

# A Type System for Checking Applet Isolation in Java Card

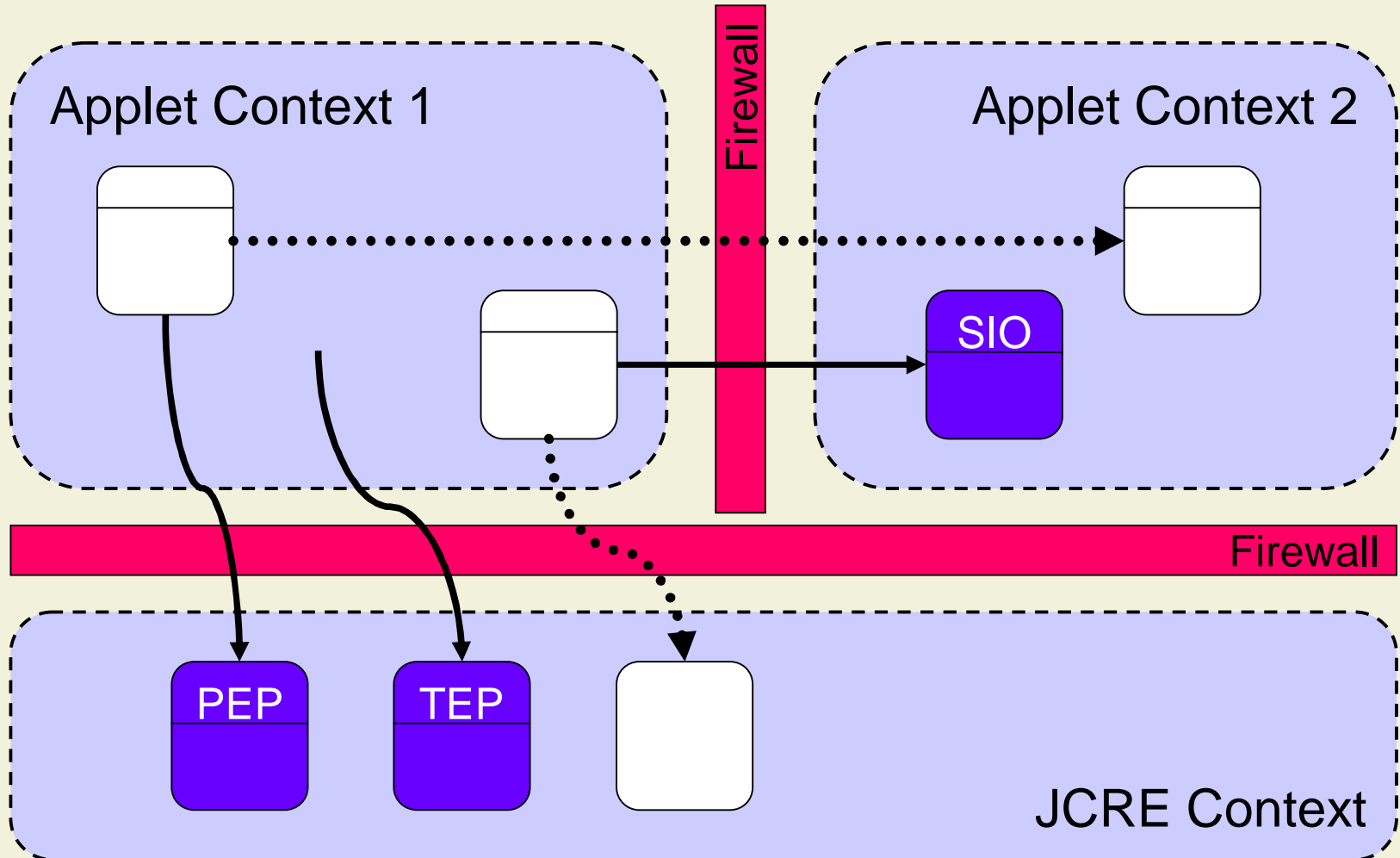
**Peter Müller**  
ETH Zürich

Joint work with Werner Dietl and Arnd Poetzsch-Heffter

**ETH**

Eidgenössische Technische Hochschule Zürich  
Swiss Federal Institute of Technology Zurich

# Applet Isolation



# Example

```
class Status {  
    ...  
    boolean isSuccess( ) { ... }  
}
```

```
interface Service extends Shareable {  
    Status doService( );  
}
```

