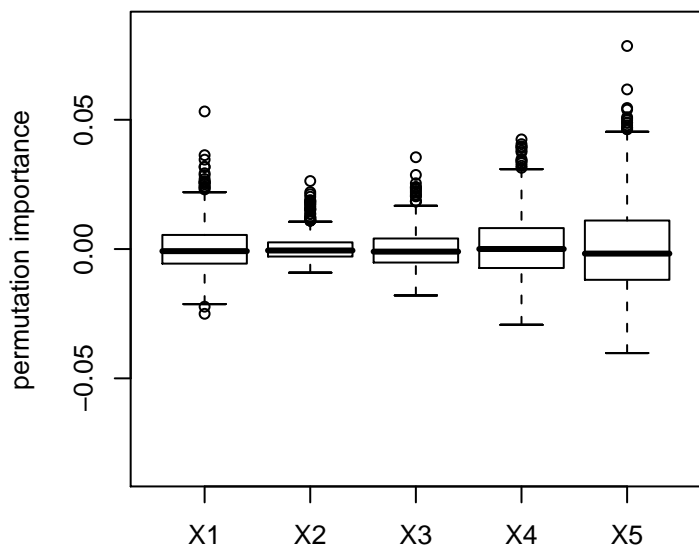
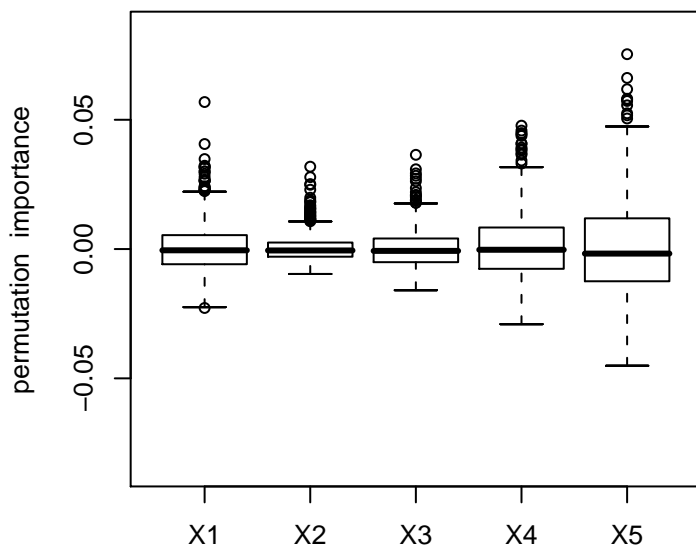


**randomForest, replace=TRUE**



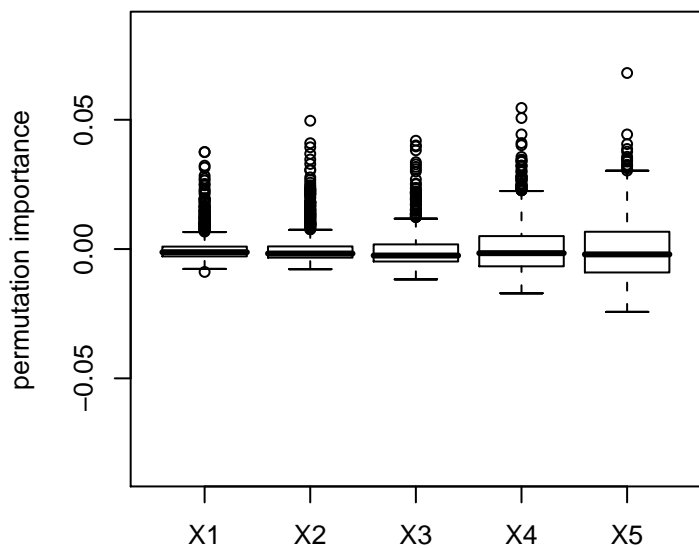
unscaled

**randomForest, replace=FALSE**



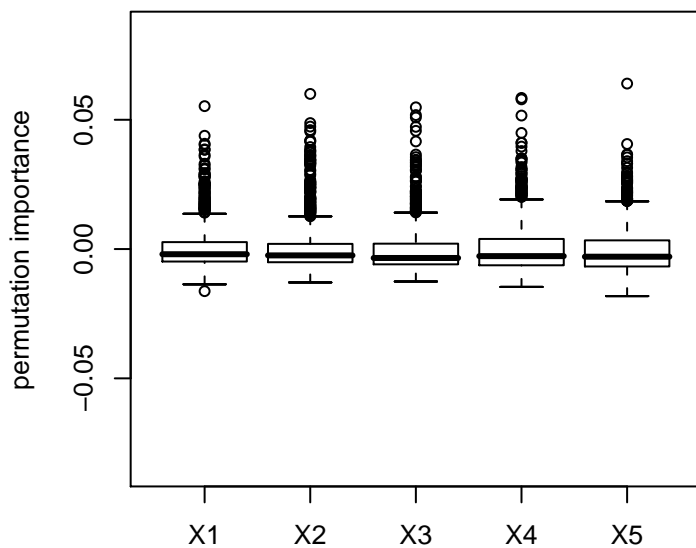
unscaled

**cforest, replace=TRUE**



unscaled

**cforest, replace=FALSE**



unscaled