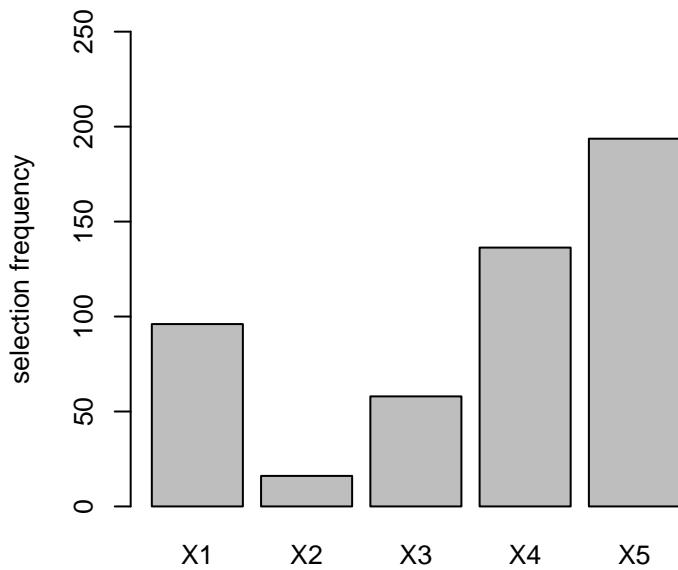
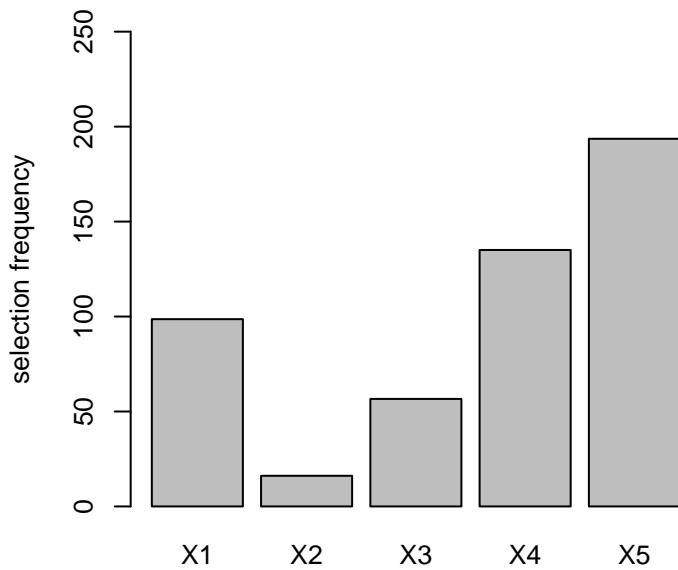


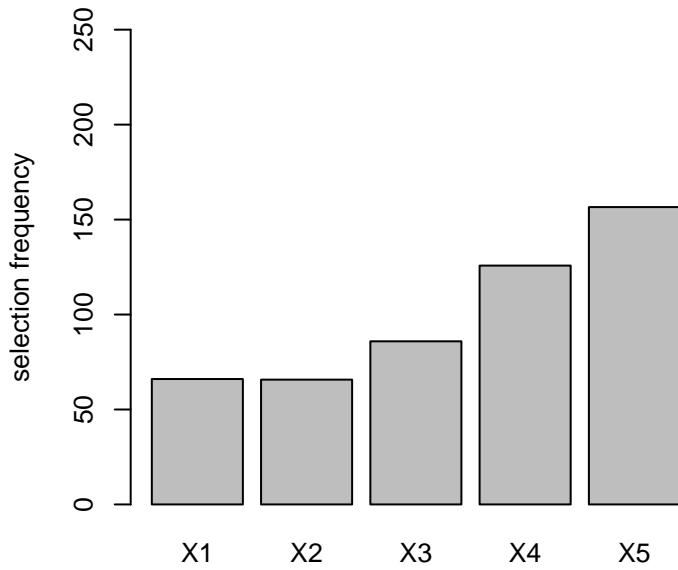
**randomForest, replace=TRUE**



**randomForest, replace=FALSE**



**cforest, replace=TRUE**



**cforest, replace=FALSE**

