#### 5. OVERVIEW OF INDIVIDUAL RESEARCH PROGRAMS

## 5.1. Mr Ulf Garbe (Australia)

### Introduction

With the ability to analyze and visualize local resolved texture by neutron imaging a great tool is created for better understanding of the history of the material (cultural heritage sample). It is important knowledge for any kind of manufactured material like jewelry, weapons, sculpture ... as the texture shows the manufacturing history. In addition archeological samples embedded in rocks and stones will show the history of the environment in terms of deformation, sedimentation and metamorphosis conditions. All the texture information is available nondestructive and in combination with the real space 3D model. In order to establish texture imaging by neutron radiation, the method has to be developed and tested from simple basic textured material (single crystal and single phase) in small steps to more advanced systems like rolled or recrystallizes metal samples and finally geological samples with multiphase systems and large variation in grain size.

A set of wavelength dependent neutron radiography images under certain orientations is needed to calculate the ODF and understand the texture. To determine the sufficient number of single images for ODF calculation several test materials with different known textures are required. This has to be developed in an iterative process from single crystal orientation to polycrystalline multiphase and multitexture material as especially geological samples represent the most complex textures.

As an important outcome a user-friendly software package should be available which should be tested at different facilities with different type of samples. Consistent results from these facilities are strongly required to encourage the cultural heritage community in accepting the method. The typical end user has only basic knowledge of texture and neutron imaging and has to rely on the correctness of the measurement and analyses.

### Experimental facility

The new neutron imaging facility DINGO at the OPAL reactor at ANSTO is currently in the construction phase. Completion of the construction phase and start hot commissioning phase with first friendly user commences begin 2013. The general instrument characteristics are based on Monte Carlo simulations by McStas.

### Neutron beam characteristics:

− L/D: 500 − 1000

- Flux at sample position:  $4.75 \times 10^7 \text{ n/scm}^2$ 

Beam size: 100 x 100 mm<sup>2</sup> and 200 x 200 mm<sup>2</sup>

Specification of DINGO facility Flight tube Helium filled Sample stage:

xyz-travel length: 400mm

Load: 500kg

### Detector:

- IKON-L water-cooled 2048 x 2048 pixel

Set of different size scintillator screens

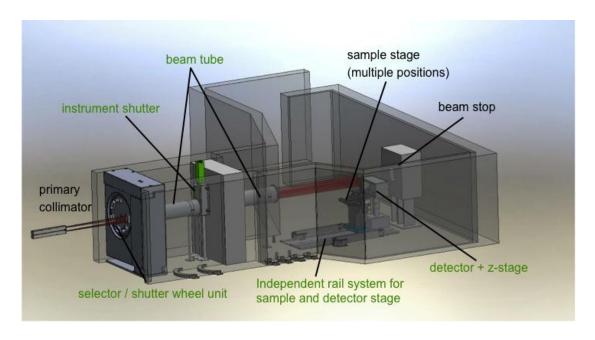


Figure 1 – Schematic view of DINGO facility

# Workplan year1:

- Finalize the DINGO imaging station and commence hot commissioning phase with first friendly users
- Start a PhD thesis and hire candidate on texture analyses by neutron imaging Bragg-edge scanning method in cooperation with Helmut Scheaben (Geomathematics and Geoinformatics, TU Bergakademie Freiberg, Germany)
- Develop first theoretical model to describe the texture analysis by Bragg-edge scanning method
- Define set of test sample with known texture (single crystal, large crystal polycrystalline material and strong textured polycrystalline material)
- Apply for beam time at PSI and/ or HZB, FRM II for first test measurements
- Simulate time of flight setup for the neutron imaging instrument DINGO at OPAL as feasibility study to prepare a capital investment case

Main objective	Sub objectives	Year 1				Year 2				Year 3			
		Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4
Build DINGO	Installation of	X	X										
facility for	instrument												
neutron imaging	components												
	Cold commissioning			X	X								
	Hot commissioning					X	X						
Upgrade to TOF	Planning, prepare			X	X								
neutron imaging	capital investment												
	case												
	Design phase					X	X						
	Procurement							X	X				
	Installation								X	X	X		
	Commissioning										X	X	
	Hand over and first											X	X
	experiments												
Software	Initiate open source		X										
development	platform												
	Start PhD project and		X	X	X								
	looking for a												
	candidate on texture												
	analyses by Bragg-												
	Edge scanning												
	neutron imaging												
	Develop theoretical				X	X	X	X					
	model												
	Define set of test				X	X							
	samples												
	Develop first						X	X	X	X	X		
	software package for												
	simple textures												
	Relase software											X	X
	package												