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BUILDING A SIMULATOR CONTROL STATION USING THE TCL/TK LANGUAGE - APPENDIX A
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Building a Simulator Control Station Using the TCL/TK Language
Appendix A

This appendix contains all source code for the Interactive Control Station. The following file contents are included.

ics.tcl
icserver.tcl
icsgraph.tcl
lib_ics.tcl

```

#!/wish -f
# Program: ics
# Tcl version: 8.0 (Tcl/Tk/XF)
# Tk version: 8.0
# XF version: 4.0
#
# -----
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# -----

```

```

# module inclusion
global env
global xfLoadPath
global xfLoadInfo
set xfMisc(separator) @@
set xfLoadInfo 0
if {[info exists env(XF_LOAD_PATH)]} {
    if {[string first $env(XF_LOAD_PATH) .@/lib] == -1} {
        set xfLoadPath $env(XF_LOAD_PATH):@/lib
    } {
        set xfLoadPath .@/lib
    }
}
set xfLoadPath .@/lib
}

global argc
global argv
set tmpArgv ""
for {set counter 0} {$counter < $argc} {incr counter 1} {
    case [string tolower [lindex $argv $counter]] in {
        {-xfloadpath} {
            incr counter 1
            set xfLoadPath "[lindex $argv $counter]:$xfLoadPath"
        }
        {-xfstartup} {
            incr counter 1
            source "[lindex $argv $counter]"
        }
        {-xbindfile} {
            incr counter 1
            set env(XF_BIND_FILE) "[lindex $argv $counter]"
        }
        {-xfcolorfile} {
            incr counter 1
            set env(XF_COLOR_FILE) "[lindex $argv $counter]"
        }
        {-xfcursorfile} {
            incr counter 1
            set env(XF_CURSOR_FILE) "[lindex $argv $counter]"
        }
    }
}

```

```

{>xffontfile} {
    incr counter 1
    set env(XF_FONT_FILE) "[lindex $argv $counter]"
}
{>xfmodelmono} {
    tk colormodel . monochrome
}
{>xfmodelcolor} {
    tk colormodel . color
}
{>xfloading} {
    set xfLoadInfo 1
}
{>xfnolading} {
    set xfLoadInfo 0
}
{default} {
    lappend tmpArgv [lindex $argv $counter]
}
}
}
set argv $tmpArgv
set argc [llength $tmpArgv]
unset counter
unset tmpArgv

# procedure to show window ShowWindow.alarm
proc ShowWindow.alarm { args} {
# xf ignore me 7

# build widget .alarm
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .alarm"
}
{
    catch "destroy .alarm"
}
toplevel .alarm -relief {raised}

# Window manager configurations
wm positionfrom .alarm program
wm sizefrom .alarm program
wm maxsize .alarm 1152 864
wm minsize .alarm 479 445
wm protocol .alarm WM_DELETE_WINDOW {XFPProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .alarm {Alarm Monitor}

# build widget .alarm.frame1
frame .alarm.frame1 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .alarm.frame1.frame
frame .alarm.frame1.frame

# build widget .alarm.frame1.frame.scrollbar2
scrollbar .alarm.frame1.frame.scrollbar2 -borderwidth {1} -command {.alarm.frame1.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .alarm.frame1.frame.listbox1
listbox .alarm.frame1.frame.listbox1 -background {salmon} -borderwidth {1} -font {-adobe-courier-bold-o-normal-14-140-75-75-m-90-iso8859-1} -yscrollcommand {.alarm.frame1.frame.scrollbar2 set}

# build widget .alarm.frame1.frame4
frame .alarm.frame1.frame4 -height {30} -width {30}

# build widget .alarm.frame1.frame4.label5
label .alarm.frame1.frame4.label5 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-14-140-75-75-p-82-iso8859-1} -foreground {white} -relief {raised} -width {2}

# build widget .alarm.frame1.frame4.label6
label .alarm.frame1.frame4.label6 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text {Alarm Time}

# build widget .alarm.frame1.frame4.label8

```

```

label .alarm.frame1.frame4.label8 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Current Value}

# build widget .alarm.frame1.frame4.label9
label .alarm.frame1.frame4.label9 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Low} -width {6}

# build widget .alarm.frame1.frame4.label10
label .alarm.frame1.frame4.label10 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {High} -width {6}

# build widget .alarm.frame1.frame4.label11
label .alarm.frame1.frame4.label11 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Description}

# build widget .alarm.frame1.message7
message .alarm.frame1.message7 -aspekt {1500} -background {salmon} -borderwidth {0} -font {-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -justify
{center} -padx {6} -pady {3} -text {A
L
A
R
M
I
N
G}

# build widget .alarm.frame3
frame .alarm.frame3 -height {30} -width {30}

# build widget .alarm.frame3.button14
button .alarm.frame3.button14 -borderwidth {1} -command {DestroyWindow.alarm} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {1} -state {active} -text {Done}

# build widget .alarm.frame3.button15
button .alarm.frame3.button15 -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {1} -text {Clear}

# build widget .alarm.frame3.checkbutton0
checkbutton .alarm.frame3.checkbutton0 -borderwidth {1} -relief {raised} -text {audible} -variable {alarmbell}

# build widget .alarm.frame12
frame .alarm.frame12 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .alarm.frame12.frame
frame .alarm.frame12.frame

# build widget .alarm.frame12.frame.scrollbar2
scrollbar .alarm.frame12.frame.scrollbar2 -borderwidth {1} -command {.alarm.frame12.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .alarm.frame12.frame.listbox1
listbox .alarm.frame12.frame.listbox1 -background {mediumaquamarine} -borderwidth {1} -font {-adobe-courier-bold-o-normal-14-140-75-75-m-90-iso8859-1}
-yscrollcommand {.alarm.frame12.frame.scrollbar2 set}

# build widget .alarm.frame12.frame4
frame .alarm.frame12.frame4 -height {30} -width {30}

# build widget .alarm.frame12.frame4.label5
label .alarm.frame12.frame4.label5 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-14-140-75-75-p-82-iso8859-1} -foreground {white}
-relief {raised} -width {2}

# build widget .alarm.frame12.frame4.label6
label .alarm.frame12.frame4.label6 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Clear Time}

# build widget .alarm.frame12.frame4.label8
label .alarm.frame12.frame4.label8 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Current Value}

# build widget .alarm.frame12.frame4.label9
label .alarm.frame12.frame4.label9 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Low} -width {6}

# build widget .alarm.frame12.frame4.label10
label .alarm.frame12.frame4.label10 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {High} -width {6}

```

```

# build widget .alarm.frame12.frame4.label11
label .alarm.frame12.frame4.label11 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Description}

# build widget .alarm.frame12.message7
message .alarm.frame12.message7 -aspect {1500} -background {mediumaquamarine} -borderwidth {0} -font
{-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -justify {center} -padx {6} -pady {3} -text {C
L
E
A
R
E
D}

# pack master .alarm.frame1
pack configure .alarm.frame1.frame4 -fill x
pack configure .alarm.frame1.message7 -fill y -side left
pack configure .alarm.frame1.frame -expand 1 -fill both

# pack master .alarm.frame1.frame
pack configure .alarm.frame1.frame.scrollbar2 -fill y -side right
pack configure .alarm.frame1.frame.listbox1 -expand 1 -fill both

# pack master .alarm.frame1.frame4
pack configure .alarm.frame1.frame4.label5 -ipadx 2 -side left
pack configure .alarm.frame1.frame4.label6 -side left
pack configure .alarm.frame1.frame4.label8 -side left
pack configure .alarm.frame1.frame4.label9 -side left
pack configure .alarm.frame1.frame4.label10 -side left
pack configure .alarm.frame1.frame4.label11 -expand 1 -fill x -side left

# pack master .alarm.frame3
pack configure .alarm.frame3.checkbutton0 -fill y -side right
pack configure .alarm.frame3.button15 -side right
pack configure .alarm.frame3.button14 -side right

# pack master .alarm.frame12
pack configure .alarm.frame12.frame4 -fill x
pack configure .alarm.frame12.message7 -fill y -side left
pack configure .alarm.frame12.frame -expand 1 -fill both

# pack master .alarm.frame12.frame
pack configure .alarm.frame12.frame.scrollbar2 -fill y -side right
pack configure .alarm.frame12.frame.listbox1 -expand 1 -fill both

# pack master .alarm.frame12.frame4
pack configure .alarm.frame12.frame4.label5 -ipadx 2 -side left
pack configure .alarm.frame12.frame4.label6 -side left
pack configure .alarm.frame12.frame4.label8 -side left
pack configure .alarm.frame12.frame4.label9 -side left
pack configure .alarm.frame12.frame4.label10 -side left
pack configure .alarm.frame12.frame4.label11 -expand 1 -fill x -side left

# pack master .alarm
pack configure .alarm.frame1 -expand 1 -fill both
pack configure .alarm.frame12 -expand 1 -fill both
pack configure .alarm.frame3 -fill x

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .alarm"
    after 2 "catch {XFEeditSelShowWindows}"
}
}

proc DestroyWindow .alarm {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .alarm] != ""} {
        global xfShowWindow.alarm
        set xfShowWindow.alarm 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .alarm; XFEeditSelShowWindows"
    }
}
catch "destroy .alarm"
update
}

```

```

}

# procedure to show window ShowWindow.appmsg
proc ShowWindow.appmsg { args} {
#xf ignore me 7

# build widget .appmsg
if {[info procs XFEdition] != ""} {
    catch "XFDestroy .appmsg"
}
catch "destroy .appmsg"
}
toplevel .appmsg -relief {raised}

# Window manager configurations
wm positionfrom .appmsg program
wm sizefrom .appmsg program
wm maxsize .appmsg 1000 864
wm minsize .appmsg 330 235
wm protocol .appmsg WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .appmsg {Automated Procedure Messages}

# build widget .appmsg.frame
frame .appmsg.frame -relief {raised}

# build widget .appmsg.frame.scrollbar1
scrollbar .appmsg.frame.scrollbar1 -borderwidth {1} -command {.appmsg.frame.text2 yview} -highlightthickness {0} -relief {raised}

# build widget .appmsg.frame.text2
text .appmsg.frame.text2 -background {##c8dcfc} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -height {6} -width {40} -wrap {none} -yscrollcommand {.appmsg.frame.scrollbar1 set}

# build widget .appmsg.frame36
frame .appmsg.frame36 -height {30} -width {30}

# build widget .appmsg.frame36.button7
button .appmsg.frame36.button7 -borderwidth {1} -command {.appmsg.frame.text2 delete 1.0 end} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Clear Messages}

# build widget .appmsg.frame36.button37
button .appmsg.frame36.button37 -borderwidth {1} -command {DestroyWindow.appmsg} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Done}

# build widget .appmsg.frame36.menubutton38
menubutton .appmsg.frame36.menubutton38 -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightthickness {2} -menu {.appmsg.frame36.menubutton38.m} -padx {5} -pady {4} -relief {raised} -text {Font}

# build widget .appmsg.frame36.menubutton38.m
menu .appmsg.frame36.menubutton38.m
.appmsg.frame36.menubutton38.m add radiobutton -command {.appmsg.frame.text2 configure -font -adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -font {.appmsg.frame.text2 configure -font -adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -label {12 point} -value {12} -variable {appmsgfont}
.appmsg.frame36.menubutton38.m add radiobutton -command {.appmsg.frame.text2 configure -font -adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1}
-font {.appmsg.frame.text2 configure -font -adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -label {18 point} -value {18} -variable {appmsgfont}
.appmsg.frame36.menubutton38.m add radiobutton -command {.appmsg.frame.text2 configure -font -adobe-helvetica-medium-r-normal-34-240-100-100-p-176-iso8859-1}
-font {.appmsg.frame.text2 configure -font -adobe-helvetica-medium-r-normal-34-240-100-100-p-176-iso8859-1} -label {34 point} -value {34} -variable {appmsgfont}

# pack master .appmsg.frame
pack configure .appmsg.frame.scrollbar1 -fill y -side right
pack configure .appmsg.frame.text2 -expand 1 -fill both

# pack master .appmsg.frame36
pack configure .appmsg.frame36.menubutton38 -fill y -side right
pack configure .appmsg.frame36.button7 -side right
pack configure .appmsg.frame36.button37 -side right

# pack master .appmsg
pack configure .appmsg.frame -expand 1 -fill both
pack configure .appmsg.frame36 -fill x

.appmsg.frame.text2 insert end {}

```

```

if {[info procs XFEdition] != ""} {
    catch "XFMiscBindWidgetTree .appmsg"
    after 2 "catch {XFEditionSelShowWindows}"
}
}

proc DestroyWindow.appmsg {} {# xf ignore me 7
if {[info procs XFEdition] != ""} {
    if {[info commands .appmsg] != ""} {
        global xfShowWindow.appmsg
        set xfShowWindow.appmsg 0
        XFEditionSelPath .
        after 2 "XFSaveAsProc .appmsg; XFEditionSelShowWindows"
    }
}
{
    catch "destroy .appmsg"
    update
}
}

# procedure to show window ShowWindow.aps
proc ShowWindow.aps {args} {
# xf ignore me 7

# build widget .aps
if {[info procs XFEdition] != ""} {
    catch "XFDestroy .aps"
}
{
    catch "destroy .aps"
}
toplevel .aps -relief {raised}

# Window manager configurations
wm positionfrom .aps user
wm sizefrom .aps program
wm geometry .aps +37+143
wm maxsize .aps 1152 864
wm minsize .aps 562 539
wm protocol .aps WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .aps {Automated Procedures}

# build widget .aps.frame
frame .aps.frame

# build widget .aps.frame.scrollbar3
scrollbar .aps.frame.scrollbar3 -borderwidth {1} -command {.aps.frame.listbox1 xview} -orient {horizontal} -relief {raised}

# build widget .aps.frame.scrollbar2
scrollbar .aps.frame.scrollbar2 -borderwidth {1} -command {.aps.frame.listbox1 yview} -relief {raised}

# build widget .aps.frame.listbox1
listbox .aps.frame.listbox1 -background {#c8dcfc} -borderwidth {1} -highlightthickness {0} -xscrollcommand {.aps.frame.scrollbar3 set} -yscrollcommand {.aps.frame.scrollbar2 set}

# build widget .aps.frame1
frame .aps.frame1

# build widget .aps.frame1.scrollbar3
scrollbar .aps.frame1.scrollbar3 -borderwidth {1} -command {.aps.frame1.listbox1 xview} -orient {horizontal} -relief {raised}

# build widget .aps.frame1.scrollbar2
scrollbar .aps.frame1.scrollbar2 -borderwidth {1} -command {.aps.frame1.listbox1 yview} -relief {raised}

# build widget .aps.frame1.listbox1
listbox .aps.frame1.listbox1 -background {#c8dcfc} -borderwidth {1} -highlightthickness {0} -xscrollcommand {.aps.frame1.scrollbar3 set} -yscrollcommand {.aps.frame1.scrollbar2 set}

# build widget .aps.frame2
frame .aps.frame2 -borderwidth {2} -height {30} -relief {ridge} -width {30}

```

```

# build widget .aps.frame2.label5
label .aps.frame2.label5 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text { Start Time }

# build widget .aps.frame2.label6
label .aps.frame2.label6 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text { Stop Time }

# build widget .aps.frame2.label7
label .aps.frame2.label7 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text { Status }

# build widget .aps.frame2.label8
label .aps.frame2.label8 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text { Command}

# build widget .aps.frame3
frame .aps.frame3 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .aps.frame3.label0
label .aps.frame3.label0 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text {Procedure Name}

# build widget .aps.frame3.label1
label .aps.frame3.label1 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text {Description}

# build widget .aps.frame4
frame .aps.frame4 -height {30} -width {30}

# build widget .aps.frame4.button2
button .aps.frame4.button2 -background {darkseagreen} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Skip}

# build widget .aps.frame4.button3
button .aps.frame4.button3 -background {lightsteelblue} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Pause}

# build widget .aps.frame4.button4
button .aps.frame4.button4 -background {lightsteelblue} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Resume}

# build widget .aps.frame4.button5
button .aps.frame4.button5 -background {lightsteelblue} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Terminate}

# build widget .aps.frame4.button6
button .aps.frame4.button6 -background {lightsteelblue} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Start}

# build widget .aps.frame4.button7
button .aps.frame4.button7 -borderwidth {1} -command {DestroyWindow.aps} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Done}

# build widget .aps.frame4.button8
button .aps.frame4.button8 -background {darkseagreen} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Execute}

# pack master .aps.frame
pack configure .aps.frame.scrollbar2 -fill y -side right
pack configure .aps.frame.listbox1 -expand 1 -fill both
pack configure .aps.frame.scrollbar3 -fill x -side bottom

# pack master .aps.frame1
pack configure .aps.frame1.scrollbar2 -fill y -side right
pack configure .aps.frame1.listbox1 -expand 1 -fill both
pack configure .aps.frame1.scrollbar3 -fill x -side bottom

# pack master .aps.frame2
pack configure .aps.frame2.label5 -side left
pack configure .aps.frame2.label6 -side left
pack configure .aps.frame2.label7 -side left
pack configure .aps.frame2.label8 -expand 1 -fill x -side left

# pack master .aps.frame3

```

```

pack configure .aps.frame3.label0 -side left
pack configure .aps.frame3.label1 -expand 1 -fill x -side left

# pack master .aps.frame4
pack configure .aps.frame4.button2 -expand 1 -fill x -side left
pack configure .aps.frame4.button8 -expand 1 -fill x -side left
pack configure .aps.frame4.button3 -expand 1 -fill x -side left
pack configure .aps.frame4.button4 -expand 1 -fill x -side left
pack configure .aps.frame4.button5 -expand 1 -fill x -side left
pack configure .aps.frame4.button6 -expand 1 -fill x -side left
pack configure .aps.frame4.button7 -expand 1 -fill x -side left

# pack master .aps
pack configure .aps.frame2 -fill x
pack configure .aps.frame -expand 1 -fill both
pack configure .aps.frame3 -fill x
pack configure .aps.frame1 -expand 1 -fill both
pack configure .aps.frame4 -fill x

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .aps"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.aps {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .aps] != ""} {
        global xfShowWindow.aps
        set xfShowWindow.aps 0
        XFEditSelPath .
        after 2 "XFSaveAsProc .aps; XFEditSelShowWindows"
    }
}
catch "destroy .aps"
update
}

# procedure to show window ShowWindow.backtrack
proc ShowWindow.backtrack { args} {
# xf ignore me 7

# build widget .backtrack
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .backtrack"
}
{
    catch "destroy .backtrack"
}
toplevel .backtrack -background {grey65} -relief {raised}

# Window manager configurations
wm positionfrom .backtrack program
wm sizefrom .backtrack program
wm maxsize .backtrack 1152 864
wm minsize .backtrack 543 310
wm protocol .backtrack WM_DELETE_WINDOW {XFPProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .backtrack {BackTrack / Replay}

# build widget .backtrack.frame
frame .backtrack.frame

# build widget .backtrack.frame.scrollbar2
scrollbar .backtrack.frame.scrollbar2 -borderwidth {1} -command {.backtrack.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .backtrack.frame.listbox1
listbox .backtrack.frame.listbox1 -background {#c8dcdc} -borderwidth {1} -font {-adobe-courier-bold-o-normal-14-140-75-75-m-90-iso8859-1} -yscrollcommand {.backtrack.frame.scrollbar2 set}

# build widget .backtrack.frame.frame0
frame .backtrack.frame.frame0 -borderwidth {2} -height {30} -relief {ridge} -width {30}

```

```

# build widget .backtrack.frame.frame0.label1
label.backtrack.frame.frame0.label1 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white}
-relief {raised} -text {No.} -width {6}

# build widget .backtrack.frame.frame0.label2
label.backtrack.frame.frame0.label2 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white}
-relief {raised} -text {Date} -width {10}

# build widget .backtrack.frame.frame0.label3
label.backtrack.frame.frame0.label3 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white}
-relief {raised} -text {Real Time} -width {13}

# build widget .backtrack.frame.frame0.label4
label.backtrack.frame.frame0.label4 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white}
-relief {raised} -text {Load Name} -width {16}

# build widget .backtrack.frame.frame0.label0
label.backtrack.frame.frame0.label0 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white}
-relief {raised} -text {Virtual Time} -width {14}

# build widget .backtrack.frame21
frame.backtrack.frame21 -background {grey65} -height {30} -width {30}

# build widget .backtrack.frame21.label20
label.backtrack.frame21.label20 -background {grey65} -borderwidth {0} -font {-adobe-times-bold-i-normal-14-140-75-75-p-77-iso8859-1} -text {Backtrack interval (secs): }

# build widget .backtrack.frame21.frame0
frame.backtrack.frame21.frame0 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .backtrack.frame21.frame0.label24
label.backtrack.frame21.frame0.label24 -background {grey65} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -text {Current: }

# build widget .backtrack.frame21.frame0.label22
label.backtrack.frame21.frame0.label22 -background {grey65} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {red}
-text {60} -textvariable {bt_interval} -width {5}

# build widget .backtrack.frame21.frame3
frame.backtrack.frame21.frame3 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .backtrack.frame21.frame3.label24
label.backtrack.frame21.frame3.label24 -background {grey65} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -text {Requested: }

# build widget .backtrack.frame21.frame3.entry25
entry.backtrack.frame21.frame3.entry25 -background {lightblue} -borderwidth {1} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1}
-highlightthickness {0} -textvariable {bt_req_interval} -width {6}

# build widget .backtrack.frame21.frame3.button4
button.backtrack.frame21.frame3.button4 -borderwidth {1} -command {css_cmd ctrl "bt_int_set $bt_req_interval"} -font
{-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightthickness {1} -padx {6} -pady {2} -text {Set Interval}

# build widget .backtrack.frame5
frame.backtrack.frame5 -background {grey65} -height {30} -width {30}

# build widget .backtrack.frame5.button0
button.backtrack.frame5.button0 -borderwidth {1} -command {DestroyWindow.backtrack} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1}
-highlightbackground {grey65} -padx {11} -pady {4} -text {Done}

# build widget .backtrack.frame5.button26
button.backtrack.frame5.button26 -borderwidth {1} -command {set index [.backtrack.frame.listbox1 curselection]
if {$index != ""} {
    set bcselected [lindex [.backtrack.frame.listbox1 get $index] 0]
    if {$ics_confirm == "on"} {
        set ans [tk_messageBox -icon question -type yesno -message "Do you really want to RESET into BACKTRACK condition $bcselected?"]
    } { set ans yes }

    if {$ans == "yes"} {
        if {[string index $curlC 0] == "I"} {
            css_cmd ctrl "snap IC00"
            set bt_orgC $curlC
            set bt_totsecs [css_cmd ctrl "getval seconds"]
            set bt_totframes [css_cmd ctrl "getval totframes"]
        }
        css_cmd ctrl "bt_reset BC$bcselected"
    }
}} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightbackground {grey65} -padx {11} -pady {4} -text {Reset to}

```

```

# build widget .backtrack.frame5.button15
button.backtrack.frame5.button15 -borderwidth {1} -command {css_cmd ctrl "reset !C00 $bt_org!C"
after 100
css_cmd ctrl "setval seconds $bt_lolsecs"
css_cmd ctrl "setval tolframes $bt_tolframes"
DestroyWindow.backtrack} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightbackground {grey65} -padx {11} -pady {4} -state {active}
-text {Cancel}

# build widget .backtrack.frame10
frame.backtrack.frame10 -background {grey65} -height {30} -width {30}

# build widget .backtrack.frame10.label11
label.backtrack.frame10.label11 -background {grey65} -borderwidth {0} -font {-adobe-times-bold-i-normal-14-140-75-75-p-77-iso8859-1} -text {Replay}

# build widget .backtrack.frame10 radiobutton12
radiobutton.backtrack.frame10.radiobutton12 -background {grey65} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightthickness {0} -text {Stop}
-value {stop} -variable {replay_sta}

# build widget .backtrack.frame10 radiobutton13
radiobutton.backtrack.frame10.radiobutton13 -background {grey65} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightthickness {0} -text {Run}
-value {run} -variable {replay_sta}

# build widget .backtrack.frame10 radiobutton14
radiobutton.backtrack.frame10.radiobutton14 -background {grey65} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightthickness {0} -text {Pause}
-value {pause} -variable {replay_sta}

# pack master .backtrack.frame
pack configure .backtrack.frame.scrollbar2 -fill y -side right
pack configure .backtrack.frame.frame0 -fill x
pack configure .backtrack.frame.listbox1 -expand 1 -fill both

# pack master .backtrack.frame.frame0
pack configure .backtrack.frame.frame0.label1 -side left
pack configure .backtrack.frame.frame0.label2 -side left
pack configure .backtrack.frame.frame0.label3 -side left
pack configure .backtrack.frame.frame0.label0 -side left
pack configure .backtrack.frame.frame0.label4 -expand 1 -fill x -side left

# pack master .backtrack.frame21
pack configure .backtrack.frame21.label20 -side left
pack configure .backtrack.frame21.frame0 -fill y -side left
pack configure .backtrack.frame21.frame3 -side left

# pack master .backtrack.frame21.frame0
pack configure .backtrack.frame21.frame0.label24 -expand 1 -fill both -side left
pack configure .backtrack.frame21.frame0.label22 -expand 1 -fill both -side left

# pack master .backtrack.frame21.frame3
pack configure .backtrack.frame21.frame3.label24 -expand 1 -fill both -side left
pack configure .backtrack.frame21.frame3.entry25 -expand 1 -fill y -side left
pack configure .backtrack.frame21.frame3.button4 -expand 1 -fill x -side left

# pack master .backtrack.frame5
pack configure .backtrack.frame5.button0 -expand 1 -fill x -side left
pack configure .backtrack.frame5.button26 -expand 1 -fill x -side left
pack configure .backtrack.frame5.button15 -expand 1 -fill x -side left

# pack master .backtrack.frame10
pack configure .backtrack.frame10.label11 -side left
pack configure .backtrack.frame10.radiobutton12 -padx 6 -side left
pack configure .backtrack.frame10.radiobutton13 -padx 6 -side left
pack configure .backtrack.frame10.radiobutton14 -padx 6 -side left

# pack master .backtrack
pack configure .backtrack.frame -expand 1 -fill both
pack configure .backtrack.frame21 -fill x
pack configure .backtrack.frame5 -anchor se -pady 2 -side bottom
pack configure .backtrack.frame10 -fill x

.backtrack.frame.listbox1 insert end { 00 10/02/97 20:30:46 01:09:18 rtsched.exe}
.backtrack.frame.listbox1 insert end { 01 10/02/97 20:30:52 01:09:24 rtsched.exe}
.backtrack.frame.listbox1 insert end { 02 10/02/97 20:30:58 01:09:30 rtsched.exe}
.backtrack.frame.listbox1 insert end { 03 10/02/97 20:31:04 01:09:36 rtsched.exe}
.backtrack.frame.listbox1 insert end { 04 10/02/97 20:31:11 01:09:42 rtsched.exe}

```

```

.backtrack.frame.listbox1 insert end { 05 10/02/97 20:31:17 01:09:48 rtsched.exe}
.backtrack.frame.listbox1 insert end { 06 10/02/97 20:31:23 01:09:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 07 10/02/97 20:31:29 01:10:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 08 10/02/97 20:31:35 01:10:06 rtsched.exe}
.backtrack.frame.listbox1 insert end { 09 10/02/97 20:31:40 01:10:12 rtsched.exe}
.backtrack.frame.listbox1 insert end { 10 10/02/97 20:31:46 01:10:18 rtsched.exe}
.backtrack.frame.listbox1 insert end { 11 10/02/97 20:31:52 01:10:24 rtsched.exe}
.backtrack.frame.listbox1 insert end { 12 10/02/97 20:31:58 01:10:30 rtsched.exe}
.backtrack.frame.listbox1 insert end { 13 10/02/97 20:32:04 01:10:36 rtsched.exe}
.backtrack.frame.listbox1 insert end { 14 10/02/97 20:32:10 01:10:42 rtsched.exe}
.backtrack.frame.listbox1 insert end { 15 10/02/97 20:32:16 01:10:48 rtsched.exe}
.backtrack.frame.listbox1 insert end { 16 10/02/97 20:32:22 01:10:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 17 10/02/97 20:32:28 01:11:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 18 10/02/97 20:32:34 01:11:06 rtsched.exe}
.backtrack.frame.listbox1 insert end { 19 10/02/97 20:32:40 01:11:12 rtsched.exe}
.backtrack.frame.listbox1 insert end { 20 10/02/97 20:32:46 01:11:19 rtsched.exe}
.backtrack.frame.listbox1 insert end { 21 10/02/97 20:32:53 01:11:25 rtsched.exe}
.backtrack.frame.listbox1 insert end { 22 10/02/97 20:32:59 01:11:31 rtsched.exe}
.backtrack.frame.listbox1 insert end { 23 10/02/97 20:33:05 01:11:37 rtsched.exe}
.backtrack.frame.listbox1 insert end { 24 10/02/97 20:33:11 01:11:43 rtsched.exe}
.backtrack.frame.listbox1 insert end { 25 10/02/97 20:33:17 01:11:49 rtsched.exe}
.backtrack.frame.listbox1 insert end { 26 10/02/97 20:33:23 01:11:55 rtsched.exe}
.backtrack.frame.listbox1 insert end { 27 10/02/97 20:33:29 01:12:01 rtsched.exe}
.backtrack.frame.listbox1 insert end { 28 10/02/97 20:33:35 01:12:07 rtsched.exe}
.backtrack.frame.listbox1 insert end { 29 10/02/97 20:33:41 01:12:13 rtsched.exe}
.backtrack.frame.listbox1 insert end { 30 10/02/97 20:33:47 01:12:19 rtsched.exe}
.backtrack.frame.listbox1 insert end { 31 10/02/97 20:33:53 01:12:25 rtsched.exe}
.backtrack.frame.listbox1 insert end { 32 10/02/97 20:33:59 01:12:31 rtsched.exe}
.backtrack.frame.listbox1 insert end { 33 10/02/97 20:34:05 01:12:37 rtsched.exe}
.backtrack.frame.listbox1 insert end { 34 10/02/97 20:34:11 01:12:43 rtsched.exe}
.backtrack.frame.listbox1 insert end { 35 10/02/97 20:34:17 01:12:49 rtsched.exe}
.backtrack.frame.listbox1 insert end { 36 10/02/97 20:34:23 01:12:55 rtsched.exe}
.backtrack.frame.listbox1 insert end { 37 10/02/97 20:34:29 01:13:01 rtsched.exe}
.backtrack.frame.listbox1 insert end { 38 10/02/97 20:34:35 01:13:07 rtsched.exe}
.backtrack.frame.listbox1 insert end { 39 10/02/97 20:34:41 01:13:13 rtsched.exe}
.backtrack.frame.listbox1 insert end { 40 10/03/97 18:38:44 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 41 10/03/97 18:39:55 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 42 10/03/97 18:40:48 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 43 10/03/97 18:41:22 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 44 10/03/97 18:45:39 01:12:31 rtsched.exe}
.backtrack.frame.listbox1 insert end { 45 10/03/97 18:45:56 01:08:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 46 10/03/97 18:46:55 01:09:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 47 10/03/97 18:47:55 01:10:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 48 10/03/97 18:48:56 01:11:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 49 10/03/97 18:49:55 01:12:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 50 10/03/97 18:50:55 01:13:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 51 10/03/97 18:51:19 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 52 10/03/97 18:52:59 01:10:54 rtsched.exe}
.backtrack.frame.listbox1 insert end { 53 10/03/97 18:54:48 01:12:01 rtsched.exe}
.backtrack.frame.listbox1 insert end { 54 10/03/97 19:00:24 00:00:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 55 10/03/97 19:01:24 00:01:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 56 10/03/97 19:02:23 00:02:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 57 10/03/97 19:03:23 00:03:00 rtsched.exe}
.backtrack.frame.listbox1 insert end { 58 10/03/97 19:04:04 01:12:19 rtsched.exe}
.backtrack.frame.listbox1 insert end { 59 10/02/97 20:30:40 01:09:12 rtsched.exe}

```

```

if {[info procs XFEEdit] != ""} {
    catch "XFMiscBindWidgetTree .backtrack"
    after 2 "catch {XFEeditSelShowWindows}"
}

```

```

proc DestroyWindow {backtrack} {# xf ignore me 7
if {[info procs XFEEdit] != ""} {
    if {[info commands .backtrack] != ""} {
        global xfShowWindow.backtrack
        set xfShowWindow.backtrack 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .backtrack; XFEeditSelShowWindows"
    }
}
catch "destroy .backtrack"
update

```

```

}

# procedure to show window ShowWindow.diagidx
proc ShowWindow.diagidx { args } {
# xf ignore me 7

    # build widget .diagidx
    if {[linfo procs XFEedit] != ""} {
        catch "XFDestroy .diagidx"
    }
    catch "destroy .diagidx"
}
toplevel .diagidx

# Window manager configurations
wm positionfrom .diagidx program
wm sizefrom .diagidx program
wm maxsize .diagidx 1028 753
wm minsize .diagidx 104 1
wm protocol .diagidx WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .diagidx {Diagram Index}

# bindings
bind .diagidx <Reparent> {set cwd [pwd]
cd Data
set flist [glob *.lcl]
cd $cwd
.diagidx.frame.listbox1 delete 0 end
eval ".diagidx.frame.listbox1 insert end $flist"
}

# build widget .diagidx.frame
frame .diagidx.frame

# build widget .diagidx.frame.scrollbar3
scrollbar .diagidx.frame.scrollbar3 -borderwidth {1} -command {.diagidx.frame.listbox1 xview} -orient {horizontal} -relief {raised}

# build widget .diagidx.frame.scrollbar2
scrollbar .diagidx.frame.scrollbar2 -activerelief {sunken} -borderwidth {1} -command {.diagidx.frame.listbox1 yview} -relief {raised}

# build widget .diagidx.frame.listbox1
listbox .diagidx.frame.listbox1 -background {#c8dcfc} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-14-140-75-75-p-82-iso8859-1} -highlightthickness {0}
-xscrollcommand {.diagidx.frame.scrollbar3 set} -yscrollcommand {.diagidx.frame.scrollbar2 set}

# bindings
bind .diagidx.frame.listbox1 <Button-1> {set index [%W nearest %y]}
set dragbuffer [%W get $index]
show.dragwin %X %Y
set icon_on 1
move_icon
bind .diagidx.frame.listbox1 <ButtonRelease-1> {set icon_on 0
drop.dragwin}

# build widget .diagidx.frame1
frame .diagidx.frame1 -height {30} -width {30}

# build widget .diagidx.frame1.button2
button .diagidx.frame1.button2 -borderwidth {1} -command {vcs_show} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Show VCS}

# build widget .diagidx.frame1.button3
button .diagidx.frame1.button3 -borderwidth {1} -command {DestroyWindow.diagidx} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -text {Done}

# pack master .diagidx.frame
pack configure .diagidx.frame.scrollbar2 -fill y -side right
pack configure .diagidx.frame.listbox1 -expand 1 -fill both
pack configure .diagidx.frame.scrollbar3 -fill x -side bottom

# pack master .diagidx.frame1
pack configure .diagidx.frame1.button2 -side right
pack configure .diagidx.frame1.button3 -side right

```

```

# pack master .diagidx
pack configure .diagidx.frame -expand 1 -fill both
pack configure .diagidx.frame1 -fill x

.diagidx.frame.listbox1 insert end {ed1.tc}
.diagidx.frame.listbox1 insert end {ed2.tc}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .diagidx"
    after 2 "catch {XFEeditSetShowWindows}"
}
}

proc DestroyWindow.diagidx {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .diagidx] != ""} {
        global xfShowWindow.diagidx
        set xfShowWindow.diagidx 0
        XFEeditSetPath .
        after 2 "XFSaveAsProc .diagidx; XFEeditSetShowWindows"
    }
}
catch "destroy .diagidx"
update
}

# procedure to show window ShowWindow.dispstat
proc ShowWindow.dispstat { args} {
# xf ignore me 7

# build widget .dispstat
if {[info procs XFDestroy] != ""} {
    catch "XFDestroy .dispstat"
}
{
    catch "destroy .dispstat"
}
toplevel .dispstat -relief {raised}

# Window manager configurations
wm positionfrom .dispstat program
wm sizefrom .dispstat program
wm geometry .dispstat 363x288
wm maxsize .dispstat 363 600
wm minsize .dispstat 217 211
wm protocol .dispstat WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .dispstat {Display Status}

# build widget .dispstat.label1
label .dispstat.label1 -background {steelblue} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text {Connections from asus} -textvariable {stathost}

# build widget .dispstat.frame
frame .dispstat.frame

# build widget .dispstat.frame.scrollbar2
scrollbar .dispstat.frame.scrollbar2 -command {.dispstat.frame.listbox1 yview} -relief {raised}

# build widget .dispstat.frame.listbox1
listbox .dispstat.frame.listbox1 -borderwidth {1} -font {-adobe-courier-bold-r-normal-12-120-75-75-m-70-iso8859-1} -height {6} -yscrollcommand {.dispstat.frame.scrollbar2 set}

# build widget .dispstat.frame.frame1
frame .dispstat.frame.frame1 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .dispstat.frame.frame1.label2
label .dispstat.frame.frame1.label2 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief {raised} -text {Name} -width {16}

# build widget .dispstat.frame.frame1.label3

```

```

label .dispstat.frame.frame1.label3 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white}
-relief {raised} -text {Connection Established} -width {22}

# build widget .dispstat.frame2
frame .dispstat.frame2 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .dispstat.frame2.button3
button .dispstat.frame2.button3 -command {DestroyWindow dispstat} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -state
{active} -text {Done}

# pack master .dispstat.frame
pack configure .dispstat.frame.scrollbar2 -fill y -side right
pack configure .dispstat.frame.frame1 -fill x
pack configure .dispstat.frame.listbox1 -expand 1 -fill both

# pack master .dispstat.frame.frame1
pack configure .dispstat.frame.frame1.label2 -side left
pack configure .dispstat.frame.frame1.label3 -side left

# pack master .dispstat.frame2
pack configure .dispstat.frame2.button3 -expand 1 -fill x -side left

# pack master .dispstat
pack configure .dispstat.label1 -fill x
pack configure .dispstat.frame -expand 1 -fill both
pack configure .dispstat.frame2 -fill x

.dspsstat.frame.listbox1 insert end {icserver.tcl    09/21/97 20:06:06}
.dspsstat.frame.listbox1 insert end {xfmain.tcl     09/21/97 20:06:15}

}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree dispstat"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow dispstat {} {# xf ignore me 7
    if {[info procs XFEedit] != ""} {
        if {[info commands .dispstat] != ""} {
            global xfShowWindow dispstat
            set xfShowWindow dispstat 0
            XFEditSelPath .
            after 2 "XFSaveAsProc dispstat; XFEditSelShowWindows"
        }
    }
    catch "destroy dispstat"
    update
}
}

# procedure to show window ShowWindow.ets
proc ShowWindow.ets {args} {
# xf ignore me 7

# build widget .ets
if {[info procs XFEedit] != ""} {
    catch "XFDestroy ets"
}
{
    catch "destroy ets"
}
toplevel ets -relief {raised}

# Window manager configurations
wm positionfrom ets program
wm sizefrom ets program
wm maxsize ets 1000 864
wm minsize ets 104 10
wm protocol ets WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title ets {Event Triggers}

```

```

# build widget .ets.frame10
frame .ets.frame10 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .ets.frame10.label11
label .ets.frame10.label11 -background {steelblue} -font {-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -foreground {white} -relief {raised} -text {Trigger}
-width {7}

# build widget .ets.frame10.label12
label .ets.frame10.label12 -background {steelblue} -font {-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -foreground {white} -relief {raised} -text { File }
-width {13}

# build widget .ets.frame10.label13
label .ets.frame10.label13 -background {steelblue} -font {-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -foreground {white} -relief {raised} -text
{Description} -width {20}

# build widget .ets.frame10.label17
label .ets.frame10.label17 -background {steelblue} -font {-adobe-helvetica-bold-o-normal-14-140-75-75-p-82-iso8859-1} -foreground {white} -relief {raised} -text {Status}
-width {6}

# build widget .ets.frame10.label23
label .ets.frame10.label23 -background {steelblue} -foreground {white} -relief {raised} -text {Control} -width {21}

# build widget .ets.frame14
frame .ets.frame14 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .ets.frame14.button18
button .ets.frame14.button18 -background {slategrey} -command {DestroyWindow.ets} -font {-adobe-helvetica-medium-o-normal-18-180-75-75-p-98-iso8859-1}
-foreground {green} -padx {11} -pady {4} -state {active} -text {Done}

# build widget .ets.frame0
frame .ets.frame0 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .ets.frame0.frame10
frame .ets.frame0.frame10 -height {30} -width {30}

# build widget .ets.frame0.frame10.label11
label .ets.frame0.frame10.label11 -background {darkseagreen} -relief {raised} -text {E1} -width {9}

# build widget .ets.frame0.frame10.label13
label .ets.frame0.frame10.label13 -background {darkseagreen} -relief {raised} -textvariable {et_desc(1)}

# build widget .ets.frame0.frame10.label17
label .ets.frame0.frame10.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {et(1)} -width {8}

# build widget .ets.frame0.frame10.entry13
entry .ets.frame0.frame10.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable
{et_fname(1)} -width {14}

# build widget .ets.frame0.frame10 radiobutton27
radiobutton .ets.frame0.frame10.radiobutton27 -text {ON} -value {ON} -variable {et_ctrl(1)}

# build widget .ets.frame0.frame10 radiobutton28
radiobutton .ets.frame0.frame10.radiobutton28 -text {OFF} -value {OFF} -variable {et_ctrl(1)}

# build widget .ets.frame0.frame10 radiobutton29
radiobutton .ets.frame0.frame10.radiobutton29 -text {File} -value {FILE} -variable {et_ctrl(1)}

# build widget .ets.frame0.frame14
frame .ets.frame0.frame14 -height {30} -width {30}

# build widget .ets.frame0.frame14.label11
label .ets.frame0.frame14.label11 -background {darkseagreen} -relief {raised} -text {E2} -width {9}

# build widget .ets.frame0.frame14.label13
label .ets.frame0.frame14.label13 -background {darkseagreen} -relief {raised} -textvariable {et_desc(2)}

# build widget .ets.frame0.frame14.label17
label .ets.frame0.frame14.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {et(2)} -width {8}

# build widget .ets.frame0.frame14.entry13
entry .ets.frame0.frame14.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable
{et_fname(2)} -width {14}

# build widget .ets.frame0.frame14 radiobutton27
radiobutton .ets.frame0.frame14.radiobutton27 -text {ON} -value {ON} -variable {et_ctrl(2)}