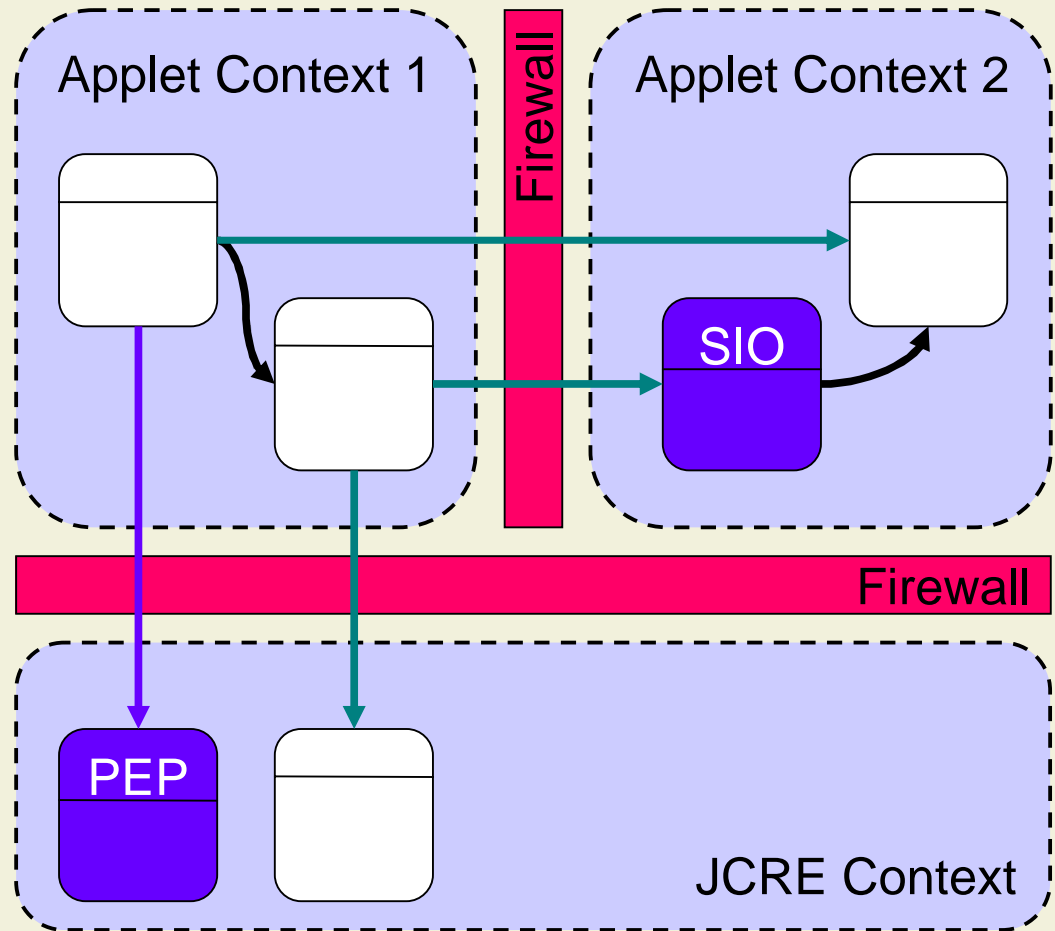
```
class Client extends Applet {  
    ...  
    void process( APDU apdu ) {  
        AID          server = ...;  
        Shareable    s =  
            JCSystem.getAppletShareableInterfaceObject( server, (byte) 0 );  
        Service      service = ( Service ) s;  
        Status       status = service.doService( );  
        if ( status.isSuccess( ) ) { ... } // SecurityException raised  
    } }
```

# Motivation

- Formal program verification
  - **Prove absence of SecurityExceptions** for many kinds of expressions
  - Firewall property causes **significant overhead** for specifications and proofs
- Objective
  - **Check** applet isolation **statically**
  - Develop a solution for **source programs**
  - Build on experience with **ownership** and the Universe Type System

# Approach

- Use **type system** to classify references to
  - Objects in the same context
  - Objects in any contexts
  - Entry points
- Perform **static checks** to enforce applet isolation

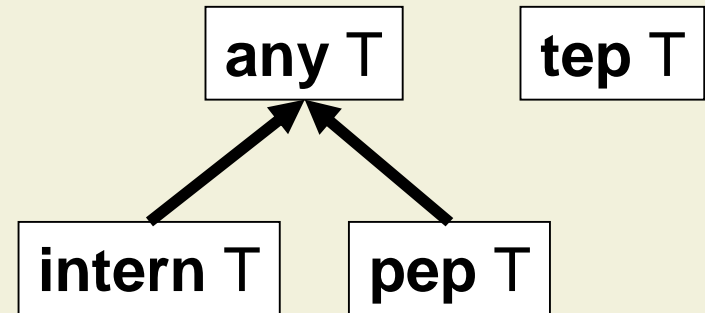


# Tagged Types

- Tags
  - **intern**: References within a context
  - **any**: References to any context
  - **pep**: References to permanent entry points
  - **tep**: References to temporary entry points and global arrays
  
- Tagged types **specify the context** a reference may point into
  - Tagged types are tuples: Tag  $\times$  Type, e.g., **intern T**

# Type Rules

- **intern** and **tep** types are **subtypes** of the corresponding **any** types



