

An Approach for Solving the Unfairness Problem in WLANs

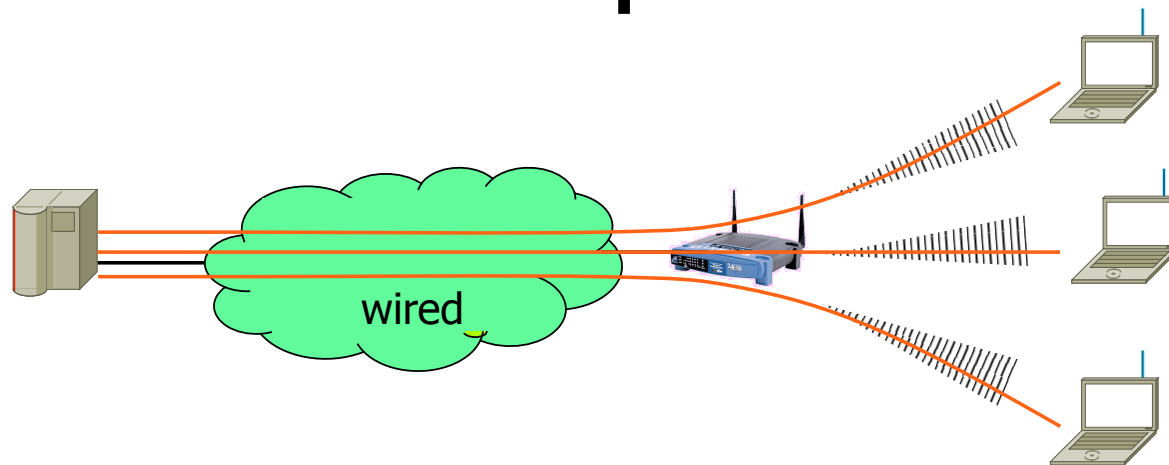
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Outline

- WLAN unfairness problem
- Idea of Asymmetric Access Point
- Implementing AAP
- Performance of Asymmetric Access Point
- Conclusions

Unfairness problem

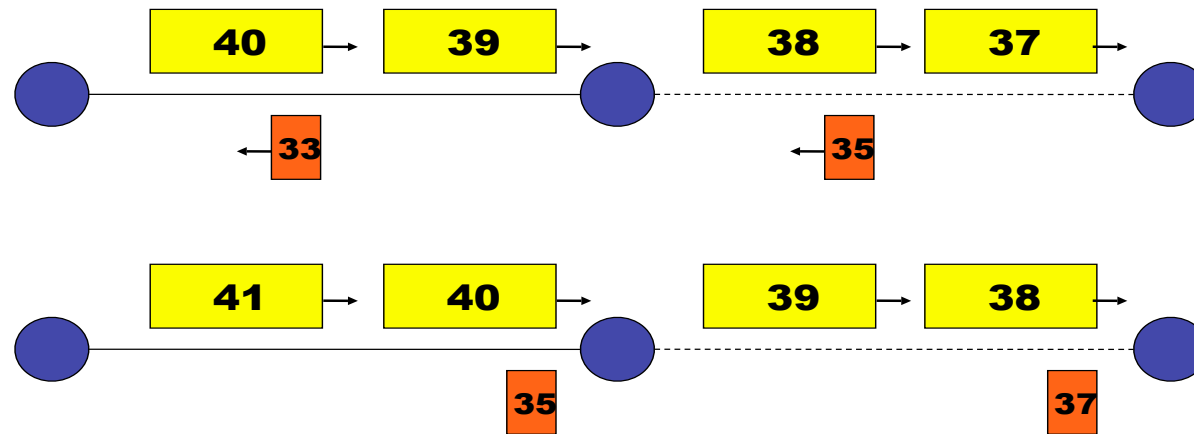


- TCP connections to mobile stations
 - downloads, uploads
- Sporadic UDP traffic with real-time requirements (VoIP)
- We assume that wireless LAN is the bottleneck

DCF characteristics

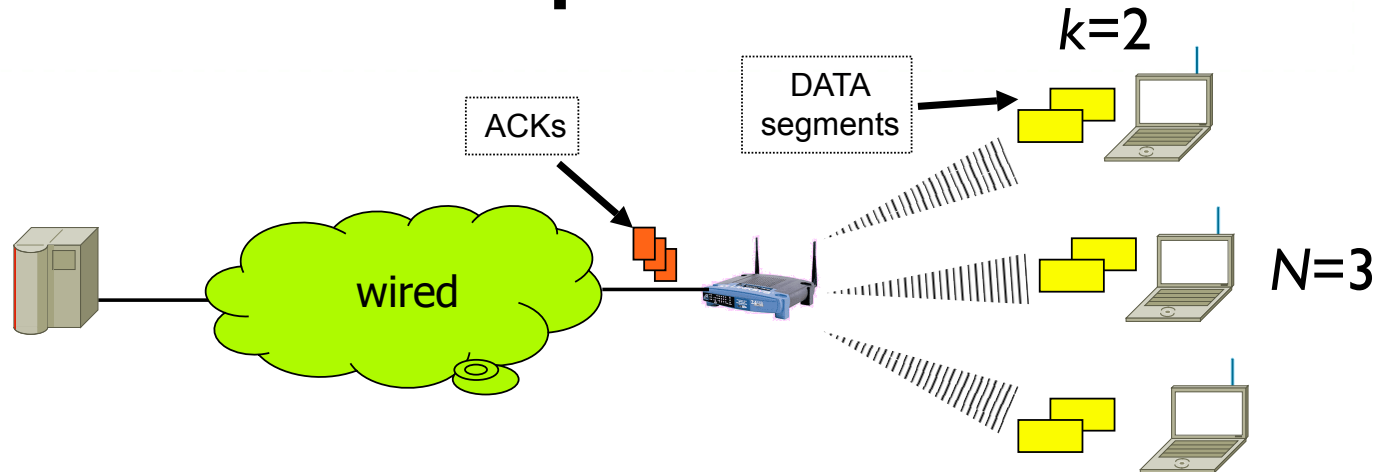
- Half-duplex operation
 - One frame at a time
- Equal channel access opportunities for all contending entities
 - AP and any of N stations
 - statistical share of $1/(N+1)$
 - Independent of frame length/transmission speed
- Exponential backoff
 - Short term unfairness for larger N
 - Increased unfairness if bad channel conditions