```

```

# build widget .ets.frame0.frame14 radiobutton28
radiobutton .ets.frame0.frame14.radiobutton28 -text {OFF} -value {OFF} -variable {el_ctrl(2)}

# build widget .ets.frame0.frame14 radiobutton29
radiobutton .ets.frame0.frame14.radiobutton29 -text {FILE} -value {FILE} -variable {el_ctrl(2)}

# build widget .ets.frame0.frame15
frame .ets.frame0.frame15 -height {30} -width {30}

# build widget .ets.frame0.frame15.label11
label .ets.frame0.frame15.label11 -background {darkseagreen} -relief {raised} -text {E3} -width {9}

# build widget .ets.frame0.frame15.label13
label .ets.frame0.frame15.label13 -background {darkseagreen} -relief {raised} -textvariable {el_desc(3)}

# build widget .ets.frame0.frame15.label17
label .ets.frame0.frame15.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(3)} -width {8}

# build widget .ets.frame0.frame15.entry13
entry .ets.frame0.frame15.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(3)} -width {14}

# build widget .ets.frame0.frame15 radiobutton27
radiobutton .ets.frame0.frame15.radiobutton27 -text {ON} -value {ON} -variable {el_ctrl(3)}

# build widget .ets.frame0.frame15 radiobutton28
radiobutton .ets.frame0.frame15.radiobutton28 -text {OFF} -value {OFF} -variable {el_ctrl(3)}

# build widget .ets.frame0.frame15 radiobutton29
radiobutton .ets.frame0.frame15.radiobutton29 -text {FILE} -value {FILE} -variable {el_ctrl(3)}

# build widget .ets.frame0.frame16
frame .ets.frame0.frame16 -height {30} -width {30}

# build widget .ets.frame0.frame16.label11
label .ets.frame0.frame16.label11 -background {darkseagreen} -relief {raised} -text {E4} -width {9}

# build widget .ets.frame0.frame16.label13
label .ets.frame0.frame16.label13 -background {darkseagreen} -relief {raised} -textvariable {el_desc(4)}

# build widget .ets.frame0.frame16.label17
label .ets.frame0.frame16.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(4)} -width {8}

# build widget .ets.frame0.frame16.entry13
entry .ets.frame0.frame16.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(4)} -width {14}

# build widget .ets.frame0.frame16 radiobutton27
radiobutton .ets.frame0.frame16.radiobutton27 -text {ON} -value {ON} -variable {el_ctrl(4)}

# build widget .ets.frame0.frame16 radiobutton28
radiobutton .ets.frame0.frame16.radiobutton28 -text {OFF} -value {OFF} -variable {el_ctrl(4)}

# build widget .ets.frame0.frame16 radiobutton29
radiobutton .ets.frame0.frame16.radiobutton29 -text {FILE} -value {FILE} -variable {el_ctrl(4)}

# build widget .ets.frame0.frame17
frame .ets.frame0.frame17 -height {30} -width {30}

# build widget .ets.frame0.frame17.label11
label .ets.frame0.frame17.label11 -background {darkseagreen} -relief {raised} -text {E5} -width {9}

# build widget .ets.frame0.frame17.label13
label .ets.frame0.frame17.label13 -background {darkseagreen} -relief {raised} -textvariable {el_desc(5)}

# build widget .ets.frame0.frame17.label17
label .ets.frame0.frame17.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(5)} -width {8}

# build widget .ets.frame0.frame17.entry13
entry .ets.frame0.frame17.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(5)} -width {14}

# build widget .ets.frame0.frame17 radiobutton27
radiobutton .ets.frame0.frame17.radiobutton27 -text {ON} -value {ON} -variable {el_ctrl(5)}

```

```
# build widget .ets.frame0.frame17.radioButton28
radiobutton .ets.frame0.frame17.radioButton28 -text {OFF} -value {OFF} -variable {et_ctrl(5)}

# build widget .ets.frame0.frame17.radioButton29
radiobutton .ets.frame0.frame17.radioButton29 -text {FILE} -value {FILE} -variable {et_ctrl(5)}

# build widget .ets.frame0.frame18
frame .ets.frame0.frame18 -height {30} -width {30}

# build widget .ets.frame0.frame18.label11
label .ets.frame0.frame18.label11 -background {darkseagreen} -relief {raised} -text {E6} -width {9}

# build widget .ets.frame0.frame18.label13
label .ets.frame0.frame18.label13 -background {darkseagreen} -relief {raised} -textvariable {et_desc(6)}

# build widget .ets.frame0.frame18.label17
label .ets.frame0.frame18.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(6)} -width {8}

# build widget .ets.frame0.frame18.entry13
entry .ets.frame0.frame18.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(6)} -width {14}

# build widget .ets.frame0.frame18.radioButton27
radiobutton .ets.frame0.frame18.radioButton27 -relief {raised} -text {ON} -value {ON} -variable {et_ctrl(6)}

# build widget .ets.frame0.frame18.radioButton28
radiobutton .ets.frame0.frame18.radioButton28 -relief {raised} -text {OFF} -value {OFF} -variable {et_ctrl(6)}

# build widget .ets.frame0.frame18.radioButton29
radiobutton .ets.frame0.frame18.radioButton29 -relief {raised} -text {FILE} -value {FILE} -variable {et_ctrl(6)}

# build widget .ets.frame0.frame19
frame .ets.frame0.frame19 -height {30} -width {30}

# build widget .ets.frame0.frame19.label11
label .ets.frame0.frame19.label11 -background {darkseagreen} -relief {raised} -text {E7} -width {9}

# build widget .ets.frame0.frame19.label13
label .ets.frame0.frame19.label13 -background {darkseagreen} -relief {raised} -textvariable {et_desc(7)}

# build widget .ets.frame0.frame19.label17
label .ets.frame0.frame19.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(7)} -width {8}

# build widget .ets.frame0.frame19.entry13
entry .ets.frame0.frame19.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(7)} -width {14}

# build widget .ets.frame0.frame19.radioButton27
radiobutton .ets.frame0.frame19.radioButton27 -relief {raised} -text {ON} -value {ON} -variable {et_ctrl(7)}

# build widget .ets.frame0.frame19.radioButton28
radiobutton .ets.frame0.frame19.radioButton28 -relief {raised} -text {OFF} -value {OFF} -variable {et_ctrl(7)}

# build widget .ets.frame0.frame19.radioButton29
radiobutton .ets.frame0.frame19.radioButton29 -relief {raised} -text {FILE} -value {FILE} -variable {et_ctrl(7)}

# build widget .ets.frame0.frame20
frame .ets.frame0.frame20 -height {30} -width {30}

# build widget .ets.frame0.frame20.label11
label .ets.frame0.frame20.label11 -background {darkseagreen} -relief {raised} -text {E8} -width {9}

# build widget .ets.frame0.frame20.label13
label .ets.frame0.frame20.label13 -background {darkseagreen} -relief {raised} -textvariable {et_desc(8)}

# build widget .ets.frame0.frame20.label17
label .ets.frame0.frame20.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {el(8)} -width {8}

# build widget .ets.frame0.frame20.entry13
entry .ets.frame0.frame20.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {el_fname(8)} -width {14}

# build widget .ets.frame0.frame20.radioButton27
radiobutton .ets.frame0.frame20.radioButton27 -relief {raised} -text {ON} -value {ON} -variable {et_ctrl(8)}
```

```

# build widget .ets.frame0.frame20 radiobutton28
radiobutton .ets.frame0.frame20.radiobutton28 -relief {raised} -text {OFF} -value {OFF} -variable {et_ctrl(8)}

# build widget .ets.frame0.frame20 radiobutton29
radiobutton .ets.frame0.frame20.radiobutton29 -relief {raised} -text {FILE} -value {FILE} -variable {et_ctrl(8)}

# build widget .ets.frame0.frame21
frame .ets.frame0.frame21 -height {30} -width {30}

# build widget .ets.frame0.frame21.label11
label .ets.frame0.frame21.label11 -background {darkseagreen} -relief {raised} -text {E9} -width {9}

# build widget .ets.frame0.frame21.label13
label .ets.frame0.frame21.label13 -background {darkseagreen} -relief {raised} -textvariable {el_desc(9)}

# build widget .ets.frame0.frame21.label17
label .ets.frame0.frame21.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {et(9)} -width {9}

# build widget .ets.frame0.frame21.entry13
entry .ets.frame0.frame21.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {et_fname(9)} -width {14}

# build widget .ets.frame0.frame21.radiobutton27
radiobutton .ets.frame0.frame21.radiobutton27 -relief {raised} -text {ON} -value {ON} -variable {et_ctrl(9)}

# build widget .ets.frame0.frame21.radiobutton28
radiobutton .ets.frame0.frame21.radiobutton28 -relief {raised} -text {OFF} -value {OFF} -variable {et_ctrl(9)}

# build widget .ets.frame0.frame21.radiobutton29
radiobutton .ets.frame0.frame21.radiobutton29 -relief {raised} -text {FILE} -value {FILE} -variable {et_ctrl(9)}

# build widget .ets.frame0.frame22
frame .ets.frame0.frame22 -height {30} -width {30}

# build widget .ets.frame0.frame22.label11
label .ets.frame0.frame22.label11 -background {darkseagreen} -relief {raised} -text {E10} -width {9}

# build widget .ets.frame0.frame22.label13
label .ets.frame0.frame22.label13 -background {darkseagreen} -relief {raised} -textvariable {el_desc(10)}

# build widget .ets.frame0.frame22.label17
label .ets.frame0.frame22.label17 -background {mediumaquamarine} -relief {raised} -text {0} -textvariable {et(10)} -width {8}

# build widget .ets.frame0.frame22.entry13
entry .ets.frame0.frame22.entry13 -background {mediumturquoise} -font {-adobe-helvetica-medium-o-normal-12-120-75-75-p-67-iso8859-1} -relief {raised} -textvariable {et_fname(10)} -width {14}

# build widget .ets.frame0.frame22.radiobutton27
radiobutton .ets.frame0.frame22.radiobutton27 -relief {raised} -text {ON} -value {ON} -variable {et_ctrl(10)}

# build widget .ets.frame0.frame22.radiobutton28
radiobutton .ets.frame0.frame22.radiobutton28 -relief {raised} -text {OFF} -value {OFF} -variable {et_ctrl(10)}

# build widget .ets.frame0.frame22.radiobutton29
radiobutton .ets.frame0.frame22.radiobutton29 -relief {raised} -text {FILE} -value {FILE} -variable {et_ctrl(10)}

# pack master .ets.frame10
pack configure .ets.frame10.label11 -side left
pack configure .ets.frame10.label17 -side left
pack configure .ets.frame10.label23 -side left
pack configure .ets.frame10.label12 -side left
pack configure .ets.frame10.label13 -expand 1 -fill x -side left

# pack master .ets.frame14
pack configure .ets.frame14.button18 -expand 1 -fill x -side left

# pack master .ets.frame0
pack configure .ets.frame0.frame10 -fill x
pack configure .ets.frame0.frame14 -fill x
pack configure .ets.frame0.frame15 -fill x
pack configure .ets.frame0.frame16 -fill x
pack configure .ets.frame0.frame17 -fill x
pack configure .ets.frame0.frame18 -fill x
pack configure .ets.frame0.frame19 -fill x

```



```

# pack master .ets.frame0.frame21
pack configure .ets.frame0.frame21.label11 -side left
pack configure .ets.frame0.frame21.label17 -side left
pack configure .ets.frame0.frame21 radiobutton27 -side left
pack configure .ets.frame0.frame21 radiobutton28 -side left
pack configure .ets.frame0.frame21 radiobutton29 -side left
pack configure .ets.frame0.frame21.entry13 -side left
pack configure .ets.frame0.frame21.label13 -expand 1 -fill x -side left

# pack master .ets.frame0.frame22
pack configure .ets.frame0.frame22.label11 -side left
pack configure .ets.frame0.frame22.label17 -side left
pack configure .ets.frame0.frame22 radiobutton27 -side left
pack configure .ets.frame0.frame22 radiobutton28 -side left
pack configure .ets.frame0.frame22 radiobutton29 -side left
pack configure .ets.frame0.frame22.entry13 -side left
pack configure .ets.frame0.frame22.label13 -expand 1 -fill x -side left

# pack master .ets
pack configure .ets.frame10 -fill x
pack configure .ets.frame0 -fill x
pack configure .ets.frame14 -fill x

if {[info procs XFEdit] != ""} {
    catch "XFMiscBindWidgetTree .ets"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.ets {} {# xf ignore me 7
if {[info procs XFEdit] != ""} {
    if {[info commands .ets] != ""} {
        global xfShowWindow.ets
        set xfShowWindow.ets 0
        XFEditSelPath .
        after 2 "XFSSaveAsProc .ets; XFEditSelShowWindows"
    }
}
{
    catch "destroy .ets"
    update
}
}

# procedure to show window ShowWindow.evs
proc ShowWindow.evs {args} {
# xf ignore me 7

# build widget .evs
if {[info procs XFEdit] != ""} {
    catch "XFDestroy .evs"
}
{
    catch "destroy .evs"
}
toplevel .evs -relief {raised}

# Window manager configurations
wm positionfrom .evs program
wm sizefrom .evs program
wm maxsize .evs 1000 864
wm minsize .evs 166 166
wm protocol .evs WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .evs {Event Summary}

# build widget .evs.frame
frame .evs.frame -relief {raised}

# build widget .evs.frame.scrollbar1
scrollbar .evs.frame.scrollbar1 -borderwidth {1} -command {.evs.frame.text2 yview} -highlightthickness {0} -relief {raised}

# build widget .evs.frame.text2
text .evs.frame.text2 -background {#c8dcfc} -borderwidth {1} -height {6} -width {40} -wrap {none} -yscrollcommand {.evs.frame.scrollbar1 set}

```

```

# build widget .evs.frame32
frame .evs.frame32 -height {30} -width {30}

# build widget .evs.frame32.button34
button .evs.frame32.button34 -borderwidth {1} -command {DestroyWindow.evs} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -state {active} -text {Done}

# build widget .evs.frame32.button17
button .evs.frame32.button17 -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Print}

# build widget .evs.frame32.button19
button .evs.frame32.button19 -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Save}

# pack master .evs.frame
pack configure .evs.frame.scrollbar1 -fill y -side right
pack configure .evs.frame.text2 -expand 1 -fill both

# pack master .evs.frame32
pack configure .evs.frame32.button19 -side right
pack configure .evs.frame32.button17 -side right
pack configure .evs.frame32.button34 -side right

# pack master .evs
pack configure .evs.frame -expand 1 -fill both
pack configure .evs.frame32 -anchor e -side bottom

.evs.frame.text2 insert end {}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .evs"
    after 2 "catch {XFEeditSetShowWindows}"
}
}

proc DestroyWindow.evs {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .evs] != ""} {
        global xfShowWindow.evs
        set xfShowWindow.evs 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .evs; XFEeditSetShowWindows"
    }
}
{
    catch "destroy .evs"
    update
}
}

# procedure to show window ShowWindow.icsum
proc ShowWindow.icsum { args} {
#xf ignore me 7

# build widget .icsum
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .icsum"
}
{
    catch "destroy .icsum"
}
toplevel .icsum -relief {raised}

# Window manager configurations
wm positionfrom .icsum program
wm sizefrom .icsum program
wm maxsize .icsum 1152 864
wm minsize .icsum 570 283
wm protocol .icsum WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .icsum {Initial Conditions Summary}

# build widget .icsum.frame

```

```

frame .icsum.frame

# build widget .icsum.frame.scrollbar2
scrollbar .icsum.frame.scrollbar2 -borderwidth {1} -command {.icsum.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .icsum.frame.listBox1
listbox .icsum.frame.listBox1 -background {grey90} -borderwidth {1} -font {-adobe-courier-bold-o-normal-14-140-75-75-m-90-iso8859-1} -yscrollcommand
{.icsum.frame.scrollbar2 set}
# bindings
bind .icsum.frame.listBox1 <ButtonRelease-1> {set index [%W nearest %y]
%W selection set $index
set line [%W get $index]
set icselected [lindex $line 0]
set icnewdesc [lrange $line 4 end]
if {[string range $icnewdesc 0 0] == ""} {
    set icnewdesc [string range $icnewdesc 1 end]
}
bind .icsum.frame.listBox1 <Map> {read_ics}

# build widget .icsum.frame.frame0
frame .icsum.frame.frame0 -height {30} -width {30}

# build widget .icsum.frame.frame0.label1
label .icsum.frame.frame0.label1 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {IC No.} -width {6}

# build widget .icsum.frame.frame0.label2
label .icsum.frame.frame0.label2 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {Date} -width {12}

# build widget .icsum.frame.frame0.label3
label .icsum.frame.frame0.label3 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {Time} -width {12}

# build widget .icsum.frame.frame0.label4
label .icsum.frame.frame0.label4 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {Load Name} -width {17}

# build widget .icsum.frame.frame0.label5
label .icsum.frame.frame0.label5 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {Description}

# build widget .icsum.frame1
frame .icsum.frame1 -height {30} -width {30}

# build widget .icsum.frame1.button2
button .icsum.frame1.button2 -borderwidth {1} -command {css_cmd recd "reset [C$icselected]" } -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1}
-padx {11} -pady {4} -text {Reset to}

# build widget .icsum.frame1.button3
button .icsum.frame1.button3 -borderwidth {1} -command {icsum_snap} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Snap to}

# build widget .icsum.frame1.button4
button .icsum.frame1.button4 -borderwidth {1} -command {DestroyWindow.icsum} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -state {active} -text {Done}

# build widget .icsum.frame0
frame .icsum.frame0 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .icsum.frame0.label1
label .icsum.frame0.label1 -background {lightsteelblue4} -borderwidth {1} -foreground {white} -relief {raised} -text {Change description for IC: }

# build widget .icsum.frame0.label2
label .icsum.frame0.label2 -background {lightsteelblue2} -borderwidth {1} -foreground {red} -relief {raised} -text {50} -textvariable {icselected}

# build widget .icsum.frame0.entry3
entry .icsum.frame0.entry3 -background {azure} -borderwidth {1} -highlightthickness {0} -textvariable {icnewdesc}
# bindings
bind .icsum.frame0.entry3 <Key-Return> {icsum_desc}

# pack master .icsum.frame
pack configure .icsum.frame.scrollbar2 -fill y -side right
pack configure .icsum.frame.frame0 -fill x
pack configure .icsum.frame.listBox1 -expand 1 -fill both

# pack master .icsum.frame.frame0
pack configure .icsum.frame.frame0.label1 -side left
pack configure .icsum.frame.frame0.label2 -side left
pack configure .icsum.frame.frame0.label3 -side left

```



```

.icsum.frame.listbox1 insert end { 58 01/01/97 08:00:00 rtsched Description for IC 58}
.icsum.frame.listbox1 insert end { 59 01/01/97 08:00:00 rtsched Description for IC 59}
.icsum.frame.listbox1 insert end { 60 01/01/97 08:00:00 rtsched Description for IC 60}
.icsum.frame.listbox1 insert end { 61 01/01/97 08:00:00 rtsched Description for IC 61}
.icsum.frame.listbox1 insert end { 62 01/01/97 08:00:00 rtsched Description for IC 62}
.icsum.frame.listbox1 insert end { 63 01/01/97 08:00:00 rtsched Description for IC 63}
.icsum.frame.listbox1 insert end { 64 01/01/97 08:00:00 rtsched Description for IC 64}
.icsum.frame.listbox1 insert end { 65 01/01/97 08:00:00 rtsched Description for IC 65}
.icsum.frame.listbox1 insert end { 66 01/01/97 08:00:00 rtsched Description for IC 66}
.icsum.frame.listbox1 insert end { 67 01/01/97 08:00:00 rtsched Description for IC 67}
.icsum.frame.listbox1 insert end { 68 01/01/97 08:00:00 rtsched Description for IC 68}
.icsum.frame.listbox1 insert end { 69 01/01/97 08:00:00 rtsched Description for IC 69}
.icsum.frame.listbox1 insert end { 70 01/01/97 08:00:00 rtsched Description for IC 70}
.icsum.frame.listbox1 insert end { 71 01/01/97 08:00:00 rtsched Description for IC 71}
.icsum.frame.listbox1 insert end { 72 01/01/97 08:00:00 rtsched Description for IC 72}
.icsum.frame.listbox1 insert end { 73 01/01/97 08:00:00 rtsched Description for IC 73}
.icsum.frame.listbox1 insert end { 74 01/01/97 08:00:00 rtsched Description for IC 74}
.icsum.frame.listbox1 insert end { 75 01/01/97 08:00:00 rtsched Description for IC 75}
.icsum.frame.listbox1 insert end { 76 01/01/97 08:00:00 rtsched Description for IC 76}
.icsum.frame.listbox1 insert end { 77 01/01/97 08:00:00 rtsched Description for IC 77}
.icsum.frame.listbox1 insert end { 78 01/01/97 08:00:00 rtsched Description for IC 78}
.icsum.frame.listbox1 insert end { 79 01/01/97 08:00:00 rtsched Description for IC 79}
.icsum.frame.listbox1 insert end { 80 01/01/97 08:00:00 rtsched Description for IC 80}
.icsum.frame.listbox1 insert end { 81 01/01/97 08:00:00 rtsched Description for IC 81}
.icsum.frame.listbox1 insert end { 82 01/01/97 08:00:00 rtsched Description for IC 82}
.icsum.frame.listbox1 insert end { 83 01/01/97 08:00:00 rtsched Description for IC 83}
.icsum.frame.listbox1 insert end { 84 01/01/97 08:00:00 rtsched Description for IC 84}
.icsum.frame.listbox1 insert end { 85 01/01/97 08:00:00 rtsched Description for IC 85}
.icsum.frame.listbox1 insert end { 86 01/01/97 08:00:00 rtsched Description for IC 86}
.icsum.frame.listbox1 insert end { 87 01/01/97 08:00:00 rtsched Description for IC 87}
.icsum.frame.listbox1 insert end { 88 01/01/97 08:00:00 rtsched Description for IC 88}
.icsum.frame.listbox1 insert end { 89 01/01/97 08:00:00 rtsched Description for IC 89}
.icsum.frame.listbox1 insert end { 90 01/01/97 08:00:00 rtsched Description for IC 90}
.icsum.frame.listbox1 insert end { 91 01/01/97 08:00:00 rtsched Description for IC 91}
.icsum.frame.listbox1 insert end { 92 01/01/97 08:00:00 rtsched Description for IC 92}
.icsum.frame.listbox1 insert end { 93 01/01/97 08:00:00 rtsched Description for IC 93}
.icsum.frame.listbox1 insert end { 94 01/01/97 08:00:00 rtsched Description for IC 94}
.icsum.frame.listbox1 insert end { 95 01/01/97 08:00:00 rtsched Description for IC 95}
.icsum.frame.listbox1 insert end { 96 01/01/97 08:00:00 rtsched Description for IC 96}
.icsum.frame.listbox1 insert end { 97 01/01/97 08:00:00 rtsched Description for IC 97}
.icsum.frame.listbox1 insert end { 98 01/01/97 08:00:00 rtsched Description for IC 98}
.icsum.frame.listbox1 insert end { 99 01/01/97 08:00:00 rtsched Description for IC 99}

```

```

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .icsum"
    after 2 "catch {XFEeditSelShowWindows}"
}
}

```

```

proc DestroyWindow.icsum {} # xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .icsum] != ""} {
        global xfShowWindow.icsum
        set xfShowWindow.icsum 0
        XFEeditSetPath .
        after 2 "XFSaveAsProc .icsum; XFEeditSelShowWindows"
    }
}
catch "destroy .icsum"
update
}
}

```

procedure to show window ShowWindow.mfi

```
proc ShowWindow.mfi { args} {
# xf ignore me 7

```

```

# build widget .mfi
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .mfi"
}
catch "destroy .mfi"

```

```

}

toplevel.mfi -relief {raised}

# Window manager configurations
wm positionfrom .mfi.program
wm sizefrom .mfi.program
wm maxsize .mfi 1152 864
wm minsize .mfi 490 300
wm protocol .mfi WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .mfi {Malfunction Index}

# build widget .mfi.frame
frame .mfi.frame

# build widget .mfi.frame.scrollbar2
scrollbar .mfi.frame.scrollbar2 -borderwidth {1} -command {.mfi.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .mfi.frame.listbox1
listbox .mfi.frame.listbox1 -background {#c8dcfc} -borderwidth {1} -font {-adobe-courier-bold-r-normal-12-120-75-75-m-70-iso8859-1} -yscrollcommand
{.mfi.frame.scrollbar2 set}
# bindings
bind .mfi.frame.listbox1 <Double-Button-1> {set index [.mfi.frame.listbox1 nearesl %y]
if {$index != ""} {
    mfp [lindex [.mfi.frame.listbox1 get $index] 0]
}}
# build widget .mfi.frame.frame30
frame .mfi.frame.frame30 -height {30} -width {30}

# build widget .mfi.frame.frame30.label31
label .mfi.frame.frame30.label31 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {MF Name} -width {19}

# build widget .mfi.frame.frame30.label33
label .mfi.frame.frame30.label33 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {Description} -width {21}

# build widget .mfi.frame35
frame .mfi.frame35 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .mfi.frame35.label38
label .mfi.frame35.label38 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief
{raised} -text {Search:}

# build widget .mfi.frame35.entry39
entry .mfi.frame35.entry39 -background {lightblue} -borderwidth {1} -font {-adobe-helvetica-medium-o-normal-14-140-75-75-p-78-iso8859-1} -highlightthickness {0}
-width {10}
# bindings
bind .mfi.frame35.entry39 <Key-Return> {mfi_fill [%W get]}

# build widget .mfi.frame21
frame .mfi.frame21 -height {30} -width {30}

# build widget .mfi.frame21.button36
button .mfi.frame21.button36 -borderwidth {1} -command {set index [.mfi.frame.listbox1 curselection]
if {$index != ""} {
    mfp [lindex [.mfi.frame.listbox1 get $index] 0]
}} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Edit}

# build widget .mfi.frame21.button0
button .mfi.frame21.button0 -borderwidth {1} -command {ShowWindow.mfs} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Summary}

# build widget .mfi.frame21.button37
button .mfi.frame21.button37 -borderwidth {1} -command {.mfi.frame35.entry39 delete 0 end
DestroyWindow.mfi} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -state {active} -text {Done}

# pack master .mfi.frame
pack configure .mfi.frame.scrollbar2 -fill y -side right
pack configure .mfi.frame.frame30 -fill x
pack configure .mfi.frame.listbox1 -expand 1 -fill both

# pack master .mfi.frame.frame30

```

```

pack configure .mfi.frame.frame30.label31 -side left
pack configure .mfi.frame.frame30.label33 -expand 1 -fill x -side left

# pack master .mfi.frame35
pack configure .mfi.frame35.label38 -fill y -side left
pack configure .mfi.frame35.entry39 -expand 1 -fill both -side left

# pack master .mfi.frame21
pack configure .mfi.frame21.button37 -expand 1 -fill x -side left
pack configure .mfi.frame21.button36 -expand 1 -fill x -side left
pack configure .mfi.frame21.button0 -expand 1 -fill x -side left

# pack master .mfi
pack configure .mfi.frame -expand 1 -fill both
pack configure .mfi.frame35 -fill x
pack configure .mfi.frame21 -anchor e -side bottom

.mfi.frame.listbox1 insert end {edvreg_fail      Voltage regulator setpt failure}
.mfi.frame.listbox1 insert end {edvreg_loss     Loss of voltage regulator}
.mfi.frame35.entry39 insert end {}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .mfi"
    after 2 "catch {XFEeditSelShowWindows}"
}
}

proc DestroyWindow.mfi {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .mfi] != ""} {
        global xfShowWindow.mfi
        set xfShowWindow.mfi 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .mfi; XFEeditSelShowWindows"
    }
}
{
    catch "destroy .mfi"
    update
}
}

# procedure to show window ShowWindow.mfp
proc ShowWindow.mfp { args } {
# xf ignore me 7

# build widget .mfp
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .mfp"
}
{
    catch "destroy .mfp"
}
toplevel .mfp -relief [raised]

# Window manager configurations
wm positionfrom .mfp program
wm sizefrom .mfp program
wm maxsize .mfp 1000 768
wm minsize .mfp 104 10
wm protocol .mfp WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .mfp {Malfunction Control}

# build widget .mfp.frame16
frame .mfp.frame16 -height {30} -width {30}

# build widget .mfp.frame16.label24
label .mfp.frame16.label24 -borderwidth {0} -text {Initial severity} -width {12}

# build widget .mfp.frame16.entry28
entry .mfp.frame16.entry28 -background {azure} -borderwidth {1} -textvariable {init_severity_req}

```

```

# build widget .mfp.frame17
frame .mfp.frame17 -height {30} -width {30}

# build widget .mfp.frame17.label25
label .mfp.frame17.label25 -borderwidth {0} -text {Ramp time} -width {12}

# build widget .mfp.frame17.entry30
entry .mfp.frame17.entry30 -background {azure} -borderwidth {1} -textvariable {ramp_time_req}

# build widget .mfp.frame18
frame .mfp.frame18 -height {30} -width {30}

# build widget .mfp.frame18.label26
label .mfp.frame18.label26 -borderwidth {0} -text {Final severity} -width {12}

# build widget .mfp.frame18.entry31
entry .mfp.frame18.entry31 -background {azure} -borderwidth {1} -textvariable {final_severity_req}

# build widget .mfp.frame19
frame .mfp.frame19 -height {30} -width {30}

# build widget .mfp.frame19.label27
label .mfp.frame19.label27 -borderwidth {0} -text {Delay} -width {12}

# build widget .mfp.frame19.entry32
entry .mfp.frame19.entry32 -background {azure} -borderwidth {1} -textvariable {delay_req}

# build widget .mfp.frame20
frame .mfp.frame20 -height {30} -width {30}

# build widget .mfp.frame20.button21
button .mfp.frame20.button21 -borderwidth {1} -command {mfp_apply} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Apply}

# build widget .mfp.frame20.button23
button .mfp.frame20.button23 -borderwidth {1} -command {DestroyWindow.mfp} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -state {active} -text {Done}

# build widget .mfp.frame33
frame .mfp.frame33 -height {30} -width {30}

# build widget .mfp.frame33.label25
label .mfp.frame33.label25 -borderwidth {0} -text {Trigger} -width {12}

# build widget .mfp.frame33.entry30
entry .mfp.frame33.entry30 -background {azure} -borderwidth {1} -textvariable {trigger_req}

# build widget .mfp.frame34
frame .mfp.frame34 -borderwidth {4} -height {30} -width {30}

# build widget .mfp.frame34.label35
label .mfp.frame34.label35 -borderwidth {0} -text {Status}

# build widget .mfp.frame34.checkbutton37
checkbutton .mfp.frame34.checkbutton37 -background {steelblue} -foreground {green} -indicatoron {0} -offvalue {OFF} -onvalue {Active} -relief {raised} -text {OFF}
-textvariable {mfstatus} -variable {mfstatus} -width {6}

# build widget .mfp.frame2
frame .mfp.frame2 -borderwidth {2} -height {30} -relief {raised} -width {30}

# build widget .mfp.frame2.label15
label .mfp.frame2.label15 -borderwidth {0} -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -foreground {red} -padx {8} -pady {2} -text {Voltage
regulator setpt failure} -textvariable {mfpdesc}

# build widget .mfp.frame2.label0
label .mfp.frame2.label0 -borderwidth {0} -font {-adobe-times-bold-i-normal-14-140-75-75-p-77-iso8859-1} -foreground {red} -text {edvreg_fai} -textvariable
{mfp_mfname}

# pack master .mfp.frame16
pack configure .mfp.frame16.label24 -side left
pack configure .mfp.frame16.entry28 -side left

# pack master .mfp.frame17
pack configure .mfp.frame17.label25 -side left
pack configure .mfp.frame17.entry30 -side left

```

```

# pack master .mfp.frame18
pack configure .mfp.frame18.label26 -side left
pack configure .mfp.frame18.entry31 -side left

# pack master .mfp.frame19
pack configure .mfp.frame19.label27 -side left
pack configure .mfp.frame19.entry32 -side left

# pack master .mfp.frame20
pack configure .mfp.frame20.button23 -expand 1 -fill x -side left
pack configure .mfp.frame20.button21 -expand 1 -fill x -side left

# pack master .mfp.frame33
pack configure .mfp.frame33.label25 -side left
pack configure .mfp.frame33.entry30 -side left

# pack master .mfp.frame34
pack configure .mfp.frame34.label35 -side left
pack configure .mfp.frame34.checkbutton37

# pack master .mfp.frame2
pack configure .mfp.frame2.label15 -fill x
pack configure .mfp.frame2.label0

# pack master .mfp
pack configure .mfp.frame2 -fill x
pack configure .mfp.frame34
pack configure .mfp.frame16
pack configure .mfp.frame17
pack configure .mfp.frame18
pack configure .mfp.frame19
pack configure .mfp.frame33
pack configure .mfp.frame20 -fill x

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .mfp"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.mfp {} {#xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .mfp] != ""} {
        global xfShowWindow.mfp
        set xfShowWindow.mfp 0
        XFEditSelPath .
        after 2 "XFSaveAsProc .mfp; XFEditSelShowWindows"
    }
}
{
    catch "destroy .mfp"
    update
}
}

# procedure to show window ShowWindow.mfs
proc ShowWindow.mfs {args} {
# xf ignore me 7

    # build widget .mfs
    if {[info procs XFEedit] != ""} {
        catch "XFDestroy .mfs"
    }
{
    catch "destroy .mfs"
}
toplevel .mfs -relief {raised}

# Window manager configurations
wm positionfrom .mfs program
wm sizefrom .mfs program
wm iconname .mfs {calvin.ico}
wm maxsize .mfs 1000 864
wm minsize .mfs 300 300
wm protocol .mfs WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.

