

## **Business Opportunities beyond Ultrabroadband:**

**Proximity Services and LTE direct** 





## Agenda

- **▶ LTE Direct: concept;**
- Service Logic;
- Use Cases and Scenario
- Value Proposition: Domestic market;
- ► Tetra Vs LTE Direct;
- **▶ LTE Direct vs alternative technologies**;
- ► Takeaways.

## **Concept**

LTE-Direct known as well as D2D, LTE Radar or ProSe, it's a device-to-device technology enablers to:

- ✓ Discovers the relevant utilities service and people for user's in proximity via licensed LTE spectrum;
- ✓ Discovers thousands of devices within a range of hundreds of meters (0 ~500m);
- ✓ Allows a secure ID/profile and geo-localization transmission.

### 2 Main areas of application:

#### **Proximity**

Connection between LTE-D Device's is always managed by the LTE Network.

Devices must be in E-UTRAN coverage

#### **Public Safety**

- Communication between all authorized Users in proximity can be out of coverage: Users can automatically use LTE D when E-UTRAN coverage is not available
- In PS mode the Users can create a "closing group" to direct communicate between them



## **Proximity: Service logic (Local Adv)**

Network verifies that UE1 is a LTE direct service subscriber, therefore paying the relative fee.

MNO

Network verifies the UE2 position (fee paid) hence gives the consent to Monitoring .

The operator SELLS:

- The Right to Announce
- The Right to Discovery at the end users and the applications

I'm here

UE1 App's sends a request to the network to announce on LTE D environment.

Offer €xx Speical price



UE1 – Business ANNOUNCE Network gives the authorization to Announcing at the UE1.

UE2 End -users **MONITORING** 

UE2 send the request to monitoring and receive the authorization by the NET.



UE2 receives the promotion by the UE1.



## **Proximity: Service logic (Social)**

NET checks the Social APP of UE1 have paid the feed for LTE Direct.

Network verifies the UE2 position (fee paid) hence gives the consent to Monitoring .

The OPERATOR sells:

- The Right to Announce
- The Right to Discovery at the end user and the applications

I'm here

The Social App on UE1 sends the request to announce on LTE D

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Mario Rossi



Network gives the authorization to Announcing at the UE1.

MNO

UE1 – Consumer ANNOUNCE UE2 send the request to monitor the presence of the people

UE2 End -users **MONITORING** 

UE2 Recognized UE1, start the navigation on its profile.

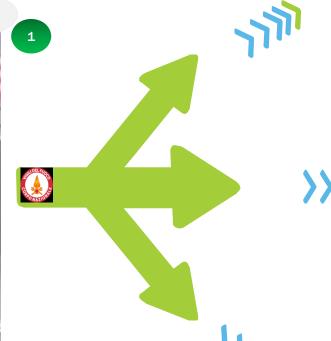




## **Public Safety: Service logic**

**Direct communication One-to-Many** 













the Devices used by



### **Use Cases and Scenarios**



- ✓ Local ADV
- ✓ CRM
- ✓ Coupons
- ✓ Loyalty



- ✓ Public Safety
- ✓ Private Mobile Net

PUBLIC SAFETY & PRIVATE MOBILE RADIO







## **B2C – Utility, Social, Entertainment: VALUE PROPOSITION**

**CONCEPT** 



### **REASON WHY**

It provides a big opportunity across a large range of applications and services in a proximity environment

#### **KEY BENEFITS**

- > Customer: enhances user experience by providing privacy sensitive and battery efficient discovery services
- MNO: increase ARPU providing a Premium Service