TCP Delayed Acknowledgements



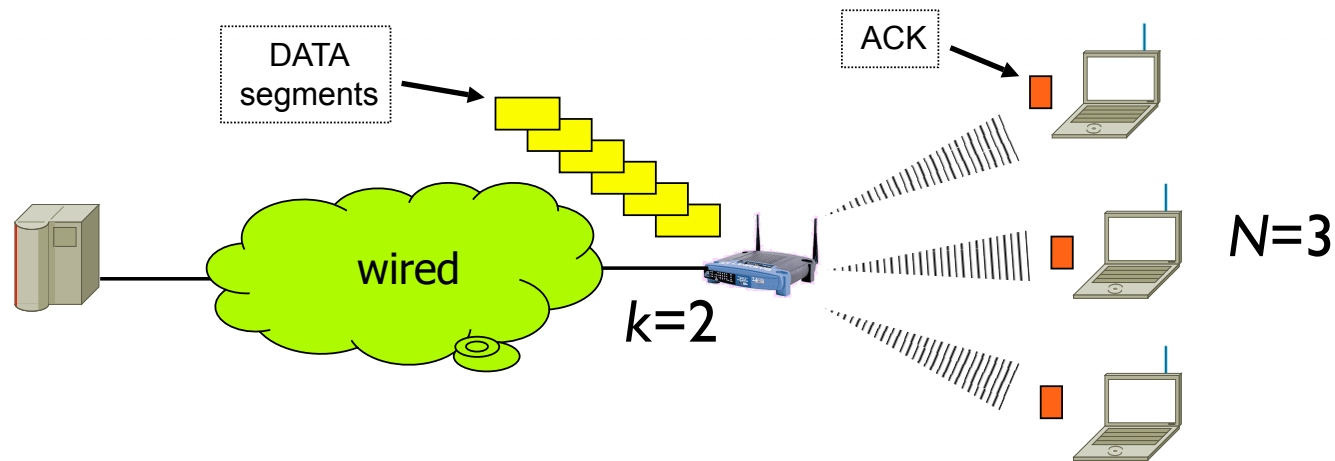
- An ACK is delayed until (timeout or)
 - k segments are received ($k=2$ typical)
 - k : number of data segments per ACK

N uploads



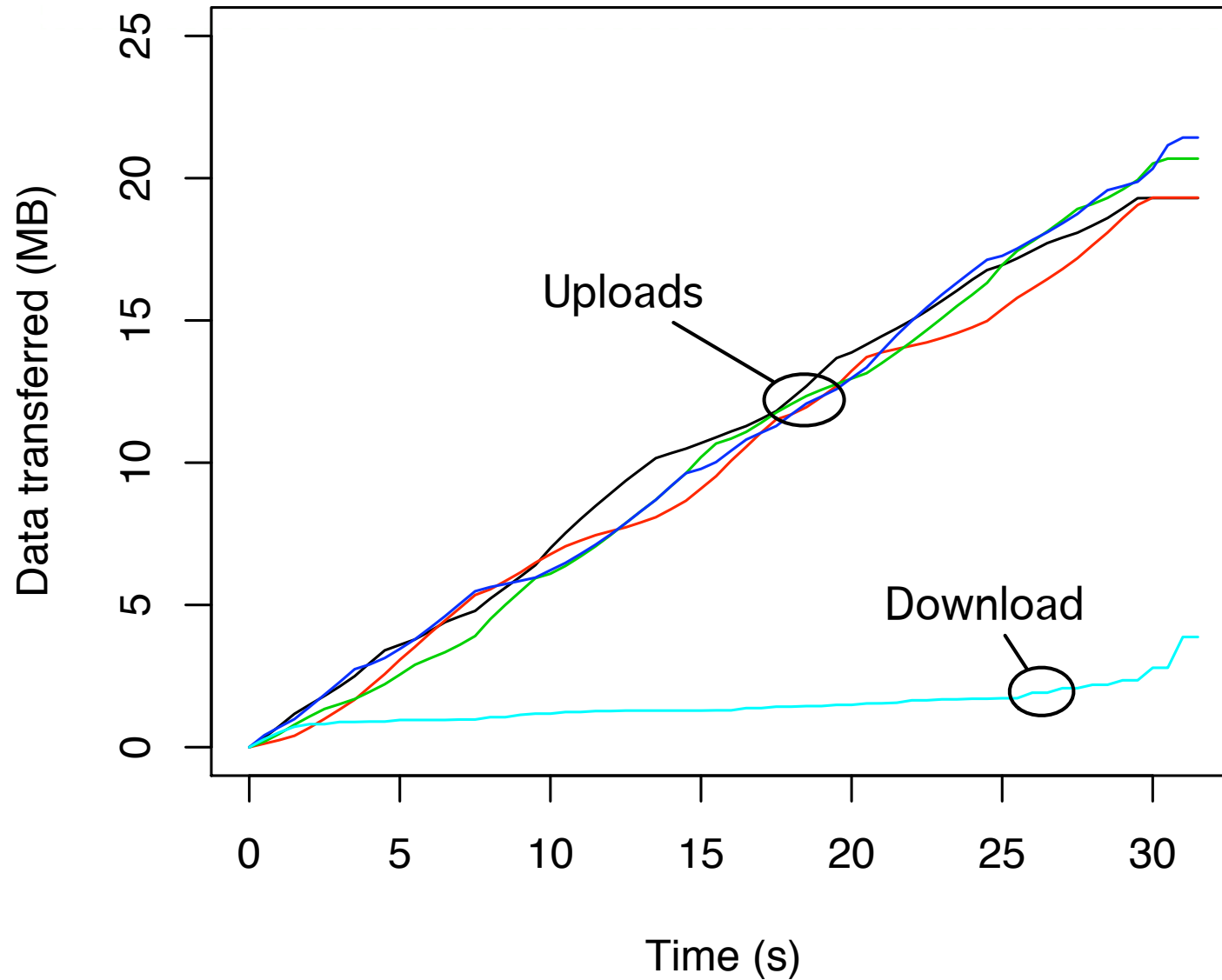
- kN data segments at stations, N ACKs at AP
- AP share needs to be $N/(N + kN)$, $1/3$ for $k=2$
- If share of $1/(1+N)$
 - Short buffer at AP: losses, but ACKs are cumulative
 - Large buffer at AP: longer RTT, limited by flow control