```

```
Please use the "Current widget path:" to show/hide windows.}
wm title .mfs {Malfunction summary}
```

```
# build widget .mfs.frame
frame .mfs.frame

# build widget .mfs.frame.scrollbar2
scrollbar .mfs.frame.scrollbar2 -borderwidth {1} -command {.mfs.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .mfs.frame.listbox1
listbox .mfs.frame.listbox1 -background {#c8dcfc} -borderwidth {1} -font {-adobe-courier-bold-r-normal-14-140-75-75-m-90-iso8859-1} -yscrollcommand {.mfs.frame.scrollbar2 set}

# build widget .mfs.frame.frame30
frame .mfs.frame.frame30 -height {30} -width {30}

# build widget .mfs.frame.frame30.label31
label .mfs.frame.frame30.label31 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief {raised} -text {Malfunction} -width {20}

# build widget .mfs.frame.frame30.label33
label .mfs.frame.frame30.label33 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief {raised} -text {Description} -width {21}

# build widget .mfs.frame.frame30.label34
label .mfs.frame.frame30.label34 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief {raised} -text {Status} -width {26}

# build widget .mfs.frame35
frame .mfs.frame35 -height {30} -width {30}

# build widget .mfs.frame35.button36
button .mfs.frame35.button36 -borderwidth {1} -command {set index [.mfs.frame.listbox1 curselection]
if {$index != ""} {
    mfp [lindex [.mfs.frame.listbox1 get $index] 0]
}} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Edit}

# build widget .mfs.frame35.button37
button .mfs.frame35.button37 -borderwidth {1} -command {DestroyWindow.mfs} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -state {active} -text {Done}

# build widget .mfs.frame35.button2
button .mfs.frame35.button2 -borderwidth {1} -command {ShowWindow.mfl} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4}
-text {Index}

# pack master .mfs.frame
pack configure .mfs.frame.scrollbar2 -fill y -side right
pack configure .mfs.frame.frame30 -fill x
pack configure .mfs.frame.listbox1 -expand 1 -fill both

# pack master .mfs.frame.frame30
pack configure .mfs.frame.frame30.label31 -side left
pack configure .mfs.frame.frame30.label34 -side left
pack configure .mfs.frame.frame30.label33 -expand 1 -fill x -side left

# pack master .mfs.frame35
pack configure .mfs.frame35.button37 -side left
pack configure .mfs.frame35.button36 -side left
pack configure .mfs.frame35.button2 -side left

# pack master .mfs
pack configure .mfs.frame -expand 1 -fill both
pack configure .mfs.frame35 -anchor e -side bottom

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .mfs"
    after 2 "catch {XFEditSetShowWindows}"
}
}

proc DestroyWindow.mfs {} {#xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .mfs] != ""} {
        global xfShowWindow.mfs
    }
}}
```

```

set xfShowWindow.mfs 0
XFEditSetPath .
after 2 "XFSaveAsProc .mfs; XFEditSelShowWindows"
}
}
catch "destroy .mfs"
update
}
}

# procedure to show window ShowWindow.monparm
proc ShowWindow.monparm { args} {
# xf ignore me 7

# build widget .monparm
if {[info procs XFEdit] != ""} {
    catch "XFDestroy .monparm"
}
{
    catch "destroy .monparm"
}
toplevel .monparm

# Window manager configurations
wm positionfrom .monparm program
wm sizefrom .monparm program
wm geometry .monparm 523x513+189+135
wm maxsize .monparm 523 690
wm minsize .monparm 249 167
wm protocol .monparm WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .monparm {Monitored Parameters}

# build widget .monparm.frame36
frame .monparm.frame36 -height {30} -width {30}

# build widget .monparm.frame36.button0
button .monparm.frame36.button0 -borderwidth {1} -command {DestroyWindow.monparm} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -state {active} -text {Done}

# build widget .monparm.frame36.button1
button .monparm.frame36.button1 -borderwidth {1} -command {ShowWindow.query} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Query}

# build widget .monparm.frame36.button2
button .monparm.frame36.button2 -borderwidth {1} -command {mps_load} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Load}

# build widget .monparm.frame36.button3
button .monparm.frame36.button3 -borderwidth {1} -command {mps_insert} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Insert}

# build widget .monparm.frame36.button4
button .monparm.frame36.button4 -borderwidth {1} -command {mps_save} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Save}

# build widget .monparm.frame37
frame .monparm.frame37 -borderwidth {2} -height {30} -relief {raised} -width {30}

# build widget .monparm.frame37.frame38
frame .monparm.frame37.frame38 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .monparm.frame37.frame38.name0
label .monparm.frame37.frame38.name0 -background {grey70} -relief {raised} -textvariable {name(0)} -width {21}
# bindings
bind .monparm.frame37.frame38.name0 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name0 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name0 <Button-3> {label_setvar %W}
bind .monparm.frame37.frame38.name0 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name0 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name1
label .monparm.frame37.frame38.name1 -background {grey80} -relief {raised} -text {edvoltreg} -textvariable {name(1)} -width {21}
# bindings

```

```

bind .monparm.frame37.frame38.name1 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name1 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name1 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name1 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name1 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name2
label .monparm.frame37.frame38.name2 -background {grey70} -relief {raised} -textvariable {name(2)} -width {21}
# bindings
bind .monparm.frame37.frame38.name2 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name2 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name2 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name2 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name2 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name3
label .monparm.frame37.frame38.name3 -background {grey80} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -relief {raised} -text {edibattery}
-textvariable {name(3)} -width {21}
# bindings
bind .monparm.frame37.frame38.name3 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name3 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name3 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name3 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name3 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name4
label .monparm.frame37.frame38.name4 -background {grey70} -relief {raised} -textvariable {name(4)} -width {21}
# bindings
bind .monparm.frame37.frame38.name4 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name4 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name4 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name4 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name4 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name5
label .monparm.frame37.frame38.name5 -background {grey80} -relief {raised} -textvariable {name(5)} -width {21}
# bindings
bind .monparm.frame37.frame38.name5 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name5 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name5 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name5 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name5 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name6
label .monparm.frame37.frame38.name6 -background {grey70} -relief {raised} -textvariable {name(6)} -width {21}
# bindings
bind .monparm.frame37.frame38.name6 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name6 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name6 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name6 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name6 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name7
label .monparm.frame37.frame38.name7 -background {grey80} -relief {raised} -textvariable {name(7)} -width {21}
# bindings
bind .monparm.frame37.frame38.name7 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name7 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name7 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name7 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name7 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name8
label .monparm.frame37.frame38.name8 -background {grey70} -relief {raised} -textvariable {name(8)} -width {21}
# bindings
bind .monparm.frame37.frame38.name8 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name8 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name8 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name8 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name8 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name9
label .monparm.frame37.frame38.name9 -background {grey80} -relief {raised} -textvariable {name(9)} -width {21}
# bindings
bind .monparm.frame37.frame38.name9 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name9 <Button-1> {label_drag %W %X %Y}

```



```

# bindings
bind .monparm.frame37.frame38.name26 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name26 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name26 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name26 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name26 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name27
label .monparm.frame37.frame38.name27 -background {grey80} -relief {raised} -textvariable {name(27)} -width {21}
# bindings
bind .monparm.frame37.frame38.name27 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name27 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name27 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name27 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name27 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name28
label .monparm.frame37.frame38.name28 -background {grey70} -relief {raised} -textvariable {name(28)} -width {21}
# bindings
bind .monparm.frame37.frame38.name28 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name28 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name28 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name28 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name28 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.name29
label .monparm.frame37.frame38.name29 -background {grey80} -relief {raised} -textvariable {name(29)} -width {21}
# bindings
bind .monparm.frame37.frame38.name29 <B1-Motion> {move.dragwin %X %Y}
bind .monparm.frame37.frame38.name29 <Button-1> {label_drag %W %X %Y}
bind .monparm.frame37.frame38.name29 <Button-3> {label_selvar %W}
bind .monparm.frame37.frame38.name29 <ButtonRelease-1> {drop.dragwin}
bind .monparm.frame37.frame38.name29 <Enter> {mps_catch %W}

# build widget .monparm.frame37.frame38.mpscroll
scrollbar .monparm.frame37.frame38.mpscroll -activebackground {lightsteelblue} -activerelief {sunken} -background {lightsteelblue} -borderwidth {1} -command {mps_scroll} -highlightthickness {0} -relief {raised}
# bindings
bind .monparm.frame37.frame38.mpscroll <Map> {set first [expr $mps_base * 1.0 / $mps_maxvar]
set last [expr ($mps_base + $mps_height) * 1.0 / $mps_maxvar]
.monparm.frame37.frame38.mpscroll set $first $last}

# build widget .monparm.frame37.frame39
frame .monparm.frame37.frame39 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .monparm.frame37.frame39.value0
label .monparm.frame37.frame39.value0 -background {grey70} -relief {raised} -textvariable {value(0)} -width {12}
# bindings
bind .monparm.frame37.frame39.value0 <Button-3> {label_selval %W}

# build widget .monparm.frame37.frame39.value1
label .monparm.frame37.frame39.value1 -background {grey80} -relief {raised} -textvariable {value(1)} -width {12}
# bindings
bind .monparm.frame37.frame39.value1 <Button-3> {label_selval %W}

# build widget .monparm.frame37.frame39.value2
label .monparm.frame37.frame39.value2 -background {grey70} -relief {raised} -textvariable {value(2)} -width {12}
# bindings
bind .monparm.frame37.frame39.value2 <Button-3> {label_selval %W}

# build widget .monparm.frame37.frame39.value3
label .monparm.frame37.frame39.value3 -background {grey80} -relief {raised} -textvariable {value(3)} -width {12}
# bindings
bind .monparm.frame37.frame39.value3 <Button-3> {label_selval %W}

# build widget .monparm.frame37.frame39.value4
label .monparm.frame37.frame39.value4 -background {grey70} -relief {raised} -textvariable {value(4)} -width {12}
# bindings
bind .monparm.frame37.frame39.value4 <Button-3> {label_selval %W}

# build widget .monparm.frame37.frame39.value5
label .monparm.frame37.frame39.value5 -background {grey80} -relief {raised} -textvariable {value(5)} -width {12}
# bindings
bind .monparm.frame37.frame39.value5 <Button-3> {label_selval %W}

```



```

# build widget .monparm.frame37.frame39.value21
label .monparm.frame37.frame39.value21 -background {grey80} -relief {raised} -textvariable {value(21)} -width {12}
# bindings
bind .monparm.frame37.frame39.value21 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value22
label .monparm.frame37.frame39.value22 -background {grey70} -relief {raised} -textvariable {value(22)} -width {12}
# bindings
bind .monparm.frame37.frame39.value22 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value23
label .monparm.frame37.frame39.value23 -background {grey80} -relief {raised} -textvariable {value(23)} -width {12}
# bindings
bind .monparm.frame37.frame39.value23 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value24
label .monparm.frame37.frame39.value24 -background {grey70} -relief {raised} -textvariable {value(24)} -width {12}
# bindings
bind .monparm.frame37.frame39.value24 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value25
label .monparm.frame37.frame39.value25 -background {grey80} -relief {raised} -textvariable {value(25)} -width {12}
# bindings
bind .monparm.frame37.frame39.value25 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value26
label .monparm.frame37.frame39.value26 -background {grey70} -relief {raised} -textvariable {value(26)} -width {12}
# bindings
bind .monparm.frame37.frame39.value26 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value27
label .monparm.frame37.frame39.value27 -background {grey80} -relief {raised} -textvariable {value(27)} -width {12}
# bindings
bind .monparm.frame37.frame39.value27 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value28
label .monparm.frame37.frame39.value28 -background {grey70} -relief {raised} -textvariable {value(28)} -width {12}
# bindings
bind .monparm.frame37.frame39.value28 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame39.value29
label .monparm.frame37.frame39.value29 -background {grey80} -relief {raised} -textvariable {value(29)} -width {12}
# bindings
bind .monparm.frame37.frame39.value29 <Button-3> {label_setval %W}

# build widget .monparm.frame37.frame40
frame .monparm.frame37.frame40 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .monparm.frame37.frame40.units0
label .monparm.frame37.frame40.units0 -background {grey70} -relief {raised} -textvariable {units(0)} -width {8}

# build widget .monparm.frame37.frame40.units1
label .monparm.frame37.frame40.units1 -background {grey80} -relief {raised} -textvariable {units(1)} -width {8}

# build widget .monparm.frame37.frame40.units2
label .monparm.frame37.frame40.units2 -background {grey70} -relief {raised} -textvariable {units(2)} -width {8}

# build widget .monparm.frame37.frame40.units3
label .monparm.frame37.frame40.units3 -background {grey80} -relief {raised} -textvariable {units(3)} -width {8}

# build widget .monparm.frame37.frame40.units4
label .monparm.frame37.frame40.units4 -background {grey70} -relief {raised} -textvariable {units(4)} -width {8}

# build widget .monparm.frame37.frame40.units5
label .monparm.frame37.frame40.units5 -background {grey80} -relief {raised} -textvariable {units(5)} -width {8}

# build widget .monparm.frame37.frame40.units6
label .monparm.frame37.frame40.units6 -background {grey70} -relief {raised} -textvariable {units(6)} -width {8}

# build widget .monparm.frame37.frame40.units7
label .monparm.frame37.frame40.units7 -background {grey80} -relief {raised} -textvariable {units(7)} -width {8}

# build widget .monparm.frame37.frame40.units8
label .monparm.frame37.frame40.units8 -background {grey70} -relief {raised} -textvariable {units(8)} -width {8}

```



```
# build widget .monparm.frame37.frame41.desc28
label .monparm.frame37.frame41.desc28 -background {grey70} -relief {raised} -textvariable {desc(28)} -width {33}

# build widget .monparm.frame37.frame41.desc29
label .monparm.frame37.frame41.desc29 -background {grey80} -relief {raised} -textvariable {desc(29)} -width {33}

# build widget .monparm.frame42
frame .monparm.frame42 -borderwidth {2} -height {30} -relief {raised} -width {30}

# build widget .monparm.frame42.label43
label .monparm.frame42.label43 -background {lightsteelblue} -borderwidth {0} -font {-adobe-helvetica-medium-o-normal-18-180-75-75-p-98-iso8859-1} -foreground {red}
-text {Name}

# build widget .monparm.frame42.label1
label .monparm.frame42.label1 -background {lightsteelblue} -borderwidth {0} -font {-adobe-helvetica-medium-o-normal-18-180-75-75-p-98-iso8859-1} -foreground {red}
-text {Value}

# build widget .monparm.frame42.label3
label .monparm.frame42.label3 -background {lightsteelblue} -borderwidth {0} -font {-adobe-helvetica-medium-o-normal-18-180-75-75-p-98-iso8859-1} -foreground {red}
-text {Units}

# build widget .monparm.frame42.label5
label .monparm.frame42.label5 -background {lightsteelblue} -borderwidth {0} -font {-adobe-helvetica-medium-o-normal-18-180-75-75-p-98-iso8859-1} -foreground {red}
-text {Description}

# pack master .monparm.frame36
pack configure .monparm.frame36.button0 -side left
pack configure .monparm.frame36.button2 -side left
pack configure .monparm.frame36.button3 -side left
pack configure .monparm.frame36.button4 -side left
pack configure .monparm.frame36.button1 -side left

# pack master .monparm.frame37
pack configure .monparm.frame37.frame38 -fill y -side left
pack configure .monparm.frame37.frame39 -fill y -side left
pack configure .monparm.frame37.frame40 -fill y -side left
pack configure .monparm.frame37.frame41 -fill y -side left

# pack master .monparm.frame38
pack configure .monparm.frame38.mpscroll -fill y -side left
pack configure .monparm.frame38.name0
pack configure .monparm.frame38.name1
pack configure .monparm.frame38.name2
pack configure .monparm.frame38.name3
pack configure .monparm.frame38.name4
pack configure .monparm.frame38.name5
pack configure .monparm.frame38.name6
pack configure .monparm.frame38.name7
pack configure .monparm.frame38.name8
pack configure .monparm.frame38.name9
pack configure .monparm.frame38.name10
pack configure .monparm.frame38.name11
pack configure .monparm.frame38.name12
pack configure .monparm.frame38.name13
pack configure .monparm.frame38.name14
pack configure .monparm.frame38.name15
pack configure .monparm.frame38.name16
pack configure .monparm.frame38.name17
pack configure .monparm.frame38.name18
pack configure .monparm.frame38.name19
pack configure .monparm.frame38.name20
pack configure .monparm.frame38.name21
pack configure .monparm.frame38.name22
pack configure .monparm.frame38.name23
pack configure .monparm.frame38.name24
pack configure .monparm.frame38.name25
pack configure .monparm.frame38.name26
pack configure .monparm.frame38.name27
pack configure .monparm.frame38.name28
pack configure .monparm.frame38.name29

# pack master .monparm.frame37.frame39
pack configure .monparm.frame37.frame39.value0
pack configure .monparm.frame37.frame39.value1
pack configure .monparm.frame37.frame39.value2
```



```

pack configure .monparm.frame37.frame41.desc14
pack configure .monparm.frame37.frame41.desc15
pack configure .monparm.frame37.frame41.desc16
pack configure .monparm.frame37.frame41.desc17
pack configure .monparm.frame37.frame41.desc18
pack configure .monparm.frame37.frame41.desc19
pack configure .monparm.frame37.frame41.desc20
pack configure .monparm.frame37.frame41.desc21
pack configure .monparm.frame37.frame41.desc22
pack configure .monparm.frame37.frame41.desc23
pack configure .monparm.frame37.frame41.desc24
pack configure .monparm.frame37.frame41.desc25
pack configure .monparm.frame37.frame41.desc26
pack configure .monparm.frame37.frame41.desc27
pack configure .monparm.frame37.frame41.desc28
pack configure .monparm.frame37.frame41.desc29

# pack master .monparm.frame42
pack configure .monparm.frame42.label43 -fill x -ipadx 60 -side left
pack configure .monparm.frame42.label1 -fill x -ipadx 18 -side left
pack configure .monparm.frame42.label3 -fill x -ipadx 10 -side left
pack configure .monparm.frame42.label5 -expand 1 -fill x -side left

# pack master .monparm
pack configure .monparm.frame36 -anchor e
pack configure .monparm.frame42 -fill x
pack configure .monparm.frame37 -expand 1 -fill both

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .monparm"
    after 2 "catch {XFEeditSelShowWindows}"
}
}

proc DestroyWindow.monparm {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .monparm] != ""} {
        global xfShowWindow.monparm
        set xfShowWindow.monparm 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .monparm; XFEeditSelShowWindows"
    }
}
{
    catch "destroy .monparm"
    update
}
}

# procedure to show window ShowWindow.pref
proc ShowWindow.pref { args} {
# xf ignore me 7

# build widget .pref
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .pref"
}
{
    catch "destroy .pref"
}
toplevel .pref -relief {raised}

# Window manager configurations
wm positionfrom .pref program
wm sizefrom .pref program
wm geometry .pref 260x116+109+117
wm maxsize .pref 260 116
wm minsize .pref 260 116
wm protocol .pref WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .pref {Preferences}

# bindings
bind .pref <Reparent> {set ics_alarm_new $ics_alarm
set ics_confirm_new $ics_confirm
set ics_restrict_new $ics_restrict}

```

```

# build widget .pref.frame9
frame .pref.frame9 -height {30} -width {30}

# build widget .pref.frame9.button11
button .pref.frame9.button11 -borderwidth {1} -command {set ics_alarm $ics_alarm_new
set ics_confirm $ics_confirm_new
    set ics_restrict $ics_restrict_new
    if {$ics_restrict == "on"} {
        css_cmd stat "restrict [info hostname] 0"
    } { css_cmd stat "restrict [info hostname] 1" }
DestroyWindow.pref} -font {-adobe-helvetica-medium-r-normal-12-120-75-75-p-67-iso8859-1} -padx {11} -pady {4} -state {active} -text {Done}

# build widget .pref.frame9.button0
button .pref.frame9.button0 -borderwidth {1} -command {DestroyWindow.pref} -font {-adobe-helvetica-medium-r-normal-12-120-75-75-p-67-iso8859-1} -padx {11} -pady {4} -text {Cancel}

# build widget .pref.checkbutton0
checkbutton .pref.checkbutton0 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -offvalue {off} -onvalue {on} -text {Confirmation on} -variable {ics_confirm_new}

# build widget .pref.checkbutton1
checkbutton .pref.checkbutton1 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -offvalue {off} -onvalue {on} -text {Restricted} -variable {ics_restrict_new}

# build widget .pref.checkbutton2
checkbutton .pref.checkbutton2 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -offvalue {off} -onvalue {on} -text {Alarm pop-up} -variable {ics_alarm_new}

# pack master .pref.frame9
pack configure .pref.frame9.button0 -side right
pack configure .pref.frame9.button11 -side right

# pack master .pref
pack configure .pref.frame9 -anchor s -expand 1 -fill x -side bottom
pack configure .pref.checkbutton0 -anchor w
pack configure .pref.checkbutton1 -anchor w
pack configure .pref.checkbutton2 -anchor w

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .pref"
    after 2 "catch {XFEditSetShowWindows}"
}
}

proc DestroyWindow.pref {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .pref] != ""} {
        global xfShowWindow.pref
        set xfShowWindow.pref 0
        XFEditSetPath .
        after 2 "XFSaveAsProc .pref; XFEditSetShowWindows"
    }
}
{
    catch "destroy .pref"
    update
}
}

# procedure to show window ShowWindow.query
proc ShowWindow.query {args} {
# xf ignore me 7

# build widget .query
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .query"
}
{
    catch "destroy .query"
}
toplevel .query

# Window manager configurations
wm positionfrom .query program
wm sizefrom .query program

```

```

wm maxsize .query 1000 864
wm minsize .query 374 300
wm protocol .query WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .query {Query Programmer's Data Base}

# build widget .query.frame
frame .query.frame

# build widget .query.frame.scrollbar3
scrollbar .query.frame.scrollbar3 -borderwidth {1} -command {.query.frame.listbox1 xview} -highlightthickness {0} -orient {horizontal} -relief {raised}

# build widget .query.frame.scrollbar2
scrollbar .query.frame.scrollbar2 -borderwidth {1} -command {.query.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .query.frame.listbox1
listbox .query.frame.listbox1 -background {lightblue} -borderwidth {1} -font {-adobe-courier-bold-o-normal-12-120-75-75-m-70-iso8859-1} -xscrollcommand
{.query.frame.scrollbar3 set} -yscrollcommand {.query.frame.scrollbar2 set}
# bindings
bind .query.frame.listbox1 <B1-Motion> {%W select anchor [%W nearest %y]}
bind .query.frame.listbox1 <Button-1> {list_drag %W %y %X %Y}
bind .query.frame.listbox1 <ButtonRelease-1> {drop.dragwin}
bind .query.frame.listbox1 <Shift-B1-Motion> {%W select anchor [%W nearest %y]}
bind .query.frame.listbox1 <Shift-Button-1> {%W select anchor [%W nearest %y]}

# build widget .query.frame3
frame .query.frame3 -height {30} -width {30}

# build widget .query.frame3.button4
button .query.frame3.button4 -borderwidth {1} -command {DestroyWindow.query} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11}
-pady {4} -state {active} -text {Done}

# build widget .query.frame10
frame .query.frame10 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .query.frame10.frame2
frame .query.frame10.frame2 -height {30} -width {30}

# build widget .query.frame10.frame2.label5
label .query.frame10.frame2.label5 -borderwidth {0} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -text { Match: }

# build widget .query.frame10.frame2.entry6
entry .query.frame10.frame2.entry6 -background {lightblue} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -textvariable {query_match} -width {16}
# bindings
bind .query.frame10.frame2.entry6 <Key-Return> {query_list $query_match}

# build widget .query.frame10.frame2 radiobutton12
radiobutton .query.frame10.frame2.radiobutton12 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -highlightthickness {0} -text {items starting with}
-value {star} -variable {query_type}

# build widget .query.frame10.frame2 radiobutton13
radiobutton .query.frame10.frame2.radiobutton13 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -highlightthickness {0} -text {items containing}
-value {in} -variable {query_type}

# build widget .query.frame10.frame4
frame .query.frame10.frame4 -height {30} -width {30}

# build widget .query.frame10.frame4.label0
label .query.frame10.frame4.label0 -borderwidth {0} -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -text {}

# build widget .query.frame10.frame4.canvas1
canvas .query.frame10.frame4.canvas1 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas1 <Button-1> {%W configure -relief sunken
incr_index qindex(1)}
bind .query.frame10.frame4.canvas1 <ButtonRelease-1> {%W configure -relief raised}

# build widget .query.frame10.frame4.canvas2
canvas .query.frame10.frame4.canvas2 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas2 <Button-1> {%W configure -relief sunken
incr_index qindex(2)}
bind .query.frame10.frame4.canvas2 <ButtonRelease-1> {%W configure -relief raised}

```

```

# build widget .query.frame10.frame4.canvas3
canvas .query.frame10.frame4.canvas3 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas3 <Button-1> {%W configure -relief sunken
incr_index qindex(3)}
bind .query.frame10.frame4.canvas3 <ButtonRelease-1> {%W configure -relief raised}

# build widget .query.frame10.frame4.canvas4
canvas .query.frame10.frame4.canvas4 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas4 <Button-1> {%W configure -relief sunken
decr_index qindex(1)}
bind .query.frame10.frame4.canvas4 <ButtonRelease-1> {%W configure -relief raised}

# build widget .query.frame10.frame4.canvas5
canvas .query.frame10.frame4.canvas5 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas5 <Button-1> {%W configure -relief sunken
decr_index qindex(2)}
bind .query.frame10.frame4.canvas5 <ButtonRelease-1> {%W configure -relief raised}

# build widget .query.frame10.frame4.canvas6
canvas .query.frame10.frame4.canvas6 -borderwidth {1} -height {21} -highlightthickness {0} -relief {raised} -width {12}
# bindings
bind .query.frame10.frame4.canvas6 <Button-1> {%W configure -relief sunken
decr_index qindex(3)}
bind .query.frame10.frame4.canvas6 <ButtonRelease-1> {%W configure -relief raised}

# build widget .query.frame10.frame4.entry7
entry .query.frame10.frame4.entry7 -background {lightblue} -textvariable {qindex(1)} -width {5}

# build widget .query.frame10.frame4.entry8
entry .query.frame10.frame4.entry8 -background {lightblue} -textvariable {qindex(2)} -width {5}

# build widget .query.frame10.frame4.entry9
entry .query.frame10.frame4.entry9 -background {lightblue} -textvariable {qindex(3)} -width {5}

# build widget .query.frame10.frame4.label10
label .query.frame10.frame4.label10 -borderwidth {0} -text {,}

# build widget .query.frame10.frame4.label11
label .query.frame10.frame4.label11 -borderwidth {0} -text {,}

# build widget .query.frame10.frame4.label12
label .query.frame10.frame4.label12 -borderwidth {0} -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -text {}

# build widget .query.frame10.frame4.label5
label .query.frame10.frame4.label5 -borderwidth {0} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -text {Array index: }

# pack master .query.frame
pack configure .query.frame.scrollbar2 -fill y -side right
pack configure .query.frame.listbox1 -expand 1 -fill both
pack configure .query.frame.scrollbar3 -fill x -side bottom

# pack master .query.frame3
pack configure .query.frame3.button4 -side left

# pack master .query.frame10
pack configure .query.frame10.frame2 -fill x
pack configure .query.frame10.frame4 -fill x

# pack master .query.frame2
pack configure .query.frame10.frame2.label5 -side left
pack configure .query.frame10.frame2 radiobutton12 -expand 1 -fill x -side left
pack configure .query.frame10.frame2 radiobutton13 -expand 1 -fill x -side left
pack configure .query.frame10.frame2.entry6 -side left

# pack master .query.frame10.frame4
pack configure .query.frame10.frame4.label5 -side left
pack configure .query.frame10.frame4.label0 -side left
pack configure .query.frame10.frame4.canvas4 -side left
pack configure .query.frame10.frame4.entry7 -side left
pack configure .query.frame10.frame4.canvas1 -side left
pack configure .query.frame10.frame4.label10 -side left
pack configure .query.frame10.frame4.canvas5 -side left

```

```

pack configure .query.frame10.frame4.entry8 -side left
pack configure .query.frame10.frame4.canvas2 -side left
pack configure .query.frame10.frame4.label11 -side left
pack configure .query.frame10.frame4.canvas6 -side left
pack configure .query.frame10.frame4.entry9 -side left
pack configure .query.frame10.frame4.canvas3 -side left
pack configure .query.frame10.frame4.label12 -side left

# pack master .query
pack configure .query.frame10 -fill x
pack configure .query.frame -expand 1 -fill both
pack configure .query.frame3 -anchor e

.query.frame.listBox1 insert end {$_1byte} }
.query.frame.listBox1 insert end {$_2byte} }
.query.frame.listBox1 insert end {$_4byte} }
.query.frame.listBox1 insert end {$_4byte_2} temporary 4 byte integer}
.query.frame.listBox1 insert end {$_4byte_3} temporary 4 byte integer}
.query.frame.listBox1 insert end {$_array_2} (2,3) Two dimension integer array}
.query.frame.listBox1 insert end {$_logical} }
.query.frame.listBox1 insert end {icname} (5) Name of currently loaded IC}
.query.frame.listBox1 insert end {icrw} IC Read/Write command}

# build canvas items .query.frame10.frame4.canvas1
set xfTmpTag [.query.frame10.frame4.canvas1 create line 7.0 14.0 7.0 6.0]
=query.frame10.frame4.canvas1 itemconfigure $xfTmpTag -arrow {last} -joinstyle {miter} -width {3}
# build canvas items .query.frame10.frame4.canvas2
set xfTmpTag [.query.frame10.frame4.canvas2 create line 7.0 14.0 7.0 6.0]
=query.frame10.frame4.canvas2 itemconfigure $xfTmpTag -arrow {last} -joinstyle {miter} -width {3}
# build canvas items .query.frame10.frame4.canvas3
set xfTmpTag [.query.frame10.frame4.canvas3 create line 7.0 14.0 7.0 6.0]
=query.frame10.frame4.canvas3 itemconfigure $xfTmpTag -arrow {last} -joinstyle {miter} -width {3}
# build canvas items .query.frame10.frame4.canvas4
set xfTmpTag [.query.frame10.frame4.canvas4 create line 7.0 16.0 7.0 8.0]
=query.frame10.frame4.canvas4 itemconfigure $xfTmpTag -arrow {first} -joinstyle {miter} -width {3}
# build canvas items .query.frame10.frame4.canvas5
set xfTmpTag [.query.frame10.frame4.canvas5 create line 7.0 16.0 7.0 8.0]
=query.frame10.frame4.canvas5 itemconfigure $xfTmpTag -arrow {first} -joinstyle {miter} -width {3}
# build canvas items .query.frame10.frame4.canvas6
set xfTmpTag [.query.frame10.frame4.canvas6 create line 7.0 16.0 7.0 8.0]
=query.frame10.frame4.canvas6 itemconfigure $xfTmpTag -arrow {first} -joinstyle {miter} -width {3}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .query"
    after 2 "catch [XFEditSetShowWindows]"
}
}

proc DestroyWindow {query} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .query] != ""} {
        global xfShowWindow(query)
        set xfShowWindow(query) 0
        XFEditSetPath .
        after 2 "XFSaveAsProc .query; XFEditSetShowWindows"
    }
}
{
    catch "destroy .query"
    update
}
}

# procedure to show window ShowWindow.rfi
proc ShowWindow.rfi { args} {
# xf ignore me 7

# build widget .rfi
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .rfi"
}
{
    catch "destroy .rfi"
}
toplevel .rfi -relief {raised}

```

```

# Window manager configurations
wm positionfrom .rfi.program
wm sizefrom .rfi.program
wm maxsize .rfi 1000 864
wm minsize .rfi 510 300
wm protocol .rfi WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .rfi {Remote Function Index}

# bindings
bind .rfi <Reparent> {rfi_fill " "}

# build widget .rfi.frame
frame .rfi.frame

# build widget .rfi.frame.scrollbar2
scrollbar .rfi.frame.scrollbar2 -borderwidth {1} -command {.rfi.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .rfi.frame.listbox1
listbox .rfi.frame.listbox1 -background {#c8dcdc} -borderwidth {1} -font {-adobe-courier-bold-r-normal-12-120-75-75-m-70-iso8859-1} -yscrollcommand
{.rfi.frame.scrollbar2 set}
# bindings
bind .rfi.frame.listbox1 <Double-Button-1> {set index [%W nearest %y]
if {$index != ""} {
    rfp [lindex [%W get $index] 0]
}}
```

build widget .rfi.frame.frame30

```

frame .rfi.frame.frame30 -height {30} -width {30}

# build widget .rfi.frame.frame30.label31
label .rfi.frame.frame30.label31 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {RF Name} -width {20}

# build widget .rfi.frame.frame30.label32
label .rfi.frame.frame30.label32 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {Range} -width {18}

# build widget .rfi.frame.frame30.label33
label .rfi.frame.frame30.label33 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {Description} -width {15}

# build widget .rfi.frame.frame30.label34
label .rfi.frame.frame30.label34 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {white} -relief
{raised} -text {Status} -width {12}

# build widget .rfi.frame35
frame .rfi.frame35 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .rfi.frame35.label38
label .rfi.frame35.label38 -background {slategrey} -borderwidth {1} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {white} -relief
{raised} -text {Search: }

# build widget .rfi.frame35.entry39
entry .rfi.frame35.entry39 -background {lightblue} -borderwidth {1} -font {-adobe-helvetica-medium-o-normal-14-140-75-75-p-78-iso8859-1} -highlightthickness {0} -width
{10}
# bindings
bind .rfi.frame35.entry39 <Key-Return> {rfi_fill [%W get]}

# build widget .rfi.frame24
frame .rfi.frame24 -height {30} -width {30}

# build widget .rfi.frame24.button36
button .rfi.frame24.button36 -borderwidth {1} -command {set index [.rfi.frame.listbox1 curselection]
if {$index != ""} {
    rfp [lindex [.rfi.frame.listbox1 get $index] 0]
}} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -text {Edit}

# build widget .rfi.frame24.button37
button .rfi.frame24.button37 -borderwidth {1} -command {.rfi.frame.listbox1 delete 0 end
DestroyWindow.rfi} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -padx {11} -pady {4} -state {active} -text {Done}

# pack master .rfi.frame
pack configure .rfi.frame.scrollbar2 -fill y -side right

```

```

pack configure .rfi.frame.frame30 -fill x
pack configure .rfi.frame.listbox1 -expand 1 -fill both

# pack master .rfi.frame.frame30
pack configure .rfi.frame.frame30.label31 -side left
pack configure .rfi.frame.frame30.label34 -side left
pack configure .rfi.frame.frame30.label32 -side left
pack configure .rfi.frame.frame30.label33 -expand 1 -fill x -side left

# pack master .rfi.frame35
pack configure .rfi.frame35.label38 -fill y -side left
pack configure .rfi.frame35.entry39 -expand 1 -fill both -side left

# pack master .rfi.frame24
pack configure .rfi.frame24.button37 -expand 1 -fill x -side left
pack configure .rfi.frame24.button36 -expand 1 -fill x -side left

# pack master .rfi
pack configure .rfi.frame -expand 1 -fill both
pack configure .rfi.frame35 -fill x
pack configure .rfi.frame24 -anchor e -side bottom

.rfi.frame35.entry39 insert end {}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .rfi"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.rfi {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .rfi] != ""} {
        global xShowWindow.rfi
        set xShowWindow.rfi 0
        XFEditSelPath .
        after 2 "XFSaveAsProc .rfi; XFEditSelShowWindows"
    }
}
{
    catch "destroy .rfi"
    update
}
}

# procedure to show window ShowWindow.rfp
proc ShowWindow.rfp { args} {
# xf ignore me 7

# build widget .rfp
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .fp"
}
{
    catch "destroy .fp"
}
toplevel .fp -relief {raised}

# Window manager configurations
wm positionfrom .fp program
wm sizefrom .fp program
wm maxsize .fp 1024 768
wm minsize .fp 240 138
wm protocol .fp WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .fp {Remote Function Control}

# build widget .fp.label1
label .fp.label1 -background {grey60} -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} -foreground {yellow} -padx {8} -pady {4} -relief {ridge}
-text {Heater 2 control switch} -textvariable {rfpdesc}

# build widget .fp.frame2
frame .fp.frame2 -background {grey50} -height {30} -width {30}

```

```

# build widget .rfp.frame2.frame3
frame .rfp.frame2.frame3 -background {grey50} -height {30} -width {30}

# build widget .rfp.frame2.frame3.frame4
frame .rfp.frame2.frame3.frame4 -background {grey50} -height {30} -width {30}

# build widget .rfp.frame2.frame3.frame4.label6
label .rfp.frame2.frame3.frame4.label6 -background {grey50} -borderwidth {0} -foreground {white} -text {Actual } -width {8}

# build widget .rfp.frame2.frame3.frame4.label7
label .rfp.frame2.frame3.frame4.label7 -background {grey50} -borderwidth {0} -foreground {white} -text {Requested}

# build widget .rfp.frame2.frame3.frame5
frame .rfp.frame2.frame3.frame5 -background {grey50} -height {30} -width {30}

# build widget .rfp.frame2.frame3.frame5.label9
label .rfp.frame2.frame3.frame5.label9 -background {grey50} -borderwidth {0} -text {off} -textvariable {rfpfeedback} -width {7}

# build widget .rfp.frame2.frame3.frame5.entry10
entry .rfp.frame2.frame3.frame5.entry10 -background {azure} -highlightthickness {0} -state {disabled} -textvariable {rfp_requested} -width {10}
# bindings
bind .rfp.frame2.frame3.frame5.entry10 <Key-Return> {rfp_set $rfp_requested}

# build widget .rfp.frame2.frame3.button11
button .rfp.frame2.frame3.button11 -borderwidth {1} -command {set index [.rfp.frame2.frame.listbox1 curselection]
if {$index != ""} {
    rfp_set [.rfp.frame2.frame.listbox1 get $index]
}} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -highlightbackground {grey50} -padx {11} -pady {4} -text {Apply} -width {4}

# build widget .rfp.frame2.frame3.button13
button .rfp.frame2.frame3.button13 -borderwidth {1} -command {DestroyWindow.rfp} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1}
-highlightbackground {grey50} -padx {11} -pady {4} -state {active} -text {Done} -width {4}

# build widget .rfp.frame2.frame3.frame3
frame .rfp.frame2.frame3.frame3 -height {30} -width {30}

# build widget .rfp.frame2.frame3.frame3.label1
label .rfp.frame2.frame3.frame3.label1 -background {grey50} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -textvariable {rfpjoin}
-width {2}

# build widget .rfp.frame2.frame3.frame3.label2
label .rfp.frame2.frame3.frame3.label2 -background {grey50} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {green}
-textvariable {rfpmin} -width {6}

# build widget .rfp.frame2.frame3.frame3.label4
label .rfp.frame2.frame3.frame3.label4 -background {grey50} -borderwidth {0} -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -foreground {green}
-textvariable {rfpmax} -width {6}

# build widget .rfp.frame2.frame
frame .rfp.frame2.frame

# build widget .rfp.frame2.frame.scrollbar2
scrollbar .rfp.frame2.frame.scrollbar2 -borderwidth {1} -command {.rfp.frame2.frame.listbox1 yview} -highlightthickness {0} -relief {raised}

# build widget .rfp.frame2.frame.listbox1
listbox .rfp.frame2.frame.listbox1 -background {#c8cdc8} -borderwidth {1} -yscrollcommand {.rfp.frame2.frame.scrollbar2 set}

# pack master .rfp.frame2
pack configure .rfp.frame2.frame3 -fill x -side left
pack configure .rfp.frame2.frame -expand 1 -fill both -side left

# pack master .rfp.frame2.frame3
pack configure .rfp.frame2.frame3.frame4 -fill x
pack configure .rfp.frame2.frame3.frame5 -ipady 4
pack configure .rfp.frame2.frame3.frame3
pack configure .rfp.frame2.frame3.button11
pack configure .rfp.frame2.frame3.button13

# pack master .rfp.frame2.frame3.frame4
pack configure .rfp.frame2.frame3.frame4.label6 -side left
pack configure .rfp.frame2.frame3.frame4.label7 -side left

# pack master .rfp.frame2.frame3.frame5
pack configure .rfp.frame2.frame3.frame5.label9 -side left

```

```

pack configure .rfp.frame2.frame3.frame5.entry10 -padx 4 -side right

# pack master .rfp.frame2.frame3.frame3
pack configure .rfp.frame2.frame3.frame3.label2 -side left
pack configure .rfp.frame2.frame3.frame3.label1 -side left
pack configure .rfp.frame2.frame3.frame3.label4 -side right

# pack master .rfp.frame2.frame
pack configure .rfp.frame2.frame.scrollbar2 -fill y -side right
pack configure .rfp.frame2.frame.listbox1 -expand 1 -fill both

# pack master .rfp
pack configure .rfp.label1 -fill x
pack configure .rfp.frame2 -expand 1 -fill both

.rfp.frame2.frame.listbox1 insert end {off}
.rfp.frame2.frame.listbox1 insert end {on}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .rfp"
    after 2 "catch {XFEeditSelShowWindows}"
}
}

proc DestroyWindow {rfp} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .rfp] != ""} {
        global xfShowWindow.rfp
        set xfShowWindow.rfp 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .rfp; XFEeditSelShowWindows"
    }
}
{
    catch "destroy .rfp"
    update
}
}

# procedure to show window .
proc ShowWindow {args} {# xf ignore me 7

# Window manager configurations
wm positionfrom . user
wm sizefrom . ""
wm maxsize . 1152 847
wm minsize . 132 1
wm protocol . WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title . {{asus}; s:\demoltsched.exe}

# build widget .frame12
frame .frame12 \
-height {30} \
-width {30}

# build widget .frame12.frame0
frame .frame12.frame0 \
-height {30} \
-relief [raised] \
-width {30}

# build widget .frame12.frame0.ctrlbtn1
frame .frame12.frame0.ctrlbtn1 \
-relief [raised]

# build widget .frame12.frame0.ctrlbtn1.menubutton8
menubutton .frame12.frame0.ctrlbtn1.menubutton8 \
-background {##595959} \
-font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} \
-foreground {yellow} \
-menu {.frame12.frame0.ctrlbtn1.menubutton8.m}

```

```

-padx {5} \
-pady {3} \
-relief {raised} \
-text {Status} \
-width {8}

# build widget .frame12.frame0.ctrlbtn1 menubutton8.m
menu .frame12.frame0.ctrlbtn1 menubutton8.m \
-borderwidth {0} \
-tearoff {0}
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {css_cmd recd run} \
-label {Run}
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {if {$ics_confirm == "on"} {
set ans {[tk_messageBox -icon question -type yesno -message "Do you really want to go to FREEZE?"]}
} {set ans yes}}

if {$ans == "yes"} {css_cmd recd frz} \
-label {Freeze}
.frame12.frame0.ctrlbtn1 menubutton8.m add separator
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {if {$ics_confirm == "on"} {
set ans {[tk_messageBox -icon question -type yesno -message "Do you really want to RESET?"]}
} {set ans yes}}

if {$ans == "yes"} {css_cmd recd "reset $curlC"} \
-label {Reset}
.frame12.frame0.ctrlbtn1 menubutton8.m add separator
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {if {$ics_confirm == "on"} {
set ans {[tk_messageBox -icon question -type yesno -message "Do you really want to go to TERMINATE the current real time program and RELOAD it?"]}
} {set ans yes}}

if {$ans == "yes"} {
css_cmd recd unload
css_cmd recd load
after 2000 {ics_titlebar_update}
} \
-label {Load}
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {if {$ics_confirm == "on"} {
set ans {[tk_messageBox -icon question -type yesno -message "Do you really want to go to TERMINATE the current real time program?"]}
} {set ans yes}}

if {$ans == "yes"} {css_cmd recd unload} \
-label {Unload}
.frame12.frame0.ctrlbtn1 menubutton8.m add separator
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {ShowWindow,pref} \
-label {Preferences}
.frame12.frame0.ctrlbtn1 menubutton8.m add separator
.frame12.frame0.ctrlbtn1 menubutton8.m add command \
-command {ics_quit} \
-label {Exit}

# build widget .frame12.frame0.ctrlbtn1 menubutton11
menubutton .frame12.frame0.ctrlbtn1 menubutton11 \
-background {#f59595} \
-font {adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} \
-foreground {yellow} \
-menu {.frame12.frame0.ctrlbtn1 menubutton11.m} \
-padx {5} \
-pady {3} \
-relief {raised} \
-text {Rate: 1.00} \
-textvariable {ratestr} \
-width {8}

# build widget .frame12.frame0.ctrlbtn1 menubutton11.m
menu .frame12.frame0.ctrlbtn1 menubutton11.m \
-borderwidth {0} \
-tearoff {0}
.frame12.frame0.ctrlbtn1 menubutton11.m add cascade \
-label {Slow}

