

Transformation of Structure-Shy Programs

Applied to XPath Queries and Strategic Functions

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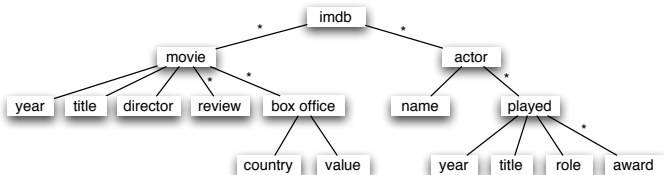
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Structure-Shy Programming

- A structure-shy program specifies type-specific behavior for a selected set of data constructors only. For the remaining structure, generic behavior is provided.
- It comes in many flavors: adaptive programming, strategic programming (Stratego, Strafunsky, SYB), polytypic programming (PolyP, GH), XML processing (XSLT, XPath).
- Advantages: programs are more concise, easy to understand, reusable, no boilerplate.
- Disadvantages: structure-shy programs have potentially worse space and time behavior than equivalent structure-sensitive programs (dynamic checks, unnecessary traversals).

Examples

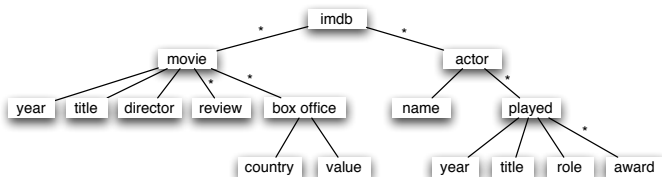


- XPath

`//movie/director`

`//movie[//actor]`

Examples



- XPath

`//movie/director` `//movie[//actor]`

- Scrap Your Boilerplate

trunc = everywhere (mkT_{Review} take100)

count = everything (mkQ_{Review} size)

take100 (Review r) = Review (take 100 r)

size (Review r) = length r

Motivation

- Using knowledge of the schema we would like to transform
`//movie/director`
into the less structure-shy but more efficient
`imdb/movie/director`

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//director
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- Concerning SYB we would like to eliminate strategic combinators and produce the type-specific functions

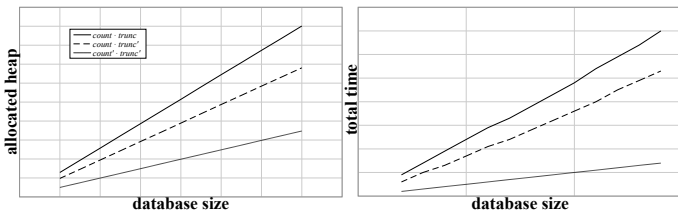
$$\text{trunc}' = \text{imdb} (\text{map} (\text{movie id id id} (\text{map take100}) \text{id})) \text{id}$$
$$\text{count}' = \text{sum} \circ \text{map} (\text{sum} \circ \text{map size} \circ \text{reviews}) \circ \text{movies}$$

using congruence and selector functions such as:

$$\text{imdb } f \ g \ (\text{Imdb } m \ a) = \text{Imdb } (f \ m) \ (g \ a)$$
$$\text{movies } (\text{Imdb } m \ a) = m$$

Motivation

- In this SYB example, type-specialization implies an improvement in space and time by factors of 2.6 and 4.8.



- For a fair comparison, we have not used a type-class based implementation of strategic combinators, but our own, GADT-based implementation (14 times faster).

Methodology

- Type-specialization will be achieved by transforming structure-shy programs into structure-sensitive ones, defined using a fixed set of point-free combinators.
- Point-free programming is particularly suited to algebraic manipulation, and will potentiate further simplification after specialization.

Methodology

- Type-specialization will be achieved by transforming structure-shy programs into structure-sensitive ones, defined using a fixed set of point-free combinators.
- Point-free programming is particularly suited to algebraic manipulation, and will potentiate further simplification after specialization.
- Program transformation laws for structure-shy programs and for the generalization of structure-sensitive ones will also be defined.