N downloads

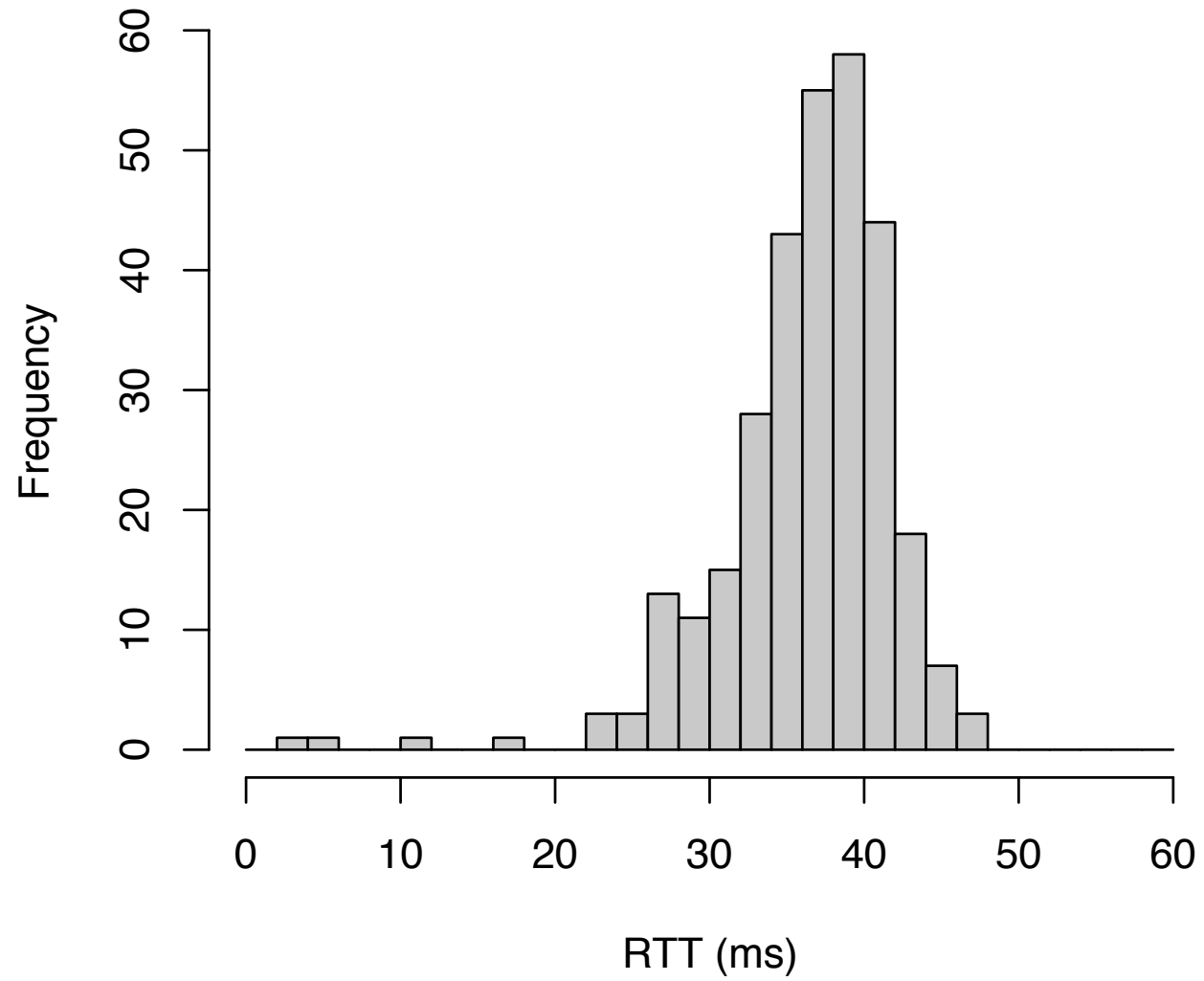


- kN data segments at AP, N ACKs at stations
- AP share needs to be $kN/(N + kN)$, $2/3$ for $k=2$
- If share of $1/(1+N)$
 - Short buffer at AP: loss, limited by congestion control
 - Large buffer at AP: longer RTT, limited by flow control