```

```
-menu {.frame12.frame0.ctrlbtn1 menubutton11.m.m}
.frame12.frame0.ctrlbtn1 menubutton11.m add command \
-command {css_cmd recd "slow 1"} \
-label {Real time}
.frame12.frame0.ctrlbtn1 menubutton11.m add cascade \
-label {Fast} \
-menu {.frame12.frame0.ctrlbtn1 menubutton11.m.m2}

# build widget .frame12.frame0.ctrlbtn1 menubutton11.m.m
menu .frame12.frame0.ctrlbtn1 menubutton11.m.m \
-borderwidth {0} \
-tearoff {0}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 2"} \
-label {1/2}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 3"} \
-label {1/3}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 4"} \
-label {1/4}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 5"} \
-label {1/5}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 6"} \
-label {1/6}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 7"} \
-label {1/7}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 8"} \
-label {1/8}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 9"} \
-label {1/9}
.frame12.frame0.ctrlbtn1 menubutton11.m.m add command \
-command {css_cmd recd "slow 10"} \
-label {1/10}

# build widget .frame12.frame0.ctrlbtn1 menubutton11.m.m2
menu .frame12.frame0.ctrlbtn1 menubutton11.m.m2 \
-borderwidth {0} \
-tearoff {0}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 2"} \
-label {2}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 3"} \
-label {3}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 4"} \
-label {4}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 5"} \
-label {5}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 6"} \
-label {6}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 7"} \
-label {7}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 8"} \
-label {8}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 9"} \
-label {9}
.frame12.frame0.ctrlbtn1 menubutton11.m.m2 add command \
-command {css_cmd recd "fast 10"} \
-label {10}

# build widget .frame12.frame0.ctrlbtn2
frame .frame12.frame0.ctrlbtn2 \
-relief {raised}
```

```

# build widget .frame12.frame0.ctrlIn2 menubutton9
menubutton .frame12.frame0.ctrlIn2 menubutton9 \
    -background {#f59595} \
    -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} \
    -foreground {yellow} \
    -menu {.frame12.frame0.ctrlIn2 menubutton9.m} \
    -padx {5} \
    -pady {3} \
    -relief {raised} \
    -text {Diagrams} \
    -width {8}

# build widget .frame12.frame0.ctrlIn2 menubutton9.m
menu .frame12.frame0.ctrlIn2 menubutton9.m \
    -borderwidth {0} \
    -tearoff {0}
:frame12.frame0.ctrlIn2 menubutton9.m add command \
    -command {ShowWindow.diagidx} \
    -label {Diagram Index}
:frame12.frame0.ctrlIn2 menubutton9.m add cascade \
    -command {
}
    -label {Electrical Distribution} \
    -menu {.frame12.frame0.ctrlIn2 menubutton9.m.m}

# build widget .frame12.frame0.ctrlIn2 menubutton9.m.m
menu .frame12.frame0.ctrlIn2 menubutton9.m.m \
    -borderwidth {0} \
    -tearoff {0}
:frame12.frame0.ctrlIn2 menubutton9.m.m add command \
    -command {showdiag ed1.tcl}
}
    -label {ED1}
:frame12.frame0.ctrlIn2 menubutton9.m.m add command \
    -command {showdiag ed2.tcl}
}
    -label {ED2}

# build widget .frame12.frame0.ctrlIn2 menubutton10
menubutton .frame12.frame0.ctrlIn2 menubutton10 \
    -background {#f59595} \
    -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} \
    -foreground {yellow} \
    -menu {.frame12.frame0.ctrlIn2 menubutton10.m} \
    -padx {5} \
    -pady {3} \
    -relief {raised} \
    -text {Tableaus} \
    -width {8}

# build widget .frame12.frame0.ctrlIn2 menubutton10.m
menu .frame12.frame0.ctrlIn2 menubutton10.m \
    -borderwidth {0} \
    -tearoff {0}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.alarm} \
    -label {Alarm Monitor}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.aps} \
    -label {Automated Procedures}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.appmsg} \
    -label {Automated Procedure Messages}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.backtrack} \
    -label {Backtrack / Replay}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.evs} \
    -label {Event Summary}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.ets} \
    -label {Event Triggers}
:frame12.frame0.ctrlIn2 menubutton10.m add command \
    -command {ShowWindow.mfi} \

```

```
-label {Malfunction Index}
.frame12.frame0.ctrlIn2 menubutton10.m add command \
-command {ShowWindow.mfs} \
-label {Malfunction Status}
.frame12.frame0.ctrlIn2 menubutton10.m add command \
-command {ShowWindow.monparm}

}\\
-label {Monitored Parameters}
.frame12.frame0.ctrlIn2 menubutton10.m add command \
-command {exec wish icsgraph.tcl &} \
-label {Plotting}
.frame12.frame0.ctrlIn2 menubutton10.m add command \
-command {ShowWindow.rfi} \
-label {Remote Function Index}
.frame12.frame0.ctrlIn2 menubutton10.m add command \
-command {vcs_show} \
-label {Virtual Control Station}

# build widget .frame12.frame15
frame .frame12.frame15 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame20
frame .frame12.frame15.frame20 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame20.frame22
frame .frame12.frame15.frame20.frame22 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame20.frame22.label26
label .frame12.frame15.frame20.frame22.label26 \
-background {grey75} \
-relief {groove} \
-text {12/09/97} \
-textvariable {datestr} \
-width {8}

# build widget .frame12.frame15.frame20.frame23
frame .frame12.frame15.frame20.frame23 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame20.frame23.label27
label .frame12.frame15.frame20.frame23.label27 \
-background {grey75} \
-relief {groove} \
-text {19:49:37} \
-textvariable {clockstr} \
-width {8}

# build widget .frame12.frame15.frame21
frame .frame12.frame15.frame21 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame21.frame24
frame .frame12.frame15.frame21.frame24 \
-height {30} \
-width {30}

# build widget .frame12.frame15.frame21.frame24.label28
label .frame12.frame15.frame21.frame24.label28 \
-background {grey75} \
-relief {groove} \
-text {0.000000} \
-textvariable {cpusage} \
-width {8}

# build widget .frame12.frame15.frame21.frame25
frame .frame12.frame15.frame21.frame25 \
-height {30}
```

```

-width {30}

# build widget .frame12.frame15.frame21.frame25.label29
label .frame12.frame15.frame21.frame25.label29 \
    -background {grey75} \
    -relief {groove} \
    -text {01:37:33} \
    -textvariable {simtime} \
    -width {8}

# build widget .frame12.frame15.frame30
frame .frame12.frame15.frame30 \
    -height {30} \
    -width {30}

# build widget .frame12.frame15.frame30.label32
label .frame12.frame15.frame30.label32 \
    -background {grey75} \
    -relief {groove} \
    -text {malf: 0:0} \
    -textvariable {ics_malfstat} \
    -width {8}

# build widget .frame12.frame15.frame31
frame .frame12.frame15.frame31 \
    -height {30} \
    -width {30}

# build widget .frame12.frame15.frame31.label33
label .frame12.frame15.frame31.label33 \
    -background {grey75} \
    -relief {groove} \
    -width {8}

# build widget .frame12.frame16
frame .frame12.frame16 \
    -background {systembuttonface} \
    -borderwidth {1} \
    -relief {raised}
# bindings
bind .frame12.frame16 <Enter> {%W configure -bg systembuttonhighlight}
bind .frame12.frame16 <Leave> {%W configure -bg systembuttonface}

# build widget .frame12.frame16.label17
label .frame12.frame16.label17 \
    -background {systembuttonface} \
    -borderwidth {0} \
    -font {-adobe-helvetica-medium-r-normal-18-180-75-75-p-98-iso8859-1} \
    -foreground {blue} \
    -text {IC}
# bindings
bind .frame12.frame16.label17 <Button-1> {ShowWindow.icsum}
bind .frame12.frame16.label17 <Enter> {.frame12.frame16.label17 configure -bg systembuttonhighlight}
.frame12.frame16.label18 configure -bg systembuttonhighlight
.frame12.frame16.label19 configure -bg systembuttonhighlight
bind .frame12.frame16.label17 <Leave> {.frame12.frame16.label17 configure -bg systembuttonface}
.frame12.frame16.label18 configure -bg systembuttonface
.frame12.frame16.label19 configure -bg systembuttonface)

# build widget .frame12.frame16.label18
label .frame12.frame16.label18 \
    -background {systembuttonface} \
    -borderwidth {0} \
    -foreground {red} \
    -text {IC50} \
    -textvariable {curlC}
# bindings
bind .frame12.frame16.label18 <Button-1> {ShowWindow.icsum}
bind .frame12.frame16.label18 <Enter> {.frame12.frame16.label17 configure -bg systembuttonhighlight}
.frame12.frame16.label18 configure -bg systembuttonhighlight
.frame12.frame16.label19 configure -bg systembuttonhighlight
bind .frame12.frame16.label18 <Leave> {.frame12.frame16.label17 configure -bg systembuttonface}
.frame12.frame16.label18 configure -bg systembuttonface
.frame12.frame16.label19 configure -bg systembuttonface}

```

```
# build widget .frame12.frame16.label19
label .frame12.frame16.label19 \
    -background {systembuttonface} \
    -borderwidth {0} \
    -padx {0} \
    -pady {0} \
    -text {Run} \
    -textvariable {status} \
    -width {7}
# bindings
bind .frame12.frame16.label19 <Button-1> {ShowWindow.icsum}
bind .frame12.frame16.label19 <Enter> {.frame12.frame16.label17 configure -bg systembuttonhighlight
.frame12.frame16.label18 configure -bg systembuttonhighlight
.frame12.frame16.label19 configure -bg systembuttonhighlight}
bind .frame12.frame16.label19 <Leave> {.frame12.frame16.label17 configure -bg systembuttonface
.frame12.frame16.label18 configure -bg systembuttonface
.frame12.frame16.label19 configure -bg systembuttonface}

# pack master .frame12
pack configure .frame12.frame15 \
    -fill y \
    -side left
pack configure .frame12.frame16 \
    -fill y \
    -ipady 3 \
    -side left
pack configure .frame12.frame0 \
    -fill y \
    -side left

# pack master .frame12.frame0
pack configure .frame12.frame0.ctribtn1 \
    -expand 1 \
    -fill y
pack configure .frame12.frame0.ctribtn2 \
    -expand 1 \
    -fill y \
    -side bottom

# pack master .frame12.frame0.ctribtn1
pack configure .frame12.frame0.ctribtn1.menubutton8 \
    -expand 1 \
    -fill y \
    -side left
pack configure .frame12.frame0.ctribtn1.menubutton11 \
    -expand 1 \
    -fill y
# pack master .frame12.frame0.ctribtn2
pack configure .frame12.frame0.ctribtn2.menubutton9 \
    -fill y \
    -side left
pack configure .frame12.frame0.ctribtn2.menubutton10 \
    -fill y \
    -side left

# pack master .frame12.frame15
pack configure .frame12.frame15.frame20
pack configure .frame12.frame15.frame21
pack configure .frame12.frame15.frame30 \
    -side left
pack configure .frame12.frame15.frame31 \
    -side left

# pack master .frame12.frame15.frame20
pack configure .frame12.frame15.frame20.frame22 \
    -side left
pack configure .frame12.frame15.frame20.frame23 \
    -side left

# pack master .frame12.frame15.frame22
pack configure .frame12.frame15.frame20.frame22.label26

# pack master .frame12.frame15.frame23
pack configure .frame12.frame15.frame20.frame23.label27
```

```

# pack master .frame12.frame15.frame21
pack configure .frame12.frame15.frame21.frame24 \
    -side left
pack configure .frame12.frame15.frame21.frame25 \
    -side left

# pack master .frame12.frame15.frame21.frame24
pack configure .frame12.frame15.frame21.frame24.label28

# pack master .frame12.frame15.frame21.frame25
pack configure .frame12.frame15.frame21.frame25.label29

# pack master .frame12.frame15.frame30
pack configure .frame12.frame15.frame30.label32

# pack master .frame12.frame15.frame31
pack configure .frame12.frame15.frame31.label33

# pack master .frame12.frame16
pack configure .frame12.frame16.label17 \
    -fill x
pack configure .frame12.frame16.label18 \
    -fill x
pack configure .frame12.frame16.label19 \
    -expand 1 \
    -fill both

# pack master .
pack configure .frame12

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree ."
    after 2 "catch {XFEeditSetShowWindows}"
}
}

```

#User defined procedures

```

# Procedure: backtrack_getstatus
proc backtrack_getstatus {} {
    if {[isdisplayed .backtrack]} {
        set blist [css_cmd stat "bt_info"]
        set orgsel [.backtrack.frame.listbox1 curselection]
        set orgidx [.backtrack.frame.listbox1 nearest 0]
        .backtrack.frame.listbox1 delete 0 end
        eval ".backtrack.frame.listbox1 insert end $blist"
        .backtrack.frame.listbox1 yview $orgidx
        if {$orgsel != ""} {.backtrack.frame.listbox1 selection set $orgsel}
    }
}

```

```

# Procedure: css_stat
proc css_stat { cmd } {
    css_cmd stat $cmd
}

```

```

# Procedure: cyclic_user
proc cyclic_user {} {
    global clockstr
    global datestr
    global status
    global simtime
    global simssecs
    global cpusage
    global curlC
    global loadname
    global ratestr
    global stathost
    global bl_interval
    global ics_malstat
}

```

```

getval_cyclic
set clockstr [clock format [clock seconds] -format %X]
set datestr [clock format [clock seconds] -format %x].
set info [css_cmd stat status]
set status [lindex $info 0]
set rate [lindex $info 1]
set ratesir "Rate: $rate"
set simlime [lindex $info 2]
set simsecs [lindex $info 3]
set cpusage [lindex $info 4]
set loadname [file tail [lindex $info 5]]
set curlC [lindex $info 6]
set bt_interval [lindex $info 7]
set ics_malfstat [lindex $info 8]
mps_cyclic
disp_getstatus [info host]
backtrack_getstatus
mfs_getstatus
vcs_getstatus
}

```

```

# Procedure: decr_index
proc decr_index { iname} {
upvar $iname index
if {[catch {incr index -1}]} {set index 1}
if {$index < 1} {set index 1}
}

```

```

# Procedure: disp_getstatus
proc disp_getstatus { host} {
global stathost
if {[winfo exists .dispstat.frame.listbox1]} {
    set stathost "Connections from $host"
    set slist [css_cmd stat "getdisp $host"]
    .dispstat.frame.listbox1 delete 0 end
    foreach item $slist {
        set i1 [split [lindex $item 0] :]
        set ihost [lindex $i1 0]
        if {$ihost == $host} {
            set a1 [lindex $i1 1]
            set a2 [lindex $item 2]
            set a3 [lindex $item 3]
            set line [format "%-16s $a2 $a3" $a1]
            .dispstat.frame.listbox1 insert end $line
        }
    }
}

```

```

# Procedure: drop.dragwin
proc drop.dragwin {} {
global dragbuffer
set dragbuffer [.dragwin.buffer cget -text]
if {[info procs XFEedit] != ""} {
    if {[info commands .dragwin] != ""} {
        XFDestroy .dragwin
    }
}
catch "destroy .dragwin"
update
after 100 {set dragbuffer ""; set dragsrc ""}
}

```

```

# Procedure: history
proc history { args} {
set len [length $args]
if {$len == 0} {

```

```

    return [tcl::HistInfo]
}
set key [lindex $args 0]
set options "add, change, clear, event, info, keep, nextid, or redo"
switch -glob - $key {
    a* { # history add

        if {$len > 3} {
            return -code error "wrong # args: should be \"history add event ?exec?\""
        }
        if {[!{[string match $key* add]}]} {
            return -code error "bad option \"$key\": must be $options"
        }
        if {$len == 3} {
            set arg [lindex $args 2]
            if {!{([string match e* $arg] && [string match $arg* exec])}} {
                return -code error "bad argument \"$arg\": should be \"exec\""
            }
        }
        return [tcl::HistAdd [lindex $args 1] [lindex $args 2]]
    }
    ch* { # history change

        if {($len > 3) || ($len < 2)} {
            return -code error "wrong # args: should be \"history change newValue ?event?\""
        }
        if {[!{[string match $key* change]}]} {
            return -code error "bad option \"$key\": must be $options"
        }
        if {$len == 2} {
            set event 0
        } else {
            set event [lindex $args 2]
        }
        return [tcl::HistChange [lindex $args 1] $event]
    }
    cl* { # history clear

        if {($len > 1)} {
            return -code error "wrong # args: should be \"history clear\""
        }
        if {[!{[string match $key* clear]}]} {
            return -code error "bad option \"$key\": must be $options"
        }
        return [tcl::HistClear]
    }
    e* { # history event

        if {$len > 2} {
            return -code error "wrong # args: should be \"history event ?event?\""
        }
        if {[!{[string match $key* event]}]} {
            return -code error "bad option \"$key\": must be $options"
        }
        if {$len == 1} {
            set event -1
        } else {
            set event [lindex $args 1]
        }
        return [tcl::HistEvent $event]
    }
    i* { # history info

        if {$len > 2} {
            return -code error "wrong # args: should be \"history info ?count?\""
        }
        if {[!{[string match $key* info]}]} {
            return -code error "bad option \"$key\": must be $options"
        }
        return [tcl::HistInfo [lindex $args 1]]
    }
    k* { # history keep

        if {$len > 2} {

```

```

        return -code error "wrong # args: should be \"history keep ?count?\""
    }
    if {$len == 1} {
        return [tcl::HistKeep]
    } else {
        set limit [lindex $args 1]
        if {[catch {expr $limit}] || ($limit < 0)} {
            return -code error "illegal keep count \"$limit\""
        }
        return [tcl::HistKeep $limit]
    }
}
n* { # history nextid
    if {$len > 1} {
        return -code error "wrong # args: should be \"history nextid\""
    }
    if {[!$string match $key* nextid]} {
        return -code error "bad option \"$key\": must be $options"
    }
    return [expr $tcl::history(nextid) + 1]
}
r* { # history redo
    if {$len > 2} {
        return -code error "wrong # args: should be \"history redo ?event?\""
    }
    if {[!$string match $key* redo]} {
        return -code error "bad option \"$key\": must be $options"
    }
    return [tcl::HistRedo [lindex $args 1]]
}
default {
    return -code error "bad option \"$key\": must be $options"
}
}
}

```

```

# Procedure: ics_titlebar_update
proc ics_titlebar_update {} {
global port
global machine
global argv0

# display connection information in window title
set loadpath [lindex [css_cmd stat status] 5]
wm title . ("$machine): $loadpath"
}

# Procedure: icsum_desc
proc icsum_desc {} {
global icselected
global icnewdesc

# Update IC description
set index $icselected
incr index -1
set line [.icsum.frame.listbox1 get $index]
set icto [lindex $line 0]
set date [lindex $line 1]
set time [lindex $line 2]
set name [lindex $line 3]
if {[string range $icnewdesc 0 0] == ""} {
    set dstat ""
} {
    set dstat " "
}
set lname [string range $name 0 11]
set item [format "%s %s %s %-12s %s%s" $icto $date $time $name $dstat $icnewdesc]
.icsum.frame.listbox1 delete $index
.icsum.frame.listbox1 insert $index $item

# Now save to file
set fout [open ic/icsum.txt w]
if {$fout != -1} {

```

```

set size [.icsum.frame.listbox1 size]
for {set ctr 0} {$ctr < $size} {incr ctr} {
    puts $fout [.icsum.frame.listbox1 get $ctr]
}
close $fout
}

# Procedure: icsum_snap
proc icsum_snap {} {
global icnewdesc
global icselected
global clockstr
global datestr
global loadname

# Update IC information
set index $icselected
incr index -1
set lname [string range $loadname 0 11]
set item [format "%s %s %s %-12s \"%s\" $icselected $datestr $clockstr $lname $icnewdesc"]
.icsum.frame.listbox1 delete $index
.icsum.frame.listbox1 insert $index $item

# Now save to file
set fout [open ic/icsum.txt w]
if {$fout != -1} {
    set size [.icsum.frame.listbox1 size]
    for {set ctr 0} {$ctr < $size} {incr ctr} {
        puts $fout [.icsum.frame.listbox1 get $ctr]
    }
    close $fout
}
css_cmd recd "snap IC$icselected"
}

# Procedure: incr_index
proc incr_index { lname} {
upvar $lname index
if {[catch {incr index}] } {set index 1}
}

# Procedure: isdisplayed
proc isdisplayed { wname} {
# This procedure determines whether a window is visible and should be updated
#
# Returns: 1 if window exists and is visible
#           0 otherwise
if {[winfo exists $wname] && ([wm state $wname] == "normal") } {
    return 1
} { return 0}
}

# Procedure: label_catch
proc label_catch { wname} {
global dragbuffer
global dragsrc

if {$dragbuffer != ""} {
    set vname [lindex [$wname configure -textvariable] 4]
    if {$vname != ""} {
        eval "uplevel #0 {set $vname $dragbuffer}"
    }
    if {$dragsrc != "" && $dragsrc != $wname} {
        set vname [lindex [$dragsrc configure -textvariable] 4]
        if {$vname != ""} {
            eval "uplevel #0 {set $vname \"\"}"
        }
    }
    set dragbuffer ""
}
set dragsrc ""
}

```

```

}

# Procedure: label_drag
proc label_drag { wname screenX screenY } {
    global dragbuffer
    global dragsrc

    set vname [lindex [$wname configure -textvariable] 4]
    eval "uplevel #0 {set dragbuffer \$\$vname}"
    set dragsrc $wname
    show.dragwin $screenX $screenY
}

# Procedure: label_setval
proc label_setval { wname } {
    $wname configure -borderwidth 0 -textvariable {}
    entry $wname.setval -width 13 -borderwidth 1 -relief sunken -fg black -bg lightsteelblue -takefocus 1 -textvariable icstemp2 -font
    -adobe-helvetica-medium-o-normal-10-100-75-75-p-57-iso8859-1
    pack configure $wname.setval
    focus $wname.setval
    bind $wname.setval <Key-Return> {
        set icstemp2 [string trimleft $icstemp2]
        set wparent [winfo parent %W]
        destroy %W
        set offset [string range [winfo name $wparent] 5 end]
        $wparent configure -borderwidth 2 -textvariable value($offset)
        if {$icstemp2 != ""} {
            incr offset $mps_base
            set vname [lindex $DataSrcList $offset]
            if {$vname != "a_z"} {
                css_cmd ctrl "setval $vname $icstemp2"
                mps_update
            }
        }
        set icstemp2 ""
    }
    bind $wname.setval <Key-Escape> {
        set wparent [winfo parent %W]
        destroy %W
        $wparent configure -borderwidth 2
        set icstemp2 ""
    }
}

# Procedure: label_setvar
proc label_setvar { wname } {
    $wname configure -borderwidth 0
    entry $wname.setvar -width 24 -borderwidth 1 -relief sunken -fg black -bg lightsteelblue -takefocus 1 -textvariable icstemp -font
    -adobe-helvetica-medium-o-normal-10-100-75-75-p-57-iso8859-1
    pack $wname.setvar
    focus $wname.setvar
    bind $wname.setvar <Key-Return> {
        set icstemp [string trimleft $icstemp]
        set wparent [winfo parent %W]
        set vname [lindex [$wparent configure -textvariable] 4]
        set $vname $icstemp
        destroy %W
        $wparent configure -borderwidth 2
        if {$icstemp != ""} {
            set offset [string range [winfo name $wparent] 4 end]
            incr offset $mps_base
            set DataSrcList [lreplace $DataSrcList $offset $offset $icstemp]
            mps_update
        }
        set icstemp ""
    }
    bind $wname.setvar <Key-Escape> {
        set wparent [winfo parent %W]
        destroy %W
        $wparent configure -borderwidth 2
        set icstemp ""
    }
}

```

```

}

# Procedure: list_drag
proc list_drag { wname ypos screenX screenY } {
    global dragbuffer
    global dragsrc
    global qindex

    set index [ $wname nearest $ypos ]
    set line [ $wname get $index ]
    set vname [ lindex $line 0 ]
    set dim [ lindex $line 1 ]
    if {[string index $dim 0] == "("} {
        set ndim [llength [split $dim ,]]
        set dimstr ""
        set sep ","
        for {set ctr 1} {$ctr <= $ndim} {incr ctr} {
            set dimstr "$dimstr$sep${qindex($ctr)}"
            set sep ","
        }
        set dimstr "${dimstr}"
    } {set dimstr ""}
    set dragbuffer "$vname$dimstr"
    # set dragsrc ""
    show.dragwin $screenX $screenY
}

# Procedure: mfi_fill
proc mfi_fill { filter } {
    set fstr [string trim $filter]
    if {$fstr == ""} {set fstr " "}
    .mfi.frame.listbox1 delete 0 end
    set mflist [css_cmd stat mfinfo]
    foreach remfunc $mflist {
        set mfname [lindex $remfunc 0]
        set desc [lindex $remfunc end]
        set line [format "%-16s $desc" $mfname $desc]
        if {[regexp -nocase $fstr $line]} {.mfi.frame.listbox1 insert end $line}
    }
}

# Procedure: mfp
proc mfp { mfname } {
    global mfp_fbname

    ShowWindow.mfp
    mfp_fill $mfname
    mfp_getstatus $mfp_fbname
}

# Procedure: mfp_apply
proc mfp_apply {} {
    global mfstatus
    global mfpdesc
    global mfp_mfname
    global mfp_fbname
    global mfstatus
    global init_severity_req
    global ramp_time_req
    global final_severity_req
    global delay_req
    global trigger_req

    if {$mfstatus == "OFF"} {
        set initsev 0
        set ramptime 0
        set finsev 0
        set delay 0
        set trigger 0
    }
}

```

```

set initsev [string trim $init_severity_req]
if {$initsev == ""} {set initsev 1}
set ramptime [string trim $ramp_time_req]
set finsev [string trim $final_severity_req]
if {$finsev == ""} {set finsev 1}
if {$ramptime == ""} {set ramptime 0}
if {$ramptime == 0} {set finsev $initsev}
set delay [string trim $delay_req]
if {$delay == ""} {set delay 0}
set trigger [string trim $trigger_req]
}

mmf $mfp_mfname $mfp_fbnname $mfstatus $initsev $ramptime $finsev $delay $trigger
}

# Procedure: mfp_fill
proc mfp_fill { mfname} {
global mfpdesc
global mfp_mfname
global mfp_fbnname
global mfstatus
global init_severity_req
global ramp_time_req
global final_severity_req
global delay_req
global trigger_req

if {[winfo exists .mfp]} {
    set malf [lindex [css_cmd stat "mfinfo $mfname"] 0]
    set mfp_mfname [lindex $malf 0]
    set mfp_fbnname [lindex $malf 1]
    set status [lindex $malf 2]
    if {$status} {
        set mfstatus Active
    } {
        set mfstatus OFF
    }
    set size [llength $malf]
    set lastpos [expr $size - 2]
    set range [lrange $malf 4 $lastpos]
    set mfpdesc [lindex $malf end]
    set init_severity_req ""
    set ramp_time_req ""
    set final_severity_req ""
    set delay_req ""
    set trigger_req ""
    if {$mfp_mfname == $mfp_fbnname} {
        set type discrete
        .mfp.frame16.entry28 configure -bg systembuttonface -state disabled
        .mfp.frame17.entry30 configure -bg systembuttonface -state disabled
        .mfp.frame18.entry31 configure -bg systembuttonface -state disabled
    } {
        set type variable
        .mfp.frame16.entry28 configure -bg azure -state normal
        .mfp.frame17.entry30 configure -bg azure -state normal
        .mfp.frame18.entry31 configure -bg azure -state normal
    }
}
}

# Procedure: mfp_getstatus
proc mfp_getstatus { plid} {
global mfp_fbnname
global mfpfeedback

if {[winfo exists .mfp] && $plid == $mfp_fbnname} {
    set mfpfeedback [css_cmd stat "getpos $plid"]
    set cmd "mfp_getstatus $plid"
    after 1000 $cmd
}
}

# Procedure: mfs_getstatus
proc mfs_getstatus {} {

```

```

if {[!$isdisplayed .mfs]} {
    set mfslist [css_cmd stat "mfstat all"]
    set orgsel [.mfs.frame.listbox1 curselection]
    set orgidx [.mfs.frame.listbox1 nearest 0]
    .mfs.frame.listbox1 delete 0 end
    eval ".mfs.frame.listbox1 insert end $mfslist"
    .mfs.frame.listbox1 yview $orgidx
    if {$orgsel != ""} {.mfs.frame.listbox1 selection set $orgsel}
}
}

# Procedure: mmf
proc mmf { name fname state initsev ramptime finsev delay trigger} {
css_cmd ctrl "mfmod $name $fname $state $initsev $ramptime $finsev $delay $trigger"
}

# Procedure: move_dragwin
proc move_dragwin { screenX screenY} {
# This procedure moves the dragbuffer window
#
wm geometry .dragwin +[expr $screenX - 10]+[expr $screenY - 10]
}

# Procedure: move_icon
proc move_icon {} {
global icon_on

if {$icon_on} {
    move_dragwin [winfo pointerx .] [winfo pointery .]
    after 10 move_icon
}
}

# Procedure: mps_catch
proc mps_catch { wname} {
global dragbuffer
global dragsrc
global mps_base
global DataSrcList

if {$dragbuffer != ""} {
    if {$dragsrc != ""} {
        set offset [string range [winfo name $dragsrc] 4 end]
        incr offset $mps_base
        set DataSrcList [lreplace $DataSrcList $offset $offset "a_z"]
    }
    set offset [string range [winfo name $wname] 4 end]
    incr offset $mps_base
    set DataSrcList [lreplace $DataSrcList $offset $offset $dragbuffer]
    labelCatch $wname
    mps_update
}
}

# Procedure: mps_cyclic
proc mps_cyclic {} {
global mpslist
global value
global datalistid

if {[winfo exists .monparm]} {
    set vlist [css_cmd stat "getlist $datalistid"]
    set ctr 0
    foreach item $mpslist {
        if {$item == "a_z"} {
            set value($ctr) ""
        } {
            set value($ctr) [lindex $vlist $ctr]
        }
        incr ctr
    }
}
}

```

```

        }
    }

# Procedure: mps_insert
proc mps_insert {} {
    global dragbuffer
    global dragsrc
    global mps_base
    global DataSrcList

    set types {
        {"ICS monitored parameters"      {.mps}      }
        {"Text files"                   {.txt}      }
        {"All files"                    {"."}      }
    }
    set result [tk_getOpenFile -filetypes $types -initialdir ./mp -title "Insert Monitored Parameter List" -defaultextension .mps]
    if {$result != ""} {
        # Retrieve list to insert
        set fin [open $result r]
        gets $fin InsSrcList
        close $fin

        # Insert items into non-occupied slots
        set occupied ""
        set pos 0
        foreach item $InsSrcList {
            if {[lindex $DataSrcList $pos] == "a_z"} {
                set DataSrcList [lreplace $DataSrcList $pos $pos [lindex $InsSrcList $pos]]
            } { lappend occupied [lindex $InsSrcList $pos] }
            incr pos
        }

        # Insert remaining items into first available slots
        foreach item $occupied {
            set pos [lsearch -exact $DataSrcList a_z]
            if {$pos != -1} {
                set DataSrcList [lreplace $DataSrcList $pos $pos $item]
            }
        }

        # Refresh the monitored parameter window
        mps_update
    }
}

# Procedure: mps_load
proc mps_load {} {
    global mps_height
    global mps_base
    global DataSrcList
    global DataValList
    global name
    global value
    global units
    global desc
    global datalistid

    set types {
        {"ICS monitored parameters"      {.mps}      }
        {"Text files"                   {.txt}      }
        {"All files"                    {"."}      }
    }
    set result [tk_getOpenFile -filetypes $types -initialdir ./mp -title "Load Monitored Parameter List" -defaultextension .mps]
    if {$result != ""} {
        set fin [open $result r]
        gets $fin DataSrcList
        close $fin
        mps_update
    }
}

```

```

# Procedure: mps_save
proc mps_save {} {
    global DataSrcList

    set types {
        {"ICS monitored parameters"      {.mps}      }
        {"Text files"                  {.txt}      }
        {"All files"                   {}      }
    }

    set result [lk_getSaveFile -filetypes $types -initialdir /mp -title "Save Monitored Parameter List" -initialfile Untitled -defaultextension .mps]
    if {$result != ""} {
        set fout [open $result w]
        puts $fout $DataSrcList
        close $fout
    }
}

# Procedure: mps_scroll
proc mps_scroll { action args } {
    global mps_base
    global mps_maxvar
    global mps_height

    switch $action {
        scroll {
            set number [lindex $args 0]
            if {[lindex $args 1] == "pages"} {
                set delta $mps_height
            } {set delta 1}
            if {$number == 1} {
                set mps_base [expr $mps_base + $delta]
            } elseif {$number == -1} {
                set mps_base [expr $mps_base - $delta]
            }
        }
        moveto {
            set maxbase [expr $mps_maxvar - $mps_height]
            set mps_base [expr $args * $mps_maxvar]
        }
        default {puts $action}
    }

    set mps_base [expr int($mps_base)]
    if {$mps_base < 0} {set mps_base 0}
    set maxbase [expr $mps_maxvar - $mps_height]
    if {$mps_base >= $maxbase} {set mps_base $maxbase}
    set first [expr $mps_base * 1.0 / $mps_maxvar]
    set last [expr ($mps_base + $mps_height) * 1.0 / $mps_maxvar]
    .monparm.frame37.frame38.mpscroll set $first $last
    after 100 {mps_update}
}

# Procedure: mps_update
proc mps_update {} {
    global mps_height
    global mps_base
    global mpslist
    global DataSrcList
    global DataValList
    global name
    global value
    global units
    global desc
    global datalistid

    if {[winfo exists .monparm]} {
        set last [expr $mps_base + $mps_height - 1]
        set mpslist [lrange $DataSrcList $mps_base $last]
        css_cmd stat "selist $datalistid $mpslist"
        set vlist [css_cmd stat "gellist $datalistid"]
        set ctr 0
        foreach item $mpslist {
            if {$item == "a_z"} {
                set name($ctr) ""

```

```

        set value($ctr) ""
        set units($ctr) ""
        set desc($ctr) ""
    }{
        set name($ctr) $item
        set value($ctr) [lindex $vlist $ctr]
        set units($ctr) [css_cmd ctrl "ptid_info $item units"]
        set desc($ctr) [css_cmd ctrl "ptid_info $item briefdesc"]
    }
    incr ctr
}
}

# Procedure: read_ics
proc read_ics {} {
if {[winfo exists .icsum.frame.listbox1]} {
    set fin [open ic/icsum.txt r]
    if {$fin != -1} {
        .icsum.frame.listbox1 delete 0 end
        gets $fin line
        while {[eof $fin]} {
            set icto [lindex $line 0]
            set date [lindex $line 1]
            set time [lindex $line 2]
            set name [lindex $line 3]
            set desc [range $line 4 end]
            if {[string range $desc 0 0] == ""} {
                set dstat ""
            }{
                set dstat "."
            }
            set lname [string range $name 0 11]
            set item [format "%s %s %s %-12s %s%s" $ctno $date $time $lname $dstat $desc]
            .icsum.frame.listbox1 insert end $item
            gets $fin line
        }
        close $fin
    }
}
}

# Procedure: rfi_fill
proc rfi_fill { filter} {
set fstr [string trim $filter]
if {$fstr == ""} {set fstr " "}
.rfi.frame.listbox1 delete 0 end
set rflist [css_cmd stat rfinfo]
foreach remfunc $rflist {
    set rfname [lindex $remfunc 0]
    set status [lindex $remfunc 2]
    set size [length $remfunc]
    set lastpos [expr $size - 2]
    set range [range $remfunc 4 $lastpos]
    set desc [lindex $remfunc end]
    set line [format "%-16s %8s %16s $desc" $rfname $status $range]
    if {[regexp -nocase $fstr $line]} {.rfi.frame.listbox1 insert end $line}
}
}

# Procedure: rfp
proc rfp { rfname} {
global rfp_fbnme

ShowWindow.rfp
rfp_fill $rfname
rfp_getstatus $rfp_fbnme
}

# Procedure: rfp_fill
proc rfp_fill { rfname} {
global rfpdesc
global rfpmin

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```

global rfpmax
global rfpjoin
global rfp_fname
global rfp_fbnname
global rfp_requested

if {[winfo exists .rfp]} {
    .rfp.frame2.frame.listbox1 delete 0 end
    set remfunc [lindex [css_cmd stat "rfinfo $rfname"] 0]
    set rfp_rfname [lindex $remfunc 0]
    set rfp_fbnname [lindex $remfunc 1]
    set status [lindex $remfunc 2]
    set type [lindex $remfunc 3]
    set size [llength $remfunc]
    set lastpos [expr $size - 2]
    set range [lrange $remfunc 4 $lastpos]
    set rfpdesc [lindex $remfunc end]
    set rfp_requested ""
    if {$type == 2} {
        set rfpmin [lindex $range 0]
        set rfpjoin to
        set rfpmax [lindex $range 1]
        .rfp.frame2.frame3.frame5.entry10 configure -state normal
    } {
        .rfp.frame2.frame3.frame5.entry10 configure -state disabled
        set rfpmin ""
        set rfpjoin ""
        set rfpmax ""
        eval ".rfp.frame2.frame.listbox1 insert end $range"
    }
}
}

```

```

# Procedure: rfp_getstatus
proc rfp_getstatus { plid } {
global rfp_fbnname
global rfpfeedback

if {[winfo exists .rfp] && $plid == $rfp_fbnname} {
    set rfpfeedback [css_cmd stat "getpos $plid"]
    set cmd "rfp_getstatus $plid"
    after 1000 $cmd
}
}

```

```

# Procedure: rfp_set
proc rfp_set { value } {
global rfp_fname
global rfp_requested
global rfpmin
global rfpmax

if {$rfpmin == ""} {
    set rfp_requested $value
    css_cmd ctrl "setpos $rfp_fname $value"
} {
    if {($value >= $rfpmin) && ($value <= $rfpmax)} {
        css_cmd ctrl "setval $rfp_fname $value"
    }
}
}

```

```

# Procedure: sendmsg
proc sendmsg { cmdstr } {
global datasrc

puts $datasrc "eval"
puts $datasrc $cmdstr
flush $datasrc
gets $datasrc result
puts $result
}

```

```

# Procedure: show.dragwin
proc show.dragwin { screenX screenY } {
    # This procedure creates a top level window which displays the
    # drag buffer.
    #
    global dragbuffer

    if {[winfo exists .dragwin]} {return}
    toplevel .dragwin
    label .dragwin.buffer -highlightthickness 0 -relief raised -borderwidth 1 -fg white -bg steelblue -text $dragbuffer -padx 0 -pady 0
    pack .dragwin.buffer
    wm overrideredirect .dragwin 1
    wm geometry .dragwin +[expr $screenX - 10]+[expr $screenY - 10]
}

# Procedure: showdiag
proc showdiag { filename } {
    css_cmd ctrl "launch $filename [info hostname]"
}

# Procedure: vcs_diag
proc vcs_diag { filename host } {
    global machine

    set orghost $machine
    switchdest $host
    css_cmd ctrl "launch $filename $orghost"
    switchdest $orghost
}

# Procedure: vcs_getstatus
proc vcs_getstatus {} {
    # Call to update VCS
    #
    global hostnames
    global vcsdiag
    global vcs_passno

    if {[winfo exists .vcs]} {return}
    set newlist [css_cmd stat getservers]
    if {$newlist != $hostnames} {
        vcs_show
        set hostnames $newlist
    }
    foreach item $hostnames {
        set dlist [css_cmd stat "getdiag $item"]
        if {$dlist == ""} {
            set vcsdiag($item) ""
        } {
            set totdiags [llength $dlist]
            set pos [expr $vcs_passno % $totdiags]
            set vcsdiag($item) [lindex $dlist $pos]
        }
    }
    incr vcs_passno
}

# Procedure: vcs_kill
proc vcs_kill { filename host } {
    css_cmd ctrl "kill ${host}:$filename"
}

# Procedure: vcs_show
proc vcs_show {} {
    # This procedure constructs a .vcs toplevel window based on
    # the list of hosts given in hostnames
    #
    global vcsdiag
}

```

```

global hostnames

if {[winfo exists .vcs]} {
    wm deiconify .vcs
    if {[info commands XFDestroy] != ""} {
        catch {XFDestroy .vcs.baseframe}
    } { catch "destroy .vcs.baseframe" }
}

toplevel .vcs
frame .vcs.buttons
pack .vcs.buttons -fill x -side bottom
button .vcs.buttons.done -bg slategrey -fg green -text Done -command {
    if {[info commands XFDestroy] != ""} {
        catch {XFDestroy .vcs}
    } { catch "destroy .vcs" }
}
} -font -adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1
pack .vcs.buttons.done -fill x
label .vcs.trash -image trashcan -bg grey70 -relief raised -borderwidth 2
set cmd "bind .vcs.trash <Enter> {if {$dragbuffer != \"} {vcs_kill \$dragbuffer \$dragbuffer2}}"
eval $cmd
pack .vcs.trash -fill x -side bottom
}

frame .vcs.baseframe
pack .vcs.baseframe -side top
set framectr 0
set hctr 3
set hostnames [css_cmd stat getservers]
foreach host $hostnames {
    incr hctr
    if {$hctr > 3} {
        set framename ".vcs.baseframe.frame$framectr"
        frame $framename
        pack configure $framename -side top
        incr framectr
        set hctr 1
    }
    frame $framename.$host
    pack configure $framename.$host -side left

    label $framename.$host.name -relief raised -borderwidth 2 -fg white -bg steelblue -text $host -width 8
    pack configure $framename.$host.name -side top

    label $framename.$host.target -relief raised -borderwidth 2 -bg lightsteelblue -width 8 -height 3 -textvariable vcsdiag($host)
    set cmd "bind $framename.$host.target <Enter> {if {$dragbuffer != \"} {vcs_diag \$dragbuffer $host}}"
    eval $cmd
    eval "bind $framename.$host.target <Button-1> {set dragbuffer \$vcsdiag($host); set dragbuffer2 $host; show.dragwin %X %Y}"
    eval "bind $framename.$host.target <B1-Motion> {move.dragwin %X %Y}"
    eval "bind $framename.$host.target <ButtonRelease-1> {drop.dragwin}"
    pack configure $framename.$host.target -side top
}

while {$hctr < 3} {
    frame $framename.blank$hctr
    pack configure $framename.blank$hctr -side left

    label $framename.blank$hctr.name -relief raised -borderwidth 2 -bg steelblue -text "" -width 8
    pack configure $framename.blank$hctr.name -side top

    label $framename.blank$hctr.target -relief raised -borderwidth 2 -bg lightsteelblue -width 8 -height 3 -text N/A
    pack configure $framename.blank$hctr.target -side left
    incr hctr
}

# Procedure: vcs_trash
proc vcs_trash {} {
    global machine
    global dragbuffer
    global dragbuffer2

    set orghost $machine
    set host $dragbuffer2
    if {$host != ""} {
        switchdest $host
        set diag $dragbuffer
    }
}