Point-free Combinators

$id \quad :: A \rightarrow A$
 $(\circ) \quad :: (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)$
 $fst \quad :: A \times B \rightarrow A$
 $snd \quad :: A \times B \rightarrow B$
 $(\Delta) \quad :: (A \rightarrow B) \rightarrow (A \rightarrow C) \rightarrow (A \rightarrow B \times C)$
 $(\times) \quad :: (A \rightarrow B) \rightarrow (C \rightarrow D) \rightarrow (A \times C \rightarrow B \times D)$
 $map \quad :: (A \rightarrow B) \rightarrow ([A] \rightarrow [B])$
 $wrap \quad :: A \rightarrow [A]$
 $filter \quad :: (A \rightarrow Bool) \rightarrow ([A] \rightarrow [A])$
 $zero \quad :: B \rightarrow A$
 $plus \quad :: A \times A \rightarrow A$
 $fold \quad :: [A] \rightarrow A$
 $cond \quad :: (A \rightarrow Bool) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow B)$
 $true \quad :: A \rightarrow Bool$

Point-free Calculation Laws

$f \circ id = f$	○-IDR
$id \circ f = f$	○-IDL
$f \circ (g \circ h) = (f \circ g) \circ h$	○-ASSOC
$f \times g = (f \circ fst) \Delta (g \circ snd)$	×-DEF
$fst \circ (f \Delta g) = f$	×-CANCEL L
$snd \circ (f \Delta g) = g$	×-CANCEL R
$(f \Delta g) \circ h = (f \circ h) \Delta (g \circ h)$	×-FUSION
$fst \Delta snd = id$	×-REFLEX
$map\ id = id$	map -ID
$map\ f \circ zero = zero$	map -ZERO
$map\ f \circ map\ g = map\ (f \circ g)$	map -FUSION
$map\ f \circ wrap = wrap \circ f$	map -WRAP

Point-free Calculation Laws

$true \circ f = true$	<i>true-FUSION</i>
$cond\ true\ f\ g = f$	<i>cond-TRUE</i>
$cond\ zero\ f\ g = g$	<i>cond-FALSE</i>
$(cond\ f\ l\ r) \circ g = cond\ (f \circ g)\ (l \circ g)\ (r \circ g)$	<i>cond-FUSION</i>
$filter\ true = id$	<i>filter-TRUE</i>
$filter\ zero = zero$	<i>filter-FALSE</i>
$filter\ f \circ zero = zero$	<i>filter-ZERO</i>
$filter\ f \circ plus = plus \circ (filter\ f \times filter\ f)$	<i>filter-PLUS</i>
$filter\ f \circ map\ g = map\ g \circ filter\ (f \circ g)$	<i>filter-MAP</i>
$filter\ f \circ fold = fold \circ map\ (filter\ f)$	<i>filter-FOLD</i>
$filter\ f \circ wrap = cond\ f\ wrap\ zero$	<i>filter-WRAP</i>

Point-free Calculation Laws

$$plus \circ (zero \triangle f) = f$$

plus-ZEROL

$$plus \circ (f \triangle zero) = f$$

plus-ZEROR

$$zero \circ f = zero$$

zero-FUSION

$$fold \circ (map \ zero) = zero$$

fold-MAPZERO

$$fold \circ wrap = id$$

fold-WRAP

$$fold \circ map \ wrap = id$$

fold-MAPWRAP

$$fold \circ plus = plus \circ (fold \times fold)$$

fold-PLUS

$$map \ f \circ plus = plus \circ (map \ f \times map \ f)$$

map-PLUS

$$map \ f \circ zero = zero$$

map-ZERO

$$fold \circ zero = zero$$

fold-ZERO

$$map \ f \circ fold = fold \circ map \ (map \ f)$$

map-FOLD

$$fold \circ fold \circ map \ f = fold \circ map \ (fold \circ f)$$

fold-FOLDMAP

Strategic Programming

- Combinators for type-preserving generic functions:

```
nop    :: T                -- identity
( $\triangleright$ )  :: T  $\rightarrow$  T  $\rightarrow$  T  -- sequence
mapT  :: T  $\rightarrow$  T      -- map over children
mkTA :: (A  $\rightarrow$  A)  $\rightarrow$  T  -- creation
apTA  :: T  $\rightarrow$  (A  $\rightarrow$  A) -- application
everywhere :: T  $\rightarrow$  T      -- top-down traversal
```