DCF; 4 uploads, 1 download



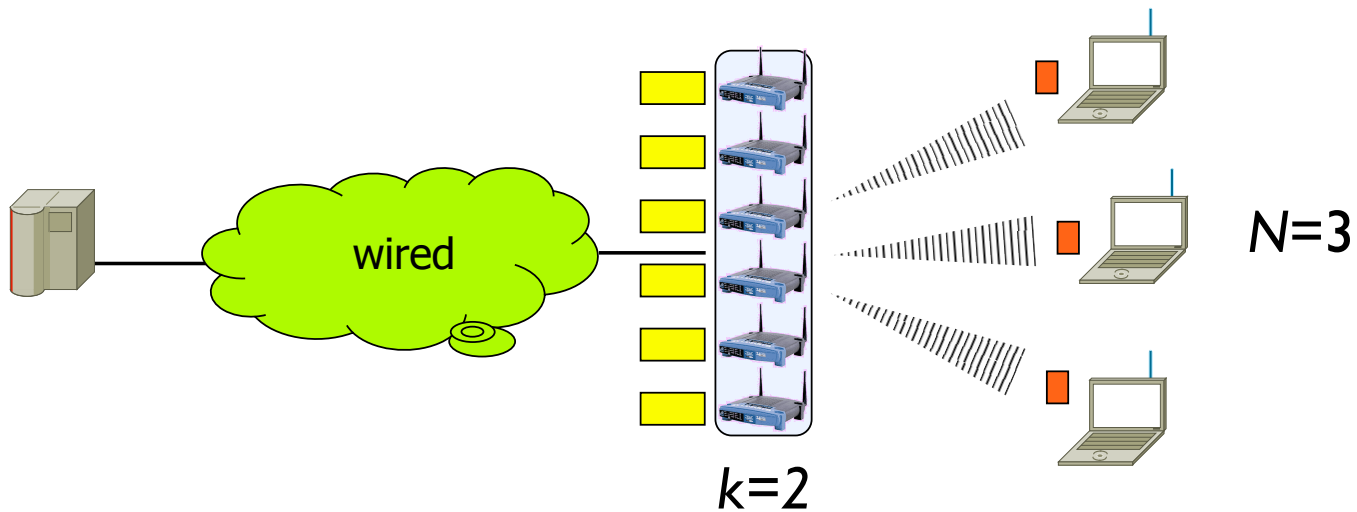
DCF; ping RTT vs. 4 downloads



Asymmetric AP Approach

- Give more channel access opportunity to AP
 - Asymmetric Access Point benefits from k more share than all stations in cell (or kN than any station)
 - Corresponds to the worst case (N downloads)
 - Increases performance in mixed upload/download scenario
 - keeps the AP buffer empty so that TCP connections become self-clocked by the destination (short RTT over the wireless part)

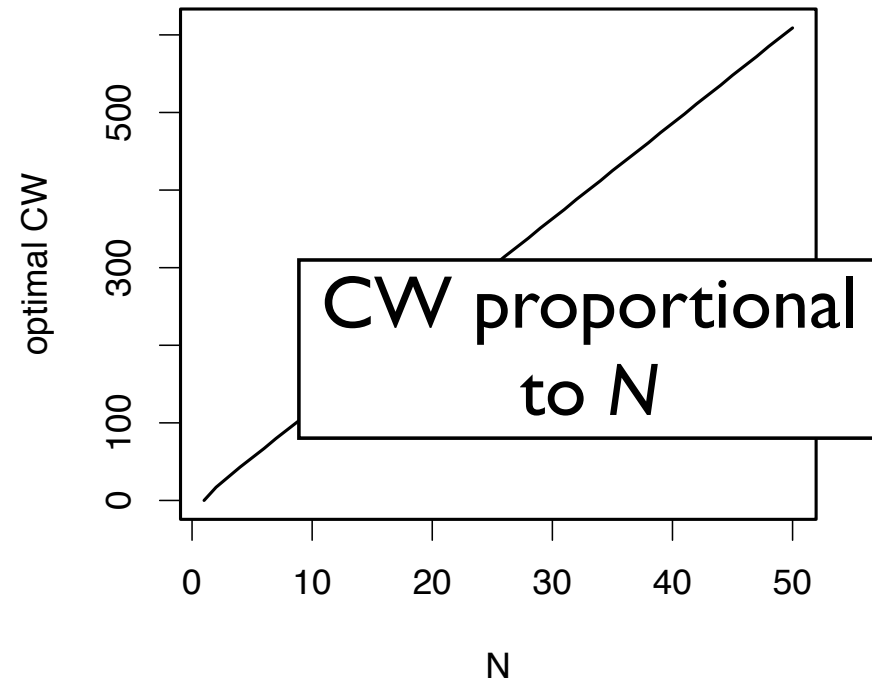
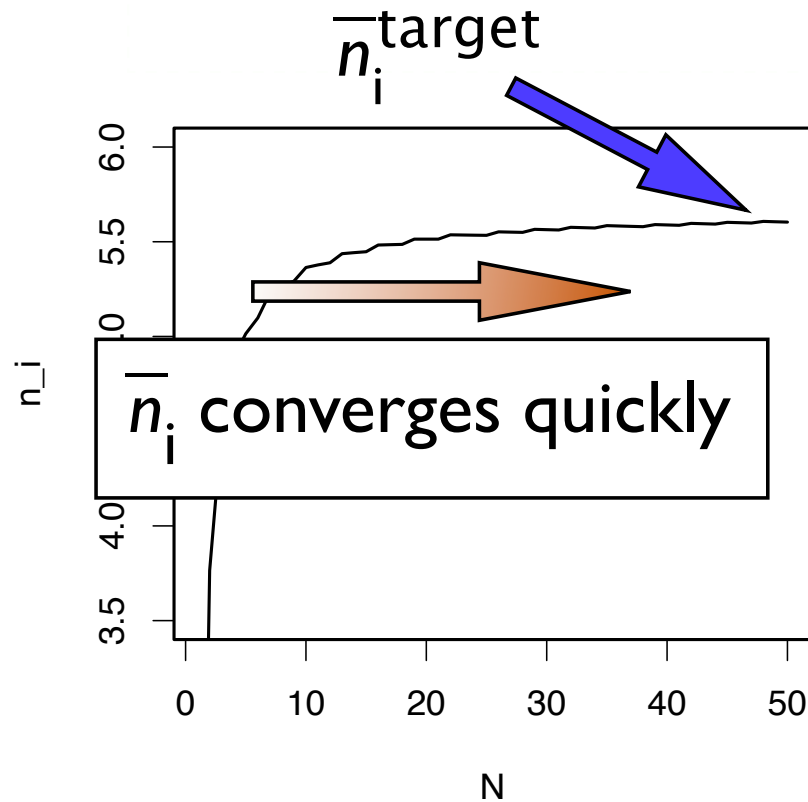
Asymmetric AP Approach



Implementing AAP

- Stations
 - Operate according to Idle Sense
 - Adapt CW to load conditions in the cell by observing the mean number of idle slots
- Asymmetric Access Point
 - Constant CW value, independent of N!
 - Derived for given k and 802.11 variant