## **B2C – Utility, Social, Entertainment: BUSINESS MODEL**

MNO

**Consumer Customer** 

Sales

Services of Utility, Social & Entertainment to its customer base

**Pays** 

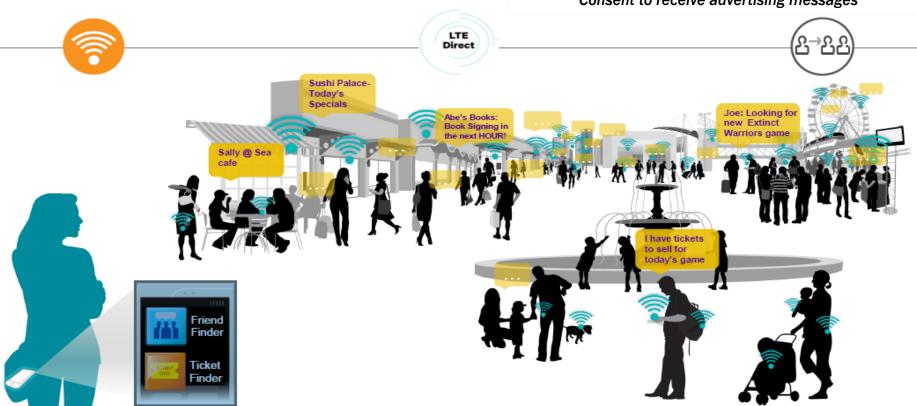
**Monthly Fee for LTE-D Services** 

**Download** 

App to utilize service and social network

**Gives** 

Consent to receive advertising messages







## **B2B2C - Local Advertising: BUSINESS MODEL**

**MNO** 

**Sales House** 

Trades with a Sales House several applications identities to announce on the LTE Direct channel

Resells to the advertising's stakeholder the application identities LTE Direct by providing the opportunities to develop Apps for local advertising





