- Combinators for type-unifying generic functions:

```
 $\emptyset$     :: Q R                -- empty result
( $\cup$ )     :: Q R  $\rightarrow$  Q R  $\rightarrow$  Q R  -- union of results
mapQ   :: Q R  $\rightarrow$  Q R          -- fold over children
mkQA  :: (A  $\rightarrow$  R)  $\rightarrow$  Q R    -- creation
apQA  :: Q R  $\rightarrow$  (A  $\rightarrow$  R)    -- application
everything :: Q R  $\rightarrow$  Q R      -- top-down crush
```

Strategic Programming Laws

$f \triangleright nop = f$	\triangleright -IDR
$nop \triangleright f = f$	\triangleright -IDL
$f \triangleright (g \triangleright h) = (f \triangleright g) \triangleright h$	\triangleright -ASSOC
$mapT\ nop = nop$	$mapT$ -NOP
$mapT\ f \triangleright mapT\ g = mapT\ (f \triangleright g)$	$mapT$ -FUSION
$f \cup \emptyset = f$	\cup -EMPTYR
$\emptyset \cup f = f$	\cup -EMPTYL
$f \cup (g \cup h) = (f \cup g) \cup h$	\cup -ASSOC
$mapQ\ \emptyset = \emptyset$	$mapQ$ -EMPTY
$mapQ\ f \cup mapQ\ g = mapQ\ (f \cup g)$	$mapQ$ -FUSION
$everywhere\ f = f \triangleright mapT\ (everywhere\ f)$	$everyw$ -DEF
$everything\ f = f \cup mapQ\ (everything\ f)$	$everyt$ -DEF

From Strategic to Point-free Programs

$apT_A \text{ nop} = id$	<i>nop</i> -APPLY
$apT_A (f \triangleright g) = apT_A f \circ apT_A g$	\triangleright -APPLY
$apT_A (mkT_A f) = f$	} <i>mkT</i> -APPLY
$apT_A (mkT_B f) = id, \text{ if } A \neq B$	
$apT_{(A \times B)} (mapT f) = apT_A f \times apT_B f$	} <i>mapT</i> -APPLY
$apT_{[A]} (mapT f) = map (apT_A f)$	
$apT_A (mapT f) = id, \text{ if } A \text{ simple type}$	
$apQ_A \emptyset = zero$	\emptyset -APPLY
$apQ_A (f \cup g) = plus \circ (apQ_A f \Delta apQ_A g)$	\cup -APPLY
$apQ_A (mkQ_A f) = f$	} <i>mkQ</i> -APPLY
$apQ_A (mkQ_B f) = zero, \text{ if } A \neq B$	
$apQ_{(A \times B)} (mapQ f)$	} <i>mapQ</i> -APPLY
$= plus \circ ((apQ_A f) \times (apQ_B f))$	
$apQ_{[A]} (mapQ f) = fold \circ map (apQ_A f)$	
$apQ_A (mapQ f) = zero, \text{ if } A \text{ simple type}$	

From Point-free to Strategic Programs

$mkT_A id = nop$	id -PULLT
$mkT_A (f \circ g) = mkT_A g \triangleright mkT_A f$	\circ -PULLT
$mkT_{[A]} (map\ g) = mapT (mkT_A f)$	map -PULLT
$mkT_{(A \times A)} (f \times f) = mapT (mkT_A f)$	} \times -PULLT
$mkT_{(A \times B)} (f \times g)$	
$= mapT (mkT_A f \triangleright mkT_B g), \text{ if } A \neq B$	
$mkQ_A zero = \emptyset$	\emptyset -PULLQ
$mkQ_A (plus \circ (f \triangle g)) = mkQ_A f \cup mkQ_A g$	$plus$ -PULLQ
$mkQ_{[A]} (fold \circ map\ f) = mapQ (mkQ_A f)$	} map -PULLQ
$mkQ_{[A]} (map\ f) = mapQ (mkQ_A (wrap \circ f))$	
$mkQ_{(A \times B)} (f \circ fst)$	
$= mapQ (mkQ_A f), \text{ if } A \neq B$	} \times -PULLQ
$mkQ_{(A \times B)} (f \circ snd)$	
$= mapQ (mkQ_B f), \text{ if } A \neq B$	