Optimal CW



\bar{n}_i : average number of idle slots between transmission attempts

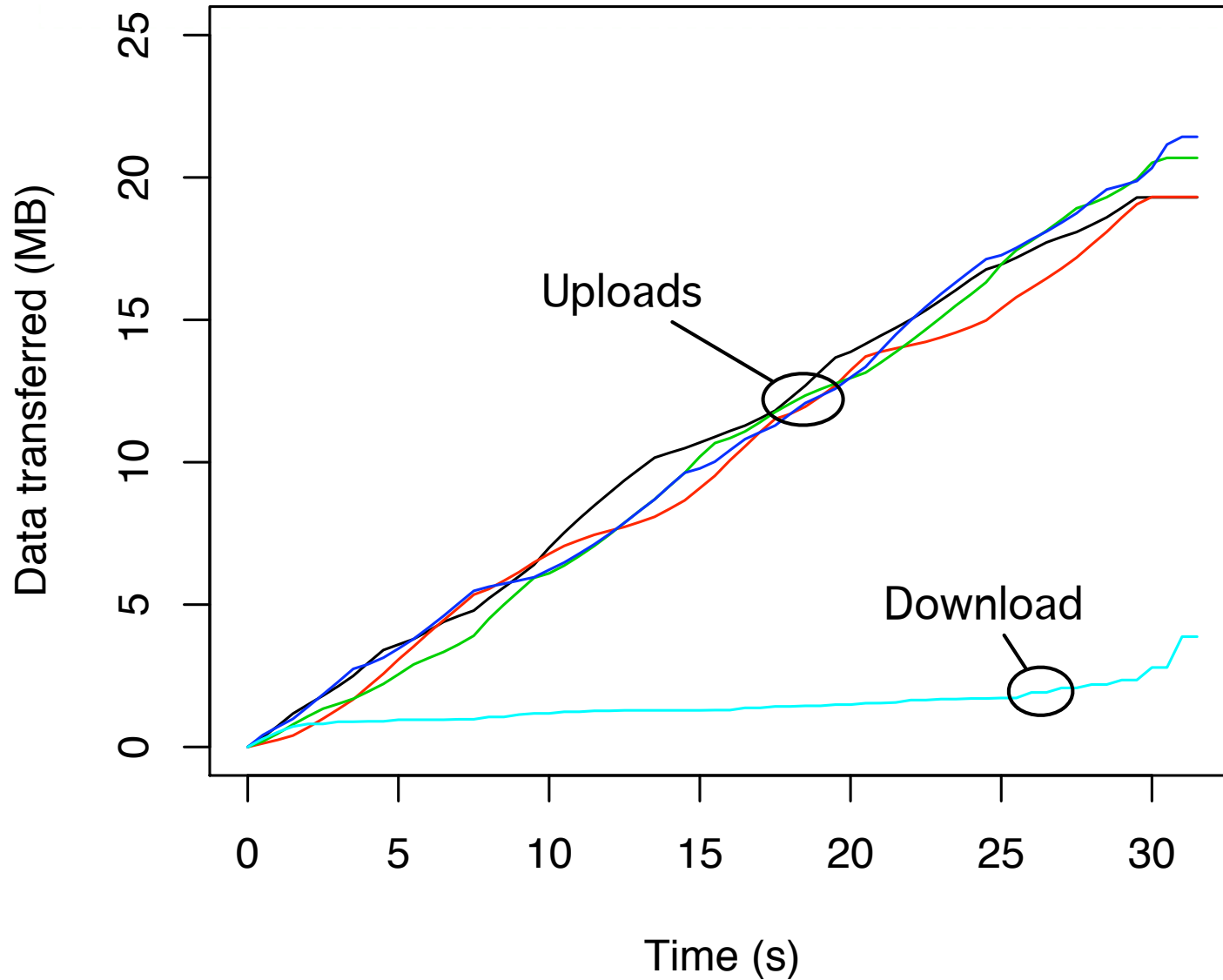
AAP

- CW proportional to N
- AP Access probability proportional to N
 - ➔ AP CW divided by N compared to STA CWs
- ➔ AP CW is a **constant**

