.9x
Speech Commands	90%	82.81%	84.90%	27.3	1.6x
	95%	81.12%	82.02%	23.0	1.9x
FEMNIST	95%	83.34%	83.78%	4.4	5.2x











Thanks!













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