XPath Queries

- Many XPath constructs can be expressed directly as strategic combinators of type $Q [\star]$, where \star represents a universal node type.
- Function $mkAny_A :: A \rightarrow \star$ is used to inject any type A into the universal type.

```
self      :: Q [ $\star$ ]  -- self::node()
child    :: Q [ $\star$ ]  -- child::node()
desc     :: Q [ $\star$ ]  -- descendant::node()
descself :: Q [ $\star$ ]  -- descendant-or-self::node()
name     :: String → Q [ $\star$ ]          -- self::name
(/)        :: Q [ $\star$ ] → Q R → Q R    -- q/r
(?)        :: Q [ $\star$ ] → Q Bool → Q [ $\star$ ] -- q[p]
nonempty :: Q Bool
```

Some XPath Laws

$(f \cup g) / h = (f / h) \cup (g / h)$	\cup -DIST
$\emptyset / f = \emptyset$	$/$ -EMPTYL
$f / \emptyset = \emptyset$	$/$ -EMPTYR
$self / f = f$	$/$ -SELF L
$f / self = f$	$/$ -SELF R
$name\ n / name\ n = name\ n$	$/$ -NAME
$(f / g) / h = f / (g / h)$	$/$ -ASSOC
$\emptyset ? p = \emptyset$?-EMPTY
$f ? nonempty = f$?-NONEMPTY
$(f ? p) ? q = (f ? q) ? p$?-COMUT
$f ? (name\ n / nonempty) = f / name\ n$?-NAME

From XPath to Point-free Programs and Back

$child = mapQ\ self$	<i>child</i> -DEF
$desc = everything\ child$	<i>desc</i> -DEF
$descself = self \cup desc$	<i>descself</i> -DEF
$mapQ\ f = child / f$	<i>mapQ</i> -DEF
$apQ_A (f / g) = fold \circ map (apQ_* g) \circ apQ_A f$	<i>/</i> -APPLY
$apQ_A (f ? p) = filter (apQ_* p) \circ apQ_A f$	<i>?</i> -APPLY
$apQ_A\ nonempty = true$	<i>nempt</i> -APPLY
$apQ_A\ self = wrap \circ mkAny_A$	<i>self</i> -APPLY
$apQ_A (name\ n) = apQ_A\ self, \text{ if } A \text{ has name } n$	} <i>name</i> -APPLY
$apQ_A (name\ n) = zero, \text{ otherwise}$	
$apQ_* f \circ mkAny_A = apQ_A f$	<i>*</i> -APPLY
$mkQ_A (wrap \circ mkAny_A) = name\ n,$	} <i>*</i> -PULLQ
$\text{if } A \text{ has name } n$	
$mkQ_A (wrap \circ mkAny_A) = self, \text{ otherwise}$	

Type-safe Representation of Types

data *Type a where*

Int :: *Type Int*

Bool :: *Type Bool*

String :: *Type String*

Any :: *Type **

List :: *Type a* → *Type [a]*

Prod :: *Type a* → *Type b* → *Type (a, b)*

Either :: *Type a* → *Type b* → *Type (Either a b)*

Func :: *Type a* → *Type b* → *Type (a → b)*

Data :: *String* → *EP a b* → *Type b* → *Type a*

data *EP a b = EP { to :: a → b, from :: b → a }*

Type-safe Representation of Types

```
class Typeable a where typeof :: Type a
instance Typeable Int where typeof = Int
instance (Typeable a, Typeable b) => Typeable (a → b)
  where typeof = Func typeof typeof
data Imdb = Imdb [Movie] [Actor]
instance Typeable Imdb where
  typeof = Data "Imdb" (EP to from) rep
  where rep = Prod (List typeof) (List typeof)
    to (Imdb ms as) = (ms, as)
    from (ms, as) = Imdb ms as
```