```

```

if {$diag != ""} {css_cmd ctrl "kill ${host}:$diag"}
switchdest $orghost
}

# User defined images

image create photo trashcan \
-file {trash.gif} \
-gamma {1.0} \
-height {0} \
-width {0}

# Internal procedures

# Procedure: Alias
if {[info procs Alias] == ""} {
proc Alias {args} {
# xf ignore me 7
#####
# Procedure: Alias
# Description: establish an alias for a procedure
# Arguments: args - no argument means that a list of all aliases
#           is returned. Otherwise the first parameter is
#           the alias name, and the second parameter is
#           the procedure that is aliased.
# Returns: nothing, the command that is bound to the alias or a
#          list of all aliases - command pairs.
# Sideeffects: internalAliasList is updated, and the alias
#              proc is inserted
#####
global internalAliasList

if {[llength $args] == 0} {
    return $internalAliasList
}
if {[llength $args] == 1} {
    set xfTmpIndex [lsearch $internalAliasList "[lindex $args 0]"]
    if {$xfTmpIndex != -1} {
        return [lindex [lindex $internalAliasList $xfTmpIndex] 1]
    }
}
if {[llength $args] == 2} {
    eval "proc [lindex $args 0] {args} {#xf ignore me 4
return [eval \"[lindex $args 1] \$args\"]}"
    set xfTmpIndex [lsearch $internalAliasList "[lindex $args 0]"]
    if {$xfTmpIndex != -1} {
        set internalAliasList [lreplace $internalAliasList $xfTmpIndex $xfTmpIndex "[lindex $args 0] [lindex $args 1]"]
    }
    lappend internalAliasList "[lindex $args 0] [lindex $args 1]"
}
}
error "Alias: wrong number of args: $args"
}
}
}

# Procedure: Cat
if {[info procs Cat] == ""} {
proc Cat {filename} {
# xf ignore me 7
#####
# Procedure: Cat
# Description: emulate UNIX cat for one file
# Arguments: filename
# Returns: file contents
# Sideeffects: none
#####
global tcl_platform
}
}

```

```

if {$tcl_platform(platform) == "unix"} {exec cat $filename}
set fileid [open $filename "r"]
set data [read $fileid]
close $fileid
return $data
}

}

}

# Procedure: Chmod
if {[info procs Chmod] == ""} {
proc Chmod { mode file} {
# xf ignore me 7
#####
# Procedure: Chmod
# Description: ignore UNIX chmod under DOS
# Arguments: file1 file2/directory
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec chmod $mode $file}
regsub -all {} $file1 {\\\\$} file1
regsub -all {} $file2 {\\\\$} file2
eval exec command.com /c copy /y $file1 $file2 >@stderr
}
}
}

# Procedure: Cp
if {[info procs Cp] == ""} {
proc Cp { file1 file2} {
# xf ignore me 7
#####
# Procedure: Cp
# Description: emulate UNIX cp with DOS COPY
# Arguments: file1 file2/directory
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec cp $file1 $file2}
regsub -all {} $file1 {\\\\$} file1
regsub -all {} $file2 {\\\\$} file2
eval exec command.com /c copy /y $file1 $file2 >@stderr
}
}
}

# Procedure: GetSelection
if {[info procs GetSelection] == ""} {
proc GetSelection {} {
# xf ignore me 7
#####
# Procedure: GetSelection
# Description: get current selection
# Arguments: none
# Returns: none
# Sideeffects: none
#####

# the save way
set xfSelection ""
catch "selection get" xfSelection
if {"$xfSelection" == "selection doesn't exist or form \"STRING!\" not defined"} {
    return ""
}
{
    return $xfSelection
}
}
}
}

```

```

# Procedure: Ls
if {[info procs Ls] == ""} {
proc Ls { args} {
# xf ignore me 7
#####
# Procedure: Ls
# Description: emulate UNIX ls
# Arguments: like UNIX (switches authorized -F -a [-a is ignored])
# Returns: directory list
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec ls $args {
    set last [lindex $args end]
    if {[lsearch $last "-"] >= 0 || $last == ""]} {set path ""} {set path ${last}/}
    set l1 [glob $path]
    set l11 ""
    if {[lsearch -exact $args "-F"] >= 0} then {set car "/"} else {set car ""}
    foreach f $l1 {
        if {[file isdirectory $f]} {set f [file tail $f]$car} {set f [file tail $f]}
        lappend l11 $f
    }
    return [lsort $l11]
}}
}
}
}

```

```

# Procedure: NoFunction
if {[info procs NoFunction] == ""} {
proc NoFunction { args} {
# xf ignore me 7
#####
# Procedure: NoFunction
# Description: do nothing (especially with scales and scrollbars)
# Arguments: args - a number of ignored parameters
# Returns: none
# Sideeffects: none
#####
}
}

```

```

# Procedure: Rm
if {[info procs Rm] == ""} {
proc Rm { filename} {
# xf ignore me 7
#####
# Procedure: Rm
# Description: emulate UNIX rm with DOS DEL
# Arguments: filename(s)
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {exec rm -f $filename}
    regsub -all {/} $filename {\\} filename
    eval exec command.com /c del $filename >@stderr
}
}
}

```

```

# Procedure: SN
if {[info procs SN] == ""} {
proc SN { {xfName ""}} {
# xf ignore me 7
#####
# Procedure: SN
# Description: map a symbolic name to the widget path
# Arguments: xfName
# Returns: the symbolic name
# Sideeffects: none
#####

```

```

SymbolicName $xfName
}

}

# Procedure: SymbolicName
if {"[info procs SymbolicName]" == ""} {
proc SymbolicName { {xfName ""}} {
# xf ignore me 7
#####
# Procedure: SymbolicName
# Description: map a symbolic name to the widget path
# Arguments: xfName
# Returns: the symbolic name
# Sideeffects: none
#####

global symbolicName

if {"$xfName" != ""} {
    set xfArrayName ""
    append xfArrayName symbolicName ( $xfName )
    if {[catch "set \"$xfArrayName\" $xfValue"]} {
        return $xfValue
    }
    if {"[info commands XFFProcError]" != ""} {
        XFFProcError "Unknown symbolic name:$xfName"
    } {
        puts stderr "XF error: unknown symbolic name:$xfName"
    }
}
return ""
}

# Procedure: Unalias
if {"[info procs Unalias]" == ""}{ 
proc Unalias { aliasName } {
# xf ignore me 7
#####
# Procedure: Unalias
# Description: remove an alias for a procedure
# Arguments: aliasName - the alias name to remove
# Returns: none
# Sideeffects: internalAliasList is updated, and the alias
#      proc is removed
#####
global internalAliasList

set xfIndex [lsearch $internalAliasList "$aliasName "]
if {$xfIndex != -1} {
    rename $aliasName ""
    set internalAliasList [lreplace $internalAliasList $xfIndex $xfIndex]
}
}
}

# application parsing procedure
proc XFLocalParseAppDefs {xfAppDefFile} {
    global xfAppDefaults lcl_platform

    # basically from: Michael Moore
    if {[file exists $xfAppDefFile] &&
        [file readable $xfAppDefFile] &&
        "[file type $xfAppDefFile]" == "link"} {
        catch "[file type $xfAppDefFile]" xfType
        while {"$xfType" == "link"} {
            if {[catch "file readlink $xfAppDefFile" xfAppDefFile]} {
                return
            }
        }
    }
}

```

```

    catch "file type $xfAppDefFile" xfType
}
}
if {!{"$xfAppDefFile" != "" &&
[file exists $xfAppDefFile] &&
[file readable $xfAppDefFile] &&
"[file type $xfAppDefFile]" == "file"} {
return
}
if {[lcatch "open $xfAppDefFile r" xfResult]} {
set xfAppFileContents [read $xfResult]
close $xfResult
foreach line [split $xfAppFileContents "\n"] {
# backup indicates how far to backup. It applies to the
# situation where a resource name ends in . and when it
# ends in *. In the second case you want to keep the *
# in the widget name for pattern matching, but you want
# to get rid of the . if it is the end of the name.
set backup -2
set line [string trim $line]
if {[string index $line 0] == "#" || "$line" == ""} {
# skip comments and empty lines
continue
}
if {[string compare "windows" $tcl_platform(platform)]} {
set list [split $line ":"]
} {
set list [split $line ":"]
}
set resource [string trim [lindex $list 0]]
set i [string last ":" $resource]
set j [string last " " $resource]
if {$j > $i} {
set i $j
set backup -1
}
incr i
set name [string range $resource $i end]
incr i $backup
set widname [string range $resource 0 $i]
set value [string trim [lindex $list 1]]
if {"$widname" != "" && "$widname" != "*"} {
# insert the widget and resourcename to the application
# defaults list.
if {[info exists xfAppDefaults]} {
set xfAppDefaults ""
}
lappend xfAppDefaults [list $widname [string tolower $name] $value]
}
}
}
}

# application loading procedure
proc XFLocalLoadAppDefs {{xfClasses ""} {xfPriority "startupFile"} {xfAppDefFile ""}} {
global env tcl_platform

if {[string compare "windows" $tcl_platform(platform)]} {
set separator ";"
} {
set separator ":"
}
if {"$xfAppDefFile" == ""} {
set xfFileList ""
if {[info exists env(XUSERFILESEARCHPATH)]} {
eval lappend xfFileList [split $env(XUSERFILESEARCHPATH) $separator]
}
if {[info exists env(XAPPLRESDIR)]} {
eval lappend xfFileList [split $env(XAPPLRESDIR) $separator]
}
if {[info exists env(XFILESEARCHPATH)]} {
eval lappend xfFileList [split $env(XFILESEARCHPATH) $separator]
}
append xfFileList "/usr/lib/X11/app-defaults"
append xfFileList "/usr/X11/lib/X11/app-defaults"

```

```

foreach xfCounter1 $xfClasses {
    foreach xfCounter2 $xfFileList {
        set xfPathName $xfCounter2
        if {[regsub -all "%N" "$xfPathName" "$xfCounter1" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%T" "$xfPathName" "app-defaults" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%S" "$xfPathName" "" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%C" "$xfPathName" "" xfResult]} {
            set xfPathName $xfResult
        }
        if {[file exists $xfPathName] &&
            [file readable $xfPathName] &&
            ("[file type $xfPathName]" == "file" ||
             "[file type $xfPathName]" == "link")} {
            catch "option readfile $xfPathName $xfPriority"
            if {[info commands XFParseAppDefs] != ""} {
                XFParseAppDefs $xfPathName
            }
        }
        if {[file exists $xfCounter2/$xfCounter1] &&
            [file readable $xfCounter2/$xfCounter1] &&
            ("[file type $xfCounter2/$xfCounter1]" == "file" ||
             "[file type $xfCounter2/$xfCounter1]" == "link")} {
            catch "option readfile $xfCounter2/$xfCounter1 $xfPriority"
            if {[info commands XFParseAppDefs] != ""} {
                XFParseAppDefs $xfCounter2/$xfCounter1
            }
        }
        if {[file exists $xfAppDefFile] &&
            [file readable $xfAppDefFile] &&
            ("[file type $xfAppDefFile]" == "file" ||
             "[file type $xfAppDefFile]" == "link")} {
            catch "option readfile $xfAppDefFile $xfPriority"
            if {[info commands XFParseAppDefs] != ""} {
                XFParseAppDefs $xfAppDefFile
            }
        }
    }
}

# load a specific application defaults file
if {[file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    ("[file type $xfAppDefFile]" == "file" ||
     "[file type $xfAppDefFile]" == "link")} {
    catch "option readfile $xfAppDefFile $xfPriority"
    if {[info commands XFParseAppDefs] != ""} {
        XFParseAppDefs $xfAppDefFile
    }
}

# application setting procedure
proc XFLocalSetAppDefs {{xfWidgetPath ".}} {
    global xfAppDefaults

    if {[info exists xfAppDefaults]} {
        return
    }
    foreach xfCounter $xfAppDefaults {
        if {"$xfCounter" == ""} {
            break
        }
        set widname [lindex $xfCounter 0]

```

```

if {[string match $widname ${xfWidgetPath}] ||
    [string match "${xfWidgetPath}*" $widname]} {
    set name [string tolower [lindex $xfCounter 1]]
    set value [lindex $xfCounter 2]
    # Now lets see how many tcl commands match the name
    # pattern specified.
    set widlist [info command $widname]
    if {"$widlist" != ""} {
        foreach widget $widlist {
            # make sure this command is a widget.
            if {[![catch "winfo id $widget"]] &&
                [string match "${xfWidgetPath}*" $widget]} {
                catch "$widget configure -$name $value"
            }
        }
    }
}

# initialize bindings for all widgets
proc XFInitAllBindings {} {
    # bindings
    bind all <Alt-Key> {
        tkTraverseToMenu %W %A
    }
    bind all <Alt-KeyRelease> {}
    bind all <Key-Alt_L> {}
    bind all <Key-Alt_R> {}
    bind all <Key-F10> {
        tkFirstMenu %W
    }
    bind all <Key-Tab> {focus [tk_focusNext %W]}
    bind all <KeyRelease-Alt_L> {}
    bind all <KeyRelease-Alt_R> {}
    bind all <KeyRelease-F10> {}
    bind all <Shift-Key-Tab> {focus [tk_focusPrev %W]}
}

# end source
proc EndSrc {} {
    global argv
    global env
    global connection
    global mps_base
    global DataSrcList
    global DataSrcList2
    global standalone
    global list_id
    global list_id2
    global cyclic_on
    global name
    global value
    global units
    global desc
    global mps_maxvar
    global mps_height
    global mpslist
    global odsload
    global bcselected
    global machine
    global port

    # set ODS load name
    set odsload rtsched.exe

    # clear out any old connections
    set namelist [array names connection]
    foreach item $namelist {
        unset connection($item)
        unset list_id($item)
        unset list_id2($item)
    }
}

```



```

set {desc(1)} {}
set {desc(10)} {}
set {desc(11)} {}
set {desc(12)} {}
set {desc(13)} {}
set {desc(14)} {}
set {desc(15)} {}
set {desc(16)} {}
set {desc(17)} {}
set {desc(18)} {}
set {desc(19)} {}
set {desc(2)} {}
set {desc(20)} {}
set {desc(21)} {}
set {desc(22)} {}
set {desc(23)} {}
set {desc(24)} {}
set {desc(25)} {}
set {desc(26)} {}
set {desc(27)} {}
set {desc(28)} {}
set {desc(29)} {}
set {desc(3)} {}
set {desc(4)} {}
set {desc(5)} {}
set {desc(6)} {}
set {desc(7)} {}
set {desc(8)} {}
set {desc(9)} {}
global {dragbuffer}
set {dragbuffer} {}
global {dragbuffer2}
set {dragbuffer2} {pentium}
global {dragsrc}
set {dragsrc} {}
global {et}
set {et(1)} {0}
set {et(10)} {0}
set {et(2)} {0}
set {et(3)} {0}
set {et(4)} {0}
set {et(5)} {0}
set {et(6)} {0}
set {et(7)} {0}
set {et(8)} {0}
set {et(9)} {0}
global {et_ctrl}
set {et_ctrl(1)} {OFF}
set {et_ctrl(10)} {OFF}
set {et_ctrl(2)} {OFF}
set {et_ctrl(3)} {OFF}
set {et_ctrl(4)} {OFF}
set {et_ctrl(5)} {OFF}
set {et_ctrl(6)} {OFF}
set {et_ctrl(7)} {OFF}
set {et_ctrl(8)} {OFF}
set {et_ctrl(9)} {OFF}
global {et_desc}
set {et_desc(1)} {}
set {et_desc(10)} {}
set {et_desc(2)} {}
set {et_desc(3)} {}
set {et_desc(4)} {}
set {et_desc(5)} {}
set {et_desc(6)} {}
set {et_desc(7)} {}
set {et_desc(8)} {}
set {et_desc(9)} {}
global {et_fname}
set {et_fname(1)} {}
set {et_fname(10)} {}
set {et_fname(2)} {}
set {et_fname(3)} {}
set {et_fname(4)} {}
set {et_fname(5)} {}

```

```
set {et_fname(6)} {}
set {et_fname(7)} {}
set {et_fname(8)} {}
set {et_fname(9)} {}
global {final_severity_req}
set {final_severity_req} {}
global {firs}
set {firs} {0:0}
global {flist}
set {flis1} {ed1.tcl ed2.tcl}
global {headingb1}
set {headingb1} {slategrey}
global {hostnames}
set {hostnames} {asus}
global {icnewdesc}
set {icnewdesc} {Electrical Network}
global {icno}
set {icno} {02}
global {icon_on}
set {icon_on} {0}
global {ics_alarm}
set {ics_alarm} {off}
global {ics_alarm_new}
set {ics_alarm_new} {off}
global {ics_confirm}
set {ics_confirm} {off}
global {ics_confirm_new}
set {ics_confirm_new} {off}
global {ics_malstat}
set {ics_malstat} {malf: 0:0}
global {ics_pref_new}
set {ics_pref_new} {off}
global {ics_restrict}
set {ics_restrict} {off}
global {ics_restrict_new}
set {ics_restrict_new} {off}
global {icselected}
set {icselected} {50}
global {icstemp}
set {icstemp} {}
global {icstemp2}
set {icstemp2} {}
global {index}
set {index} {1}
global {init_severity}
set {init_severity} {entry28}
global {init_severity_red}
set {init_severity_req} {}
global {item}
set {item} { 0 0 0 0 0}
global {last}
set {last} {0:1}
global {line}
set {line} { 50 08/24/97 13:01:19 RTSCHED.EXE "Electrical Network"}
global {list_id}
set {list_id(asus)} {17}
global {list_id2}
set {list_id2(asus)} {18}
global {lnam}
set {lnam} {rtsched}
global {loadname}
set {loadname} {rtsched.exe}
global {machine}
set {machine} {asus}
global {menuTearoff}
set {menuTearoff} {0}
global {mfp_fbname}
set {mfp_fbname} {edvreg_fail_fb}
global {mfp_mfname}
set {mfp_mfname} {edvreg_fail}
global {mfpdesc}
set {mfpdesc} {Voltage regulator selft failure}
global {mfpfeedback}
set {mfpfeedback} {1}
global {mfstatus}
```



```
set {rfpjoin} {}
global {rfpmax}
set {rfpmax} {}
global {rfpmin}
set {rfpmin} {}
global {rfpname}
set {rfpname} {ypriedhrlswitch}
global {selmachine}
set {selmachine} {cyrix}
global {simsecs}
set {simsecs} {5853}
global {simtime}
set {simtime} {01:37:33}
global {standalone}
set {standalone} {0}
global {stathost}
set {stathost} {Connections from asus}
global {status}
set {status} {Run}
global {time}
set {time} {08:00:00}
global {trigger_req}
set {trigger_req} {}
global {units}
set {units(0)} {}
set {units(1)} {}
set {units(10)} {}
set {units(11)} {}
set {units(12)} {}
set {units(13)} {}
set {units(14)} {}
set {units(15)} {}
set {units(16)} {}
set {units(17)} {}
set {units(18)} {}
set {units(19)} {}
set {units(2)} {}
set {units(20)} {}
set {units(21)} {}
set {units(22)} {}
set {units(23)} {}
set {units(24)} {}
set {units(25)} {}
set {units(26)} {}
set {units(27)} {}
set {units(28)} {}
set {units(29)} {}
set {units(3)} {}
set {units(4)} {}
set {units(5)} {}
set {units(6)} {}
set {units(7)} {}
set {units(8)} {}
set {units(9)} {}
global {value}
set {value(0)} {}
set {value(1)} {}
set {value(10)} {}
set {value(11)} {}
set {value(12)} {}
set {value(13)} {}
set {value(14)} {}
set {value(15)} {}
set {value(16)} {}
set {value(17)} {}
set {value(18)} {}
set {value(19)} {}
set {value(2)} {}
set {value(20)} {}
set {value(21)} {}
set {value(22)} {}
set {value(23)} {}
set {value(24)} {}
set {value(25)} {}
set {value(26)} {}
```

```

set {value(27)} {}
set {value(28)} {}
set {value(29)} {}
set {value(3)} {}
set {value(4)} {}
set {value(5)} {}
set {value(6)} {}
set {value(7)} {}
set {value(8)} {}
set {value(9)} {}
global {vcs_passno}
set {vcs_passno} {8459}
global {vcscdiag}
set {vcscdiag{asus}} {}
set {vcscdiag{pentium}} {}
set {vcscdiag{zenon}} {}
global {vname}
set {vname} {name(1)}
global {worldtime}
set {worldtime} {label26}
global {wparent}
set {wparent} {.monparm.frame37.frame38.name1}
global {xtemp1}
set {xtemp1} {948}
global {xtemp2}
set {xtemp2} {0}
global {yesNoBox}
set {yesNoBox(activeBackground)} {}
set {yesNoBox(activeForeground)} {}
set {yesNoBox(afterNo)} {0}
set {yesNoBox(afterYes)} {0}
set {yesNoBox(anrhor)} {n}
set {yesNoBox(background)} {}
set {yesNoBox(button)} {}
set {yesNoBox(font)} {-abobe-helvetica-bold-r-normal-24-240-75-75-p-138-iso8859-1}
set {yesNoBox(foreground)} {}
set {yesNoBox(justify)} {center}

# please don't modify the following
# variables. They are needed by xf.
global {autoLoadList}
set {autoLoadList{ics.tcl}} {}
set {autoLoadList{main.tcl}} {}
global {internalAliasList}
set {internalAliasList} {}
global {moduleList}
set {moduleList{ics.tcl}} {}
global {preloadList}
set {preloadList{xfInternal}} {}
global {symbolicName}
set {symbolicName{root}} {.}
global {xfWmSelPosition}
set {xfWmSelPosition} {.monparm .aps .pref}
global {xfWmSelSize}
set {xfWmSelSize} {.monparm .dispstat .pref}
global {xfAppDefToplevels}
set {xfAppDefToplevels} {}
}

# initialize global variables
InitGlobals

# display/remove toplevel windows.
ShowWindow.

global xfShowWindow.alarm
set xfShowWindow.alarm 0

global xfShowWindow.appmsg
set xfShowWindow.appmsg 0

global xfShowWindow.aps
set xfShowWindow.aps 0

global xfShowWindow.backtrack

```

```
set xfShowWindow.backtrack 0
global xfShowWindow.diagidx
set xfShowWindow.diagidx 0

global xfShowWindow.dispstat
set xfShowWindow.dispstat 0

global xfShowWindow.ets
set xfShowWindow.ets 0

global xfShowWindow.evs
set xfShowWindow.evs 0

global xfShowWindow.icsum
set xfShowWindow.icsum 0

global xfShowWindow.mfi
set xfShowWindow.mfi 0

global xfShowWindow.mfp
set xfShowWindow.mfp 0

global xfShowWindow.mfs
set xfShowWindow.mfs 0

global xfShowWindow.monparm
set xfShowWindow.monparm 0

global xfShowWindow.pref
set xfShowWindow.pref 0

global xfShowWindow.query
set xfShowWindow.query 0

global xfShowWindow.rfi
set xfShowWindow.rfi 0

global xfShowWindow.rfp
set xfShowWindow.rfp 0

# load default bindings.
if {[info exists env(XF_BIND_FILE)] &&
    "[info procs XFShowHelp]" == ""} {
    source $env(XF_BIND_FILE)
}

# initialize bindings for all widgets.
XFInitAllBindings

# parse and apply application defaults.
XFLocalLoadAppDfs lcs
XFLocalSetAppDfs

# end source
EndSrc

# eof
#
#!wish -f
# Program: icserver
# Tcl version: 7.6 (Tcl/Tk/XF)
# Tk version: 4.2
# XF version: 4.0
#
# -----
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```

```

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# _____
```

```

# module inclusion
global env
global xfLoadPath
global xfLoadInfo
set xfMisc(separator) @@
set xfLoadInfo 0
if {[info exists env(XF_LOAD_PATH)]} {
    if {[string first $env(XF_LOAD_PATH) .@.lib] == -1} {
        set xfLoadPath $env(XF_LOAD_PATH).@.lib
    } {
        set xfLoadPath .@.lib
    }
} {
    set xfLoadPath .@.lib
}

global argc
global argv
set tmpArgv ""
for {set counter 0} {$counter < $argc} {incr counter 1} {
    case [string tolower [lindex $argv $counter]] in {
        {-xfloadpath} {
            incr counter 1
            set xfLoadPath "[lindex $argv $counter]$xfLoadPath"
        }
        {-xfstartup} {
            incr counter 1
            source "[lindex $argv $counter]"
        }
        {-xbindfile} {
            incr counter 1
            set env(XF_BIND_FILE) "[lindex $argv $counter]"
        }
        {-xcolorfile} {
            incr counter 1
            set env(XF_COLOR_FILE) "[lindex $argv $counter]"
        }
        {-xcursorfile} {
            incr counter 1
            set env(XF_CURSOR_FILE) "[lindex $argv $counter]"
        }
        {-xffontfile} {
            incr counter 1
            set env(XF_FONT_FILE) "[lindex $argv $counter]"
        }
        {-xfmodelmono} {
            tk colormodel .monochrome
        }
        {-xfmodelcolor} {
            tk colormodel .color
        }
        {-xfloading} {
            set xfLoadInfo 1
        }
        {-xnoloading} {
    }
```

```

    set xfLoadInfo 0
}
{default} {
    lappend tmpArgv [lindex $argv $counter]
}
}
}
set argv $tmpArgv
set argc [llength $tmpArgv]
unset counter
unset tmpArgv

# procedure to show window .
proc ShowWindow {args} {# xf ignore me 7

    # Window manager configurations
    wm positionfrom . user
    wm sizefrom . ""
    update idletask
    wm iconify .
    wm maxsize . 1152 845
    wm minsize . 190 150
    wm protocol . WM_DELETE_WINDOW {XFPProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
    wm title . {xfmain.tcl on port 5000 connected to: s:\demo\rtscched.exe}

# build widget .frame1
frame .frame1

# build widget .frame1.button1
button .frame1.button1 \
    -borderwidth {1} \
    -command {quit} \
    -font {-adobe-helvetica-medium-o-normal-14-140-75-75-p-78-iso8859-1} \
    -padx {8} \
    -pady {4} \
    -text {Exit}

# build widget .frame1.button0
button .frame1.button0 \
    -borderwidth {1} \
    -command {.frame.text2 delete 1.0 end} \
    -font {-adobe-helvetica-medium-o-normal-14-140-75-75-p-78-iso8859-1} \
    -padx {8} \
    -pady {4} \
    -text {Clear Messages}

# build widget .frame
frame .frame \
    -relief {raised}

# build widget .frame.scrollbar1
scrollbar .frame.scrollbar1 \
    -borderwidth {1} \
    -command {.frame.text2 yview} \
    -highlightthickness {0} \
    -relief {raised}

# build widget .frame.scrollbar2
scrollbar .frame.scrollbar2 \
    -active relief {sunken} \
    -borderwidth {1} \
    -command {.frame.text2 xview} \
    -highlightthickness {0} \
    -orient {horizontal} \
    -relief {raised}

# build widget .frame.text2
text .frame.text2 \
    -background {#c8dcde} \
    -borderwidth {1} \
    -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} \
    -height {6} \

```

```

-width {50} \
-wrap {none} \
-xscrollcommand {.frame.scrollbar2 set} \
-yscrollcommand {.frame.scrollbar1 set}

# pack master .frame1
pack configure .frame1.button0 \
    -fill y \
    -side left
pack configure .frame1.button1 \
    -fill x \
    -side left

# pack master .frame
pack configure .frame.scrollbar1 \
    -fill y \
    -side right
pack configure .frame.scrollbar2 \
    -fill x \
    -side bottom
pack configure .frame.text2 \
    -expand 1 \
    -fill both

# pack master .
pack configure .frame1 \
    -anchor e \
    -side bottom
pack configure .frame \
    -expand 1 \
    -fill both

.frame.text2 insert end {getlist 2
status
getlist 2
status
newlist 1
newlist 2
disconnect asus:xfrmmain.tcl}

```

```

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree ."
    after 2 "catch {XFEeditSelShowWindows}"
}
}

```

User defined procedures

```

# Procedure: css_stat
proc css_stat { cmd } {
css_cmd stat $cmd
}

```

```

# Procedure: cyclic_server
proc cyclic_server {} {
global cyclicrate
global statusinfo
global statstr
global cyclic_on
global bt_interval
global bt_next
global bt_curing

```

```

global bt_totbc
global bt_info
global load_name
global simtime
global malfstat

if {$cyclic_on} {
    putsdata getstat
    getsdata statusinfo
    set statstr $statusinfo
    getsdata line
    lappend statusinfo $line
    getsdata simtime
    lappend statusinfo $simtime
    getsdata seconds
    lappend statusinfo $seconds
    getsdata line
    lappend statusinfo $line
    getsdata line
    lappend statusinfo $line
    getsdata line
    lappend statusinfo $line
    lappend statusinfo $bt_interval
    lappend statusinfo $malfstat

    switch $statstr {
        Run {
            if {$seconds >= $bt_next} {
                set bt_next [expr $seconds + $bt_interval]
                putsdata "snap BC$bt_curic"
                set bt_info($bt_curic) [format "%02d [clock format [clock seconds] -format \"%D %T\"] $simtime $load_name"
$bt_curic]
                incr bt_curic
                if {$bt_curic >= $bt_totbc} {set bt_curic 0}
            }
        }
        Sync {
            set bt_next 0
        }
    }
    icserv_malf_cyclic
}
after $cyclicrate {cyclic_server}
}

```

```

# Procedure: getdata
proc getdata { varname } {
    global dataserv

```

```

    upvar $varname vname
    gets $dataserv vname
}

```

```

# Procedure: getdatavalist
proc getdatavalist { listid } {
    global DataSrcList
    global DataValList
    global dataserv

```

```

    putsdata "getlist $listid"
    getsdata DataValList
}

```

```

# Procedure: getval
proc getval { varname } {
    global dataserv

```

```

    puts $dataserv "getval $varname"
    flush $dataserv
    gets $dataserv rtnval
    return $rtnval
}

```

```

# Procedure: ics_get_diaglist
proc ics_get_diaglist { host} {
    global dispstat
    global argv0

    set namelist [array names dispstat]
    set rtnval ""
    set servname [file tail $argv0]
    set icsname "ics.tcl"
    set xfname "xfmain.tcl"
    foreach item $namelist {
        set splitlist [split $item :]
        set iname [lindex $splitlist 1]
        set hname [lindex $splitlist 0]
        if      {$hname == $host} {
            if {($iname != $xfname) && ($iname != $servname) && ($iname != $icsname)} {lappend rtnval $iname}
        }
    }
    return $rtnval
}

# Procedure: ics_get_servers
proc ics_get_servers {} {
    global dispstat
    global argv0

    set namelist [array names dispstat]
    set rtnval ""
    set servname [file tail $argv0]
    foreach item $namelist {
        set splitlist [split $item :]
        set iname [lindex $splitlist 1]
        if {$iname == $servname} {lappend rtnval [lindex $splitlist 0]}
    }
    return $rtnval
}

# Procedure: icserv_datalink
proc icserv_datalink { loadname} {
    global dataserv
    global server_name

    if {[info exists dataserv]} { set dataserv ""}

    if {$dataserv == ""} {
        set dataserv [open "$server_name $loadname" r+]
        if {$dataserv == -1} {
            puts "Unable to connect $server_name to $loadname"
        }
    }
}

# Procedure: icserv_malf_cyclic
proc icserv_malf_cyclic {} {
    # This procedure assumes a calling rate of once per second
    #
    global mffilename
    global mfsstate
    global mfdelta
    global mffinsev
    global mfcusev
    global mfdelay
    global mfftrigger
    global trigval
    global statsstr
    global malfstat

    if {$statsstr == "Sync"} {
        # perform reset functions
        foreach name [array names mfsstate] {

```

```

        unset mffbnname($name)
        unset mfstate($name)
        unset mfdelta($name)
        unset mffinsev($name)
        unset mfcusev($name)
        unset mfdelay($name)
        unset mtrigger($name)
    }
    set malfstat "malf: 0:0"
}
if {$statstr != "Run"} {return}

set malftotal 0
set malfactive 0
foreach name [array names mfstate] {
    incr malftotal
    if {$mfdelay($name) > 0} {
        incr mfdelay($name) -1
    }
    if {$mtrigger($name) == ""} {
        if {$mfcusev($name) < $mffinsev($name)} {
            incr mfcusev($name) $mfdelta($name)
            if {$mfcusev($name) > $mffinsev($name)} {
                set mfcusev($name) $mffinsev($name)
            }
            putdata "set $mffbnname($name) $mfcusev($name)"
        }
        if {$mfstate($name)} {
            if {$name != $mffbnname($name)} {
                putdata "set $mffbnname($name) $mfcusev($name)"
            }
            putdata "set $name 1"
            set mfstate($name) 0
        }
    }
    if {$mtrigger($name)} {set mtrigger($name) ""}
}
if {$mfstate($name) == 0} {incr malfactive}
}
set malfstat "malf: ${malfactive}:$malftotal"
}

```

```

# Procedure: icserv_titlebar_update
proc icserv_titlebar_update {} {
global port_in
global argv0

# display connection information in window title
set loadpath [lindex [service status] 5]
wm title . "[file tail $argv0] on port $port_in connected to: $loadpath"
}

```

```

# Procedure: incoming
proc incoming { socket machine port} {
global socklist
global enabled

fconfigure $socket -blocking 1 -buffering full
set name [lindex [fconfigure $socket -peername] 1]
set enabled($name) 1
.frame.text2 insert end "Connection requested from $name\n"
lappend socklist $socket
fileevent $socket readable "readmsg $socket"
}

```

```

# Procedure: isnatnum
proc isnatnum { value} {
# This procedure checks whether value is a natural number
# (i.e. an integer >= zero
#
# Returns: 1 if a natural number
#          0 if not a natural number
#
#
```

```

set num $value
if {[catch {incr num}]} {return 0}
if {$value < 0} {return 0}
return 1
}

# Procedure: kill
proc kill { fname} {
global dispstat
global feedback_cmd

if {[info exists dispstat($fname)]} {
    # place quit command in feedback
    set feedback_cmd([lindex $dispstat($fname) 0]) quit
    unset dispstat($fname)
}
}

# Procedure: launch
proc launch { fname host} {
global dispstat
global feedback_cmd

if {[info exists dispstat($host:$fname)]} {
    set feedback_cmd([lindex $dispstat($host:$fname) 0]) popup
} {
    set haderror [catch {exec wish -file Data/$fname $host &} result]
    if {$haderror != 0} {
        puts $result
        bell
    }
}
}

# Procedure: putdata
proc putdata { line} {
global dataserv

puts $dataserv $line
flush $dataserv
}

# Procedure: quit
proc quit {} {
global connection
global list_id
global list_id2
global cyclic_on
global argv0

putdata exit
set cyclic_on 0

# close connections to other servers
foreach item [array names connection] {
    if {$connection($item) != ""} {
        css_cmd stat "newlist $list_id($item)"
        css_cmd stat "newlist $list_id2($item)"
        css_cmd stat "disconnect [info hostname]:[file tail $argv0]"
        close $connection($item)
    }
}
exit
}

# Procedure: readmsg
proc readmsg { socket} {
global DataSrcList
global DataValList
global history

```

```

global result
global errorcr
global enabled

set message ""
set tobytes 0
set line ""
set result ""

if {[eof $socket]} {
    close $socket
    return
}

# get initial information
set msgtype ""
set msg ""
catch {gets $socket msg}

if {$msg != ""} {
    set msgtype [lindex $msg 0]
    set line [lrange $msg 1 end]
    .frame.text2 insert end "$line\n"
}

set src [lindex [fconfigure $socket -peername] 1]
switch $msgtype {
    recd {
        if {$enabled($src)} {
            lappend history $line
            if {[catch {service $line} result]} {set result ""}
        }
    }
    ctrl {
        if {$enabled($src)} {
            if {[catch {service $line} result]} {set result ""}
        }
    }
    stat {
        if {[catch {service $line} result]} {set result ""}
    }
}
if {[eof $socket]} {
    close $socket
    return
}
# send copy of result string back to requester
puts $socket $result
catch {flush $socket}
.frame.text2 see end
}

# Procedure: service
proc service { cmdstr } {
global load_host
global load_name
global DataSrcList
global DataValList
global dispstat
global feedback_cmd
global dataserv
global statusinfo
global bt_interval
global bt_next
global bt_info
global enabled

set rtnval ""
set cmd [lindex $cmdstr 0]
set arg1 [lindex $cmdstr 1]
set arg2 [lindex $cmdstr 2]
set arg3 [lindex $cmdstr 3]
set arg4 [lindex $cmdstr 4]
set arg5 [lindex $cmdstr 5]

```

```

set arg6 [index $cmdstr 6]
set arg7 [index $cmdstr 7]
set arg8 [index $cmdstr 8]
switch $cmd {
    bt_info {
        set blist [lsort -integer [array names bt_info]]
        foreach item $blist {lappend rtnval $bt_info($item)}
    }
    bt_int_get { set rtnval $bt_interval $arg1 }
    bt_int_set {
        if {[isnatnum $arg1]} {
            if {$arg1 < 14401} {
                set bt_interval $arg1
                set bt_next [getval seconds]
                incr bt_next $bt_interval
            }
        }
    }
    bt_reset {
        puts "reset $arg1"
        set bignum [string range $arg1 2 3]
        set limestr [index $bt_info($bignum) 3]
        set totsecs [expr [clock scan $limestr] - [clock scan "00:00:00"]]
        set freq [getval freq]
        set totframes [expr ($totsecs * $freq) + 1]
        after 100
        puts "set seconds $totsecs"
        puts "set totframes $totframes"
    }
    disconnect {
        set clientname $arg1
        if {[info exists dispstat($clientname)]} {
            if {[string index $dispstat($clientname) 0] == "+"} {
                # Conducting a diagram replacement operation.
                # So don't delete the variable. Just remove the "+"
                set dispstat($clientname) [string range $dispstat($clientname) 1 end]
            } {unset dispstat($clientname)}
        }
        set cmachine [index [split $arg1 :] 0]
        if {[info exists enabled($cmachine)]} {
            unset enabled($cmachine)
        }
    }
    fast {
        puts "fast $arg1"
    }
    findin {
        puts "findin $arg1"
        getdata item
        while {$item != "#@eofind@#"} {
            lappend rtnval $item
            getdata item
        }
    }
    findstart {
        puts "findstart $arg1"
        getdata item
        while {$item != "#@eofind@#"} {
            lappend rtnval $item
            getdata item
        }
    }
    frz {
        puts "freeze"
    }
    getdiag { set rtnval [ics_get_diaglist $arg1] }
    getdisp {
        set dlist [lsort [array names dispstat]]
        foreach item $dlist {
            set line "$item $dispstat($item)"
            lappend rtnval $line
        }
    }
    getlist {
        set listno $arg1
    }
}

```

```

getdataforall $listno
putdata "getlist $listno"
getdata rtnval
if {[info exists feedback_cmd($listno)]} {
    lappend rtnval $feedback_cmd($listno)
    unset feedback_cmd($listno)
}
}

getpos {
{
    putdata "getpos $arg1"
    getdata rtnval
}
}

getservers { set rtnval [ics_get_servers] }

getval {
{
    set rtnval [getval $arg1]
}
}

kill {
{
    kill $arg1
}
}

launch {
{
    launch $arg1 $arg2
}
}

load {
{
    set name $load_name
    if {$name != ""} {
        exec $name &
        set load_name $name
        after 2000 [icserv_titlebar_update]
    }
}
}

mfinfo
mfmod
mfstat
newlist {
{
    putdata newlist
    getdata rtnval
}
}

plid_info {
{
    set rtnval [service_plid_info $arg1 $arg2]
}
}

register {
{
    set clientname $arg1
    if {$clientname != ""} {
        set listno $arg2
        set rchar "."
        if {[info exists dispstat($clientname)] && [string first ics.tcl $clientname] == -1} {
            # Ensure only one copy of any item.
            # Delete old one.
            set orglist [lindex $dispstat($clientname) 0]
            set feedback_cmd($orglist) quit

            # Set a flag to indicate a diagram replacement is occurring
            set rchar "+"
        }
        set dispstat($clientname) "${rchar}$listno [clock format [clock seconds] -format "%D %T"]"
    }
}
}

reset {
{
    putdata "reset $arg1 $arg2"
}
}

restrict { set enabled($arg1) $arg2 }
rfinfo {
{
    set rtnval [service_rinfo $arg1]
}
}

run {
{
    putdata run
}
}

setlist {
{
    set list_id [lindex $cmdstr 1]
    putdata "newlist $list_id"
    getdata junk
    set size [llength $cmdstr]
    for {set ctr 2} {$ctr < $size} {incr ctr} {
        putdata "addtolist $list_id [lindex $cmdstr $ctr]"
    }
}
}

setpos {
{
}
}

```

```

        putdata "setpos $arg1 $arg2"
    }
selval {
    putdata "set $arg1 $arg2"
}
slow {
    putdata "slow [index $cmdstr 1]"
}
snap {
    putdata "snap [index $cmdstr 1]"
}
status {
    set rintval $statusinfo
}
unload {
    putdata term
}
}
return $rintval
}

