

On the complexity of scheduling checkpoints for computational workflows

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Motivation

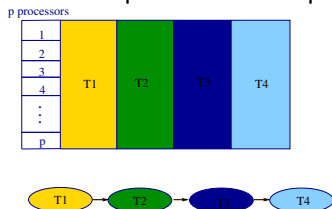
Framework

- Application task graph, a DAG where nodes represent tasks and edges correspond to dependences between them.
- Application DAG to be executed on a failure-prone platform of p identical processors.

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- Application DAG to be executed on a failure-prone platform of p identical processors.
- Each task is executed in parallel on the p processors.



- Resilience provided through coordinated checkpointing.

Objective and Questions

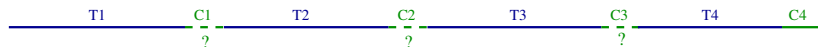
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Objective and Questions

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Questions :

- In which order should we execute the tasks?
- At the end of the execution of each task T_i , should we perform a checkpoint or should we proceed directly with the computation of another task?



State of the art

Bouguerra et al [1], Daly [3] and Young [4]:

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We solve the original problem that is minimizing the expected execution time (At least for Exponential failures)

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- 1 Expected time needed to execute a work and to checkpoint it
- 2 Complexity of the general scheduling problem
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- R : Recovery cost after failure

Problem statement

Compute the expected time $\mathbb{E}(T(\mathcal{W}, C, R))$ to execute a work of duration \mathcal{W} followed by a checkpoint of duration C .

- Recursive Approach :

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$$\mathbb{E}(T(\mathcal{W}, C, R)) = e^{\lambda R} \left(\frac{1}{\lambda} + D \right) (e^{\lambda(\mathcal{W} + C)} - 1)$$

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The general scheduling problem is :

- Given a time bound K , can we find an ordering for the execution of several independent tasks, and decide after which tasks to checkpoint, so that the expected execution time does not exceed K ?

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Proposition

Consider n independent tasks, T_1, \dots, T_n , with task T_i of duration \mathcal{W}_i for $1 \leq i \leq n$. All checkpoint and recovery times are equal to C , and there is no downtime ($D = 0$). The problem to schedule these tasks, and to decide after which tasks to checkpoint, so as to minimize the expected execution time, is NP-complete in the strong sense.

Proof of NP-completeness

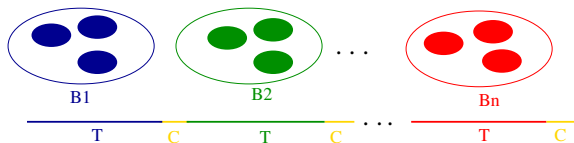
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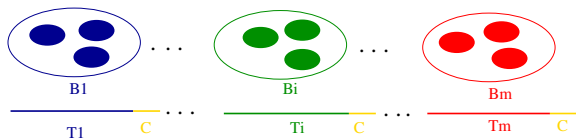
- General instance \mathcal{I}_1 of 3-PARTITION:
 - $3n$ integers a_1, \dots, a_{3n} ;
 - $\sum_{1 \leq j \leq 3n} a_j = nT$, and $\frac{T}{4} < a_j < \frac{T}{2}$ for $1 \leq j \leq 3n$,
 - Does there exist a partition in n subsets B_1, \dots, B_n of $\{a_1, \dots, a_{3n}\}$ such that for all $1 \leq i \leq n$, $\sum_{a_j \in B_i} a_j = T$.

Note that necessarily in any solution, each B_i has cardinal 3.



Proof of NP-completeness

- Instance \mathcal{I}_2 of our problem :
 - $3n$ independent tasks: $task_1, \dots, task_{3n}, task_i$ being of size $\mathcal{W}_i = a_i$.
 - Does there exist a partition in m subsets B_1, \dots, B_m
 - $\sum_{i=1}^m T_i = nT$ and m checkpoints.
 - We let: $\lambda = \frac{1}{2T}$, $C = R = \frac{1}{\lambda}(\ln(2) - \frac{1}{2})$, and $D = 0$, $K = n \frac{e^{\lambda C}}{\lambda} (e^{\lambda(T+C)} - 1)$.



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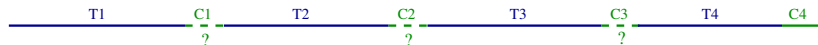
Problem statement

We want to compute the optimal expected execution time, that is:

- the expectation \mathbb{E} of the time needed to process all the tasks of an applications whose DAG is a linear chain.

Problem:

- Decide whether to checkpoint or not after the completion of each given task.



Dynamic programming

T1	? C1	T2	? C2	T3	? C3	T4	C4
	0		0		0		1
	0		0		1		1
	0		1		0		1
	0		1		1		1
	1		0		0		1
	1		0		1		1
	1		1		0		1
	1		1		1		1

DPMakespan(1,4)

Dynamic programming

Algorithm 1: $DPMAKESPAN(x, n)$

if $x = n$ **then**

 | **return** $(\mathbb{E}(T(\mathcal{W}_n, C_n, R_{n-1})), n)$

$best \leftarrow \mathbb{E}(T(\sum_{i=x}^n \mathcal{W}_i, C_n, R_{x-1}))$

$numTask \leftarrow n$

for $j = x$ **to** $n - 1$ **do**

 | $(exp_succ, num_Task) \leftarrow DPMAKESPAN(j + 1, n)$

 | $Cur \leftarrow exp_succ$

 | $+ \mathbb{E}(T(\sum_{i=x}^j \mathcal{W}_i, C_j, R_{x-1}))$

 | **if** $Cur < best$ **then**

 | $best \leftarrow Cur$

 | $numTask \leftarrow j$

return $(best, numTask)$

Proposition

Algorithm1 provides the optimal solution for a linear chain of n tasks. Its complexity is $O(n^2)$.

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- General model of checkpointing costs:
 - The checkpoint after a task T_i may depend on T_i and on some other tasks that have been executed since the last checkpoint.
- Alleviating the *full parallelism* assumption:
 - Variable parallelism.
 - Ressource allocation problem.
- Using general failure laws than Exponential distributions:
 - First difficulty: Approximating the failure distribution of a platform of p processors.
 - Second difficulty: Estimating the expected execution time of a work W .

Conclusion

Important results:

- Closed-form formula for the expected execution time of a computational workflows followed by its checkpoint (using Exponential failure distribution).
- The strong NP-hardness of the problem for independent tasks and constant checkpoint costs.
- Dynamic programming algorithm for linear chains of tasks with arbitrary checkpoint costs.

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