Type-safe Representation of Types

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class Typeable a where typeof :: Type a
instance Typeable Int where typeof = Int
instance (Typeable a, Typeable b) ⇒ Typeable (a → b)
  where typeof = Func typeof typeof
data Imdb = Imdb [Movie] [Actor]
instance Typeable Imdb where
  typeof = Data "Imdb" (EP to from) rep
  where rep = Prod (List typeof) (List typeof)
        to (Imdb ms as) = (ms, as)
        from (ms, as) = Imdb ms as

data Equal a b where Eq :: Equal a a
teq :: Type a → Type b → Maybe (Equal a b)
```


Type-safe Representation of Functions

data F f where

Id :: F (a → a)

Comp :: Type b → F (b → c) → F (a → b) → F (a → c)

Fst :: F ((a, b) → a)

Snd :: F ((a, b) → b)

(Δ) :: F (a → b) → F (a → c) → F (a → (b, c))

Plus :: Monoid a → F ((a, a) → a)

Datamap :: Type b → F (b → b) → F (a → a)

unData :: F (a → b)

MkAny :: F (a → *)

Fun :: String → (a → b) → F (a → b)

...

data * where Any :: Type a → a → *

data Monoid r = Monoid { zero :: r, plus :: r → r → r }

Type-safe Representation of Functions

data F f where

...

Nop :: F T

Seq :: F T → F T → F T

ApT :: Type a → F T → F (a → a)

MkT :: Type a → F (a → a) → F T

MkQ :: Monoid r → Type a → F (a → r) → F (Q r)

Empty :: Monoid r → F (Q r)

...

Self :: F (Q [★])

Name :: String → F (Q [★])

(:/:) :: F (Q [★]) → F (Q r) → F (Q r)

(?:) :: F (Q [★]) → F (Q Bool) → F (Q [★])

Nonempty :: F (Q Bool)

Rewrite Rules

type *Rule* = $\forall f . \text{Type } f \rightarrow F f \rightarrow \text{RewriteM } (F f)$

Rewrite Rules

type *Rule* = $\forall f . \text{Type } f \rightarrow \text{F } f \rightarrow \text{RewriteM } (\text{F } f)$

nat_id :: *Rule*

nat_id _ (Comp _ Id f) = return f

nat_id _ (Comp _ f Id) = return f

nat_id _ _ = mzero

prod_def :: *Rule*

prod_def (Func (Prod a b) _) (f × g)

 = return ((Comp a f Fst)△(Comp b g Snd))

prod_def _ _ mzero

Rewrite Rules

mkT_apply :: Rule

mkT_apply _ (ApT a (MkT b f))
= **case** *teq* a b **of** *Just Eq* → return f
 Nothing → return *Id*

mkT_apply _ _ = *mzero*

mapT_apply _ (ApT t (MapT f)) = return (aux t)

where *aux* :: Type a → F (a → a)

aux (Prod a b) = (ApT a f) × (ApT b f)

aux (List a) = Listmap (ApT a f)

aux Int = *Id*

...

mapT_apply _ _ = *mzero*

Strategic Rule Combinators

```
nop :: Rule -- identity rule
( $\otimes$ ) :: Rule  $\rightarrow$  Rule  $\rightarrow$  Rule -- sequential composition
( $\oslash$ ) :: Rule  $\rightarrow$  Rule  $\rightarrow$  Rule -- choice
all :: Rule  $\rightarrow$  Rule -- map on all children
one :: Rule  $\rightarrow$  Rule -- map on one child
rewrite :: Rule  $\rightarrow$  F f  $\rightarrow$  F f -- top-level application
many r = (r  $\otimes$  (many r))  $\oslash$  nop
once r = r  $\oslash$  one (once r)
innermost r = all (innermost r)  $\otimes$  ((r  $\otimes$  innermost r)  $\oslash$  nop)
```

Some Transformation Strategies

- Optimization of point-free programs

optimize_pf = innermost opt \otimes innermost inv

where *opt = nat_id \otimes prod_def \otimes prod_cancel \otimes
map_zero \otimes map_fusion \otimes ...*

inv = prod_dev_inv \otimes prod_fusion_inv \otimes ...

Some Transformation Strategies

- Optimization of point-free programs

$$\begin{aligned} \text{optimize_pf} &= \text{innermost } \text{opt} \otimes \text{innermost } \text{inv} \\ \text{where } \text{opt} &= \text{nat_id} \otimes \text{prod_def} \otimes \text{prod_cancel} \otimes \\ &\quad \text{map_zero} \otimes \text{map_fusion} \otimes \dots \\ \text{inv} &= \text{prod_dev_inv} \otimes \text{prod_fusion_inv} \otimes \dots \end{aligned}$$

- Specialization of structure-shy programs

$$\begin{aligned} \text{optimize_t} &= \text{t2pf} \otimes \text{optimize_pf} \\ \text{t2pf} &= \text{innermost } (\text{mapT_apply} \otimes \text{mkT_apply} \otimes \dots) \end{aligned}$$

Increasing Structure-shyness

$mapT (everywhere f) \stackrel{?}{=} everywhere f$	$mapT$ -ELIM
$mkT_A f \stackrel{?}{=} everywhere (mkT_A f)$	everyw-INTRO
$mapQ (everything f) \stackrel{?}{=} everything f$	$mapQ$ -ELIM
$mkQ_A f \stackrel{?}{=} everything (mkQ_A f)$	everyw-INTRO
$self \stackrel{?}{=} descself$	$self$ -ELIM
$child / descself \stackrel{?}{=} descself$	$child$ -ELIM

Increasing Structure-shyness

guardT :: Rule → Rule

guardT r t f = **do**

g ← r t f

f' ← *optimize_t* t f; *g'* ← *optimize_t* t g

if (*f'* ≡ *g'*) **then** return *g* **else** *mzero*

Increasing Structure-shyness

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f' ← *optimize_t* t f; *g'* ← *optimize_t* t g

if (*f'* ≡ *g'*) **then** return *g* **else** *mzero*

generalize_t =

optimize_t ⊗ *mkT_apply_inv*

innermost (*id_pullT* ⊗ *comp_pullT* ⊗ ...) ⊗

many (*once* (*seq_id* ⊗ *mapT_fusion* ⊗ ...)

 ⊗ *guardT* (*once* (*mapT_elim* ⊗ *everyw_intro*)))

Strategic Transformations