# Procedure: service_mfinfo
proc service_mfinfo { mfname } {
    set rintval ""
    putdata "mfinfo $mfname"
    putdata "echo @eoinfo@"
    getdata line
    while {$line != "@eoinfo@"} {
        lappend rintval $line
        getdata line
    }
    return $rintval
}

# Procedure: service_mfmod
proc service_mfmod { name fbname state initsev ramptime finsev delay trigger } {
global mffilename
global mfstate
global mfdelta
global mffinsev
global mfcusev
global mfdelay
global mfttrigger
global mfdesc
if {$state == "OFF"} {
    if {[info exists mfstate($name)]} {
        putdata "set $name 0"
        unset mffilename($name)
        unset mfstate($name)
        unset mfdelta($name)
        unset mffinsev($name)
        unset mfcusev($name)
        unset mfdelay($name)
        unset mfttrigger($name)
        unset mfdesc($name)
    }
}
set mffilename($name) $fbname
set mfstate($name) 1
if {[catch {expr $ramptime + 0} rtime]} {set rtime 0}
if {$rtime > 0} {
    if {[catch {expr {($finsev - $initsev) / $rtime}} mfdelta($name)]} {set mfdelta($name) 0}
    }{set mfdelta($name) 0}
set mffinsev($name) $initsev
set mfcusev($name) $initsev
set mfdelay($name) $delay
set mfttrigger($name) $trigger
putdata "mfinfo $name"
getdata line
set mfdesc($name) [index $line end]
}
}

```

```

# Procedure: service_mfstat
proc service_mfstat { name} {
    global mfibname
    global mfstate
    global mfdelta
    global mffinsev
    global mfcursev
    global mfdelay
    global mftrigger
    global mfdesc

    if {$name == "all"} {
        set mlist [array names mfstate]
    }{
        if {[info exists mfstate($name)]} {
            set mlist $name
        }{ set mlist ""}
    }
    set rtnval ""
    foreach item $mlist {
        set status " Active"
        set mfono [format "%-16s" $item]
        if {$mfdelay($item) > 0} {
            set status [format " %-22s" "$mfdelay($item) second delay"]
        }{
            if {$mftrigger($item) != ""} {
                set status [format " %-22s" "waiting on trigger $mftrigger($item)"]
            }
        }
        lappend rtnval "$mfono $status $mfdesc($item)"
    }
    return $rtnval
}

# Procedure: service_ptid_info
proc service_ptid_info { vname info_type} {
    putdata "getinfo $vname"
    getdata ptid
    getdata briefdesc
    getdata units
    getdata system
    getdata type
    getdata dimensions
    getdata totbytes
    getdata partition
    getdata address
    getdata format
    getdata fulldesc
    putdata "echo @#endofinfo#@"
    getdata line
    while {$line != "@#endofinfo#@"} {
        append fulldesc $line
        getdata line
    }

    switch $info_type {
        ptid          { set rtnval [lindex $ptid 2] }
        briefdesc     { set rtnval [lrange $briefdesc 3 end] }
        units         { set rtnval [lindex $units 2] }
        system        { set rtnval [lindex $system 2] }
        type          { set rtnval [lindex $type 2] }
        dimensions   { set rtnval [lindex $dimensions 2] }
        totbytes      { set rtnval [lindex $totbytes 3] }
        partition     { set rtnval [lindex $partition 2] }
        address       { set rtnval [lindex $address 2] }
        format        { set rtnval [lindex $format 3] }
        fulldesc      { set rtnval [lrange $fulldesc 3 end] }
        default       { set rtnval "" }
    }
    return $rtnval
}

```

```

# Procedure: service_rinfo
proc service_rinfo { rfname} {
    set rfnval ""
    putdata "rinfo $fname"
    putdata "echo @eoinfo@"
    getdata line
    while {$line != "@eoinfo@"} {
        lappend rfnval $line
        getdata line
    }
    return $rfnval
}

# User defined images

# Internal procedures

# Procedure: Alias
if {[linfo procs Alias] == ""} {
proc Alias { args} {
# xf ignore me 7
#####
# Procedure: Alias
# Description: establish an alias for a procedure
# Arguments: args - no argument means that a list of all aliases
#           is returned. Otherwise the first parameter is
#           the alias name, and the second parameter is
#           the procedure that is aliased.
# Returns: nothing, the command that is bound to the alias or a
#          list of all aliases - command pairs.
# Sideeffects: internalAliasList is updated, and the alias
#               proc is inserted
#####
global internalAliasList

if {[llength $args] == 0} {
    return $internalAliasList
} {
    if {[llength $args] == 1} {
        set xfTmpIndex [lsearch $internalAliasList "[index $args 0] **"]
        if {$xfTmpIndex != -1} {
            return [lindex [lindex $internalAliasList $xfTmpIndex] 1]
        }
    } {
        if {[llength $args] == 2} {
            eval "proc [lindex $args 0] {args} {#xf ignore me 4
return [eval \"[lindex $args 1] \$args\"]}"
            set xfTmpIndex [lsearch $internalAliasList "[index $args 0] **"]
            if {$xfTmpIndex != -1} {
                set internalAliasList [lreplace $internalAliasList $xfTmpIndex $xfTmpIndex "[index $args 0] [index $args 1]"]
            } {
                lappend internalAliasList "[index $args 0] [index $args 1]"
            }
        } {
            error "Alias: wrong number of args: $args"
        }
    }
}
}

# Procedure: Cat
if {[linfo procs Cat] == ""} {
proc Cat { filename} {
# xf ignore me 7
#####
# Procedure: Cat
# Description: emulate UNIX cat for one file
# Arguments: filename
# Returns: file contents
}

```

```

# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {exec cat $filename}
set fileid [open $filename "r"]
set data [read $fileid]
close $fileid
return $data
}
}
}

# Procedure: Chmod
if {[info procs Chmod] == ""} {
proc Chmod { mode file} {
# xf ignore me 7
#####
# Procedure: Chmod
# Description: ignore UNIX chmod under DOS
# Arguments: file1 file2/directory
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec chmod $mode $file}
regsub -all {} $file1 \\ file1
regsub -all {} $file2 \\ file2
eval exec command.com /c copy /y $file1 $file2 >@stderr
}
}
}

# Procedure: Cp
if {[info procs Cp] == ""} {
proc Cp { file1 file2} {
# xf ignore me 7
#####
# Procedure: Cp
# Description: emulate UNIX cp with DOS COPY
# Arguments: file1 file2/directory
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec cp $file1 $file2}
regsub -all {} $file1 \\ file1
regsub -all {} $file2 \\ file2
eval exec command.com /c copy /y $file1 $file2 >@stderr
}
}
}

# Procedure: GetSelection
if {[info procs GetSelection] == ""} {
proc GetSelection {} {
# xf ignore me 7
#####
# Procedure: GetSelection
# Description: get current selection
# Arguments: none
# Returns: none
# Sideeffects: none
#####
# the save way
set xfSelection ""
catch "selection get" xfSelection
if {"$xfSelection" == "selection doesn't exist or form \"STRING!\" not defined"} {
    return ""
}
return $xfSelection
}
}

```

```

}

}

# Procedure: Ls
if {[info procs Ls] == ""} {
proc Ls { args } {
# xf ignore me 7
#####
# Procedure: Ls
# Description: emulate UNIX ls
# Arguments: like UNIX (switches authorized -F -a [-a is ignored])
# Returns: directory list
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {eval exec ls $args}
set last [lindex $args end]
if {[lsearch $last -*] >= 0 || $last == ""} {set path ""} {set path $last/}
set lst [glob $path]
set lst1 ""
if {[lsearch -exact $args "-F"] >= 0} then {set car "/"} else {set car ""}
foreach f $lst {
    if {[file isdirectory $f]} {set f [file tail $f]$car} {set f [file tail $f]}
    lappend lst1 $f
}
return [lsort $lst1]
}
}
}
}

```

```

# Procedure: NoFunction
if {[info procs NoFunction] == ""} {
proc NoFunction { args } {
# xf ignore me 7
#####
# Procedure: NoFunction
# Description: do nothing (especially with scales and scrollbars)
# Arguments: args - a number of ignored parameters
# Returns: none
# Sideeffects: none
#####
}
}

```

```

# Procedure: Rm
if {[info procs Rm] == ""} {
proc Rm { filename } {
# xf ignore me 7
#####
# Procedure: Rm
# Description: emulate UNIX rm with DOS DEL
# Arguments: filename(s)
# Returns: nothing
# Sideeffects: none
#####
global tcl_platform
if {$tcl_platform(platform) == "unix"} {exec rm -f $filename}
regsub -all {/} $filename {\\} filename
eval exec command.com /c del $filename >@stderr
}
}
}

```

```

# Procedure: SN
if {[info procs SN] == ""} {
proc SN { {xfName ""} } {
# xf ignore me 7
#####
# Procedure: SN
# Description: map a symbolic name to the widget path
# Arguments: xfName

```

```

# Returns: the symbolic name
# Sideeffects: none
#####
SymbolicName $xfName
}
}

# Procedure: SymbolicName
if {[info procs SymbolicName] == ""} {
proc SymbolicName { {xfName ""}} {
# xf ignore me 7
#####
# Procedure: SymbolicName
# Description: map a symbolic name to the widget path
# Arguments: xfName
# Returns: the symbolic name
# Sideeffects: none
#####

global symbolicName

if {"$xfName" != ""} {
    set xfArrayName ""
    append xfArrayName symbolicName ( $xfName )
    if {[catch "set \"$xfArrayName\" $xfValue"]} {
        return $xfValue
    }
    if {[info commands XFProcError] != ""} {
        XFProcError "Unknown symbolic name:\n$xfName"
    }
    puts stderr "XF error: unknown symbolic name:\n$xfName"
}
}
}
return ""
}

# Procedure: Unalias
if {[info procs Unalias] == ""} {
proc Unalias { aliasName} {
# xf ignore me 7
#####
# Procedure: Unalias
# Description: remove an alias for a procedure
# Arguments: aliasName - the alias name to remove
# Returns: none
# Sideeffects: internalAliasList is updated, and the alias
#      proc is removed
#####
global internalAliasList

set xfIndex [lsearch $internalAliasList "$aliasName"]
if {$xfIndex != -1} {
    rename $aliasName ""
    set internalAliasList [lreplace $internalAliasList $xfIndex $xfIndex]
}
}
}

# application parsing procedure
proc XFLocalParseAppDefs {xfAppDefFile} {
    global xfAppDefaults ICL_platform

    # basically from: Michael Moore
    if {[file exists $xfAppDefFile] &&
        [file readable $xfAppDefFile] &&
        "[file type $xfAppDefFile]" == "link"} {
        catch "file type $xfAppDefFile" xfType
        while {"$xfType" == "link"} {

```

```

if {[catch "file readlink $xfAppDefFile" xfAppDefFile]} {
    return
}
catch "file type $xfAppDefFile" xfType
}
}
if {!{"$xfAppDefFile" != "" &&
    [file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    "[file type $xfAppDefFile]" == "file"} {
    return
}
if {[catch "open $xfAppDefFile r" xfResult]} {
    set xfAppFileContents [read $xfResult]
    close $xfResult
    foreach line [split $xfAppFileContents "\n"] {
        # backup indicates how far to backup. It applies to the
        # situation where a resource name ends in ., and when it
        # ends in *. In the second case you want to keep the *
        # in the widget name for pattern matching, but you want
        # to get rid of the . if it is the end of the name.
        set backup -2
        set line [string trim $line]
        if {[string index $line 0] == "#" || "$line" == ""} {
            # skip comments and empty lines
            continue
        }
        if {[![string compare "windows" $tcl_platform(platform)]]} {
            set list [split $line ":"]
        } {
            set list [split $line ":"]
        }
        set resource [string trim [lindex $list 0]]
        set i [string last ":" $resource]
        set j [string last " " $resource]
        if {$j > $i} {
            set i $j
            set backup -1
        }
        incr i
        set name [string range $resource $i end]
        incr i $backup
        set widname [string range $resource 0 $i]
        set value [string trim [lindex $list 1]]
        if {"$widname" != "" && "$widname" != "*"} {
            # insert the widget and resourcename to the application
            # defaults list.
            if {[![info exists xfAppDefaults]]} {
                set xfAppDefaults ""
            }
            lappend xfAppDefaults [list $widname [string tolower $name] $value]
        }
    }
}
}

# application loading procedure
proc XFLocalLoadAppDfs {{xfClasses ""} {xfPriority "startupFile"} {xfAppDefFile ""}} {
    global env tcl_platform
    if {[![string compare "windows" $tcl_platform(platform)]]} {
        set separator ";"
    } {
        set separator ":"
    }
    if {"$xfAppDefFile" == ""} {
        set xfFileList ""
        if {[![info exists env(XUSERFILESEARCHPATH)]]} {
            eval lappend xfFileList [split $env(XUSERFILESEARCHPATH) $separator]
        }
        if {[![info exists env(XAPPLRESDIR)]]} {
            eval lappend xfFileList [split $env(XAPPLRESDIR) $separator]
        }
        if {[![info exists env(XFILESEARCHPATH)]]} {
            eval lappend xfFileList [split $env(XFILESEARCHPATH) $separator]
        }
    }
}

```

```

}

append xfFileList "/usr/lib/X11/app-defaults"
append xfFileList "/usr/X11/lib/X11/app-defaults"

foreach xfCounter1 $xfClasses {
    foreach xfCounter2 $xfFileList {
        set xfPathName $xfCounter2
        if {[regsub -all "%N" "$xfPathName" "$xfCounter1" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%T" "$xfPathName" "app-defaults" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%S" "$xfPathName" "" xfResult]} {
            set xfPathName $xfResult
        }
        if {[regsub -all "%C" "$xfPathName" "" xfResult]} {
            set xfPathName $xfResult
        }
        if {[file exists $xfPathName] &&
            [file readable $xfPathName] &&
            ("[file type $xfPathName]" == "file" ||
             "[file type $xfPathName]" == "link")} {
            catch "option readfile $xfPathName $xfPriority"
            if {"[info commands XFParseAppDefs]" != ""} {
                XFParseAppDefs $xfPathName
            }
            if {"[info commands XFLocalParseAppDefs]" != ""} {
                XFLocalParseAppDefs $xfPathName
            }
        }
        if {[file exists $xfCounter2/$xfCounter1] &&
            [file readable $xfCounter2/$xfCounter1] &&
            ("[file type $xfCounter2/$xfCounter1]" == "file" ||
             "[file type $xfCounter2/$xfCounter1]" == "link")} {
            catch "option readfile $xfCounter2/$xfCounter1 $xfPriority"
            if {"[info commands XFParseAppDefs]" != ""} {
                XFParseAppDefs $xfCounter2/$xfCounter1
            }
            if {"[info commands XFLocalParseAppDefs]" != ""} {
                XFLocalParseAppDefs $xfCounter2/$xfCounter1
            }
        }
    }
}

# load a specific application defaults file
if {[file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    ("[file type $xfAppDefFile]" == "file" ||
     "[file type $xfAppDefFile]" == "link")} {
    catch "option readfile $xfAppDefFile $xfPriority"
    if {"[info commands XFParseAppDefs]" != ""} {
        XFParseAppDefs $xfAppDefFile
    }
    if {"[info commands XFLocalParseAppDefs]" != ""} {
        XFLocalParseAppDefs $xfAppDefFile
    }
}

# application setting procedure
proc XFLocalSetAppDefs {xfWidgetPath ".") {
    global xfAppDefaults

    if {[![info exists xfAppDefaults]] {
        return
    }
    foreach xfCounter $xfAppDefaults {
        if {"$xfCounter" == "} {

```

```

break
}
set widname [lindex $xfCounter 0]
if {[string match $widname ${xfWidgetPath}]} ||
   [string match "${xfWidgetPath}** $widname] {
  set name [string tolower [lindex $xfCounter 1]]
  set value [lindex $xfCounter 2]
  # Now lets see how many tcl commands match the name
  # pattern specified.
  set widlist [info command $widname]
  if {"$widlist" != ""} {
    foreach widget $widlist {
      # make sure this command is a widget.
      if {[catch "winfo id $widget"] &&
          [string match "${xfWidgetPath}** $widget]} {
        catch "$widget configure -$name $value"
      }
    }
  }
}

# initialize bindings for all widgets
proc XFIInitAllBindings {} {
  # bindings
  bind all <Alt-Key> {
    tkTraverseToMenu %W %A
  }
  bind all <Key-F10> {
    tkFirstMenu %W
  }
  bind all <Key-Tab> {focus [tk_focusNext %W]}
  bind all <Shift-Key-Tab> {focus [tk_focusPrev %W]}
}

# end source
proc EndSrc {} {
  global port_in
  global sockflag
  global env
  global machine
  global dataserv
  global DataSrcList
  global DataSrcList2
  global history
  global load_name
  global load_host
  global server_name
  global dispstat
  global hostname
  global argv0
  global arg
  global odspath
  global feedback_cmd
  global socklist
  global bt_interval
  global bt_next
  global cyclic_on
  global enabled

  # set up default configuration
  set hostname [info hostname]
  set load_host $hostname
  set server_name rdata.exe

  # read in configuration file
  if {[catch {set fin [open ics-config.txt r]} result]} {
    set load_host [info hostname]
  }
  if {[lfeof $fin]} {
    gets $fin load_host
    if {$load_host == "localhost"} {set load_host [info hostname]}
  }
}

```

```

        close $fin
    }

set odspath [get_odspath]

# set up load name and TCP/IP socket port number
set load_name [lindex $argv 0]
if {$load_name == ""} {set load_name rtsched.exe}
set port_in [lindex $argv 1]
if {$port_in == ""} {set port_in 5000}

## check for valid port number
set temp $port_in
if {[catch {incr temp} result]} {set port_in 5000}
if {$port_in < 5000 || $port_in > 5999} {set port_in 5000}

.frame.text2 delete 1.0 end
.frame.text2 insert 1.0 "Starting message server\n"

if {[info exists enabled]} {unset enabled}
set socklist ""
set sockflag [socket -server {incoming } $port_in]

# clear command history
set history ""

#clear feedback commands
foreach item [array names feedback_cmd] {
    unset feedback_cmd($item)
}

# clear out display tracking information
if {[info exists dispstat]} {unset dispstat}

# connect to data server program
if {[info exists DataSrcList]} {unset DataSrcList}
set dataserv ""
icserv_datalink $load_name

# register this server
if {$load_host == $hostname} {
    set dispstat("${hostname}:[file tail $argv0]} "0 [clock format [clock seconds] -format "%D %T"]"
}
{
    set DataSrcList ""
    set DataSrcList2 ""
    switchdest $load_host
}

# set up for backtrack
set bt_interval 60
set bt_next 0

# display connection information in window title
icserv_titlebar_update

set cyclic_on 1
cyclic_server
}

# prepare auto loading
global auto_path
global tk_library
global xfLoadPath
foreach xfElement [eval list [split $xfLoadPath @] $auto_path] {
    if {[file exists $xfElement]/clIndex]} {
        lappend auto_path $xfElement
    }
}

# initialize global variables
proc InitGlobals {} {
    global {}
    set {} {1}
    global {DataValList}
}

```

```

set {DataValList} { ----- 0.0059509 ----- }
global {bt_curic}
set {bt_curic} {37}
global {bt_info}
set {bt_info(0)} { 00 10/03/97 21:05:12 02:04:55 rtsched.exe}
set {bt_info(1)} { 01 10/03/97 21:06:11 02:05:55 rtsched.exe}
set {bt_info(10)} { 10 10/03/97 21:15:10 02:14:55 rtsched.exe}
set {bt_info(11)} { 11 10/03/97 21:16:09 02:15:55 rtsched.exe}
set {bt_info(12)} { 12 10/03/97 21:17:09 02:16:55 rtsched.exe}
set {bt_info(13)} { 13 10/03/97 21:18:08 02:17:55 rtsched.exe}
set {bt_info(14)} { 14 10/03/97 21:19:08 02:18:55 rtsched.exe}
set {bt_info(15)} { 15 10/03/97 21:20:08 02:19:55 rtsched.exe}
set {bt_info(16)} { 16 10/03/97 21:21:08 02:20:55 rtsched.exe}
set {bt_info(17)} { 17 10/03/97 21:22:08 02:21:55 rtsched.exe}
set {bt_info(18)} { 18 10/03/97 21:23:07 02:22:55 rtsched.exe}
set {bt_info(19)} { 19 10/03/97 21:24:07 02:23:55 rtsched.exe}
set {bt_info(2)} { 02 10/03/97 21:07:11 02:06:55 rtsched.exe}
set {bt_info(20)} { 20 10/03/97 21:25:07 02:24:55 rtsched.exe}
set {bt_info(21)} { 21 10/03/97 21:26:07 02:25:55 rtsched.exe}
set {bt_info(22)} { 22 10/03/97 21:27:06 02:26:55 rtsched.exe}
set {bt_info(23)} { 23 10/03/97 21:28:06 02:27:55 rtsched.exe}
set {bt_info(24)} { 24 10/03/97 21:29:06 02:28:55 rtsched.exe}
set {bt_info(25)} { 25 10/03/97 21:30:05 02:29:55 rtsched.exe}
set {bt_info(26)} { 26 10/03/97 21:31:05 02:30:55 rtsched.exe}
set {bt_info(27)} { 27 10/03/97 21:32:05 02:31:55 rtsched.exe}
set {bt_info(28)} { 28 10/03/97 21:33:05 02:32:55 rtsched.exe}
set {bt_info(29)} { 29 10/03/97 21:34:04 02:33:55 rtsched.exe}
set {bt_info(3)} { 03 10/03/97 21:08:11 02:07:55 rtsched.exe}
set {bt_info(30)} { 30 10/03/97 21:35:04 02:34:55 rtsched.exe}
set {bt_info(31)} { 31 10/03/97 21:36:04 02:35:55 rtsched.exe}
set {bt_info(32)} { 32 10/03/97 21:37:04 02:36:55 rtsched.exe}
set {bt_info(33)} { 33 10/03/97 21:38:04 02:37:55 rtsched.exe}
set {bt_info(34)} { 34 10/03/97 21:39:03 02:38:55 rtsched.exe}
set {bt_info(35)} { 35 10/03/97 21:40:03 02:39:55 rtsched.exe}
set {bt_info(36)} { 36 10/03/97 21:41:03 02:40:55 rtsched.exe}
set {bt_info(37)} { 37 10/03/97 20:42:03 01:41:41 rtsched.exe}
set {bt_info(38)} { 38 10/03/97 20:43:03 01:42:41 rtsched.exe}
set {bt_info(39)} { 39 10/03/97 20:44:03 01:43:41 rtsched.exe}
set {bt_info(4)} { 04 10/03/97 21:09:11 02:08:55 rtsched.exe}
set {bt_info(40)} { 40 10/03/97 20:45:02 01:44:41 rtsched.exe}
set {bt_info(41)} { 41 10/03/97 20:46:15 01:45:54 rtsched.exe}
set {bt_info(42)} { 42 10/03/97 20:47:15 01:46:54 rtsched.exe}
set {bt_info(43)} { 43 10/03/97 20:48:15 01:47:54 rtsched.exe}
set {bt_info(44)} { 44 10/03/97 20:49:14 01:48:54 rtsched.exe}
set {bt_info(45)} { 45 10/03/97 20:50:14 01:49:54 rtsched.exe}
set {bt_info(46)} { 46 10/03/97 20:51:14 01:50:54 rtsched.exe}
set {bt_info(47)} { 47 10/03/97 20:52:14 01:51:54 rtsched.exe}
set {bt_info(48)} { 48 10/03/97 20:53:13 01:52:54 rtsched.exe}
set {bt_info(49)} { 49 10/03/97 20:54:14 01:53:54 rtsched.exe}
set {bt_info(5)} { 05 10/03/97 21:10:10 02:09:55 rtsched.exe}
set {bt_info(50)} { 50 10/03/97 20:55:13 01:54:54 rtsched.exe}
set {bt_info(51)} { 51 10/03/97 20:56:14 01:55:55 rtsched.exe}
set {bt_info(52)} { 52 10/03/97 20:57:13 01:56:55 rtsched.exe}
set {bt_info(53)} { 53 10/03/97 20:58:13 01:57:55 rtsched.exe}
set {bt_info(54)} { 54 10/03/97 20:59:13 01:58:55 rtsched.exe}
set {bt_info(55)} { 55 10/03/97 21:00:13 01:59:55 rtsched.exe}
set {bt_info(56)} { 56 10/03/97 21:01:12 02:00:55 rtsched.exe}
set {bt_info(57)} { 57 10/03/97 21:02:12 02:01:55 rtsched.exe}
set {bt_info(58)} { 58 10/03/97 21:03:12 02:02:55 rtsched.exe}
set {bt_info(59)} { 59 10/03/97 21:04:11 02:03:55 rtsched.exe}
set {bt_info(6)} { 06 10/03/97 21:11:10 02:10:55 rtsched.exe}
set {bt_info(7)} { 07 10/03/97 21:12:10 02:11:55 rtsched.exe}
set {bt_info(8)} { 08 10/03/97 21:13:09 02:12:55 rtsched.exe}
set {bt_info(9)} { 09 10/03/97 21:14:09 02:13:55 rtsched.exe}
global {bt_interval}
set {bt_interval} {60}
global {bt_next}
set {bt_next} {0}
global {bt_lolbc}
set {bt_lolbc} {60}
global {cyclic_on}
set {cyclic_on} {1}
global {cyclicrate}
set {cyclicrate} {1000}

```

```

global {dataserv}
set {dataserv} {file32}
global {dispstat}
set {dispstat}[asus\xfmain.tcl] {2 10/03/97 21:42:52}
global {enabled}
global {errorctr}
set {errorctr} {0}
global {feedback_cmd}
set {feedback_cmd(0)} {quit}
global {history}
set {history} {unload load {reset IC50}}
global {hostname}
set {hostname} {asus}
global {junk}
set {junk} {1}
global {load_host}
set {load_host} {asus}
global {load_name}
set {load_name} {rtscched.exe}
global {machine}
set {machine} {cyrix}
global {malfstat}
set {malfstat} {malf: 0:0}
global {odspath}
set {odspath} {s:/odstest}
global {port}
set {port} {5002}
global {port_in}
set {port_in} {5000}
global {restricted}
set {restricted(asus)} {1}
global {result}
set {result} {}
global {server_name}
set {server_name} {rtdata.exe}
global {simtime}
set {simtime} {00:00:00}
global {sockflag}
set {sockflag} {sock92}
global {socklist}
set {socklist} {sock176}
global {statstr}
set {statstr} {Freeze}
global {statusinfo}
set {statusinfo} {Freeze 1.00 00:00:00 0 0.000000 {s:\demo\rtscched.exe} IC50 60 {malf: 0:0}}
global {trigval}
set {trigval(1)} {1}
set {trigval(10)} {1}
set {trigval(2)} {1}
set {trigval(3)} {1}
set {trigval(4)} {1}
set {trigval(5)} {}
set {trigval(6)} {1}
set {trigval(7)} {1}
set {trigval(8)} {1}
set {trigval(9)} {1}

```

```

# please don't modify the following
# variables. They are needed by xf.
global {autoLoadList}
set {autoLoadList(icserver.tcl)} {}
set {autoLoadList(main.tcl)} {}
global {internalAliasList}
set {internalAliasList} {}
global {moduleList}
set {moduleList(icserver.tcl)} {}
global {preloadList}
set {preloadList(xfInternal)} {}
global {symbolicName}
set {symbolicName(root)} {}
global {xfWmSetPosition}
set {xfWmSetPosition} {}
global {xfWmSetSize}
set {xfWmSetSize} {}
global {xfAppDefToplevels}

```

```

set {xfAppDefToplevels} {}
}

# initialize global variables
InitGlobals

# display/remove toplevel windows.
ShowWindow.

# load default bindings.
if {[info exists env(XF_BIND_FILE)] &&
    "[info procs XFSHOWHELP]" == ""} {
    source $env(XF_BIND_FILE)
}

# initialize bindings for all widgets.
XFInitAllBindings

# parse and apply application defaults.
XFLocalLoadAppDefs Icserver
XFLocalSetAppDefs

# end source
EndSrc

# eof
#
# !!

#!/wish -f
# Program: lcsgraph
# Tcl version: 7.6 (Tcl/Tk/XF)
# Tk version: 4.2
# XF version: 4.0
#
# -----
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# SUPPORT, UPDATES, ENHANCEMENTS, OR MODIFICATIONS.
# -----


# module inclusion
global env
global xfLoadPath
global xfLoadInfo
set xfMisc(separator) @
set xfLoadInfo 0
if {[info exists env(XF_LOAD_PATH)]} {
    if {[string first $env(XF_LOAD_PATH) .@/lib] == -1} {
        set xfLoadPath $env(XF_LOAD_PATH):@/lib
    } {
        set xfLoadPath ,@/lib
    }
}

```

```

} {
    set xfLoadPath .@.lib
}

global argc
global argv
set tmpArgv ""
for {set counter 0} {$counter < $argc} {incr counter 1} {
    case [string tolower [lindex $argv $counter]] in {
        {-xfloadpath} {
            incr counter 1
            set xfLoadPath "[lindex $argv $counter]:$xfLoadPath"
        }
        {-xfstartup} {
            incr counter 1
            source "[lindex $argv $counter]"
        }
        {-xbindfile} {
            incr counter 1
            set env(XF_BIND_FILE) "[lindex $argv $counter]"
        }
        {-xcolorfile} {
            incr counter 1
            set env(XF_COLOR_FILE) "[lindex $argv $counter]"
        }
        {-xcursorfile} {
            incr counter 1
            set env(XF_CURSOR_FILE) "[lindex $argv $counter]"
        }
        {-xfontfile} {
            incr counter 1
            set env(XF_FONT_FILE) "[lindex $argv $counter]"
        }
        {-xfmodelmono} {
            tk colormodel . monochrome
        }
        {-xfmodelcolor} {
            tk colormodel . color
        }
        {-xfloading} {
            set xfLoadInfo 1
        }
        {-xfnloading} {
            set xfLoadInfo 0
        }
        {default} {
            lappend tmpArgv [lindex $argv $counter]
        }
    }
}
set argv $tmpArgv
set argc [llength $tmpArgv]
unset counter
unset tmpArgv

# procedure to show window ShowWindow.query
proc ShowWindow.query { args} {
    # xf ignore me 7

    # build widget .query
    if {[info procs XFEEdit] != ""} {
        catch "XFDestroy .query"
    }
    catch "destroy .query"
}
toplevel .query

# Window manager configurations
wm positionfrom .query program
wm sizefrom .query program
wm maxsize .query 1000 864
wm minsize .query 374 300
wm protocol .query WM_DELETE_WINDOW {XFPProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}

```

```

wm title .query {Select parameter for Graph 1}

# build widget .query.frame
frame .query.frame

# build widget .query.frame.scrollbar3
scrollbar .query.frame.scrollbar3 -command {.query.frame.listbox1 xview} -orient {horizontal} -relief {raised}

# build widget .query.frame.scrollbar2
scrollbar .query.frame.scrollbar2 -command {.query.frame.listbox1 yview} -relief {raised}

# build widget .query.frame.listbox1
listbox .query.frame.listbox1 -background {lightblue} -font {-adobe-courier-bold-r-normal-14-140-75-75-m-90-iso8859-1} -relief {raised} -xscrollcommand
{.query.frame.scrollbar3 set} -yscrollcommand {.query.frame.scrollbar2 set}
# bindings
bind .query.frame.listbox1 <Double-Button-1> [set index [%W nearest %y]
if {$index != ""} {
    set param($curparm) [lindex [%W get $index ] 0]
    set gnum [lindex [wm title .query] end]
    incr gnum -1
    sendparam $gnum $curparm
}

# build widget .query.frame3
frame .query.frame3 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .query.frame3.button4
button .query.frame3.button4 -background {slategrey} -command {DestroyWindow.query} -font {-adobe-helvetica-bold-r-normal-14-140-75-75-p-82-iso8859-1}
-foreground {yellow} -padx {11} -pady {4} -text {Done}

# build widget .query.frame10
frame .query.frame10 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .query.frame10.frame2
frame .query.frame10.frame2 -height {30} -width {30}

# build widget .query.frame10.frame2.label5
label .query.frame10.frame2.label5 -background {steelblue} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -foreground {white} -relief {raised} -text
{Match:}

# build widget .query.frame10.frame2.entry6
entry .query.frame10.frame2.entry6 -background {lightblue} -font {-adobe-helvetica-bold-o-normal-12-120-75-75-p-69-iso8859-1} -textvariable {query_match}
# bindings
bind .query.frame10.frame2.entry6 <Key-Return> {query_list $query_match}

# build widget .query.frame10.frame11
frame .query.frame10.frame11 -height {30} -width {30}

# build widget .query.frame10.frame11 radiobutton12
radiobutton .query.frame10.frame11.radiobutton12 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -text {items starting with} -value {start} -variable
{query_type}

# build widget .query.frame10.frame11 radiobutton13
radiobutton .query.frame10.frame11.radiobutton13 -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} -text {items containing} -value {in} -variable
{query_type}

# pack master .query.frame
pack configure .query.frame.scrollbar2 -fill y -side right
pack configure .query.frame.listbox1 -expand 1 -fill both
pack configure .query.frame.scrollbar3 -fill x -side bottom

# pack master .query.frame3
pack configure .query.frame3.button4 -expand 1 -fill x -side left

# pack master .query.frame10
pack configure .query.frame10.frame2 -fill x
pack configure .query.frame10.frame11 -fill x

# pack master .query.frame10.frame2
pack configure .query.frame10.frame2.label5 -side left
pack configure .query.frame10.frame2.entry6 -expand 1 -fill x

# pack master .query.frame10.frame11
pack configure .query.frame10.frame11.radiobutton12 -expand 1 -fill x -side left

```

```

pack configure .query.frame10.frame11.radioButton13 -expand 1 -fill x -side left

# pack master .query
pack configure .query.frame10 -fill x
pack configure .query.frame -expand 1 -fill both
pack configure .query.frame3 -fill x

.query.frame.listBox1 insert end {ed_htr1on} Heater 1 on}
.query.frame.listBox1 insert end {ed_htr2on} Heater 2 on}
.query.frame.listBox1 insert end {ed_htr3on} Heater 3 on}
.query.frame.listBox1 insert end {edibattery} Battery current}
.query.frame.listBox1 insert end {edivoltreg} DC volt regulator current}
.query.frame.listBox1 insert end {edkrhtr1} Heater 1 resistance}
.query.frame.listBox1 insert end {edkrhtr2} Heater 2 resistance}
.query.frame.listBox1 insert end {edkrhtr3} Heater 3 resistance}
.query.frame.listBox1 insert end {edkvoltreg} Voltage reg. internal resistance}
.query.frame.listBox1 insert end {edravgcell} Average battery cell resistance}
.query.frame.listBox1 insert end {edrbattery} Battery resistance}
.query.frame.listBox1 insert end {ediheaters_on} Total resistance from active heat}
.query.frame.listBox1 insert end {edtobattcells} Number of cells in the battery}
.query.frame.listBox1 insert end {edvavgcell} Average cell voltage}
.query.frame.listBox1 insert end {edbvbattery} Battery interval voltage}
.query.frame.listBox1 insert end {edbvb1} Bus 1 voltage}
.query.frame.listBox1 insert end {edvreg} Voltage regulator setpoint}

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .query"
    after 2 "catch {XFEeditSetShowWindows}"
}
}

proc DestroyWindow {query} {} # xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .query] != ""} {
        global xfShowWindow.query
        set xfShowWindow.query 0
        XFEeditSelPath .
        after 2 "XFSaveAsProc .query; XFEeditSetShowWindows"
    }
}
{
    catch "destroy .query"
    update
}
}

#procedure to show window ShowWindow.range
proc ShowWindow {range} { args} {
# xf ignore me 7

# build widget .range
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .range"
}
{
    catch "destroy .range"
}
toplevel .range -relief [raised]

# Window manager configurations
wm positionfrom .range program
wm sizefrom .range program
wm geometry .range 320x171+587+2
wm maxsize .range 320 171
wm minsize .range 320 171
wm protocol .range WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .range {Select display range for Graph 1}

# build widget .range.frame4
frame .range.frame4 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .range.frame4.button6

```

```

button .range.frame4.button6 -background {slategrey} -command {set gnum [lindex [wm title .range] end]
incr gnum -1
set tailsizemp $tailsizemp
set dispmode($gnum) $disprange
set yscalemode($gnum) $yscale
setranges $gnum} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {yellow} -padx {11} -pady {4} -text {Apply}

# build widget .range.frame4.button7
button .range.frame4.button7 -background {slategrey} -command {DestroyWindow.range} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1}
-foreground {yellow} -padx {11} -pady {4} -state {active} -text {Done}

# build widget .range.frame6
frame .range.frame6 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .range.frame6.frame2
frame .range.frame6.frame2 -height {30} -width {30}

# build widget .range.frame6.frame2.entry2
entry .range.frame6.frame2.entry2 -background {lightblue} -textvariable {tailsizemp} -width {7}

# build widget .range.frame6.frame2 radiobutton3
radiobutton .range.frame6.frame2.radiobutton3 -text {Tail end (secs)} } -value {tail} -variable {disprange} -width {15}

# build widget .range.frame6.frame5
frame .range.frame6.frame5 -height {30} -width {30}

# build widget .range.frame6.frame5 radiobutton3
radiobutton .range.frame6.frame5.radiobutton3 -text {Data range (secs)} -value {range} -variable {disprange} -width {15}

# build widget .range.frame6.frame5.frame9
frame .range.frame6.frame5.frame9 -height {30} -width {30}

# build widget .range.frame6.frame5.frame9.label7
label .range.frame6.frame5.frame9.label7 -borderwidth {0} -foreground {blue} -text {From:}

# build widget .range.frame6.frame5.frame9.entry2
entry .range.frame6.frame5.frame9.entry2 -background {lightblue} -textvariable {rangestart} -width {7}

# build widget .range.frame6.frame5.frame9.label8
label .range.frame6.frame5.frame9.label8 -borderwidth {0} -foreground {blue} -text {To:}

# build widget .range.frame6.frame5.frame9.entry6
entry .range.frame6.frame5.frame9.entry6 -background {lightblue} -textvariable {rangepstop} -width {7}

# build widget .range.frame6 radiobutton11
radiobutton .range.frame6.radiobutton11 -text {All data} -value {all} -variable {disprange}

# build widget .range.frame9
frame .range.frame9 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .range.frame9 radiobutton3
radiobutton .range.frame9.radiobutton3 -text {Auto value scale } -value {auto} -variable {yscale} -width {15}

# build widget .range.frame9.frame11
frame .range.frame9.frame11 -height {30} -width {30}

# build widget .range.frame9.frame11 radiobutton3
radiobutton .range.frame9.frame11.radiobutton3 -text {Value scale } } -value {range} -variable {yscale} -width {15}

# build widget .range.frame9.frame11.frame9
frame .range.frame9.frame11.frame9 -height {30} -width {30}

# build widget .range.frame9.frame11.frame9.label7
label .range.frame9.frame11.frame9.label7 -borderwidth {0} -foreground {blue} -text {From:}

# build widget .range.frame9.frame11.frame9.entry2
entry .range.frame9.frame11.frame9.entry2 -background {lightblue} -textvariable {yscalemin} -width {7}

# build widget .range.frame9.frame11.frame9.label8
label .range.frame9.frame11.frame9.label8 -borderwidth {0} -foreground {blue} -text {To:}

# build widget .range.frame9.frame11.frame9.entry6
entry .range.frame9.frame11.frame9.entry6 -background {lightblue} -textvariable {scalemax} -width {7}

# pack master .range.frame4

```

```

pack configure .range.frame4.button6 -expand 1 -fill both -side left
pack configure .range.frame4.button7 -expand 1 -fill both -side left

# pack master .range.frame6
pack configure .range.frame6 radiobutton11 -anchor w -ipadx 3
pack configure .range.frame6.frame2 -fill x
pack configure .range.frame6.frame5 -fill x

# pack master .range.frame6.frame2
pack configure .range.frame6.frame2.radiobutton3 -fill x -side left
pack configure .range.frame6.frame2.entry2 -side left

# pack master .range.frame6.frame5
pack configure .range.frame6.frame5.radiobutton3 -side left
pack configure .range.frame6.frame5.frame9 -expand 1 -fill x -side left

# pack master .range.frame6.frame9
pack configure .range.frame6.frame9.label7 -side left
pack configure .range.frame6.frame5.frame9.entry2 -expand 1 -fill x -side left
pack configure .range.frame6.frame5.frame9.label8 -side left
pack configure .range.frame6.frame5.frame9.entry6 -expand 1 -fill x -side left