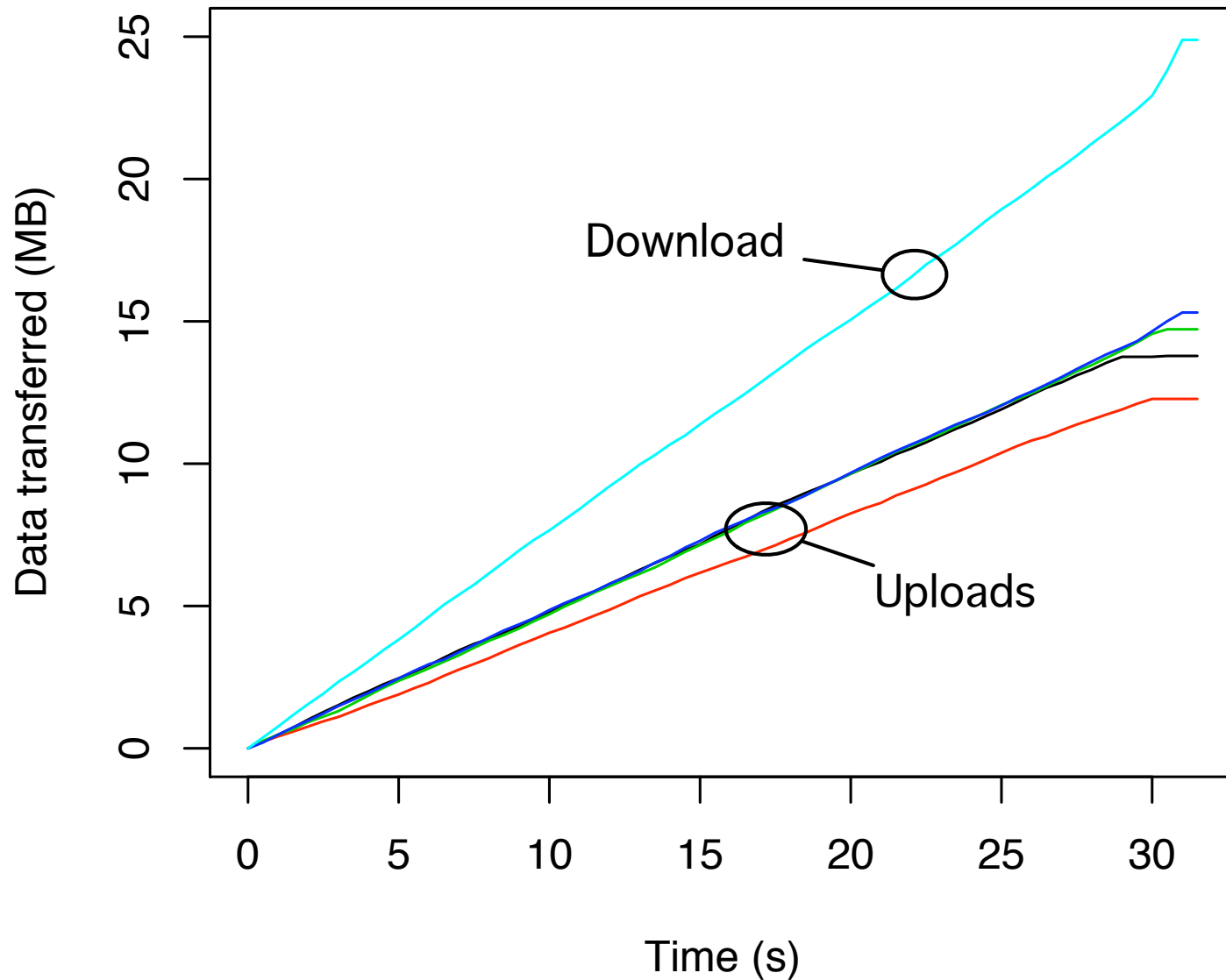
Measurements

- Implementation of Idle Sense
 - Intel PRO/Wireless 2200BG 802.11 a/b/g cards
 - Modified firmware, operational cards
- AP - FreeBSD box
 - constant CW
- Stations close to AP, good channel conditions, 802.11a at 54 Mb/s