## **B2B2C - CRM, Loyalty, Couponing: BUSINESS MODEL**

**MNO** 

**Large Enterprise** 

Pre installed App on LTE-D Device Ready

Pay fee for each app installed



2 mins B. Weiss Event







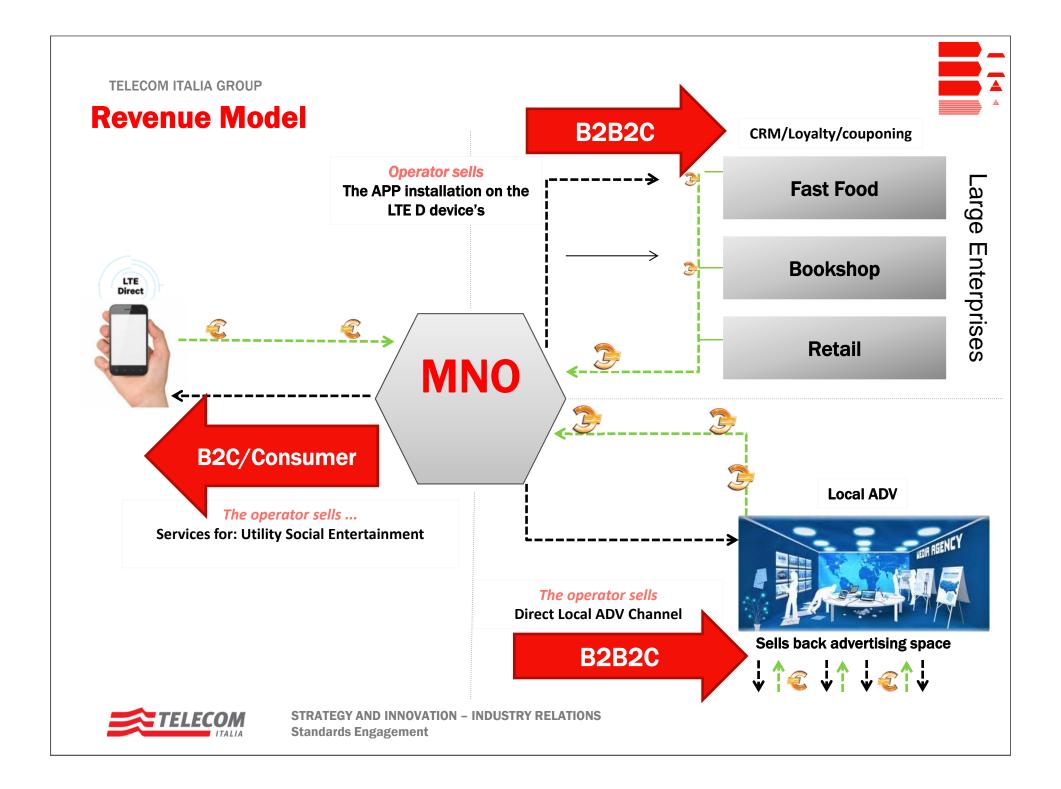
### **Food**

At 50m 2 points for 1€ expended



1 Lips Gift each 10€ expended







## **TETRA vs LTE Direct**

	TETRA	LTE-Direct	
FEATURE	<ul> <li>Device-to-device</li> <li>Relay</li> <li>Push to Talk</li> <li>Group Communication</li> </ul>	<ul> <li>Proximity based Service (with a Groups &amp; Relay for public safety)</li> <li>Push to Talk (OMA)</li> <li>Group Communication Enabler</li> </ul>	
PERFORMANCES	<ul><li>➢ Broadcast data: max 538kbps</li><li>➢ Call Setup &lt;300 ms</li></ul>	<ul> <li>▶ Broadcast data:</li> <li>■ DL: max 100 Mbps</li> <li>■ UL: max 75 Mbps</li> <li>▶ Call Setup tra 5.5 7 secondi</li> </ul>	
SECURITY	<ul> <li>Mutually authentication over-the-air</li> <li>Encrypted (over-the-air, Employee-to-Employee)</li> </ul>	<ul> <li>Authentication &amp; Key Agreement         (AKA, in USIM e AuC)</li> <li>Encrypted over-the-air (Integrity e         Confidentiality)</li> <li>ID protection of the user &amp; device</li> <li>Legal Tap</li> </ul>	
COVERAGE	Needs a dedicated access Radio infrastructure	Any LTE Radio infrastructure could be ultize	
SPECTRUM	➤ Dedicated (400 MHz, 900 MHz, etc)	It's possible to utilize a licensed band (2.6/2.1GHz,1900/1800/ 900/800/700 MHz etc)	
INTEROPERABILITY	Equipment and MS interoperable and compatible	<ul><li>Interface open standard</li><li>Backward compatible</li></ul>	

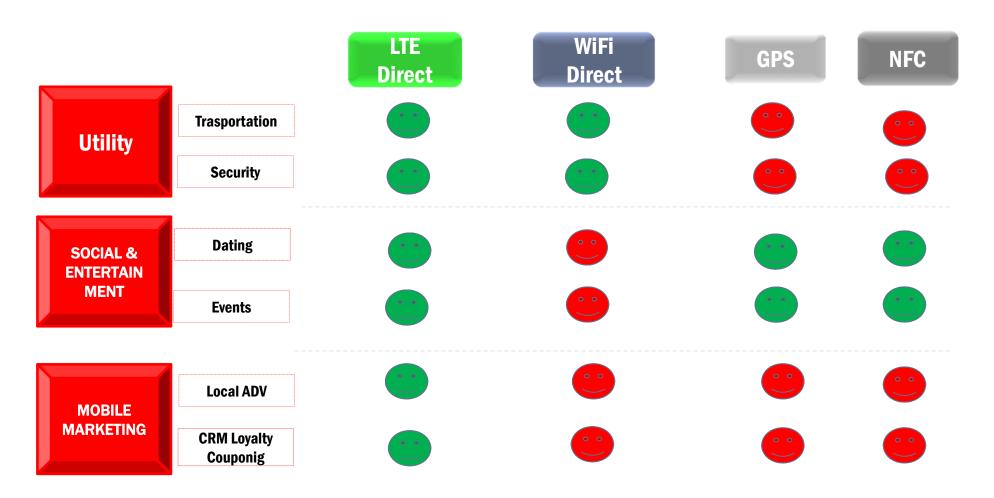


# **LTE D** vs alternative technologies

	DISTANCE	COVERAGE % pop	INDOOR	BATTERY	SCALABILITY'	EFFICIENCY
LTE D	0~500m	> 80% - 2016	Yes	Low	High	100%
WiFi	50m	100%	Yes	Mediu	m High	At customer discretion
NFC	1mm	100%	Yes	Low	High	100%
GPS	50m~inf	inity 100%	No	Higher	Low	At customer discretion
	DISTANCE	COVERAGE	INDOOR	BATTERIA	SCALABILTY	EFFICIENCY
	LTE-D & GPS Working at medium distances	Coverage available for whole people	GPS not working indoor	WiFi & GPS Drain battery	GPS always derive the proximity from loca tion data, which has to be managed by a	LTE D in "On" only in relevant proximity situation