# pack master .range.frame9
pack configure .range.frame9.radiobutton3 -anchor w
pack configure .range.frame9.frame11 -fill x

# pack master .range.frame9.frame11
pack configure .range.frame9.frame11.radiobutton3 -side left
pack configure .range.frame9.frame11.frame9 -fill x

# pack master .range.frame9.frame11.frame9
pack configure .range.frame9.frame11.frame9.label7 -side left
pack configure .range.frame9.frame11.frame9.entry2 -expand 1 -fill x -side left
pack configure .range.frame9.frame11.frame9.label8 -side left
pack configure .range.frame9.frame11.frame9.entry6 -expand 1 -fill x -side left

# pack master .range
pack configure .range.frame6 -fill x
pack configure .range.frame9 -fill x
pack configure .range.frame4 -fill both

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .range"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.range {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .range] != ""} {
        global xfShowWindow.range
        set xfShowWindow.range 0
        XFEditSelPath .
        after 2 "XFSaveAsProc .range; XFEditSelShowWindows"
    }
}
{
    catch "destroy .range"
    update
}
}

# procedure to show window ShowWindow.samplerate
proc ShowWindow.samplerate { args} {
# xf ignore me 7

# build widget .samplerate
if {[info procs XFEedit] != ""} {
    catch "XFDestroy .samplerate"
}
{
    catch "destroy .samplerate"
}
toplevel .samplerate -relief {raised}

# Window manager configurations

```

```

wm positionfrom .samplerate program
wm sizefrom .samplerate program
wm geometry .samplerate 302x112+124+239
wm maxsize .samplerate 302 112
wm minsize .samplerate 302 112
wm protocol .samplerate WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title .samplerate {Select Sampling Rate}

# build widget .samplerate.frame2
frame .samplerate.frame2 -height {30} -width {30}

# build widget .samplerate.frame2.entry2
entry .samplerate.frame2.entry2 -background {lightblue} -textvariable {interval}

# build widget .samplerate.frame2 radiobutton3
radiobutton .samplerate.frame2.radiobutton3 -text {User specified interval (msecs)} -value {userspec} -variable {freq_new}

# build widget .samplerate.frame3
frame .samplerate.frame3 -height {30} -width {30}

# build widget .samplerate.frame3 radiobutton3
radiobutton .samplerate.frame3.radiobutton3 -text {Time dependent algorithm} -value {algorithm} -variable {freq_new}

# build widget .samplerate.frame4
frame .samplerate.frame4 -borderwidth {2} -height {30} -relief {ridge} -width {30}

# build widget .samplerate.frame4.button5
button .samplerate.frame4.button5 -background {slategrey} -command {DestroyWindow.samplerate} -font
{-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground {yellow} -padx {11} -pady {4} -text {Done}

# build widget .samplerate.frame4.button6
button .samplerate.frame4.button6 -background {slategrey} -command {setrate} -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} -foreground
{yellow} -padx {11} -pady {4} -text {Apply}

# build widget .samplerate.frame5
frame .samplerate.frame5 -height {30} -width {30}

# build widget .samplerate.frame5 radiobutton9
radiobutton .samplerate.frame5.radiobutton9 -text {1 Hz} -value {1} -variable {freq_new} -width {4}

# build widget .samplerate.frame5 radiobutton10
radiobutton .samplerate.frame5.radiobutton10 -text {2 Hz} -value {2} -variable {freq_new} -width {4}

# build widget .samplerate.frame5 radiobutton11
radiobutton .samplerate.frame5.radiobutton11 -text {3 Hz} -value {3} -variable {freq_new} -width {4}

# build widget .samplerate.frame5 radiobutton12
radiobutton .samplerate.frame5.radiobutton12 -text {4 Hz} -value {4} -variable {freq_new} -width {4}

# build widget .samplerate.frame5 radiobutton13
radiobutton .samplerate.frame5.radiobutton13 -text {5 Hz} -value {5} -variable {freq_new} -width {4}

# pack master .samplerate.frame2
pack configure .samplerate.frame2.radiobutton3 -fill x -side left
pack configure .samplerate.frame2.entry2 -side left

# pack master .samplerate.frame3
pack configure .samplerate.frame3.radiobutton3 -fill x -side left

# pack master .samplerate.frame4
pack configure .samplerate.frame4.button6 -expand 1 -fill x -side left
pack configure .samplerate.frame4.button5 -expand 1 -fill x -side left

# pack master .samplerate.frame5
pack configure .samplerate.frame5.radiobutton9 -expand 1 -fill x -side left
pack configure .samplerate.frame5.radiobutton10 -expand 1 -fill x -side left
pack configure .samplerate.frame5.radiobutton11 -expand 1 -fill x -side left
pack configure .samplerate.frame5.radiobutton12 -expand 1 -fill x -side left
pack configure .samplerate.frame5.radiobutton13 -expand 1 -fill x -side left

# pack master .samplerate
pack configure .samplerate.frame5 -fill x
pack configure .samplerate.frame2 -fill x

```

```

pack configure .samplerate.frame3 -fill x
pack configure .samplerate.frame4 -fill x

if {[info procs XFEedit] != ""} {
    catch "XFMiscBindWidgetTree .samplerate"
    after 2 "catch {XFEditSelShowWindows}"
}
}

proc DestroyWindow.samplerate {} {# xf ignore me 7
if {[info procs XFEedit] != ""} {
    if {[info commands .samplerate] != ""} {
        global xfShowWindow.samplerate
        set xfShowWindow.samplerate 0
        XFEditSelPath .
        after 2 "XFSaveAsProc .samplerate; XFEditSelShowWindows"
    }
}
{
    catch "destroy .samplerate"
    update
}
}

# procedure to show window .
proc ShowWindow. {args} {# xf ignore me 7

# Window manager configurations
wm positionfrom . user
wm sizefrom . ""
wm geometry . 681x431
wm maxsize . 1024 768
wm minsize . 425 344
wm protocol . WM_DELETE_WINDOW {XFProcError {Application windows can not be destroyed.
Please use the "Current widget path:" to show/hide windows.}}
wm title . {icsgraph.tcl}

# build widget .frame6
frame .frame6 \
    -borderwidth {2} \
    -height {30} \
    -relief {ridge} \
    -width {30}

# build widget .frame6.button2
button .frame6.button2 \
    -background {slategrey} \
    -command {ShowWindow.samplerate} \
    -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
    -foreground {yellow} \
    -highlightthickness {0} \
    -padx {11} \
    -pady {4} \
    -text {Sample Rate}

# build widget .frame6.button4
button .frame6.button4 \
    -background {slategrey} \
    -command {plot_toggle} \
    -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
    -foreground {yellow} \
    -highlightthickness {0} \
    -padx {11} \
    -pady {4} \
    -text {Suspend Plotting} \
    -textvariable {plotbutton} \
    -width {11}

# build widget .frame6.button5
button .frame6.button5 \
    -background {slategrey} \
    -command {ics_quit} \
    -font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
    -foreground {yellow} \

```

```

-highlightthickness {0} \
-padx {11} \
-pady {4} \
-text {Done}

# build widget .frame6 menubutton0
menubutton .frame6.menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
-foreground {yellow} \
-menu {.frame6.menubutton0.m} \
-padx {5} \
-pady {4} \
-relief {raised} \
-text {File}

# build widget .frame6.menubutton0.m
menu .frame6.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
:frame6.menubutton0.m add command \
-command {param_list_load} \
-label {Load}
:frame6.menubutton0.m add command \
-command {param_list_save} \
-label {Save}

# build widget .frame1
frame .frame1 \
-background {steelblue} \
-borderwidth {2} \
-height {30} \
-relief {ridge} \
-width {30}

# build widget .frame1.frame6
frame .frame1.frame6 \
-borderwidth {2} \
-height {30} \
-relief {ridge} \
-width {30}

# build widget .frame1.frame6.label1
label .frame1.frame6.label1 \
-background {steelblue} \
-borderwidth {0} \
-font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
-foreground {white} \
-text {Status: }

# build widget .frame1.frame6.label2
label .frame1.frame6.label2 \
-background {steelblue} \
-borderwidth {0} \
-font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
-foreground {green} \
-text {Run} \
-textvariable {status} \
-width {7}

# build widget .frame1.frame7
frame .frame1.frame7 \
-borderwidth {2} \
-height {30} \
-relief {ridge} \
-width {30}

# build widget .frame1.frame7.label4
label .frame1.frame7.label4 \
-background {steelblue} \
-borderwidth {0} \
-font {-adobe-helvetica-medium-r-normal-14-140-75-75-p-77-iso8859-1} \
-foreground {white} \
-text {Simulation time: }

```

```

# build widget .frame1.frame7.label3
label .frame1.frame7.label3 \
    -background {steelblue} \
    -borderwidth {0} \
    -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
    -foreground {green} \
    -text {00:07:50} \
    -textvariable {simtime}

# build widget .frame1.radioButton0
radiobutton .frame1.radioButton0 \
    -background {steelblue} \
    -command {showgraphs $totalgraphs} \
    -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
    -highlightthickness {0} \
    -text {} \
    -value {1} \
    -variable {totalgraphs}

# build widget .frame1.radioButton1
radiobutton .frame1.radioButton1 \
    -background {steelblue} \
    -command {showgraphs $totalgraphs} \
    -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
    -highlightthickness {0} \
    -text {} \
    -value {2} \
    -variable {totalgraphs}

# build widget .frame1.radioButton2
radiobutton .frame1.radioButton2 \
    -background {steelblue} \
    -command {showgraphs $totalgraphs} \
    -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
    -highlightthickness {0} \
    -text {} \
    -value {3} \
    -variable {totalgraphs}

# build widget .frame1.radioButton3
radiobutton .frame1.radioButton3 \
    -background {steelblue} \
    -command {showgraphs $totalgraphs} \
    -font {-adobe-helvetica-bold-r-normal-12-120-75-75-p-70-iso8859-1} \
    -highlightthickness {0} \
    -text {} \
    -value {4} \
    -variable {totalgraphs}

# build widget .gbase0
frame .gbase0

# build widget .gbase0.graph0
if {[catch "graph .gbase0.graph0"]} {
    if {[info procs XFEedit] != ""} {
        XFProcError "Unknown widget type: graph"
        return
    }
    puts stderr "Unknown widget type: graph"
    catch "destroy ."
    catch "exit 0"
}
.gbase0.graph0 config \
    -background {lightgrey} \
    -bufferelements {0} \
    -halo {48} \
    -height {200} \
    -relief {ridge} \
    -title {} \
    -width {200}

# build widget .gbase0.graph0.label2
label .gbase0.graph0.label2 \
    -background {lightgrey} \

```

```

-borderwidth {0} \
-font {-adobe-times-medium-i-normal-12-120-75-75-p-63-iso8859-1} \
-text {Graph 1}

# build widget .gbase0.graph0.frame18
frame .gbase0.graph0.frame18 \
    -background {lightblue} \
    -height {30} \
    -width {30}

# build widget .gbase0.graph0.frame18.entry14
entry .gbase0.graph0.frame18.entry14 \
    -background {lightblue} \
    -borderwidth {1} \
    -font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
    -highlightthickness {0} \
    -textvariable {param(0)} \
    -width {16}
# bindings
bind .gbase0.graph0.frame18.entry14 <Key-Return> {sendparm 0 0}

# build widget .gbase0.graph0.frame18 menubutton0
menubutton .gbase0.graph0.frame18.menubutton0 \
    -background {slategrey} \
    -font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
    -foreground {yellow} \
    -menu {.gbase0.graph0.frame18.menubutton0.m} \
    -pady {1} \
    -relief {raised} \
    -text {1.1732} \
    -textvariable {parmval(0)} \
    -width {7}

# build widget .gbase0.graph0.frame18.menubutton0.m
menu .gbase0.graph0.frame18.menubutton0.m \
    -borderwidth {0} \
    -tearoff {0}
.gbase0.graph0.frame18.menubutton0.m add radiobutton \
    -label {Display Minimum} \
    -value {min} \
    -variable {parmdisp(0)}
.gbase0.graph0.frame18.menubutton0.m add radiobutton \
    -label {Display Current} \
    -value {cur} \
    -variable {parmdisp(0)}
.gbase0.graph0.frame18.menubutton0.m add radiobutton \
    -label {Display Maximum} \
    -value {max} \
    -variable {parmdisp(0)}
.gbase0.graph0.frame18.menubutton0.m add separator \
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {set parmlo(0) $parmcur(0)} \
    -label {Reset Minimum}
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {set parmihi(0) $parmcur(0)} \
    -label {Reset Maximum}
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {sendparm 0 0} \
    -label {Reset Parameter}
.gbase0.graph0.frame18.menubutton0.m add separator \
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {getparm 0
wm title .query "Select parameter for Graph 1" \
    -label {Select Parameter}
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {ShowWindow.range
wm title .range "Select display range for Graph 1" \
    -label {Range adjust}
.gbase0.graph0.frame18.menubutton0.m add separator \
.gbase0.graph0.frame18.menubutton0.m add command \
    -command {set param(0) ""}
sendparm 0 0 \
    -label {Remove Parameter}

```

```

# build widget .gbase0.graph1
if {[catch "graph .gbase0.graph1"]} {
    if {[info procs XFEedit] != ""} {
        XFEprocError "Unknown widget type: graph"
        return
    }
}
.gbase0.graph1 config \
    -background {lightgrey} \
    -bufferelements {0} \
    -halo {48} \
    -height {200} \
    -relief {ridge} \
    -title {} \
    -width {200}

# build widget .gbase0.graph1.label2
label .gbase0.graph1.label2 \
    -background {lightgrey} \
    -borderwidth {0} \
    -font {-adobe-times-medium-i-normal-12-120-75-75-p-63-iso8859-1} \
    -text {Graph 2}

# build widget .gbase0.graph1.frame18
frame .gbase0.graph1.frame18 \
    -background {lightblue} \
    -height {30} \
    -width {30}

# build widget .gbase0.graph1.frame18.entry14
entry .gbase0.graph1.frame18.entry14 \
    -background {lightblue} \
    -borderwidth {1} \
    -font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
    -highlightthickness {0} \
    -textvariable {param(4)} \
    -width {16}
# bindings
bind .gbase0.graph1.frame18.entry14 <Key-Return> {sendparm 1 4}

# build widget .gbase0.graph1.frame18.menubutton0
menubutton .gbase0.graph1.frame18.menubutton0 \
    -background {slategrey} \
    -font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
    -foreground {yellow} \
    -menu {.gbase0.graph1.frame18.menubutton0.m} \
    -padx {0} \
    -pady {1} \
    -relief {raised} \
    -textvariable {parmval(4)} \
    -width {7}

# build widget .gbase0.graph1.frame18.menubutton0.m
menu .gbase0.graph1.frame18.menubutton0.m \
    -borderwidth {0} \
    -tearoff {0}
.gbase0.graph1.frame18.menubutton0.m add radiobutton \
    -label {Display Minimum} \
    -value {min} \
    -variable {parmdisp(4)}
.gbase0.graph1.frame18.menubutton0.m add radiobutton \
    -label {Display Current} \
    -value {cur} \
    -variable {parmdisp(4)}
.gbase0.graph1.frame18.menubutton0.m add radiobutton \
    -label {Display Maximum} \
    -value {max} \
    -variable {parmdisp(4)}
.gbase0.graph1.frame18.menubutton0.m add separator
.gbase0.graph1.frame18.menubutton0.m add command \
    -command {set parmlo(4) $parmcur(4)} \

```

```

-label {Reset Minimum}
.gbase0.graph1.frame18 menubutton0.m add command \
-command {set parm{4} $parmcur{4}} \
-label {Reset Maximum}
.gbase0.graph1.frame18 menubutton0.m add command \
-command {sendparm 1 4} \
-label {Reset Parameter}
.gbase0.graph1.frame18 menubutton0.m add separator
.gbase0.graph1.frame18 menubutton0.m add command \
-command {getparm 4
wm title .query "Select parameter for Graph 2"} \
-label {Select Parameter}
.gbase0.graph1.frame18 menubutton0.m add command \
-command {ShowWindow.range
wm title .range "Select display range for Graph 2"} \
-label {Range adjust}
.gbase0.graph1.frame18 menubutton0.m add separator
.gbase0.graph1.frame18 menubutton0.m add command \
-command {set param{4} ""
sendparm 1 4} \
-label {Remove Parameter}

# build widget .gbase0.frame0
frame .gbase0.frame0 \
-borderwidth {2} \
-height {30} \
-relief {ridge} \
-width {30}

# build widget .gbase0.frame0.frame18
frame .gbase0.frame0.frame18 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase0.frame0.frame18.entry14
entry .gbase0.frame0.frame18.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0} \
-textvariable {param{3}} \
-width {16}
# bindings
bind .gbase0.frame0.frame18.entry14 <Key-Return> {sendparm 0 3}

# build widget .gbase0.frame0.frame18 menubutton0
menubutton .gbase0.frame0.frame18 menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase0.frame0.frame18 menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-textvariable {parmval{3}} \
-width {7}

# build widget .gbase0.frame0.frame18 menubutton0.m
menu .gbase0.frame0.frame18 menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase0.frame0.frame18 menubutton0.m add radiobutton \
-label {Display Minimum} \
-value {min} \
-variable {parmdisp{3}}
.gbase0.frame0.frame18 menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp{3}}
.gbase0.frame0.frame18 menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp{3}}
.gbase0.frame0.frame18 menubutton0.m add separator

```

```

.gbase0.frame0.frame18.menubutton0.m add command \
-command {set parmlo(3) $parmcur(3)} \
-label {Reset Minimum}
.gbase0.frame0.frame18.menubutton0.m add command \
-command {set parmhi(3) $parmcur(3)} \
-label {Reset Maximum}
.gbase0.frame0.frame18.menubutton0.m add command \
-command {sendparm 0 3} \
-label {Reset Parameter}
.gbase0.frame0.frame18.menubutton0.m add separator
.gbase0.frame0.frame18.menubutton0.m add command \
-command {getparm 3}
wm title .query "Select parameter for Graph 1"
-label {Select Parameter}
.gbase0.frame0.frame18.menubutton0.m add command \
-command {ShowWindow.range}
wm title .range "Select display range for Graph 1"
-label {Range adjust}
.gbase0.frame0.frame18.menubutton0.m add separator
.gbase0.frame0.frame18.menubutton0.m add command \
-command {set param(3) ""}
sendparm 0 3 \
-label {Remove Parameter}

# build widget .gbase0.frame0.frame2
frame .gbase0.frame0.frame2 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase0.frame0.frame2.entry14
entry .gbase0.frame0.frame2.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0} \
-textvariable {param(2)} \
-width {16}
# bindings
bind .gbase0.frame0.frame2.entry14 <Key-Return> {sendparm 0 2}

# build widget .gbase0.frame0.frame2.menubutton0
menubutton .gbase0.frame0.frame2.menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase0.frame0.frame2.menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-textvariable {parmval(2)} \
-width {7}

# build widget .gbase0.frame0.frame2.menubutton0.m
menu .gbase0.frame0.frame2.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase0.frame0.frame2.menubutton0.m add radiobutton \
-label {Display Minimum} \
-value {min} \
-variable {parmdisp(2)}
.gbase0.frame0.frame2.menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp(2)}
.gbase0.frame0.frame2.menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp(2)}
.gbase0.frame0.frame2.menubutton0.m add separator
.gbase0.frame0.frame2.menubutton0.m add command \
-command {set parmlo(2) $parmcur(2)} \
-label {Reset Minimum}
.gbase0.frame0.frame2.menubutton0.m add command \
-command {set parmhi(2) $parmcur(2)} \

```

```

-label {Reset Maximum}
.gbase0.frame0.frame2.menubutton0.m add command \
-command {sendparm 0 2} \
-label {Reset Parameter}
.gbase0.frame0.frame2.menubutton0.m add separator
.gbase0.frame0.frame2.menubutton0.m add command \
-command {getparm 2}

wm title .query "Select parameter for Graph 1" \
-label {Select Parameter}
.gbase0.frame0.frame2.menubutton0.m add command \
-command {ShowWindow.range}

wm title .range "Select display range for Graph 1" \
-label {Range adjust}
.gbase0.frame0.frame2.menubutton0.m add separator
.gbase0.frame0.frame2.menubutton0.m add command \
-command {set param(2) ""}

sendparm 0 2 \
-label {Remove Parameter}

# build widget .gbase0.frame0.frame4
frame .gbase0.frame0.frame4 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase0.frame0.frame4.entry14
entry .gbase0.frame0.frame4.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0} \
-textvariable {param(1)} \
-width {16}
# bindings
bind .gbase0.frame0.frame4.entry14 <Key-Return> {sendparm 0 1}

# build widget .gbase0.frame0.frame4.menubutton0
menubutton .gbase0.frame0.frame4.menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase0.frame0.frame4.menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-text {17} \
-textvariable {parmval(1)} \
-width {7}

# build widget .gbase0.frame0.frame4.menubutton0.m
menu .gbase0.frame0.frame4.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase0.frame0.frame4.menubutton0.m add radiobutton \
-label {Display Minimum} \
-value {min} \
-variable {parmdisp(1)}
.gbase0.frame0.frame4.menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp(1)}
.gbase0.frame0.frame4.menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp(1)}

.gbase0.frame0.frame4.menubutton0.m add separator
.gbase0.frame0.frame4.menubutton0.m add command \
-command {set parmlo(1) $parmcur(1)} \
-label {Reset Minimum}
.gbase0.frame0.frame4.menubutton0.m add command \
-command {set parmi(1) $parmcur(1)} \
-label {Reset Maximum}
.gbase0.frame0.frame4.menubutton0.m add command \
-command {sendparm 0 1} \
-label {Reset Parameter}

```

```

.gbase0.frame0.frame4 menubutton0.m add separator
.gbase0.frame0.frame4 menubutton0.m add command \
-command {getparm 1}
wm title .query "Select parameter for Graph 1"
-label {Select Parameter}
.gbase0.frame0.frame4 menubutton0.m add command \
-command {ShowWindow.range}
wm title .range "Select display range for Graph 1"
-label {Range adjust}
.gbase0.frame0.frame4 menubutton0.m add separator
.gbase0.frame0.frame4 menubutton0.m add command \
-command {set param(1) ""}
sendparm 0 1
-label {Remove Parameter}

# build widget .gbase0.frame0.frame6
frame .gbase0.frame0.frame6 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase0.frame0.frame6.entry14
entry .gbase0.frame0.frame6.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0} \
-textvariable {param(0)} \
-width {16}
# bindings
bind .gbase0.frame0.frame6.entry14 <Key-Return> {sendparm 0 0}

# build widget .gbase0.frame0.frame6 menubutton0
menubutton .gbase0.frame0.frame6.menubutton0 \
-background {#708090} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase0.frame0.frame6.menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-text {1.1732} \
-textvariable {parmval(0)} \
-width {7}

# build widget .gbase0.frame0.frame6.menubutton0.m
menu .gbase0.frame0.frame6.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase0.frame0.frame6.menubutton0.m add radiobutton \
-label {Display Minimum} \
-value {min} \
-variable {parmdisp(0)}
.gbase0.frame0.frame6.menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp(0)}
.gbase0.frame0.frame6.menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp(0)}
.gbase0.frame0.frame6.menubutton0.m add separator
.gbase0.frame0.frame6.menubutton0.m add command \
-command {set parmlo(0) $parmcur(0)} \
-label {Reset Minimum}
.gbase0.frame0.frame6.menubutton0.m add command \
-command {set parmhi(0) $parmcur(0)} \
-label {Reset Maximum}
.gbase0.frame0.frame6.menubutton0.m add command \
-command {sendparm 0 0} \
-label {Reset Parameter}
.gbase0.frame0.frame6.menubutton0.m add separator
.gbase0.frame0.frame6.menubutton0.m add command \
-command {getparm 0}
wm title .query "Select parameter for Graph 1"

```

```

-label {Select Parameter}
.gbase0,frame0,frame6,menubutton0.m add command \
-command {ShowWindow.range
wm title .range "Select display range for Graph 1"
-label {Range adjust}
.gbase0,frame0,frame6,menubutton0.m add separator
.gbase0,frame0,frame6,menubutton0.m add command \
-command {set param(0) ""
sendparm 0 0}
-label {Remove Parameter}

# build widget .gbase1
frame .gbase1

# build widget .gbase1.graph0
if {[catch "graph .gbase1.graph0"]} {
    if {[linfo procs XFEedit] != "} {
        XFProcError "Unknown widget type: graph"
        return
    }
    puts stderr "Unknown widget type: graph"
    catch "destroy ."
    catch "exit 0"
}
.gbase1.graph0 config \
-background {lightgrey} \
-buferelements {0} \
-halo {48} \
-height {200} \
-relief {ridge} \
-title {} \
-width {200}

# build widget .gbase1.graph0.label2
label .gbase1.graph0.label2 \
-background {lightgrey} \
-borderwidth {0} \
-font {-adobe-times-medium-i-normal-12-120-75-75-p-63-iso8859-1} \
-text {Graph 3}

# build widget .gbase1.graph0.frame18
frame .gbase1.graph0.frame18 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase1.graph0.frame18.entry14
entry .gbase1.graph0.frame18.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0} \
-textvariable {param(8)} \
-width {16}
# bindings
bind .gbase1.graph0.frame18.entry14 <Key-Return> {sendparm 2 8}

# build widget .gbase1.graph0.frame18 menubutton0
menubutton .gbase1.graph0.frame18.menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase1.graph0.frame18.menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-textvariable {parmval(8)} \
-width {7}

# build widget .gbase1.graph0.frame18.menubutton0.m
menu .gbase1.graph0.frame18.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase1.graph0.frame18.menubutton0.m add radiobutton \

```

```

-label {Display Minimum} \
-value {min} \
-variable {parmdisp(8)}
.gbase1.graph0.frame18.menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp(8)}
.gbase1.graph0.frame18.menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp(8)}
.gbase1.graph0.frame18.menubutton0.m add separator
.gbase1.graph0.frame18.menubutton0.m add command \
-command {set parmlo(8) $parmcur(8)} \
-label {Reset Minimum}
.gbase1.graph0.frame18.menubutton0.m add command \
-command {set parmlhi(8) $parmcur(8)} \
-label {Reset Maximum}
.gbase1.graph0.frame18.menubutton0.m add command \
-command {sendparm 2 8} \
-label {Reset Parameter}
.gbase1.graph0.frame18.menubutton0.m add separator
.gbase1.graph0.frame18.menubutton0.m add command \
-command {getparm 8}
wm title .query "Select parameter for Graph 3" \
-label {Select Parameter}
.gbase1.graph0.frame18.menubutton0.m add command \
-command {ShowWindow.range}
wm title .range "Select display range for Graph 3" \
-label {Range adjust}
.gbase1.graph0.frame18.menubutton0.m add separator
.gbase1.graph0.frame18.menubutton0.m add command \
-command {set param(8) ""
sendparm 2 8} \
-label {Remove Parameter}

# build widget .gbase1.graph2
if {[catch "graph .gbase1.graph2"]} {
  if {[info procs XFEedit] != ""} {
    XFProcError "Unknown widget type: graph"
    return
  }
  puts stderr "Unknown widget type: graph"
  catch "destroy ."
  catch "exit 0"
}
.gbase1.graph2 config \
-background {lightgrey} \
-bufferelements {0} \
-halo {48} \
-height {200} \
-relief {ridge} \
-title {} \
-width {200}

# build widget .gbase1.graph2.label2
label .gbase1.graph2.label2 \
-background {lightgrey} \
-borderwidth {0} \
-font {adobe-times-medium-i-normal-12-120-75-75-p-63-iso8859-1} \
-text {Graph 4}

# build widget .gbase1.graph2.frame18
frame .gbase1.graph2.frame18 \
-background {lightblue} \
-height {30} \
-width {30}

# build widget .gbase1.graph2.frame18.entry14
entry .gbase1.graph2.frame18.entry14 \
-background {lightblue} \
-borderwidth {1} \
-font {adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-highlightthickness {0}

```

```

-textvariable {param(12)} \
-width {16}
# bindings
bind .gbase1.graph2.frame18.entry14 <Key-Return> {sendparm 3 12}

# build widget .gbase1.graph2.frame18.menubutton0
menubutton .gbase1.graph2.frame18.menubutton0 \
-background {slategrey} \
-font {-adobe-helvetica-medium-r-normal-10-100-75-75-p-56-iso8859-1} \
-foreground {yellow} \
-menu {.gbase1.graph2.frame18.menubutton0.m} \
-padx {0} \
-pady {1} \
-relief {raised} \
-textvariable {parmval(12)} \
-width {7}

# build widget .gbase1.graph2.frame18.menubutton0.m
menu .gbase1.graph2.frame18.menubutton0.m \
-borderwidth {0} \
-tearoff {0}
.gbase1.graph2.frame18.menubutton0.m add radiobutton \
-label {Display Minimum} \
-value {min} \
-variable {parmdisp(12)}
.gbase1.graph2.frame18.menubutton0.m add radiobutton \
-label {Display Current} \
-value {cur} \
-variable {parmdisp(12)}
.gbase1.graph2.frame18.menubutton0.m add radiobutton \
-label {Display Maximum} \
-value {max} \
-variable {parmdisp(12)}
.gbase1.graph2.frame18.menubutton0.m add separator
.gbase1.graph2.frame18.menubutton0.m add command \
-command {set parmlo(12) $parmcur(12)} \
-label {Reset Minimum}
.gbase1.graph2.frame18.menubutton0.m add command \
-command {set parmihi(8) $parmcur(8)} \
-label {Reset Maximum}
.gbase1.graph2.frame18.menubutton0.m add command \
-command {sendparm 3 12} \
-label {Reset Parameter}
.gbase1.graph2.frame18.menubutton0.m add separator
.gbase1.graph2.frame18.menubutton0.m add command \
-command {getparm 12}
wm title .query "Select parameter for Graph 4" \
-label {Select Parameter}
.gbase1.graph2.frame18.menubutton0.m add command \
-command {ShowWindow.range}
wm title .range "Select display range for Graph 4" \
-label {Range adjust}
.gbase1.graph2.frame18.menubutton0.m add separator
.gbase1.graph2.frame18.menubutton0.m add command \
-command {sel param(12) ""}
sendparm 3 12} \
-label {Remove Parameter}

# pack master .frame6
pack configure .frame6.button2 \
-expand 1 \
-fill x \
-side left
pack configure .frame6.button4 \
-expand 1 \
-fill x \
-side left
pack configure .frame6.menubutton0 \
-expand 1 \
-fill x \
-side left
pack configure .frame6.button5 \
-expand 1 \
-fill x \
-side left

```

```
# pack master .frame1
pack configure .frame1.frame6 \
    -side left
pack configure .frame1.frame7 \
    -side left
pack configure .frame1 radiobutton3 \
    -side right
pack configure .frame1 radiobutton2 \
    -side right
pack configure .frame1 radiobutton1 \
    -side right
pack configure .frame1 radiobutton0 \
    -side right

# pack master .frame1.frame6
pack configure .frame1.frame6.label1 \
    -side left
pack configure .frame1.frame6.label2 \
    -fill both \
    -side left

# pack master .frame1.frame7
pack configure .frame1.frame7.label4 \
    -side left
pack configure .frame1.frame7.label3 \
    -fill both \
    -side left

# pack master .gbase0
pack configure .gbase0.graph0 \
    -expand 1 \
    -fill both
pack configure .gbase0.frame0 \
    -anchor w

# pack master .gbase0.graph0
pack configure .gbase0.graph0.label2 \
    -anchor w

# pack master .gbase0.graph0.frame18
pack configure .gbase0.graph0.frame18 menubutton0 \
    -side left
pack configure .gbase0.graph0.frame18.entry14 \
    -anchor w \
    -side bottom

# pack master .gbase0.graph1
pack configure .gbase0.graph1.label2 \
    -anchor w \
    -fill y
pack configure .gbase0.graph1.frame18 \
    -anchor w \
    -side bottom

# pack master .gbase0.graph1.frame18
pack configure .gbase0.graph1.frame18 menubutton0 \
    -side left
pack configure .gbase0.graph1.frame18.entry14 \
    -side left

# pack master .gbase0.frame0
pack configure .gbase0.frame0.frame6 \
    -anchor w \
    -side left
pack configure .gbase0.frame0.frame4 \
    -anchor w \
    -side left
pack configure .gbase0.frame0.frame2 \
    -anchor w \
    -side left
pack configure .gbase0.frame0.frame18 \
    -anchor w \
    -side left
```

```

# pack master .gbase0.frame0.frame18
pack configure .gbase0.frame0.frame18.menubutton0 \
    -side left
pack configure .gbase0.frame0.frame18.entry14 \
    -side left

# pack master .gbase0.frame2
pack configure .gbase0.frame2.menubutton0 \
    -side left
pack configure .gbase0.frame2.entry14 \
    -side left

# pack master .gbase0.frame4
pack configure .gbase0.frame4.menubutton0 \
    -side left
pack configure .gbase0.frame4.entry14 \
    -side left

# pack master .gbase0.frame6
pack configure .gbase0.frame6.menubutton0 \
    -side left
pack configure .gbase0.frame6.entry14 \
    -side left

# pack master .gbase1
pack configure .gbase1.graph0 \
    -expand 1 \
    -fill both

# pack master .gbase1.graph0
pack configure .gbase1.graph0.label2 \
    -anchor w
pack configure .gbase1.graph0.frame18 \
    -anchor w \
    -side bottom

# pack master .gbase1.graph0.frame18
pack configure .gbase1.graph0.frame18.menubutton0 \
    -side left
pack configure .gbase1.graph0.frame18.entry14 \
    -side left

# pack master .gbase1.graph2
pack configure .gbase1.graph2.label2 \
    -anchor w
pack configure .gbase1.graph2.frame18 \
    -anchor w \
    -side bottom

# pack master .gbase1.graph2.frame18
pack configure .gbase1.graph2.frame18.menubutton0 \
    -side left
pack configure .gbase1.graph2.frame18.entry14 \
    -side left

# pack master .
pack configure .frame1 \
    -fill x
pack configure .gbase0 \
    -expand 1 \
    -fill both
pack configure .frame6 \
    -fill x \
    -side bottom

.gbase0.graph0 configure -background lightgrey -barmode normal -barwidth 0.95 -borderwidth 2 -bottommargin 0 -bufferelements 0 -cursor crosshair -font "-Helvetica-Bold-R-Normal-*-14-140" -foreground black -halo 48 -height 200 -inverty 0 -justify center -leftrmargin 0 -plotbackground white -plotborderwidth 2 -plotrelief sunken -relief ridge -rightmargin 0 -takefocus {} -tile {} -title {} -topmargin 0 -width 200
.gbase0.graph0 element create line0 -activecolor blue -activefill defcolor -activelinewidth 1 -activeoutline defcolor -color black -dashes {} -fill defcolor -label edibattery -linewidth 1 -mapped 1 -mapx x -mapy y -offdash {} -outline defcolor -outlinewidth 1 -pixels 12 -scalesymbols 0 -symbol none -trace both -xdata xval0 -ydata yval0
.gbase0.graph0 element create line1 -activecolor blue -activefill defcolor -activelinewidth 1 -activeoutline defcolor -color blue -dashes {} -fill defcolor -label edivoltreg -linewidth 1 -mapped 1 -mapx x -mapy y -offdash {} -outline defcolor -outlinewidth 1 -pixels 12 -scalesymbols 0 -symbol none -trace both -xdata xval1 -ydata yval1
.gbase0.graph0 element create line2 -activecolor blue -activefill defcolor -activelinewidth 1 -activeoutline defcolor -color red -dashes {} -fill defcolor -label edravgcell -linewidth 1 -mapped 1 -mapx x -mapy y -offdash {} -outline defcolor -outlinewidth 1 -pixels 12 -scalesymbols 0 -symbol none -trace both -xdata xval2 -ydata yval2

```



```

.gbase1.graph2 element create line15 -activecolor blue -activefill defcolor -activelinewidth 1 -activeoutline defcolor -color orange -dashes {} -data {} -fill defcolor -label {}
-linewidth 1 -mapped 1 -mapx x -mapy y -offdash {} -outline defcolor -outlinewidth 1 -pixels 12 -scalesymbols 0 -symbol none -trace both -xdata xval15 -ydata yval15
.gbase1.graph2 xaxis configure -color black -command {} -descending 0 -justify center -linewidth 0 -logscale 0 -loose 0 -majorticks {} -mapped 1 -max {} -min 0.0 -minorticks {}
-rotate 0.0 -showticks 1 -stepsize 0.0 -subdivisions 2 -tickfont "Courier-Bold-R-Normal-*100-* -ticklength 10 -title {Time (secs)} -titlefont
"Helvetica-Bold-R-Normal-*12-120*"
.gbase1.graph2 yaxis configure -color black -command {} -descending 0 -justify center -linewidth 0 -logscale 0 -loose 0 -majorticks {} -mapped 1 -max {} -min {} -minorticks {}
-rotate 0.0 -showticks 1 -stepsize 0.0 -subdivisions 2 -tickfont "-Courier-Bold-R-Normal-*100-* -ticklength 10 -title {} -titlefont "-Helvetica-Bold-R-Normal-*12-120*"
.gbase1.graph2 x2axis configure -color black -command {} -descending 0 -justify center -linewidth 0 -logscale 0 -loose 0 -majorticks {} -mapped 0 -max {} -min {} -minorticks {}
-rotate 0.0 -showticks 0 -stepsize 0.0 -subdivisions 2 -tickfont "-Courier-Bold-R-Normal-*100-* -ticklength 10 -title X2 -titlefont "-Helvetica-Bold-R-Normal-*12-120*"
.gbase1.graph2 y2axis configure -color black -command {} -descending 0 -justify center -linewidth 0 -logscale 0 -loose 0 -majorticks {} -mapped 0 -max {} -min {} -minorticks {}
-rotate 0.0 -showticks 1 -stepsize 0.0 -subdivisions 2 -tickfont "-Courier-Bold-R-Normal-*100-* -ticklength 10 -title Y2 -titlefont "-Helvetica-Bold-R-Normal-*12-120*"
.gbase1.graph2 legend configure -activebackground systembuttonhighlight -activeborderwidth 2 -activeforeground black -active relief flat -anchor n -background {}
-borderwidth 2 -font "-Helvetica-Bold-R-Normal-*10-100* -foreground black -ipadx 1 -ipady 1 -mapped 0 -padx {4 4} -pady {4 4} -position rightmargin -raised 0 -relief sunken
.gbase1.graph2 crosshairs configure -color black -dashes {} -linewidth 0 -mapped 0 -position @0,0
.gbase1.graph2 postscript configure -center 1 -colormap {} -colormode color -decorations 1 -fontmap {} -height 0 -landscape 0 -maxexpect 0 -padx {96 96} -pady {96 96}
-paperheight 1059 -paperwidth 818 -width 0

```

```

if {[info procs XFEdit] != ""} {
    catch "XFMiscBindWidgetTree ."
    after 2 "catch {XFEditSetShowWindows}"
}

```

User defined procedures

```

# Procedure: css_stat
proc css_stat { cmd } {
css_cmd stat $cmd
}

proc plot_toggle {} {
# Toggle the plotting of data points ON/OFF
#
global plotting
global plotbutton
global plotbuf_x
global plotbuf_y
global xval0
global xval1
global xval2
global xval3
global xval4
global xval5
global xval6
global xval7
global xval8
global xval9
global xval10
global xval11
global xval12
global xval13
global xval14
global xval15
global yva0
global yva1
global yva2
global yva3
global yva4
global yva5
global yva6
global yva7
global yva8
global yva9
global yva10
global yva11
global yva12
global yva13
global yva14
global yva15

if {$plotting} {
    set plotbutton "Resume Plotting"
}

```

```

set plotting 0
for {set ctr 0} {$ctr < 16} {incr ctr} {
    set plotbuf_x($ctr) ""
    set plotbuf_y($ctr) ""
}
{
    set plotbutton "Suspend Plotting"
    set plotting 1
    for {set ctr 0} {$ctr < 16} {incr ctr} {
        foreach item_x $plotbuf_x($ctr) item_y $plotbuf_y($ctr) {
            set xval[$ctr]{++end} $item_x
            set yval[$ctr]{++end} $item_y
        }
    }
}

# Procedure: cyclic_graph
proc cyclic_graph {} {
global clockstr
global datestr
global status
global simtime
global simsecs
global cpusage
global curlC
global datalistid
global parmvval
global DataSrcList
global xval0
global xval1
global xval2
global xval3
global xval4
global xval5
global xval6
global xval7
global xval8
global xval9
global xval10
global xval11
global xval12
global xval13
global xval14
global xval15
global yval0
global yval1
global yval2
global yval3
global yval4
global yval5
global yval6
global yval7
global yval8
global yval9
global yval10
global yval11
global yval12
global yval13
global yval14
global yval15
global simsecslast
global parmlo
global parmhi
global parmdisp
global parmcur
global dispmode
global tailsize
global minval
global maxval
global plotbuf_x
global plotbuf_y
global plotting
global simrate
global load_name

```