```
> let trunc = everywhere (mkTReview take100)
> rewrite optimize_t (apTImdb trunc)
imdb (map (movie (id × id × id × map take100 × id)) × id)
> rewrite optimize_t (apTActor trunc)
id
> rewrite optimize_t (apTReview trunc)
take100
```

Strategic Transformations

```
> let trunc = everywhere (mkTReview take100)
> rewrite optimize_t (apTImdb trunc)
imdb (map (movie (id × id × id × map take100 × id)) × id)
> rewrite optimize_t (apTActor trunc)
id
> rewrite optimize_t (apTReview trunc)
take100
```

```
> let up = apTActor (everywhere (mkTAward upper))
  where upper (Award t) = Award (map toUpper t)
> let bigawards = everywhere (mkTActor up)
> rewrite generalize_t (apTImdb bigawards)
apTImdb (everywhere (mkTAward upper))
```

Strategic Queries

```
> let count = everything (mkQReview size)
> rewrite optimize_q (apQImdb count)
sum ◦ map (sum ◦ map size ◦ reviews) ◦ movies
  where movies = fst ◦ unImdb
          reviews = fst ◦ snd ◦ snd ◦ snd ◦ unMovie
> rewrite optimize_q (apQActor count)
zero
```

XPath Queries

```
> let directors = descself / child / <director>
> rewrite optimize_xp (apQ[Imdb] directors)
concat ○ map (map (mkAny. ○ director) ○ movies)
  where movies    = fst ○ unImdb
         director  = fst ○ snd ○ snd ○ unMovie
> let movactors = descself / <movie> ?
                   descself / <actor> / nonempty
> rewrite optimize_xp (apQ[Imdb] movactors)
nil
> let dirparents = descself ? child / <director> / nonempty
> rewrite optimize_xp (apQ[Imdb] dirparents)
concat ○ map (map mkDyn ○ fst ○ unImdb)
```

Demo

Do you want a demo?

Contributions

- Laws for strategic programs and for converting between these and point-free programs.
- GADT encoding of the XPath language in terms of strategic program combinators, augmented with a universal node type.
- Laws for XPath queries and for converting between these and point-free programs.
- Implementation of the algebraic laws in a type-safe rewriting system, encoded in Haskell, that can be used for specialization, generalization, and optimization.
- A unified framework for point-free, strategic, and XPath transformations, where structure-sensitive point-free programs are used as the solution space for transformation of structure-shy programs.

Future Work

- Prove all the laws used. Characterize formally the normal forms and termination behavior of the rewrite strategies.
- Handle (mutually) recursive data types.
- Expand XPath coverage.
- Tackle other languages such as XQuery or SQL.
- Front-end for parsing and pretty-printing of XPath.