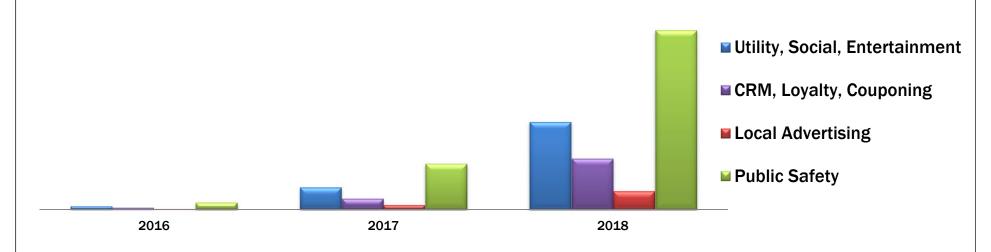
## **Mapping technologies into services**

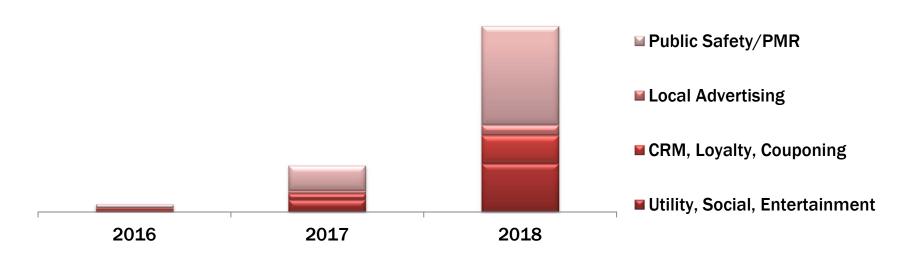




## **Opportunity sizing**

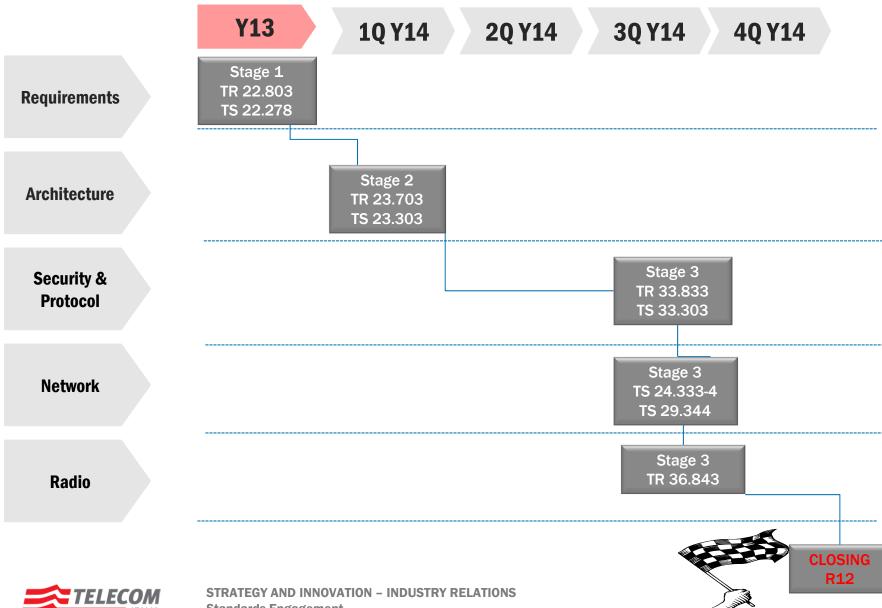








## **Standardization Roadmap**





### **Takeaways**

- ➤ LTE Direct /D2D is the technology that fits the best to the requirements of proximity and public safety services
- Adopting the best value proposition and the most suitable business model for each class of new services will guarantee the best return to all the players in the value chain: MNOs, technology vendors, application developers;
- ➤ The interoperability between MNO's and the referred agreements is necessary, in order to rapidly achieve an acceptable addressable customer base;
- ➤ A wide LTE coverage is a key success factor in order to realize a prompt growth and expansion of the services