```

global cyclicrate
global cyclic_on
global baserate
global freq
global cyclic_on
global graphlist

if {$cyclic_on == "0"} {
    after $cyclicrate {cyclic_graph}
    return
}
getval_cyclic
set clockstr [clock format [clock seconds] -format %X]
set datestr [clock format [clock seconds] -format %x]
set info [css_cmd ctrl status]
set status [lindex $info 0]
set rate [lindex $info 1]
set simrate $rate
if {$simrate == 0.00 || $simrate == ""} {set simrate 1.0}
set cyclicrate [expr int((($baserate / $freq) / $simrate))]
set ratestr "Rate: $rate"
set simtime [lindex $info 2]
set simsecs [lindex $info 3]
set cpusage [lindex $info 4]
set loadname [file tail [lindex $info 5]]
set curlC [lindex $info 6]
if {$simsecs < $simseclast} {
    sendparm 0 all; setranges 0
    sendparm 1 all; setranges 1
    sendparm 2 all; setranges 2
    sendparm 3 all; setranges 3
}
set simseclast $simsecs
if {$status == "Run"} {
    for {set gnum 0} {$gnum < 4} {incr gnum} {
        if {$displaymode($gnum) == "tail" && $plotting} {
            if {$simsecs > $maxval($gnum)} {
                set minval [expr $simsecs - $tailsize($gnum) / 2]
                if {$minval < 0} {
                    set minval 0
                }
                set maxval($gnum) [expr $minval + $tailsize($gnum)]
                [lindex $graphlist $gnum] xaxis configure -min $minval -max $maxval($gnum)
            }
        }
    }
    set vlist [css_cmd stat "getlist $datalistid"]
    set ctr 0
    foreach item $DataSrcList {
        if {$item == "a_z"} {
            set parmvil($ctr) ""
        } {
            set pval [lindex $vlist $ctr]
            set parmcur($ctr) $pval
            if {$plotting} {
                set xval${ctr}(++) $simsecs
                set yval${ctr}(++) $pval
            }
            lappend plotbuf_x($ctr) $simsecs
            lappend plotbuf_y($ctr) $pval
        }
        if {$pval > $parmhi($ctr)} {set parmhi($ctr) $pval}
        if {$pval < $parmlo($ctr)} {set parmlo($ctr) $pval}
        switch $parmdisp($ctr) {
            min      {set parmvil($ctr) $parmlo($ctr)}
            cur     {set parmvil($ctr) $pval}
            max      {set parmvil($ctr) $parmhi($ctr)}
        }
    }
    incr ctr
}
after $cyclicrate {cyclic_graph}
}

```

```

# Procedure: getparm
proc getparm { param } {
# This procedure provides a list box for selecting
# a display parameter.
#
global curparm

set curparm $param
ShowWindow.query
}

# Procedure: graph_config
proc graph_config {} {
global xval0
global xval1
global xval2
global xval3
global xval4
global xval5
global xval6
global xval7
global xval8
global xval9
global xval10
global xval11
global xval12
global xval13
global xval14
global xval15
global yval0
global yval1
global yval2
global yval3
global yval4
global yval5
global yval6
global yval7
global yval8
global yval9
global yval10
global yval11
global yval12
global yval13
global yval14
global yval15

vector xval0(1) xval1(1) xval2(1) xval3(1)
vector xval4(1) xval5(1) xval6(1) xval7(1)
vector xval8(1) xval9(1) xval10(1) xval11(1)
vector xval12(1) xval13(1) xval14(1) xval15(1)
vector yval0(1) yval1(1) yval2(1) yval3(1)
vector yval4(1) yval5(1) yval6(1) yval7(1)
vector yval8(1) yval9(1) yval10(1) yval11(1)
vector yval12(1) yval13(1) yval14(1) yval15(1)
}

# Procedure: param_list_load
proc param_list_load {} {
# This procedure retrieves the current list of graphed parameters from file
#
global DataSrcList
global param
global tailsize
global dispemode
global yscalemode
global baserate
global cyclicrate
global freq

set types {
    {"ICS graph files"      {.grf}      }
    {"Text files"           {.txt}      }
}

```

```

        {"All files"      "}"      }
    }

set result [tk_getOpenFile -filetypes $types -initialdir ./graph -title "Load Graph Parameters" -defaultextension .grf]
if {$result != ""} {
    set fin [open $result r]
    gets $fin line
    if {$line == "# Graph parameters"} {
        while {[eof $fin]} {
            gets $fin line
            set arg0 [lindex $line 0]
            set arg1 [lindex $line 1]
            set arg2 [lindex $line 2]
            switch $arg0 {
                param           {set param($arg1) $arg2}
                tailsize       {set tailsize($arg1) $arg2}
                dispmode       {set dispmode($arg1) $arg2}
                yscalemode     {set yscalemode($arg1) $arg2}
                freq           {set freq $arg1}
            }
        }
        sendparm 0 all
        sendparm 1 all
        sendparm 2 all
        sendparm 3 all
        setranges 0
        setranges 1
        setranges 2
        setranges 3
    }
    close $fin
}
}

# Procedure: param_list_save
proc param_list_save {} {
# This procedure saves the current list of graphed parameters to file
#
global DataSrcList
global param
global tailsize
global dispmode
global yscalemode
global baserate
global ciclicrate
global freq

set types {
    {"ICS graph files"      {.grf}      }
    {"Text files"           {.txt}      }
    {"All files"             {""}}
}
set result [tk_getSaveFile -filetypes $types -initialdir ./graph -title "Save Graph Parameters" -initialfile Untitled -defaultextension .grf]
if {$result != ""} {
    set fout [open $result w]
    puts $fout "# Graph parameters"
    for {set ctr 0} {$ctr < 4} {incr 4} {
        set pnum [expr $ctr * 4]
        puts $fout "param $ctr $param($pnum)"
        puts $fout "tailsize $ctr $tailsize($ctr)"
        puts $fout "dispmode $ctr $dispmode($ctr)"
        puts $fout "yscalemode $ctr $yscalemode($ctr)"
    }
    puts $fout "param 1 $param(1)"
    puts $fout "param 2 $param(2)"
    puts $fout "param 3 $param(3)"
    puts $fout "freq $freq"
    close $fout
}
}

# Procedure: sendparm
proc sendparm { gnum pnum} {
# This procedure creates a new DataSrcList and sends it

```

```

# to the server.
#
# gnum = sequential graph identifier (1-4)
# pnum = parameter number for the graph
#
global DataSrcList
global datalistid
global param
global xval0
global xval1
global xval2
global xval3
global xval4
global xval5
global xval6
global xval7
global xval8
global xval9
global xval10
global xval11
global xval12
global xval13
global xval14
global xval15
global yval0
global yval1
global yval2
global yval3
global yval4
global yval5
global yval6
global yval7
global yval8
global yval9
global yval10
global yval11
global yval12
global yval13
global yval14
global yval15
global parmlo
global parmhi
global parmcur
global linecolor
global graphlist

set gname [[index $graphlist $gnum]
if {[!winfo exists $gname]} {return}

if {$pnum != "all"} {
    set param($pnum) [string trim $param($pnum)]
    puts "param($pnum) =>$param($pnum)<"}
}

# Update parameter list
set DataSrcList ""
for {set ctr 0} {$ctr < 16} {incr ctr} {
    set value [css_cmd ctrl "getval $param($ctr)"]
    if {$value == "----"} {set param($ctr) ""}
    if {$param($ctr) == ""} {
        lappend DataSrcList "a_z"
    } {
        lappend DataSrcList $param($ctr)
    }
}
css_cmd stat "setlist $datalistid $DataSrcList"

# Update plot data list for new parameter
set vlist [css_cmd stat "getlist $datalistid"]
if {$pnum == "all"} {
    set p0 [expr $gnum * 4]
    set p1 [expr $p0 + 1]
    set p2 [expr $p0 + 2]
    set p3 [expr $p0 + 3]
    catch {unset xval$p0}
}

```

```

        catch {unset xval$p1}
        catch {unset xval$p2}
        catch {unset xval$p3}
        catch {unset yval$p0}
        catch {unset yval$p1}
        catch {unset yval$p2}
        catch {unset yval$p3}
        vector xval$p0 xval$p1 xval$p2 xval$p3
        vector yval$p0 yval$p1 yval$p2 yval$p3
        $gname element configure line$p0 -xdata xval$p0 -ydata yval$p0 -label $param($p0) -color $linecolor(0)
        $gname element configure line$p1 -xdata xval$p1 -ydata yval$p1 -label $param($p1) -color $linecolor(1)
        $gname element configure line$p2 -xdata xval$p2 -ydata yval$p2 -label $param($p2) -color $linecolor(2)
        $gname element configure line$p3 -xdata xval$p3 -ydata yval$p3 -label $param($p3) -color $linecolor(3)
        for {set ctr 0; set ctr2 $p0} {$ctr < 4} {incr ctr; incr ctr2} {
            set parmcur($ctr2) [lindex $vlist $ctr2]
            set parmlo($ctr2) $parmcur($ctr2)
            set parmhi($ctr2) $parmcur($ctr2)
        }
    }

    set newparm $param($pnum)
    unset xval$pnum
    unset yval$pnum
    vector xval$pnum yval$pnum
    set colorno [expr $pnum % 4]
    $gname element configure line$pnum -data {} -xdata xval$pnum -ydata yval$pnum -label $param($pnum) -color $linecolor($colorno)
    set parmcur($pnum) [lindex $vlist $pnum]
    set parmlo($pnum) $parmcur($pnum)
    set parmhi($pnum) $parmcur($pnum)
}
}

```

```

# Procedure: setranges
proc setranges { gnum} {
    global dispemode
    global yscalemode
    global yscalemin
    global yscalemax
    global rangestart
    global rangestop
    global tailsize
    global simsecs
    global minval
    global maxval
    global graphlist

    set gname [lindex $graphlist $gnum]
    if {[winfo exists $gname]} {return}

    switch $dispemode($gnum) {
        all {
            $gname xaxis configure -min 0 -max ""
        }
        tail {
            set minval [expr $simsecs - $tailsize($gnum) / 2]
            if {$minval < 0} {
                set minval 0
            }
            set maxval($gnum) [expr $minval + $tailsize($gnum)]
            $gname xaxis configure -min $minval -max $maxval($gnum)
        }
        range {
            if {$rangestart >= 0 && $rangestart < $rangestop} {
                $gname xaxis configure -min $rangestart -max $rangestop
            }
        }
    }
    switch $yscalemode($gnum) {
        auto {
            $gname yaxis configure -min "" -max ""
        }
        range {
            if {$yscalemin < $yscalemax} {
                $gname yaxis configure -min $yscalemin -max $yscalemax
            }
        }
    }
}

```

```

        }
    }

# Procedure: setrate
proc setrate {} {
    global freq
    global freq_new
    global cyclcrate
    global interval
    global baserate

    global freq
    global freq_new

    switch $freq_new {
        1      -
        2      -
        3      -
        4      -
        5      {
            set freq $freq_new
            set interval [expr 1000 / $freq]
        }
        userspec {
            if {($interval >= 100) && ($interval <= 2000)}{
                set freq [expr int(1000.0 / $interval)]
            }
        }
        algorithm {
            set freq 4
            set interval 250
            after 6000 {set freq 2; set interval 500}
            after 12000 {set freq 1; set interval 1000; set freq_new 1}
        }
    }
}

# Procedure: showgraphs
proc showgraphs { totgraphs } {
    # This procedure sets the total number of graphs displayed
    global graphlist

    # check for a valid number
    set nnum $totgraphs
    if {[catch {incr nnum -1} result]} {set totgraphs 3}
    if {$totgraphs < 1} {set totgraphs 1}

    # use the packer to control which graphs are displayed
    switch $totgraphs {
        1      {
            pack [lindex $graphlist 0] -side top -expand 1 -fill both
            pack forget [lindex $graphlist 1]
            pack forget .gbase1
        }
        2      {
            pack [lindex $graphlist 0] [lindex $graphlist 1] -side top -expand 1 -fill both
            pack forget .gbase1
        }
        3      {
            pack [lindex $graphlist 0] [lindex $graphlist 1] -side top -expand 1 -fill both
            pack .gbase1 -after .gbase0.graph1 -side top -expand 1 -fill both
            pack [lindex $graphlist 2] -side top -expand 1 -fill both
            pack forget [lindex $graphlist 3]
        }
        4      {
            pack [lindex $graphlist 0] [lindex $graphlist 1] -side left -expand 1 -fill both
            pack forget .gbase1
            pack .gbase1 -side top -expand 1 -fill both
            pack [lindex $graphlist 2] [lindex $graphlist 3] -side left -expand 1 -fill both
        }
    }
}

```

```

set gname [lindex $graphlist 0]
if {$tograph == 1} {
    pack forget $gname.frame18
    $gname legend configure -mapped true
    pack .gbase0.frame0 -side top -anchor w
}
{
    pack forget .gbase0.frame0
    pack $gname.frame18 -side bottom -anchor w
    [lindex $graphlist 0] legend configure -mapped false
}

# User defined images

# application parsing procedure
proc XFLocalParseAppDefs {xfAppDefFile} {
global xfAppDefaults tcl_platform

# basically from: Michael Moore
if {[file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    "[file type $xfAppDefFile]" == "link"} {
    catch "file type $xfAppDefFile" xfType
    while {"$xfType" == "link"} {
        if {[catch "file readlink $xfAppDefFile" xfAppDefFile]} {
            return
        }
        catch "file type $xfAppDefFile" xfType
    }
}
if {!{"$xfAppDefFile" != "" &&
    [file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    "[file type $xfAppDefFile]" == "file"}} {
    return
}
if {[!{catch "open $xfAppDefFile r" xfResult}] {
    set xfAppFileContents [read $xfResult]
    close $xfResult
    foreach line [split $xfAppFileContents "\n"] {
        # backup indicates how far to backup. It applies to the
        # situation where a resource name ends in . and when it
        # ends in *. In the second case you want to keep the *
        # in the widget name for pattern matching, but you want
        # to get rid of the . if it is the end of the name.
        set backup -2
        set line [string trim $line]
        if {[string index $line 0] == "#" || "$line" == ""} {
            # skip comments and empty lines
            continue
        }
        if {[{[string compare "windows" $tcl_platform(platform)]}} {
            set list [split $line ;]
        }
        set list [split $line :]
        set resource [string trim [lindex $list 0]]
        set i [string last "." $resource]
        set j [string last "*" $resource]
        if {$j > $i} {
            set i $j
            set backup -1
        }
        incr i
        set name [string range $resource $i end]
        incr i $backup
        set widname [string range $resource 0 $i]
        set value [string trim [lindex $list 1]]
        if {"$widname" != "" && "$widname" != ""} {
            # insert the widget and resourcename to the application
            # defaults list.
            if {[info exists xfAppDefaults]} {
                set xfAppDefaults ""
            }
}

```

```

    lappend xfAppDefaults [list $widname [string tolower $name] $value]
}
}
}

# application loading procedure
proc XFLocalLoadAppDefs {{xfClasses ""} {xfPriority "startupFile"} {xfAppDefFile ""}} {
    global env tcl_platform

    if {[!string compare "windows" $tcl_platform(platform)]} {
        set separator ";"
    } {
        set separator ":" 
    }
    if {"$xfAppDefFile" == ""} {
        set xf fileList ""
        if {[info exists env(XUSERFILESEARCHPATH)]} {
            eval lappend xfFileList [split $env(XUSERFILESEARCHPATH) $separator]
        }
        if {[info exists env(XAPPLRESDIR)]} {
            eval lappend xfFileList [split $env(XAPPLRESDIR) $separator]
        }
        if {[info exists env(XFILESEARCHPATH)]} {
            eval lappend xfFileList [split $env(XFILESEARCHPATH) $separator]
        }
        append xfFileList "/usr/lib/X11/app-defaults"
        append xfFileList "/usr/X11/lib/X11/app-defaults"

        foreach xfCounter1 $xfClasses {
            foreach xfCounter2 $xfFileList {
                set xfPathName $xfCounter2
                if {[regsub -all "%N" "$xfPathName" "$xfCounter1" xfResult]} {
                    set xfPathName $xfResult
                }
                if {[regsub -all "%T" "$xfPathName" "app-defaults" xfResult]} {
                    set xfPathName $xfResult
                }
                if {[regsub -all "%S" "$xfPathName" "" xfResult]} {
                    set xfPathName $xfResult
                }
                if {[regsub -all "%C" "$xfPathName" "" xfResult]} {
                    set xfPathName $xfResult
                }
                if {[file exists $xfPathName] &&
                    [file readable $xfPathName] &&
                    ("[file type $xfPathName]" == "file" ||
                     "[file type $xfPathName]" == "link")} {
                    catch "option readfile $xfPathName $xfPriority"
                    if {[info commands XFParseAppDefs] != ""} {
                        XFParseAppDefs $xfPathName
                    }
                    if {[info commands XFLocalParseAppDefs] != ""} {
                        XFLocalParseAppDefs $xfPathName
                    }
                }
            }
            if {[file exists $xfCounter2/$xfCounter1] &&
                [file readable $xfCounter2/$xfCounter1] &&
                ("[file type $xfCounter2/$xfCounter1]" == "file" ||
                 "[file type $xfCounter2/$xfCounter1]" == "link")} {
                catch "option readfile $xfCounter2/$xfCounter1 $xfPriority"
                if {[info commands XFParseAppDefs] != ""} {
                    XFParseAppDefs $xfCounter2/$xfCounter1
                }
                if {[info commands XFLocalParseAppDefs] != ""} {
                    XFLocalParseAppDefs $xfCounter2/$xfCounter1
                }
            }
        }
    }
    # load a specific application defaults file
}
}
}

```

```

if {[file exists $xfAppDefFile] &&
    [file readable $xfAppDefFile] &&
    ("[file type $xfAppDefFile]" == "file" ||
     "[file type $xfAppDefFile]" == "link")} {
    catch "option readfile $xfAppDefFile $xfPriority"
    if {[info commands XFParseAppDefs] != ""} {
        XFParseAppDefs $xfAppDefFile
    }
}
}

if {[info commands XFLocalParseAppDefs] != ""} {
    XFLocalParseAppDefs $xfAppDefFile
}

}

}

# application setting procedure
proc XFLocalSetAppDefs { {xfWidgetPath "."} } {
    global xfAppDefaults

    if {[info exists xfAppDefaults]} {
        return
    }

    foreach xfCounter $xfAppDefaults {
        if {"$xfCounter" == ""} {
            break
        }

        set widname [lindex $xfCounter 0]
        if {[string match $widname ${xfWidgetPath}] ||
            [string match "${xfWidgetPath}** $widname]} {
            set name [string tolower [lindex $xfCounter 1]]
            set value [lindex $xfCounter 2]

            # Now lets see how many tcl commands match the name
            # pattern specified.
            set widlist [info command $widname]
            if {"$widlist" != ""} {
                foreach widget $widlist {
                    # make sure this command is a widget.
                    if {[catch "winfo id $widget"] &&
                        [string match "${xfWidgetPath}** $widget]} {
                        catch "$widget configure -name $name"
                    }
                }
            }
        }
    }
}

# initialize bindings for all widgets
proc XFIInitAllBindings {} {
    # bindings
    bind all <Alt-Key> {
        tkTraverseToMenu %W %A
    }

    bind all <Key-F10> {
        tkFirstMenu %W
    }

    bind all <Key-Tab> {focus [tk_focusNext %W]}
    bind all <Shift-Key-Tab> {focus [tk_focusPrev %W]}
}

# startup source
proc StartupSrc {args} {
    load blt21
    graph_config
}

# end source
proc EndSrc {} {
    global param
    global paramhi
    global paramlo
    global paramval
}

```

```

global parmdisp
global env
global connection
global DataSrcList
global standalone
global list_id
global cyclic_on
global datalistid
global dispemode
global yscalemode
global maxval
global tailsize
global DataSrcList
global DataSrcList2
global machine
global port
global argv
global env

# clear out any old connections
set namelist [array names connection]
foreach item $namelist {
    set connection($item) ""
    set list_id($item) ""
}

# set up default configuration
set machine [info hostname]

# read in configuration file
if {[catch {set fin [open ics-config.txt r]} result]} {
    set load_host [info hostname]
} {
    if {[eof $fin]} {
        gets $fin load_host
        if {$load_host == "localhost"} {set load_host [info hostname]}
    }
    close $fin
}

set odspath [get_odspath]

# set up load host and TCP/IP socket port number
if {$argv != ""} {set load_host [lindex $argv 0]}
set port [lindex $argv 1]
if {$port == ""} {set port 5000}

## check for valid port number
set temp $port
if {[catch {incr temp} result]} {set port 5000}
if {($port < 5000 || $port > 5999)} {set port 5000}

# connect to the server running the load
set DataSrcList ""
set DataSrcList2 ""
set machine $load_host
switchdest $machine

# blank out display parameters
set DataSrcList "a_z a_z a_z"
for {set ctr 0} {$ctr < 16} {incr ctr} {
    set param($ctr) ""
    set parmvil($ctr) ""
    set paramdisp($ctr) cur
    set parmhi($ctr) 0
    set parmlo($ctr) 0
}

# set up graph characteristics
for {set ctr 0} {$ctr < 4} {incr ctr} {
    sendparm $ctr all
    set dispemode($ctr) all
    set yscalemode($ctr) auto
    set maxval($ctr) 60
    set tailsize($ctr) 60
}

```

```

    setfranges $clr
}

# activate cyclic procedure
set cyclic_on 1
cyclic_graph
}

# prepare auto loading
global auto_path
global tk_library
global xfLoadPath
foreach xfElement [eval list [split $xfLoadPath @] $auto_path] {
    if {[file exists $xfElement]} {
        lappend auto_path $xfElement
    }
}

# startup source
StartupSrc

# initialize global variables
proc InitGlobals {} {
    global {DataSrcList}
    set {DataSrcList} {edibattery edivoltreg edravgcell edkrhl3 a_z a_z}
    global {DataSrcList2}
    set {DataSrcList2} {}
    global {DataValList2}
    set {DataValList2} {}
    global {baserate}
    set {baserate} {1000}
    global {blt_library}
    set {blt_library} {lcl/lib/blt/library}
    global {blt_versions}
    set {blt_versions(BLT)} {2.1}
    set {blt_versions(barchart)} {4.0}
    set {blt_versions(bitmap)} {2.0}
    set {blt_versions(bldebug)} {0.9}
    set {blt_versions(drag&drop)} {2.1}
    set {blt_versions(graph)} {4.0}
    set {blt_versions(htext)} {3.0}
    set {blt_versions(spline)} {1.0}
    set {blt_versions(table)} {2.0}
    set {blt_versions(tilebutton)} {0.9}
    set {blt_versions(tilecheckbox)} {0.9}
    set {blt_versions(tileframe)} {0.9}
    set {blt_versions(tilelabel)} {0.9}
    set {blt_versions(tleradioButton)} {0.9}
    set {blt_versions(tilescrollbar)} {0.9}
    set {blt_versions(tiletoplevel)} {0.9}
    set {blt_versions(vector)} {1.0}
    set {blt_versions(watch)} {1.0}
    set {blt_versions(winop)} {1.1}
    global {clockstr}
    set {clockstr} {14:02:07}
    global {colmsecs}
    set {colmsecs} {1000}
    global {connection}
    set {connection(cyrix)} {}
    set {connection(pentium)} {}
    set {connection(zenon)} {sock3}
    global {cpusage}
    set {cpusage} {0.200000}
    global {clr}
    set {ctr} {4}
    global {curIC}
    set {curIC} {IC50}
    global {curparm}
    set {curparm} {3}
    global {cyclic_on}
    set {cyclic_on} {1}
    global {cyclicrate}
    set {cyclicrate} {100}
    global {datalistid}
    set {datalistid} {37}
}

```

```
global {datalistid2}
set {datalistid2} {38}
global {datasrc}
set {datasrc} {sock3}
global {datestr}
set {datestr} {08/28/97}
global {display}
set {display} {tail}
global {dispmode}
set {dispmode(0)} {all}
set {dispmode(1)} {all}
set {dispmode(2)} {all}
set {dispmode(3)} {all}
global {disprange}
set {disprange} {tail}
global {fin}
set {fin} {file8}
global {fout}
set {fout} {file8}
global {freq}
set {freq} {2}
global {freq_new}
set {freq_new} {1}
global {gname}
set {gname} {.gbase3.frame8.frame18}
global {gnum}
set {gnum} {0}
global {graphlist}
set {graphlist} {.gbase0.graph0 .gbase0.graph1 .gbase1.graph0 .gbase1.graph2}
global {index}
set {index} {7}
global {interval}
set {interval} {1000}
global {item}
set {item} {2095}
global {line}
set {line} {# Graph parameters}
global {linecolor}
set {linecolor(0)} {black}
set {linecolor(1)} {blue}
set {linecolor(2)} {red}
set {linecolor(3)} {orange}
global {list_id}
set {list_id(cyrax)} {}
set {list_id(pentium)} {}
set {list_id(zenon)} {37}
global {list_id2}
set {list_id2(cyrax)} {8}
set {list_id2(pentium)} {}
set {list_id2(zenon)} {38}
global {load_name}
set {load_name} {}
global {machine}
set {machine} {zenon}
global {maxval}
set {maxval(0)} {60}
set {maxval(1)} {60}
set {maxval(2)} {60}
set {maxval(3)} {60}
global {minval}
set {minval} {0}
global {nlist}
set {nlist} {0xtemp1 xxtemp2}
global {p0}
set {p0} {4}
global {param}
set {param(0)} {edibattery}
set {param(1)} {edivoltreg}
set {param(10)} {}
set {param(11)} {}
set {param(12)} {}
set {param(13)} {}
set {param(14)} {}
set {param(15)} {}
set {param(2)} {edravgcell}
```

```
set {param(3)} {edkrht3}
set {param(4)} {}
set {param(5)} {}
set {param(6)} {}
set {param(7)} {}
set {param(8)} {}
set {param(9)} {}
global {param1}
set {param1} {one}
global {parmcur}
set {parmcur(0)} {1.1732}
set {parmcur(1)} {17}
set {parmcur(10)} {----}
set {parmcur(11)} {----}
set {parmcur(12)} {----}
set {parmcur(13)} {----}
set {parmcur(14)} {----}
set {parmcur(15)} {----}
set {parmcur(2)} {0.008}
set {parmcur(3)} {10}
set {parmcur(4)} {----}
set {parmcur(5)} {----}
set {parmcur(6)} {----}
set {parmcur(7)} {----}
set {parmcur(8)} {----}
set {parmcur(9)} {----}
global {parmdisp}
set {parmdisp(0)} {cur}
set {parmdisp(1)} {cur}
set {parmdisp(10)} {cur}
set {parmdisp(11)} {cur}
set {parmdisp(12)} {cur}
set {parmdisp(13)} {cur}
set {parmdisp(14)} {cur}
set {parmdisp(15)} {cur}
set {parmdisp(2)} {cur}
set {parmdisp(3)} {cur}
set {parmdisp(4)} {cur}
set {parmdisp(5)} {cur}
set {parmdisp(6)} {cur}
set {parmdisp(7)} {cur}
set {parmdisp(8)} {cur}
set {parmdisp(9)} {cur}
global {parmhi}
set {parmhi(0)} {2.2405}
set {parmhi(1)} {17}
set {parmhi(10)} {----}
set {parmhi(11)} {----}
set {parmhi(12)} {----}
set {parmhi(13)} {----}
set {parmhi(14)} {----}
set {parmhi(15)} {----}
set {parmhi(2)} {0.008}
set {parmhi(3)} {10}
set {parmhi(4)} {----}
set {parmhi(5)} {----}
set {parmhi(6)} {----}
set {parmhi(7)} {----}
set {parmhi(8)} {----}
set {parmhi(9)} {----}
global {parmlo}
set {parmlo(0)} {1.1732}
set {parmlo(1)} {17}
set {parmlo(10)} {----}
set {parmlo(11)} {----}
set {parmlo(12)} {----}
set {parmlo(13)} {----}
set {parmlo(14)} {----}
set {parmlo(15)} {----}
set {parmlo(2)} {0.008}
set {parmlo(3)} {10}
set {parmlo(4)} {----}
set {parmlo(5)} {----}
set {parmlo(6)} {----}
set {parmlo(7)} {----}
```

```
set {parmlo(8)} {----}
set {parmlo(9)} {----}
global {parmval}
set {parmval(0)} {1.1732}
set {parmval(1)} {17}
set {parmval(10)} {}
set {parmval(11)} {}
set {parmval(12)} {}
set {parmval(13)} {}
set {parmval(14)} {}
set {parmval(15)} {}
set {parmval(2)} {}
set {parmval(3)} {}
set {parmval(4)} {}
set {parmval(5)} {}
set {parmval(6)} {}
set {parmval(7)} {}
set {parmval(8)} {}
set {parmval(9)} {}
global {plotbuf_x}
set {plotbuf_x(0)} {2094 2095}
set {plotbuf_x(1)} {}
set {plotbuf_x(2)} {}
set {plotbuf_x(3)} {}
set {plotbuf_x(4)} {2094 2095}
set {plotbuf_x(8)} {2094 2095}
global {plotbuf_y}
set {plotbuf_y(0)} {-1.5368 -1.5277}
set {plotbuf_y(1)} {}
set {plotbuf_y(2)} {}
set {plotbuf_y(3)} {}
set {plotbuf_y(4)} {1.9798 1.9799}
set {plotbuf_y(8)} {0.008 0.008}
global {plotbutton}
set {plotbutton} {Suspend Plotting}
global {plotting}
set {plotting} {1}
global {port}
set {port} {5002}
global {query_match}
set {query_match} {e}
global {query_type}
set {query_type} {start}
global {rangingstart}
set {rangingstart} {1000}
global {rangingstop}
set {rangingstop} {1200}
global {result}
set {result} {}
global {sampletype}
set {sampletype} {userspec}
global {simrate}
set {simrate} {5.00}
global {simsecs}
set {simsecs} {470}
global {simsecsclas}
set {simsecsclas} {470}
global {simtime}
set {simtime} {00:07:50}
global {standalone}
set {standalone} {0}
global {status}
set {status} {Run}
global {tailsize}
set {tailsize(0)} {60}
set {tailsize(1)} {60}
set {tailsize(2)} {60}
set {tailsize(3)} {60}
global {tailsizeetmp}
set {tailsizeetmp} {60}
global {totalgraphs}
set {totalgraphs} {1}
global {xval0}
set {xval0{++end}} {470}
set {xval0{end}} {470.0}
```

```
global {xval1}
set {xval1(+end)} {470}
set {xval1(end)} {470.0}
global {xval10}
set {xval10(end)} {0.0}
global {xval11}
set {xval11(end)} {0.0}
global {xval12}
set {xval12(end)} {0.0}
global {xval13}
set {xval13(end)} {0.0}
global {xval14}
set {xval14(end)} {0.0}
global {xval15}
set {xval15(end)} {0.0}
global {xval2}
set {xval2(end)} {0.0}
global {xval3}
set {xval3(end)} {0.0}
global {xval4}
set {xval4(end)} {0.0}
global {xval5}
set {xval5(end)} {0.0}
global {xval6}
set {xval6(end)} {0.0}
global {xval7}
set {xval7(end)} {0.0}
global {xval8}
set {xval8(end)} {0.0}
global {xval9}
set {xval9(end)} {0.0}
global {yscale}
set {yscale} {auto}
global {yscalemax}
set {yscalemax} {30}
global {scalemin}
set {scalemin} {0}
global {scalemode}
set {scalemode(0)} {auto}
set {scalemode(1)} {auto}
set {scalemode(2)} {auto}
set {scalemode(3)} {auto}
global {ystart}
set {ystart} {100}
global {yval0}
set {yval0(+end)} {1.1732}
set {yval0(end)} {1.1732}
global {yval1}
set {yval1(+end)} {17}
set {yval1(end)} {17.0}
global {yval10}
set {yval10(end)} {0.0}
global {yval11}
set {yval11(end)} {0.0}
global {yval12}
set {yval12(end)} {0.0}
global {yval13}
set {yval13(end)} {0.0}
global {yval14}
set {yval14(end)} {0.0}
global {yval15}
set {yval15(end)} {0.0}
global {yval2}
set {yval2(end)} {0.0}
global {yval3}
set {yval3(end)} {0.0}
global {yval4}
set {yval4(end)} {0.0}
global {yval5}
set {yval5(end)} {0.0}
global {yval6}
set {yval6(end)} {0.0}
global {yval7}
set {yval7(end)} {0.0}
global {yval8}
```

```

set {yval8{end}} {0.0}
global {yval9}
set {yval9{end}} {0.0}

# please don't modify the following
# variables. They are needed by xf.
global {autoLoadList}
set {autoLoadList{icsgraph.tcl}} {}
set {autoLoadList{main.tcl}} {}
global {internalAliasList}
set {internalAliasList} {}
global {moduleList}
set {moduleList{icsgraph.tcl}} {}
global {preloadList}
set {preloadList{xinternal}} {}
global {symbolicName}
set {symbolicName{root}} {}
global {xfWmSetPosition}
set {xfWmSetPosition} {samplerate ,range}
global {xfWmSetSize}
set {xfWmSetSize} {samplerate .range .}
global {xfAppDefToplevels}
set {xfAppDefToplevels} {}

}

# initialize global variables
InitGlobals

# display/remove toplevel windows.
ShowWindow.

global xfShowWindow.query
set xfShowWindow.query 0

global xfShowWindow.range
set xfShowWindow.range 0

global xfShowWindow.samplerate
set xfShowWindow.samplerate 0

# load default bindings.
if {[info exists env(XF_BIND_FILE)] &&
    "[info procs XFShowHelp]" == ""} {
    source $env(XF_BIND_FILE)
}

# initialize bindings for all widgets.
XFInitAllBindings

# parse and apply application defaults.
XFLocalLoadAppDefs icsgraph
XFLocalSetAppDefs

# end source
EndSrc

# eof
#
# -----
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# _____
```

```

# Procedure: cyclic
proc cyclic {} {# xf ignore me 9
global cyclicrate
global cyclic_on

if {$cyclic_on} {
    if {[info exists cyclicrate]} {set cyclicrate 1000}
    cyclic_user
    after $cyclicrate cyclic
}
}

# Procedure: query_list
proc query_list { matchstr} {# xf ignore me 9
global query_type

set qlist [css_cmd stat "find$query_type $matchstr"]
$query.frame.listbox1 delete 0 end
foreach item $qlist {
    .query.frame.listbox1 insert end $item
}
}

proc quick_cyclic {} {# xf ignore me 9
global cyclicrate
global cyclic_on

.if {$cyclic_on} {
    if {[info exists cyclicrate]} {set cyclicrate 1000}
    getval_cyclic
    cyclic_user
    after $cyclicrate quick_cyclic
}
}

# Procedure: css_cmd
proc css_cmd {cmdtype cmdstr} {# xf ignore me 9
global datasrc

if {$datasrc == ""} {return ""}
puts $datasrc "$cmdtype $cmdstr"
flush $datasrc
gets $datasrc result
return $result
}

proc css_stat {cmd} {
css_cmd stat $cmd
}

# Procedure: buildlist
proc buildlist { wname} {# xf ignore me 9
global DataSrcList2
global datalistid2

if {[winfo exists $wname]} {
    set DataSrcList2 [findvars $wname]
} {
    set DataSrcList2 ""
}
```

```

css_cmd stat "setlist $datalistid2 $DataSrcList2"
}

proc quick_connect {} {# xf ignore me 9
global connection
global datasrc
global DataSrcList
global DataSrcList2
global list_id
global list_id2
global cyclic_on
global cyclicrate
global port
global INVALID
global argv
global argv0

# establish clean up and quit function
wm protocol . WM_DELETE_WINDOW {quick_quit}

# Connect to local machine if host not specified
if {$argv == ""} {
    set host [info hostname]
} {set host [lindex $argv 0]}

# set up load host and TCP/IP socket port number
if {$argv != ""} {set load_host [lindex $argv 0]}
set port [lindex $argv 1]
if {$port == ""} {set port 5000}

## check for valid port number
set temp $port
if {[catch {incr temp} result]} {set port 5000}
if {$port < 5000 || $port > 5999} {set port 5000}

# clear out any old connections
set namelist [array names connection]
foreach item $namelist {
    set connection($item) ""
    set list_id($item) ""
    set list_id2($item) ""
}

# connect to specified server host
set DataSrcList ""
set DataSrcList2 ""
set datasrc ""
if {[file tail $argv0] != "xfmain.tcl"} {
    switchdest $host
}

# start cyclic retrieval of data
if {$datasrc != ""} {
    buildlist .
    set cyclicrate 1000
    set cyclic_on 1
    set INVALID "----"
    quick_cyclic
}

}

proc feedback {cmd} {# xf ignore me 9
# Execute a command fed back through the data link
#
switch - $cmd {
    quit      {
        quick_quit
    }
    popup    {
        wm withdraw .
        wm deiconify .
    }
}
}

```

```

# Procedure: getval_cyclic
proc getval_cyclic {} {# xf ignore me 9
global DataSrcList2
global DataValList2
global datalistid2
global INVALID

set DataValList2 [css_cmd stat "getlist $datalistid2"]
set ctr 0
foreach vname $DataSrcList2 {
    set value [lindex $DataValList2 $ctr]
    if {$value != $INVALID} {
        set cmd "set $vname $value"
        uplevel #0 $cmd
    }
    incr ctr
}
set cmd [lrange $DataValList2 $ctr end]
if {$cmd != ""} {
    feedback $cmd
}

# Procedure: findvars
proc findvars { wname } {# xf ignore me 9
set rInval ""
set wlist [winfo children $wname]
foreach item $wlist {
    if {[string range $item 0 2] != ".xP"} {
        set result [findvars $item]
        if {$result != ""} {set rInval [concat $rInval $result]}
    }
}
if {[winfo class $wname] == "Label"} {
    set lname [$wname cget -textvariable]
    if {$lname != ""} {
        set rInval [concat $rInval $lname]
    }
} elseif {[winfo class $wname] == "Scale"} {
    set lname [$wname cget -variable]
    if {$lname != ""} {
        set rInval [concat $rInval $lname]
    }
}
return $rInval
}

proc quick_quit {} {# xf ignore me 9
global connection
global list_id
global list_id2
global cyclic_on
global argv0

set cyclic_on 0
set conlist [array names connection]
foreach item $conlist {
    if {$connection($item) != ""} {
        css_cmd stat "newlist $list_id($item)"
        css_cmd stat "newlist $list_id2($item)"
        css_cmd stat "disconnect [info hostname]:[file tail $argv0]"
        close $connection($item)
    }
}
exit
}

# Procedure: ics_quit
proc ics_quit {} {# xf ignore me 9
global connection
global list_id
global list_id2

```

```

global cyclic_on
global argv0

set answer [tk_messageBox -message "Really quit [file tail $argv0]?" -type yesno -icon question]
switch $answer {
    yes      {
        set cyclic_on 0
        set conlist [array names connection]
        foreach item $conlist {
            if {$connection($item) != ""} {
                catch {css_cmd stat "newlist $list_id($item)"}
                catch {css_cmd stat "newlist $list_id2($item)"}
                catch {css_cmd stat "disconnect [info hostname]:[file tail $argv0]"}
                catch {close $connection($item)}
            }
        }
        exit
    }
    no       {}
}

# Procedure: connect_to_server
proc connect_to_server { machine port } {# xf ignore me 9

    # check whether target machine is on network
    set response [eval "exec ping -n 1 $machine"]

    if {[lsearch -exact $response Reply] == -1} {
        return ""
    } { # try to connect to server
        if {[catch {socket $machine $port} sockchannel]} {
            set sockchannel ""
        }
    }
    return $sockchannel
}

# Procedure: switchdest
proc switchdest { host } {# xf ignore me 9
global port
global datasrc
global datalistid
global datalistid2
global connection
global list_id
global list_id2
global machine
global DataSrcList
global DataSrcList2
global argv0

if {[![info exists connection($host)]]} {
    set connection($host) ""
}
if {[![info exists list_id($host)]]} {
    set list_id($host) ""
    set list_id2($host) ""
}
if {$connection($host) == ""} {
    set connection($host) [connect_to_server $host $port]
    if {$connection($host) != ""} {
        fconfigure $connection($host) -blocking 1 -buffering full
        set datasrc $connection($host)
        set machine $host

        # create new data list on server
        set fname [file tail $argv0]
        set list_id($host) [css_cmd stat "newlist"]
        set list_id2($host) [css_cmd stat "newlist"]
        css_cmd stat "register [info hostname]:[file tail $argv0] $list_id2($host)"
        set datalistid $list_id($host)
        set datalistid2 $list_id2($host)
    }
}

```

```

# send variable list to server
css_cmd stat "sellist $datalistid $DataSrcList"
css_cmd stat "sellist $datalistid2 $DataSrcList2"
}

}{

set datasrc $connection($host)
set machine $host
set datalistid $list_id($host)
set datalistid2 $list_id2($host)
}

}

proc get_odspath {} {# xf ignore me 9
global env

if {[info exists env(ODSPATH)]} {
    regsub -all {[}] $env(ODSPATH) / odspath
} {set odspath [pwd]}
return $odspath
}

```