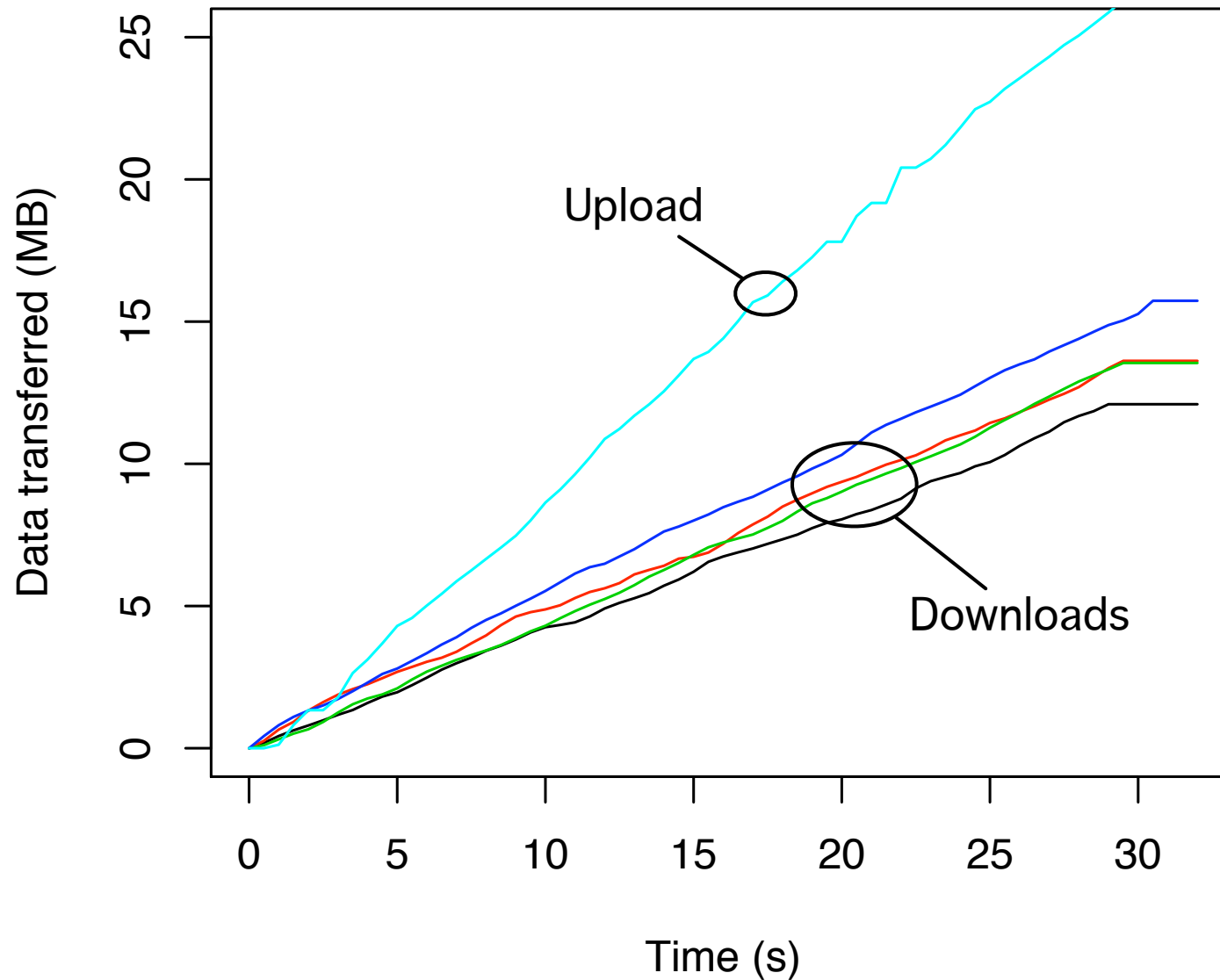
DCF; 4 uploads, 1 download



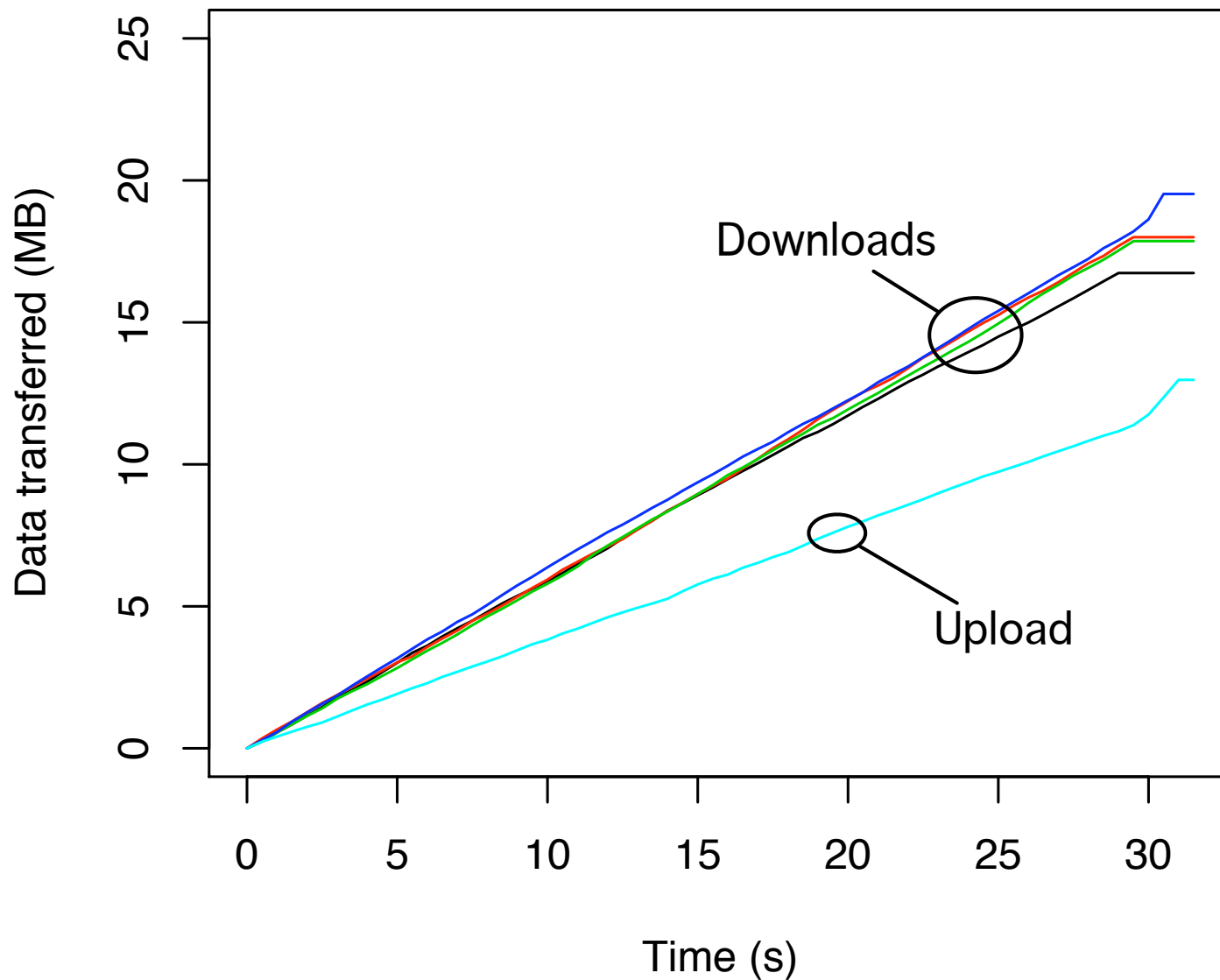
AAP; 4 uploads, 1 download



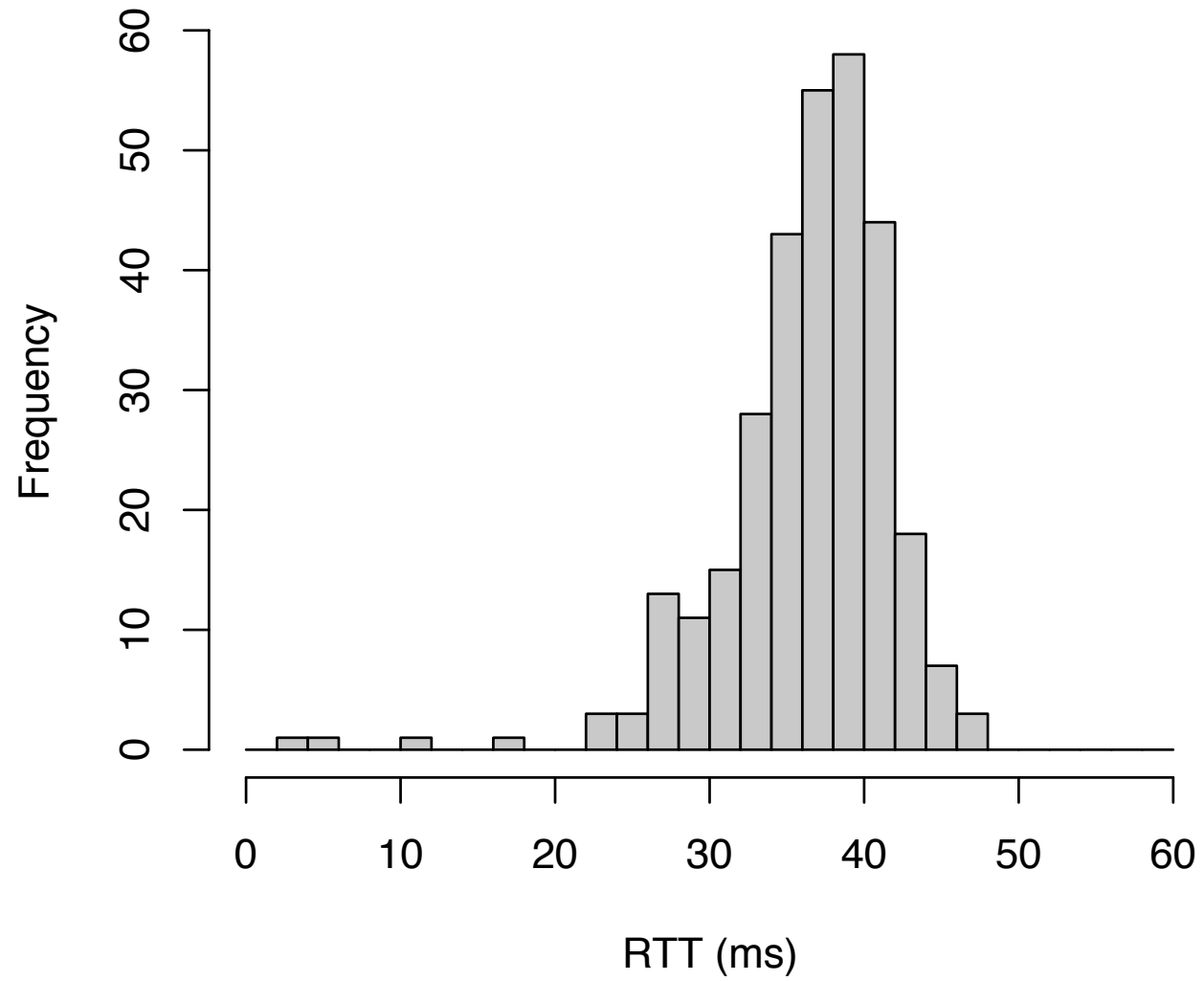
DCF; 1 upload, 4 downloads



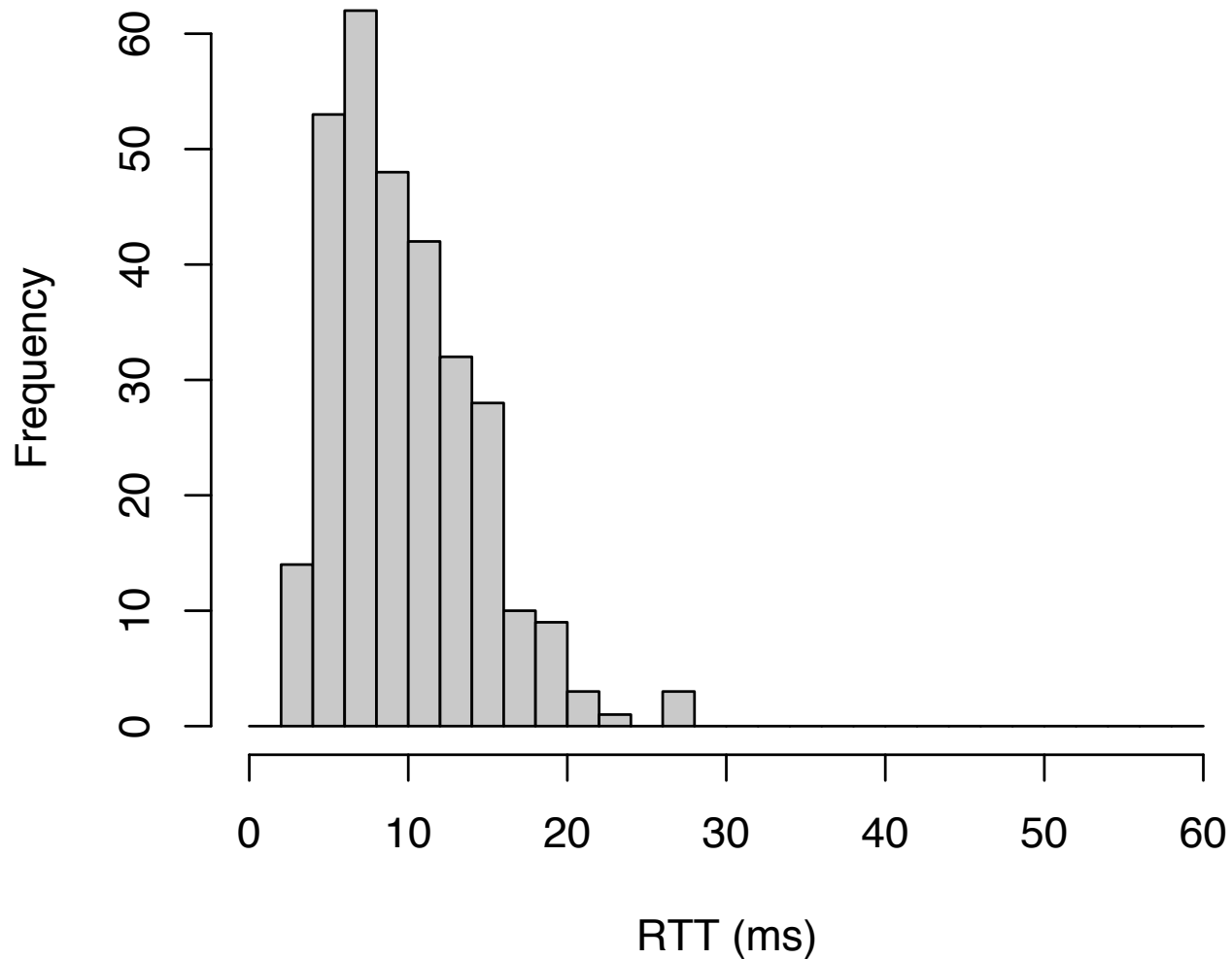
AAP; 1 upload, 4 downloads



DCF; ping RTT vs. 4 downloads



AAP; ping RTT vs. 4 downloads



Conclusions

- Simple solution at MAC layer to the unfairness problem
 - Right shares of transmission opportunity
 - Correct operation of TCP over 802.11 - self-clocked flow control
 - Keeps empty buffer at AP - gives short delays
 - Always preference to download connections
- Optimal solution in mixed upload/download scenarios requires upper layer modification
 - Proper scheduling at IP/TCP layer