- Type rules for tagged types follow Java's type rules

```

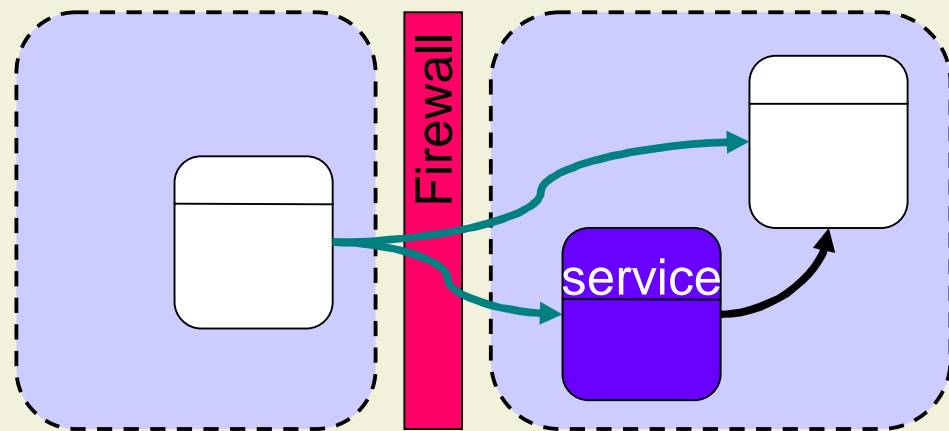
void process( tep APDU apdu ) {
    intern AID    server = ...;
    any Shareable s =
        JCSystem.getAppletShareableInterfaceObject( server, (byte) 0 );
    any Service  service = ( any Service ) s;
    ?? Status    status = service.doService( );
    if ( status.isSuccess( ) ) { ... }
}
  
```

# Method Invocations

- Tag intern specifies context **relatively** to the current context
- For method invocations, parameter and result types have to be interpreted **relatively** to the tag of the target

```
interface Service extends Shareable {
  intern Status doService( );
}
```

```
any Service service = ...;
any Status status = service.doService( );
```





# Type Combinations

- Type combinator \*

$$(H,T)^*(G,S) = \begin{cases} (\mathbf{any},S) & \text{if } H \neq \mathbf{intern} \text{ and } G = \mathbf{intern} \\ (G,S) & \text{otherwise} \end{cases}$$

- Type rule for method invocations

$$\frac{\vdash e1 :: (H,T) , \vdash e2 :: (G,S) , (H,T)^*(G,S) <: (F_P,T_P)}{\vdash e1.m( e2 ) :: (H,T)^*(F_R,T_R)}$$

# Dynamic Type Checks

## ■ Casts

- Downcasts from **any** types to corresponding **intern** and **pep** types require dynamic checks
- In practice only necessary for static fields (no **intern** tag)
- Casts may throw `SecurityException`

## ■ Covariant arrays

- **intern** `T[ ]` and **pep** `T[ ]` are **not subtypes** of **any** `T[ ]`
- **Avoid dynamic check** for assignments to array slots

# Static Firewall Checks

- Method invocation  $e.m(\dots)$ 
  - $(H, T)$  is the static tagged type of  $e$
  - If  $H$  is **any**,  $T$  has to be an interface that extends **Shareable**
  
- Field access  $e1.f = e2$ 
  - Static type of  $e1$  must have tag **intern**
  - Static type of  $e2$  must not have tag **tep**

# Example Revisited

```

class Status {
  ...
  boolean isSuccess( ) { ... }
}

```

```

interface Service extends Shareable {
  intern Status doService( );
}

```

```

class Client extends Applet {
  ...
  void process( tep APDU apdu ) {
    intern AID      server = ...;
    any Shareable  s =
      JCSystem.getAppletShareableInterfaceObject( server, (byte) 0 );
    any Service    service = ( any Service ) s;
    any Status     status = service.doService( );
    if ( status.isSuccess( ) ) { ... }    // Static type error
  } }

```

# Results

- Type Safety
  - All references are **correctly tagged**
  - Proof by rule induction based on operational semantics
- Applet Isolation
  - Lemma: Each Java Card program with tagged types that passes the static checks behaves like the corresponding program with dynamic checks
  - Every Java Card program that can be correctly tagged **does not throw SecurityExceptions** (except for casts)
  - Proof by rule induction with two operational semantics (with and without dynamic checks)

# Conclusions

- Presented approach supports program verification
  - **Absence of SecurityException** does not have to be shown during verification (except for some casts)
  - Static checking is **modular**
  
- Security requires
  - Type system on bytecode level
  - Adapted VM / Bytecode verifier
  - Forbidding downcasts from **any** to **intern** or **pep**

# Future Work

- Extension of presented work
  - Support for missing language features (exceptions)
  - Annotation of Java Card API
  
- Formal verification
  - Integration of type system with Universe Type System
  - Implementation in JIVE (Java Interactive Verification Environment)